



DESIGN THINKING MINDSETS

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Students will demonstrate a set of attitudes that will help them ...

1. Human Centered
 - a. Gain inspiration and direction from users and respond to human needs by placing the user at the center of all empathy work.
2. Mindful of Process
 - a. Be thoughtful and reflective of the work being done, how the work is being done, and how the work will improve.
3. Culture of Prototyping
 - a. Be exploratory and experimental, build things to learn, and engage users with prototypes to elicit and receive feedback.
4. Bias Toward Action
 - a. Be action-oriented to quickly think and learn, as well as make decisions.
5. Show Don't Tell
 - a. Communicate and share ideas visually for clarity, understanding, and decision-making.
6. Radical Collaboration
 - a. Collaborate and create partnerships with people of different disciplines as well as the users to develop innovative ideas and solutions.

Information for Mindsets #1-6 from [The K12 Lab Wiki](http://TheK12LabWiki)

LIBERATORY DESIGN MINDSETS

Students who have a design mindset will ...

1. *Practice self-awareness* to minimize harmful effects of privilege and oppression to the design process.
2. *Focus on human values* to place the users at the center of all empathy work.
3. *Recognize oppression* to identify inequalities and its causes to address deeper needs.
4. *Embrace complexity* to remain patient and stay open to possibilities.
5. *Seek liberatory collaboration* to reframe the user-designer relationship as one of partnership.
6. *Build relational trust* to authentically collaborate and gain emotional trust.
7. *Have bias toward experimentation, action and build* to quickly think and learn.
8. *Share your work humbly* without trying to convince users to invite feedback.

Information from [Liberatory Design: Your Toolkit to Design for Equity](http://LiberatoryDesign.org)