



# Ashes Bowl Rules V1

## Introduction

## Entry Fee €25 (€30 for non-NAF members\*)

Payment can be made via paypal to : **unforgivenirl@gmail.com** Please remember to use Friends & Family option when paying. \*€5 for NAF registration.

#### **Tournament Rules**

Ashes Bowl will follow the guidelines for all NAF tournaments. Most recent version is available here - https://www.thenaf.net/tournaments/nafdocs/

The event will follow the latest Games Workshop's Designer's Commentary and Errata and Teams of Legend documents. Any publications released by Games Workshop before March 20th 2024 (such as a new Spike! Magazine or rules in miniature packs) are also eligible for use.

This is a resurrection tournament – rosters will be reset to match the submitted roster after each round. Games will follow the exhibition match rules in the Blood Bowl 2020 rule book page 101-103 except where changes are made below.

Round 1 matchups will be randomly determined.

Swiss-style pairings will apply from Round 2 onwards.

Ashes Bowl will be a 5 round tournament with the following the timetable below. Ashes Bowl is Naf Sanctioned.



#### **Time Table**

## Saturday

9:30: Registration 10:00-12.30 Round 1 13:00-15:30 Round 2 16:00-18.30 Round 3

## Sunday

**10:00-12.30** Round 4 **13:00-15:30** Round 5 **15:30-16:00** Closing Ceremony

## What to Bring

Dice: 3 Block Dice, 2D6, a D8 and a D16 are necessary to play.

**Team:** You will need a set of suitable figures to represent your team painted to a minimum standard of 3 colours and based. Non GW teams are welcome as long as different positionals are distinguishable.

**Board:** Although some spare boards will be available we strongly recommend you bring your own board so as not to be caught out. 2016+ boards.

**Skill markers:** Some method of marking the skills you have taken on your team on the individual players. It makes play much easier and faster.

## **Roster Building**

You may build a roster of 1,200,000 gold pieces following the normal team building rules in the BB2020 rulebook. A roster may have a maximum of 16 rostered players including any star players.

In addition, depending on your team's Tier, a certain number of Star Player Points (SPP) are available to purchase skills for your team. Skills purchased do not count towards your gold budget for team building purposes.

SPP may be spent following the rules on page 71 of the Blood Bowl 2020 rulebook.

Random skills and characteristic increases are not permitted. Dirty player and sneaky git may not be taken on the same player.



(Tier1): Chaos Dwarves, Dark Elves, Dwarves, Lizardmen, Shambling Undead, Underworld Denizens, Amazons. **36SPP** 

(Tier2): Norse, Orcs, Skaven, Wood Elves 42SPP

**(Tier3):** High Elves, Humans, Necromantic Horror, Tomb Kings, Elven Union, Vampires. **48SPP** 

(Tier4): Chaos Renegades, Khorne, Old World Alliance, Slann. 54SPP

(Tier5): Black Orcs, Chaos Chosen, Imperial Nobility, Snotlings, Halflings. 60SPP

(Tier6): Goblins, Ogres, Nurgle. 66SPP

The following coaching staff may also be purchased.

- 0-8 Re-Rolls, at cost depending on race.
- 0-6 Assistant coaches for 10k.
- 0-12 Cheerleaders for 10k.
- 0-1 Apothecary, depending on race.
- 0-6 Dedicated fans for 10k,
- be aware that every team begins with 0 in Dedicated fans.

Inducements from the following list can be added at the listed price.

- 0-1 Team Mascot for 30k, available to all teams.
- 0-1 Weather Mage for 30k, available to all teams.
- 0-2 Bloodweiser Kegs for 50k each, available to all teams.
- 0-3 Bribes for 100k each, or 50k each for "Bribery and Corruption" teams.
- 0-1 Josef Bugman for 100k, available to all teams.
- 0-1 Riotous Rookies for 100k, available to teams with the "Low Cost Linemen" special rule.
- 0-1 Mortuary Assistant for 100k, available to teams with the
- "Sylvanian Spotlight" special rule.
- 0-1 Plague Doctor for 100k, available to teams with the "Favored of Nurgle" special rule.
- 0-2 Wandering Apothecaries for 100k each, available to teams that can include an apothecary.
- 0-1 Master Chef for 300k, or 100k for teams with the "Halfling Thimble Cup" special rule.



A coach cannot induce bribes if there is a player with the Sneaky Git skill AND/OR the Secret Weapon skill on the roster. Goblin and Snotling teams may induce bribes even if their roster contains players with the Secret Weapon skill (but NOT the Sneaky Git skill!).

Up to two Star Players may be induced following the rules below 11 standard roster players must be rostered before a Star Player can be purchased. Star Players cost an amount of SPP depending on the Star Player as noted in the following list. (The cost only has to be paid once in the case of dual Star Players). If both teams have induced the same Star Player then both teams may use them.

**OSPP** The Swift Twins, Willow Rosebark, Grak and Crumbleberry, Barik Farblast, Skrull Halfheight, Gretchen Wächter 'The Blood Bowl Widow', Bilerot Vomitflesh, Kiroth Krakeneye.

**6SPP** The Black Gobbo, Fungus the Loon, Scrappa Sorehead, Nobbla Blackwart, Ripper Bolgrot, Grashnak Blackhoof, Gloriel Summerbloom, Zolcath the Zoat, Grim Ironjaw, Rumbelow Sheepskin, Helmut Wulf, Akhorne The Squirrel, Skrorg Snowpelt, Max Spleenripper, Scyla Anfingrimm, Boa Kon'ssstriktr, Glotl Stop, Bryce 'The Slice' Cambuel, Captain Karina von Riesz, Frank 'n' Stein.

**12SPP** Lord Borak, Withergrasp Doubledrool, Glart Smashrip, Karla Von Kill, Mighty Zug, Grombrindal, The White Dwarf, Puggy Baconbreath, Count Luthor von Drakenborg, Ivan 'the Animal' Deathshroud,

**18SPP** Eldril Sidewinder, Roxanna Darknail, Thorsson Stoutmead, Ivar Eriksson.

**24SPP** Whilheim Chaney, Kreek Rustgouger.

**30SPP** Dribl&Drull, Skitter Stab-Stab.

**60SPP** Hakflem Skuttlespike, Varag Ghoulchewer, Bommer Dribblesnot, Cindy Piewhistle, Deeproot Strongbranch.

**66SPP** Morg'N'Thorg, Griff Oberwald, Estelle La Veneaux.



## **Tournament Scoring**

After each round tournament points will be awarded as follows:

Win: 30 pointsDraw: 15 pointLoss: 0 points

• Concede: -20 points

+ TD scored+ CAS caused

After round 5 final standings will be separated by the following tiebreakers in order:

- Head to head
- Touchdowns Difference
- Casualties Difference (all CAS count)
- Random

#### **Roster Submission**

Rosters should be submitted on tourplay on <a href="https://tourplay.net/en/blood-bowl/ashesbowl">https://tourplay.net/en/blood-bowl/ashesbowl</a> by Midnight the 17th of April.

## **Photography**

We anticipate that numerous photographs will be taken throughout the weekend, capturing the exciting moments and memorable experiences of Ashes Bowl. These images might find their way onto various social media platforms or other online channels, as participants and attendees eagerly share their time here. While we may not have complete control over every individual's actions, we kindly request that all Ashes Bowl participants be considerate of others' preferences when it comes to photography, particularly regarding the privacy of attendees, including children.

#### **Key Points:**

- Respect Privacy: Please be mindful that not everyone at Ashesbowl may be comfortable with their images being taken or shared online. It's a simple courtesy to seek permission from anyone you intend to include in your photographs.
- Children's Privacy: In particular, when taking photographs that may include children, it's crucial to ensure you have the consent of their guardians or parents before sharing such images. We must prioritize the safety and well-being of our younger attendees.



- Unintended Background Activity: Even if photographers take care to focus on specific subjects, it's important to understand that background activity may inadvertently be captured. Attendees should be aware that while we encourage responsible photography, there may be instances where unrelated individuals end up in the frame.
- In summary, we encourage everyone to enjoy and document their time at Ashes Bowl, seeking permission before taking photos of individuals, especially children, is a small gesture that can go a long way in creating a positive and considerate atmosphere during the event.