

Video Lesson Outline

Class Title: Turn Your Illustrations into a Seamless Pattern in Photoshop

Class Description: This class shows the step-by-step process of using your art to create a repeating pattern in Photoshop. The purpose of making patterns is to go on to use it in other art projects, be it mixed media, or crafts and origami.

The first third of the class explains my approach to coming up with an idea or concept for the pattern. This part is subjective, and left entirely to the personal preference of the student.

The class follows the idea of drawing your illustrations separately, *then* assembling them however you want into a larger picture. This approach is different from the more commonly used tile concept, where an artist draws a complete tile from start to finish in a manner that allows its endless repeat. The reason this class goes with the former approach instead of the latter is that it allows the re-use of the *same* illustrations in dozens of different combinations.

Overview of what you will get from this Class:

- **Optional:** thought process to conceive the idea for a pattern
- **Main Objective:** creating a seamless pattern in Photoshop
- **Extras:** PNG files of the 6 illustrations used in the class to create the pattern

Video Lesson Title	Video Format	Video Length	Talking Points & Key Concepts
Trailer	Video Edit	1	Introducing my class with voiceover. Edits from various points throughout the whole class.
Class Project	Video Edit	1	Explaining the project using Adobe Spark.
Materials	Video Edit	3	Presenting materials used throughout the class.
Thought Process	Video Edit	5-7	Explaining how I brainstorm for an idea for a pattern. This video is to simply share a possible creative thought process.
Preparing illustrations in Photoshop	Screencast	7-10	Explaining how to clean up the scanned lineart, then add flat coloring.
Assembly of Illustrations	Screencast	7-10	Explaining how three illustrations can be added together in various combinations to create a square tile that can be later be turned into a pattern.
Smart Objects and Offsetting	Screencast	12	Using the single tile design created in the previous video, each individual illustration in the design is transformed into a smart object, and offsetted so that there is no white space anywhere.
Creating the Pattern	Screencast	4	Convert the final design into a seamless pattern

The class should cap at around 1 hour in total.

Class Project

The project is to create a seamless pattern in Photoshop using your own illustrations.

Project Description
Thanks very much for taking my class. Now I'd like to see YOUR creative process! What you will need: • The materials shown in the third video of the class, and Photoshop as an art software. Create a pattern of your own idea and design, using your own illustrations. Upload a nice JPEG of the finished design onto the project section, along with any insight you'd like to share as to how you arrived at the idea for the design and what you want to use it for. Sharing sketches is also totally encouraged.