

Golf Genius Software Guide: Singles Bracket Tournaments

A Step-by-Step Guide and Checklist

Bracket, or knock-out, tournaments are very common in golf. They are often played in singles matches.



This guide will go over the steps to set up a team bracket tournament. If you'd like to learn more (than what is included in this guide) about bracket tournaments, <u>Click Here</u> for a list of topics and discussions.

Commonly Asked Questions:

Can I create a bracket tournament in a league?
Can I add another tournament or side game in a bracket event?
Should I create a separate event for every bracket tournament?
Can I include multiple bracket tournaments within a round?
How many bracket tournaments should I create?

Checklist

For the purpose of this tutorial, we will assume that you have already <u>entered course</u> <u>information</u>, <u>logo</u>, <u>banner</u>, etc., and are ready to create the event

| ☐ Create the Event | Customer Center > Leagues, Events and Trips > Create New Event/League | | |
|--|--|--|--|
| ☐ Add Players | Golfers | | |
| ☐ Add Rounds | Calendar > Add Rounds | | |
| ☐ Create Divisions, if necessary | Golfers > Event DFTs > Add New Division | | |
| ☐ Create Bracket Tournament | Event > Bracket Tournaments > Add New Bracket Tournament | | |
| ☐ Fill Bracket | Event > Bracket Tournaments > Edit First Round Matches | | |
| ☐ Create Consolation Bracket, if necessary | Event > Bracket Tournaments > Edit First Round Matches > Auto-Fill tab | | |
| ☐ Set Course/Tee and Tee Times, if necessary | Rounds > Edit Existing Pairings | | |
| Check Playing Handicaps with Handicap Analysis | Rounds > Handicap Analysis | | |
| ☐ Check Setup with Pre-Play Audit | Rounds > Pre-Play Audit of Round | | |
| Preview Leaderboard with Random Scores | Rounds > Enter Scores > Random Scores | | |
| ☐ Print Material | Rounds > Report Center | | |
| □ Enter Results | Rounds > Enter Hole-by-Hole Scores or Match Results | | |

1. Create the Event

Go to the Customer Center > Leagues & Events > Create New League/Event. Create the event.

2. Add Players

Use any of the following methods to add players to the event:

- Import from Master Roster or other Leagues/Events If you already have a Master Roster created, you can go through and select each person who will be playing in the event. Or you can select players from past events/leagues. To do this, go to Golfers > Import Golfers from Master Roster.
- <u>Event Registration</u> Your golfers can register for the event online, and the player roster will populate as they register.
- Add Players from GHIN: If you are a GHIN club, you can add players from your GHIN
 roster or find any player within the database. Go to Golfers > Import Golfers from Master
 Roster / GHIN.
- Manually Add Players: Enter the players and their info one by one. Go to Golfers > Manually Add Players to Roster.
- <u>Upload a Spreadsheet</u> If you have the player roster on a spreadsheet, you can quickly upload it by going to Golfers > Upload Roster from Spreadsheet.

| 4 | В | С | D | E | F | G |
|---------|-----|----------|-----------|-------|---------|------|
| 1 Email | Fir | rst Name | Last Name | Index | GHIN Id | Seed |
| 2 | Gr | reg | Barber | 15.6 | 7191513 | 1 |
| 3 | La | ura | Beck | 9.6 | 5698336 | 4 |
| 4 | Ke | evin | Benson | 12.5 | 2637480 | 16 |
| 5 | Su | Jsan | Berry | 12.9 | 156831 | 13 |

Create a column for first name, last name, and Handicap Index. If the player's GHIN/GolfNet IDs are in the spreadsheet, then Handicap Index is not required because it will be retrieved for you (depending on whether you are using GHIN or GolfNet).

Some recommended fields include:

- **Tee:** This field is recommended if multiple tees are used in the event. It will make the process of setting up tees quicker later on in this guide.
- **Email:** This helps with communicating with the players. You can send mass emails to all or some of the players with ease (e.g., rain delay, sponsor email).

- **Seed:** Enter each player's seed as a custom field if the seeds have already been determined.
- Division: If there are multiple bracket competitions, you will need to create a
 division for each. Identifying each player's division in the spreadsheet will allow
 you to create divisions quickly.

When the spreadsheet is ready, go to Golfers > Upload Roster from Spreadsheet > Choose File. Import the file, and click "Upload".

Match your columns to our attributes (Some may be matched automatically) by clicking on your column, clicking our attribute, then clicking "Match". Any unmatched columns will be created as custom fields.

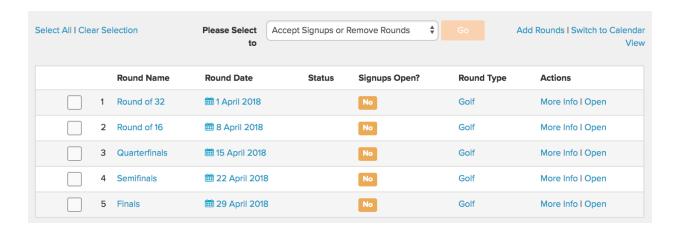
3. Add Rounds

Go to Calendar > Add Rounds. Add the rounds. For instance, five rounds are needed to complete a bracket of 32. If the matches need to be played on deadline days, add the rounds to the deadline days.

In the screenshot below, Sunday is the deadline day for all 5 rounds.



After selecting the round dates, click "Save". You can rename your rounds by clicking on the title i.e., "Round 1" and editing them.



If there is also a qualifying round, add an additional round for that as well. For instructions on creating a qualifying round, <u>Click Here</u>.

4. <u>Create Divisions</u> (Skip this step if there are not multiple divisions):

Create a division for each bracket. (Note: If you have multiple "regions" within a bracket, you still only need one bracket.)

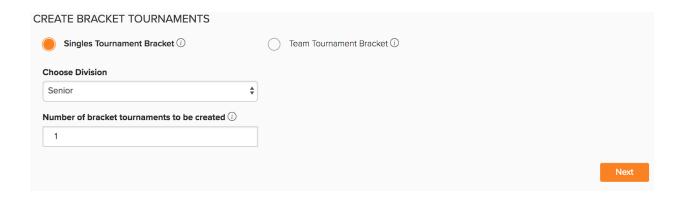
To create divisions, go to Event > Event Divisions/Flights/Teams > Add New Division.



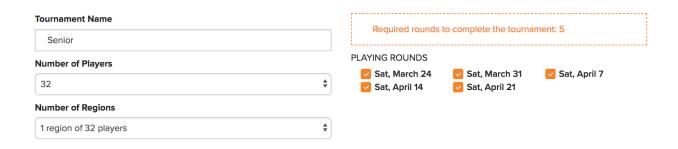
Name the first division and select the division creation method. <u>Click Here</u> for more details on all of the methods. Include all the players in that division. Save the division. Repeat this step to create any remaining divisions.

5. Create The Bracket Tournament

Go to Event > Bracket Tournaments. Select "Singles Tournament Bracket".



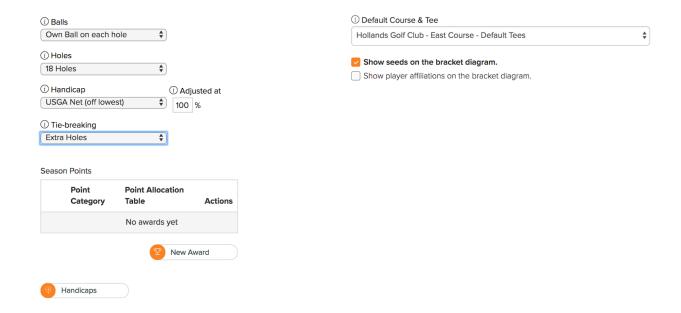
Select the division. Select "1" for the number of bracket tournaments to be created. (Note: If multiple divisions are requiring their own bracket, repeat Steps #6 and #7 for each division.) Click "Next".



In this step:

- A. Name the tournament.
- B. Choose the bracket size (8, 16, 32, 64, or 128). If you do not have a perfect number of players, <u>Click Here</u> for an article that discusses this scenario.
- C. Choose the number of regions (for display and printing). The winners of each region will advance to play each other.
- D. Select the playing rounds for the bracket tournament.

Select the tournament settings.



Above is the typical setup for a net singles bracket tournament. "Extra Hole" tie-breaking can also be used. For details on extra holes, <u>Click Here</u>.

Select the default course/tee for the players. Playing tees can later be changed by going to Rounds > Edit Existing Pairings, if needed.

Select any advanced tournament options.



You can set up a consolation match in the finals to decide 3rd and 4th place, as well as set up a 36-hole finals match.

If using the TV Display, select the viewing options. <u>Click Here</u> for details on using the TV Display with Bracket Tournaments.

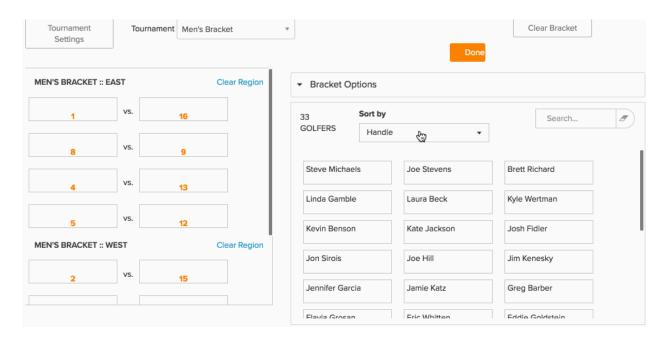
After selecting your setup, click "Next".

For further details on Singles Bracket Tournament Setup Options, Click Here.

6. Fill the Bracket

Populate the bracket(s) with the players. The following options are available to help you seed and fill your bracket.

 Golfers not on any Brackets/Golfers on other Brackets- Manually fill and seed the brackets by clicking on the available players on the right and clicking on the empty bracket slot on the left. See sequence below.



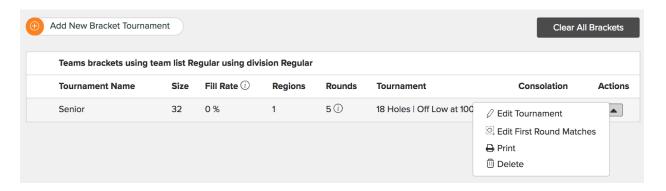
- Auto Fill Fill the bracket using a certain set of parameters.
 - Random Randomly assign the players to the bracket.
 - Handicap Index Fill the players into the spots seeded based on their Handicap Index. The player with the lowest Handicap Index will be the 1 seed.
 - Custom Field If you have uploaded the players via spreadsheet, and have a custom field that identifies each player's seed, then select that field to automatically seed the players.
 - Previous Results This option is if you have used a qualifying Stroke Play tournament to determine the seeds of the bracket. Select this option, then the tournament with the qualifying round. The results from that round will then be used to seed the players. <u>Click Here</u> for details on managing qualifying rounds.
 - Consolation Bracket You can create a consolation bracket with players who
 have lost at any point in time during the tournament. For details on consolation
 brackets, <u>Click Here</u>.

Reorder Bracket - Use this option when you need to change your bracket after the
original creation. If you want to re-order the bracket, but keep one or multiple players in
their original positions, select "lock" next to their name on the left and we will re-order all
the players except the locked ones. For instance, you may want to do this if the past
champion retains the 1 seed. Move the champion to the 1 seed position, then keep
him/her locked.

Once players are seeded, click "Done".

If you have multiple divisions, go to Event > Bracket Tournaments and create a new bracket tournament for each.

You can also change the settings or first round matches for any of the bracket tournaments already set up.

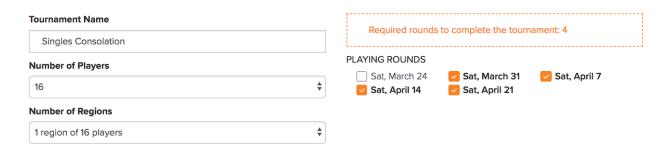


If you edit any matches after the original creation of the bracket, the pairings and tee times under the Rounds Menu will automatically change for you.

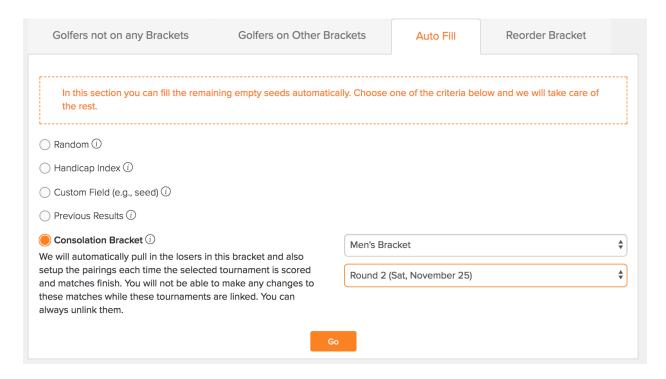
For more details on seeding and filling a bracket, Click Here.

7. Create Consolation Brackets, if necessary

Many clubs like to hold consolation brackets for players who have already lost their match. To do this, go to Event > Bracket Tournaments > Add New Bracket Tournament.



Select the number of players going into the consolation bracket. Select the rounds that will be used to create the bracket. In the example above, the 16 players who lose in round 1 (March 24th) will be placed into this consolation bracket. This consolation bracket of 16 players will be 4 total rounds. Complete the setup and click "Next".



Auto-fill the bracket using the "Consolation Bracket" option. Select the bracket tournament and round where the losing players will come from. Click "Go".

Repeat this step to create any remaining consolation bracket tournaments.

Once you have created the consolation bracket(s) for the event, consolation matches will automatically update and fill as players lose in the main bracket tournament. If you would like to change the matchups manually once the losers have been decided, you can also do that by going to Event > Bracket Tournaments and clicking "Edit First Round Matches" for the consolation tournament(s).

Click Here for more details on Consolation Brackets.

8. Set Course/Tee, Starting Times, and Shotguns, if necessary

You can skip this step if the players are already set on the correct course/tee and there are no tee times assigned. However, if course/tees need to be changed or tee times need to be set, go to Rounds > Edit Existing Pairings.

9. Check Playing Handicaps with Handicap Analysis

Go to Rounds > <u>Handicap Analysis</u> to ensure the Playing Handicaps are being computed as expected.

10. Check Setup with Pre-Play Audit

Go to Rounds > Pre-Play Audit to make sure there are no "warning flags" in your setup.

11. Preview Leaderboard with Random Scores

Go to Rounds > Enter Scores > Random Scores > <u>Test Leaderboard</u>. If the leaderboard displays as expected, go back to "Enter Scores" and clear the random scores.

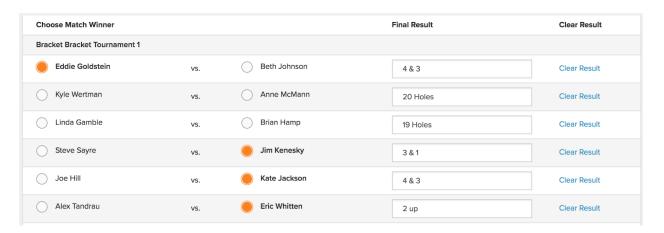
12. Print Material

Print the round-to-round material (e.g., scorecards and cart signs) by going to Rounds > Report Center. <u>Click Here</u> for details on printing brackets.

13. Enter Results

Enter the results by either:

- A. **Entering hole-by-hole scores**: Rounds > Enter Hole-by-Hole Scores
- B. **Entering final results:** Rounds > Enter Match Results. Click on the winning players and enter the match score on the right (as shown below). Click "Save".



The leaderboard and bracket will then update. Keep in mind that you can enter a combination of hole-by-hole scores and match results within a round if you'd like.

Once the matches are complete for the first round, go to the next round and enter scores/results.