

Sword Art Online II Fandub Official Script
Episode 2

Scene 1 Begin

[Flashback to Sinon fighting a boss solo, continually sniping it to death. Dust clears as she stands.]

Sinon: (1:20s) *Heavy breathing*

Sinon: (10s) *Tired breathing*

[A status window appears showing her boss item drop]

Sinon: (1s) *Surprised noise as The Hecate II falls in her hands*

Sinon: (2.05s)“Ultima Ratio Hecate II”

Sinon: (1s)“Hecate”

Scene 1 End

Scene 2 Begin

Ginrou: (3s) *Yawn*

Ginrou: (5.15s) Hey, Dyne... Are they really coming? Are you sure your information is good?

Dyne: (3.25s) I checked their route myself. I'm sure of it.

Dyne: (7s) The monster spawns are probably good, so they're clearing them out. That means more money for you. No complaining.

Ginrou: (8s) Aren't those guys the same ones we hit last week? Isn't it possible they got scared and changed their route?

Dyne: (15:20s) Monster hunting squadrons don't care if they get attacked as long as they get enough from hunting. They're wonderful prey for player hunting squadrons like ours. They're like monsters, moving by algorithm. They have no pride.

Ginrou: (1s) That's right.

Dyne: (7.25s) They're all equipped with energy weapons for hunting monsters. As long as we have defense fields ready, they're easy prey.

Ginrou: (4s) But couldn't they have some kind of contingency plan for us?

Dyne: (13.10s) They can't easily get that many physical guns, to attack humans. At best, they'll have one support weapon. And... The best sniper in GGO will take care of that for us.

Dyne: (3s) The plan's perfect. Right, Sinon?

Sinon: (half a second) *assertive hmm*

Dyne: (half a second) *normal hmm*

Ginrou: (5s) Well, that's probably true. With Sinon's long range attack, we're in great shape.

Dyne: (2.05s) *cough* That's right.

Ginrou: (14.10s) Well... If, and I do mean if, Sinocchi were to miss, I'll buy us the next sixty seconds she'll need to move and reset the enemy ID information.

Dyne: (1.05s) Listen to you...

Ginrou: (14.20s) So anyway, Sinocchi... You free after this? I found a gun shop with a great selection, and we could hang out afterward... Heh...

Sinon: (4.15s) Sorry, Ginrou. After this, I'm busy in the real world.

Ginrou: I see... You're a student, aren't you? Got a report to write or something?

Sinon: (1.15s) Yeah...

Miso: (5:20s) Ginrou, you're bothering Sinon. Don't talk about the real world here.

Jin: (4.10s) That's right. Even if you are a lonely solo player both here and there.

Ginrou: (4s) What?! You guys haven't had a date in years, either.

Group: (3s) *laughs*

Dyne (): Cut it out, you guys.

Random Guy #3: (0.2s) They're here

Dyne: (2s) Finally showed up, huh?

Dyne: (2.25s) Yep, its them all right

Dyne: (6.5s) 1,2,3,4,5,6 *surprised* 7. Thats one extra, huh

Dyne: (3.5s) *as if taking notes* 4 vanguard units with optical blasters.

Dyne: (1.75s) *as if taking notes* A high cal laser rifle. *drawn out* And **(CHANGE THIS LINE TO FIT TIME)**

Dyne: (3.25s) *surprised* One with a machine gun. It looks like a Minimi

Dyne: (1.15s) Target that one

Dyne: (4.5s) The last guy has a cloak on, I can't see his weapons

Ginrou: (0.8s) *surprised* A cloak?

Dyne: (0.25s) Yeah

Ginrou: (3.2s) You think it's him? Death Gun?

Dyne: (0.4s) No way.

Dyne: (1.5s) He doesn't exist.

Dyne: (2.9s) This guy is probably a full strength build courier.

Dyne: (3.8s) He's carrying all their items plus extra ammo and energy packs.

Dyne: (1.1s) You can ignore him in the actual fight.

Sinon: (2.2s) That guy gives me a bad feeling

Sinon: (2.3s) I want go after the guy in the cloak first

Dyne: (2.15s) Why? He isn't carrying any real weaponry.

Sinon: (4s) I don't have a solid reason... I just don't like the fact that he's an Unknown.

Dyne: (7s) But that Minimi's a problem, too. If we get stuck dealing with it and the blasters get close, it'll be trouble.

Sinon: (6.60s) All right. I'll target the Minimi first. If I can, I'll hit the caped one with my next round.

Arashi: (4.30s) Hey, we're running out of time to chat... They're 2500 meters away.

Dyne: (9.60s) Okay, we'll follow the original plan, and advance to the building's shadow up ahead, to await the enemy. Sinon, if the situation changes, let us know. I'll tell you when to fire.

Sinon: (0.50s) Roger.

Dyne: (1.30s) Okay, let's go!

[Sinon is now alone in the snipers spot.]

Dyne(over com): (1s) We're in position.

Sinon: (0.35) Roger.

Sinon: (5.6s) The enemy hasn't changed course or speed. They're 400 meters from you, 1500 meters from me.

Dyne: (1.2s)That's pretty far. Can you do it?

Sinon: (0.55s) I'll be fine.

Dyne: (3.50s)Okay, open fire. I'm counting on you, Sinon.

Sinon: (0.80s) Roger.

Sinon: (17.65s) This pressure, this unease... This terror... 1500 meters? That's like tossing a wad of paper in a wastebasket. Yes.. Yes... compared to that time...

Sinon shoots

Sinon: (0.80s) Next.

Scene 2 End

Begin Scene 3

Sinon misses Behemoth

Sinon: (7.30s) Shit... I won't be able to change position... (Into radio) Objective one, clear. Objective two, fail.

Dyne: (4.30s) Roger. Stand by there. Go! Go! Go!

Sinon: (0.30s) **surprised**

Sinon: (11s) **surprised gasp** That's... A Minigun! They weren't late because their hunt ran long. It was the movement penalty due to the Minigun's weight!

Sinon: (1.30s) **scared ugh**

Ginrou: (2.50s) **smirk hehe**

Ginrou: (1s) Yeah!

Ginrou: (3.70s) I knew it! These guys are gonna be easy.

Ginrou: (2.50s) **Terrified screams**

Dyne: (0.10s) **surprised UGH**

Sinon: (1s) **surprised ahh**

Sinon: (1s) That look on his face...

Sinon: (4s) Does that mean he has the strength to smile on the battle field?!

Sinon: (1s) That guy...

Sinon: (2s) I am going to be the one to kill him!

Sinon is now running to join the group while the other people are still fighting. They are all worried and Dyne especially uses a worried tone.

Dyne: *Surprised noise*

Dyne: (1s) Here it comes...

Dyne: (3s) Dammit, don't let them get any closer!

Arashi: (1s) G-Gotcha!

Dyne: (8s) There's no where to hide... dammit!

Dyne: () *Surprised noise*

Dyne: () *surprised* Sinon?

Sinon: () *two faint ughs as she dodges lasers*

Sinon: () *faint but, rough grunt as she slides against the ground*

Jin: () Sinon!

Miso: () Sinon!

Dyne: () Those bastards!

Sinon: () Huh?

Dyne: Those bastards brought in a freakin' bodyguard!

Sinon: () Bodyguard?

Dyne: () I mean the guy with the minigun. He's a macho piece of shit named Behemoth.

Sinon: () If we keep hiding, we'll be wiped out quickly.

Sinon: () The minigun should be out of ammo soon, if we all attack at once, he might think twice before mowing us down.

Sinon: () Jin and Miso go left, Dyne and I will attack from the right. Arashi, stay here and back us up.

Dyne: () It won't work, they still have 3 men with blasters. If we were to rush them our shields' defense would...

Sinon: () [*cutting him off*] Automatic fire from blasters is slower than from live-ammo guns, so we can dodge half of their fire.

Dyne: () It still won't work, even if we charge them the minigun will still finish us.

Dyne: () Sorry, but we're packing it in. I'd rather log out than give them a victory.

Sinon: Logging out won't give us an escape

Dyne: () Huh. FOR GODS SAKE! Its a game, you don't need to take it that seriously. Even if we charged them then we'd die for nothing...

Sinon: *Interrupting* THEN DIE!

Dyne: () *surprised noise*

Sinon: () If it's just a game, at least have the guts to die here!

Dyne: () *Pressured noise*

Group(excluding Dyne and **Sinon**): () *surprised noise*

Sinon: () We have 3 seconds, if you can distract the Minigun, I can take him out.

Member: O-Okay.

Sinon: () Alright... We'll split up and attack from both sides.

Group: Right

Sinon: () Go.

Several Grunts

Sinon: () *ugh*

Sinon: () Dyne, back me up.

Sinon: () *sound as she falls*

Sinon: () *surprised gasp*

Dyne: How do you like that, huh? *ugggh*

Sinon: () *Heavy breathing*

Dyne: *ugh* *agh!* *roooooaaaaarrrrr* *ugh* Damn it all! *AGGGHHHHHH* *ugh*

Attacker #1: Got him.

[Grenade thrown by Dyne detonates killing one of the attackers and stunning the other]

Attacker #1 and #2: *UAGGH*

Sinon: () Nice guts.

Sinon: () (mentally) But... I need to move into Behemoth's blind spot somehow... He won't be able to pinpoint my location just yet.

Sinon: ()(mentally) He's strong enough to smile on the battlefield. I'll kill him. And I, too...

Sinon: () *HUM*

Sinon: () *hup* *noise one makes after jumping*

Behemoth: Heaheaheahea hahahahahahah UGH

Behemoth:UGHHHHHH

Sinon: () EGH

Behemoth: UGHHHH

Behemoth UGHHHAAA

Sinon: () Game over.

Sinon: ()*heavy breathing but really low*

Sinon: ()Stronger... I still have to be stronger...

Scene 3 End

Begin Scene 4

[The three girls are surrounding a familar plant monster, Silica charges in for her attack]

Silica: ()*battle cry*

[Silica emulates a certain swordmans by slashing it across]

Silica: ()AGHHH

[Dodges into the air as the plant monster makes a grab for her.]

Leafa: ()Silica!

Silica: ()Haaaaa! I'm not the person i used to be!

[Plant monster can fly now and grabs her anyway for an obvious upskirt]

Silica: ()AHHHHH! Leafaaaa!

Leafa: ()Leave it to me! Now!

Silica: ()Liz!

Lisbeth: ()Chest!

Leafa: ()YAAAY!

Lisbeth:() Okay, Okay...

Silica:() Did we get the materials?

Lisbeth:() I think we have most of what we need

Leafa:() We can keep going. Lisbeth's smith shop has helped us a lot. Don't worry about asking us

Lisbeth:() Thanks. But... I think we basically cleaned this place out...

Leafa:() Let's take a break until they respawn

Liz and **Silica:**() Yeah

Silica:() They're sure in love

Lisbeth:() It isn't fair...

Leafa:() Now, now...

Lisbeth:() They can't keep their hands off each other at school or in ALO.

Leafa:() They're like that at school?

Silica:() They are.

Leafa:() *ehhhh*

Liz, Leafa and Silica at the same time:() *Various Groans*

[Liz, Leafa and Silica turn to each other.]

Liz, Leafa and Silica: *Laughing in unison*

[Cuts to Kirito lounging around with Asuna, he pushes himself up and looks to her]

Kirito:() Hey, Asuna... There is something I want to talk to you about.

End Scene 4

Next Episode Announcement

Kirito: Next Time: Memories of Fresh Blood.