Overview

Lifegen: INFECTION is a Lifegen mod based on the common concept of a zombie apocalypse. You and your Clan are tasked with finding the cure to the infection before it can wipe you out.

Infection Types

There are three infection types that your Clan can have. Only one infection type will be active at a time per Clan.



Fungal

The fungal infection comes from the Earth. The virus, once in a cat's body, will grow outwards through the pelt to continue spreading. Its origins are traced back to a patch of mysterious glowing mushrooms that popped up without warning in your Clan's territory. Be careful not to inhale those heavy, black spores...



Parasitic

The parasitic infection's sources are unknown. Some say it's from contaminated water, while others believe it comes from prey. Either way, the virus makes quick work of the victim's body. The parasite, focussed on taking over a cat's brain, pays no mind to the body, leaving it to fall apart, and ailments to heal slowly, if at all.



Void

The void infection comes from somewhere supernatural. Some say it's a curse. When infected with the void, the darkness begins to consume the victim's body. Upon death, the body simply vanishes.

Finding the Cure

Finding the cure to the infection requires some trial and error.

The cure is:

- → Always a combination of four different herbs
- → Always completely random
- → Different for every Clan

To make a guess for the cure, you will choose up to four different herbs to give to an infected cat. If the cure attempt succeeds (failure is more likely the worse the infection is), you will be given some text that tells you how it went. Pay attention to this text—it might give a bit of a hint as to how many herbs are correct!



Community Writing

Want to contribute writing to Lifegen: INFECTION? Community writing submissions are open! There is no guarantee that your writing will be implemented. But if it is, you will be fully credited here.

Google Form Link

Credits

Here you can find credit for all help received, including community writing submissions, art, and concept development!

Reign:

- → Ideas:
 - ♦ Help with void lineart concept
 - ♦ Help with fungal lineart concept

Honey:

- → Ideas:
 - ◆ Journal concept assistance

fluffykitten42/Floof:

- → Dialogue:
 - infected floof 1
 - infected kit floof 1
 - infected_kit_floof_2
- → Events:
 - "The herbs have recently been riddled with rot after an infected cat helped gather them" (herb_destruction())

TheBestSnek

- → Events:
 - ◆ "The Clan is often kept awake at night by the pained wails of infected cats, but tonight, you notice that a new voice has joined their numbers. {cat.name} has been infected." (handle_illnesses())

Stickbuf Sam/s.s.kittycorn:

- → Dialogue:
 - ♦ infection_sam_1
 - ♦ infection sam 2
 - ♦ infection sam 3
 - nb_infection_sam_3

- infection sam 4
- ♦ infection_sam_5
- infection sam 6
- infection_sam_7
- infection sam 8
- both infected sam1
- they infected sam2
- they_starclan_sam1
- they_df_sam1

→ Events:

- infected announcement event 2 (pregnancy.json)
- ◆ Various other_clans_infection events

→ Ideas:

- inherited infection
- infected cat dies, cat grieving them becomes a medcat
- ♦ the choice to share the cure with other Clans after discovering it
- undead cats stop aging
- type-specific other_clans_infection events
- reminded me to make undead flirts/insults lol
- cure logs on treatment screen

vicki/vickarooni

→ Events:

- infected_kits event 4 (pregnancy.json)
- infected_kits event 5 (pregnancy.json)

→ Thoughts:

- ◆ Hisses at r_c to stay away, concerned they'll infect them
- Coughs and then panics, thinking they're infected

→ Dialogue

- infection_vicki_1
- infection_vicki_2
- ◆ infection vicki 3
- ♦ infection_vicki_4

reesesgopoof (tumblr)

→ Dialogue:

- infection_reesesgopoof_1
- ♦ infection reesesgopoof 2
- infection_reesesgopoof_3
- ♦ infection ressesgopoof 4

Lyric

→ Dialogue:

♦ infection_lyric_1

- ♦ infection_lyric_2
- infection_insult_lyric_3
- infection_lyric_4
- infection_lyric_5
- infection_insult_lyric_6
- infection_insult_lyric_7
- infection_insult_lyric_8
- infection_insult_lyric_9
- ◆ infection_lyric_10
- ♦ infection lyric 11
- ♦ infection_lyric_12
- ◆ infection_lyric_13
- ♦ infection_lyric_14
- ♦ infection_lyric_15
- ♦ infection_lyric_16
- ♦ infection_lyric_17
- → Thoughts:
 - keeps trying to keep the clan from erupting into mass hysteria
 - ◆ Saw r_c getting dragged out of the medicine den

Mango Man

- → Patrols:
 - kit_infection_mango_1

Celeste/celestialcollective111

- → Dialogue:
 - infection_celeste_1

vulture_culture

- → Patrols:
 - * infection_vulture_culture_1

actuallybingbing

- → Dialogue:
 - infection_bingbing_1
- → Events:
 - Murder: infection_murder_bingbing_1

person

- → Dialogue:
 - infection_person_1

anonymous

→ Events:

- ◆ LifeGen events: general infected[1], general infected[2]
- Murder: infection_murder_anon_1

→ Thoughts:

- ◆ "Thinks {PRONOUN/m c/subject} could've done more to prevent r c's infection",
- ◆ "Promises r c that the cure is just around the corner"
- ◆ "Is clinging to the hope that there's still a solution out there somewhere"

saobeans

→ Patrols:

- ◆ sao border infection 1
- otherclan_infection_sao_1
- newcat infection sao 1
- ◆ newcat infection sao 2

_wootus

→ Patrols:

- ◆ border infection wootus1
- ♦ border infection wootus2

→ Dialogue

- wootus infection 1
- wootus infection 2
- wootus infection 3

→ Thoughts:

- "Spends a lot of time digging graves these days"
- ◆ "Nuzzles {PRONOUN/t_c/poss} loved ones each time they're about to leave camp for fear that they won't return"
- ◆ "Regrets that r c won't remember the world before the outbreak"
- "Is secretly teaching the kits how to defend themselves against infected cats"
- ◆ "is wondering if {PRONOUN/m c/subject}'ll be next to fall ill"
- "Avoids the fresh-kill pile, just in case"
- "Thinks about how quiet the camp has become"
- "Imagines what it's like to be infected"
- ◆ "Doubts the Clan will survive another moon of this"
- "Wonders if Twolegs are to blame for all this"
- "Catches a strange scent on the wind and tenses up"
- ◆ "Daydreams about a time before the infection"
- "Hopes the black spores in the air are just tricks of the light"
- "Notices the tiny, dark specks on {PRONOUN/m_c/poss} pelt and hopes it's just dirt"
- ◆ "Feels damp, despite it not raining"
- ◆ "Wonders why an earthy smell clings to {PRONOUN/m_c/object}"
- "Feels an itch beneath {PRONOUN/m_c/poss} fur that never quite goes away"
- ◆ "Feels an odd pressure in {PRONOUN/m c/poss} chest with every breath"
- "Watches the glowing mushrooms at night, drawn to them"

- "Feels the weight of something unseen pressing on {PRONOUN/m_c/poss} chest"
- ◆ "Feels cold, even in the sun"
- "Is noticing {PRONOUN/m_c/poss} fur begin to darken"
- "Notices that {PRONOUN/m c/poss} voice is starting to get quieter"
- "Sees shadows flicker and move, even under the bright sun"
- ◆ "Feels as if {PRONOUN/m c/subject} might float away"
- ◆ "Is feeling hollow on the inside"
- "Notices {PRONOUN/m_c/poss} paws are beginning to fade away"
- "Realises {PRONOUN/m c/poss} pawsteps make no sound"
- "Feels oddly thirsty, despite drinking plenty of water"
- "Shakes {PRONOUN/m_c/poss} head to clear a buzzing that isn't really there"
- ◆ "Feels something crawling underneath {PRONOUN/m c/poss} fur"
- "Notices the wounds on their paws aren't healing like they should"
- "Struggles to focus as {PRONOUN/m_c/poss} vision blurs"
- ◆ "Struggles to say {PRONOUN/m c/poss} own name when someone asks"
- "Notices {PRONOUN/m_c/poss} body seems to act on its own"
- "Feels a deep hunger, but not for prey"

featherfrond

→ Thoughts:

- ◆ "Has checked {PRONOUN/m_c/poss} loved ones' pelts for signs of infection at least a dozen times today"
- ◆ Patrols the camp perimeter, sniffing the air for infection

Jupiter

→ Thoughts:

- ◆ "Had a nightmare that the Clan had fallen"
- "Is thinking of stepping down due to stress"

moriatami

Tami is INFECTION's lead playtester!

→ Dialogue

- infection_mates_tami1
- ♦ infection mates tami2
- infection_mates_tami3
- infection tami1
- infection_tami2
- ♦ infection mednocure tami1
- you undead tami1
- you_undead_tami2
- you undead tami3
- you_undead_tami4

- you_undead_tami5
- you_undead_mates_tami1

mourningjay

- → Dialogue
 - mourningjay_infection_1

saline

- → Dialogue
 - ♦ saline inf 1
 - saline_inf_2
 - saline_inf_idea_3
 - ◆ nb infection saline 1
- → Thoughts
 - ◆ Stares intently at a healthy cat, maw slightly ajar
 - ◆ Panics at the thought of accidentally hurting {PRONOUN/t_c/poss} loved ones
 - ◆ Is glad {PRONOUN/t_c/subject}{VERB/t_c/'re/'s} immune
- → Events
 - infection_murder_saline_1
 - infected_kits["one_parent"] event 6 (pregnancy.json)

avixthecat

- → Patrols
 - avixthecat_1
 - avixthecat_2

jubilife

- → Patrols
 - jubilife_1

Playtesters

Thank you to:

- Tami (moriatami)
- Sam (s.s.kittycorn)
- Floof (fluffykitten42)
- Eion (crowmen.)
- Reign (reigningmonarch)