



How to submit a project on HackerSquad

Where do I submit my project?

Sign in to [HackerSquad](#), open your event. Select the project submission section.

How do I submit my project details?

Enter your project name, description, technologies used, and GitHub repository link .[^1] In the description, explain the problem your project solves and how it works. Add unlisted tools under Other technologies.

Check your team members and correct the list in the Team tab if needed. Select the contact permission checkbox only if you agree to email follow-up from judging partners beyond the judging process. Save your project details.

Saving the form does not complete your submission. You must also submit a demo video.

How do I record and submit my demo video?

1. After saving your project details, select **Record Video Demo**.
2. Choose a browser tab, window, or your entire screen to share. Sharing your entire screen is useful if your demo spans multiple windows.
3. Select **Enable Camera & Mic** and allow the required browser permissions.
4. Select **Start Recording**.
5. Record a demo of **5 minutes or less**. Briefly explain the problem, show your project working, and highlight how you used the selected technologies.
6. When your demo is complete, click **Stop Recording**.
7. Click **Submit** to submit the video. **Stop Recording** alone does not submit it.

What if my camera or microphone does not work?

Check that your browser has permission to use your camera and microphone, and confirm that you selected the devices you want to use. If the problem continues, contact your event organizer for help.

When is my project due?

Both your project details and demo video must be submitted by the event organizer's deadline.

Projects submitted after the deadline are not eligible for judge review. Confirm the deadline and time zone with the organizer if either is unclear.

[^1]: **Intellectual property and source code access.** Participants retain full ownership of their pre-existing and newly developed intellectual property. Participation does not transfer or assign patent, copyright, trade secret, or commercialization rights to HackerSquad or its sponsors. The submission license permits HackerSquad and its sponsors to use submitted demo media solely for promotional purposes; it does not grant rights to the underlying source code or technology. Participants may participate and demo without publicly disclosing their source code or proprietary implementation. To be eligible for prizes, however, participants must give judges access to their project's source code so judges can evaluate the implementation and verify the use of sponsor tools. For private repositories, ask the event organizer how to provide judges access.