HOUSTON PREMIER CUP
TOURNAMENT RULES

EVENT INFORMATION:

<table>
<tr><th>AGE GROUP</th><th>FORMAT</th><th>ROSTER SIZE</th><th>GUEST PLAYERS</th><th>GAME LENGTH</th><th>HEADING</th><th>BALL SIZE</th></tr>
<tr><td>U9</td><td rowspan="2">7v7</td><td rowspan="2">12</td><td rowspan="4">3</td><td rowspan="2">50 min</td><td rowspan="3">No</td><td rowspan="4">Size 4</td></tr>
<tr><td>U10</td></tr>
<tr><td>U11</td><td rowspan="2">9v9</td><td rowspan="2">16</td><td rowspan="2">60 min</td></tr>
<tr><td>U12</td><td rowspan="7">Yes</td></tr>
<tr><td>U13</td><td rowspan="6">11v11</td><td rowspan="3">18</td><td rowspan="6">5</td><td rowspan="6">70 min</td><td rowspan="6">Size 5</td></tr>
<tr><td>U14</td></tr>
<tr><td>U15</td></tr>
<tr><td>U16</td><td rowspan="3">26
(18 Dressed)</td></tr>
<tr><td>U17</td></tr>
<tr><td>U18/19</td></tr>
</table>

**For 5v5 & 7v7 offside will only be called in the final third of the field.*

Please note, not all the above formats may be offered at the event

EVENT DIRECTOR: Current FIFA laws of the game will be in effect except as modified herein. The Event Director reserves the right to decide all matters pertaining to the Event. The judgment of the Event Director is final. The Event Director has authority to make all decisions and these decisions will be final. All referee decisions are final and binding. Event committee will act upon any rules or items not listed. Protests are not allowed.

REGISTRATION: Refunds will not be made once a team is accepted after the deadline for registration as stated on the event website. If a team withdraws prior to the registration deadline, the team will be subject to payment of a $50 registration fee.

TEAM ROSTERS & ELIGIBILITY: Teams are required to have current season rosters and player cards signed by their league official. Player cards must have a picture and be laminated. Players must also have medical release forms, which do not need to be notarized. Players may only play for one team during the event unless an exception is granted by the Event Director.

HOTELS: All Out of Town teams participating in the event are required to make housing reservations through our official Event housing agent accessible from our website. Out of Town teams are defined

as a team that is located over 100 miles from the event fields. Any team who refuses to follow this rule will be disqualified from the event and will NOT receive a refund.

INCLEMENT WEATHER & CANCELLATION OF EVENT: Neither the Event Director nor the Event Sponsors are responsible for any expenses incurred by any team if the Event is cancelled in whole, or in part; or in the event games are discontinued or cancelled due to inclement weather or adverse field conditions, nor will any refunds be made. The Event Director reserves the right to adjust game length and schedule due to weather, field conditions or other conditions. The Event Committee may restructure the game lengths or cancel the event due to inclement weather. Once play has begun, there will be no refunds. Should a match be terminated/abandoned due to weather conditions after the game has begun the score at that time will stand.

TEAM EXPECTATIONS: Coaches are responsible for the behavior of their team and spectators. Alcoholic beverages and pets are not allowed at the games. Absolutely no player will be allowed to play with a hard cast. Regardless of weather conditions, coaches and their teams must appear at the respective field site, ready to play as scheduled. Failure to appear will result in forfeiture of the match. A forfeit shall be awarded if a team is not present and prepared to play within five minutes of the scheduled commencement time. It is requested that teams be present at least 30 minutes in advance of the scheduled commencement of a match to aid in the timely start of play. Six players when playing 9v9, Four players when playing 7v7, Three players when playing 5v5. A forfeit will be scored 3-0. Teams must be ready to start all games at the scheduled time. There will be a spectator side and a technical side of the field. Coaches are responsible for making sure their teams and spectators adhere to this rule. Spectators must sit on the sideline opposite their team's bench and may not mix with spectators of the opposing team. Supporters are not allowed to sit behind the goals.

UNIFORMS & EQUIPMENT: The first team listed is the home team. Visitors will wear their light uniform, and the home will wear their darkest uniform. The home team must change jerseys in case of color conflict. Each team shall submit a ball of appropriate size, weight, and pressure to the referee. The referee shall select a game ball from those provided by each team.

SUBSTITUTIONS: Unlimited substitutions may be made with the permission of the referee at the following:

- Prior to throw-in, for the team in possession
- Prior to a goal kick, by either team
- After a goal is scored, by either team
- After an injury when the referee stops play, by either team
- Immediately after a caution (cautioned player only)
- At half-time

SCORING: Event scoring will follow the 10-point system as follows:

- Six (6) points for a win
- Three (3) points for a tie (Games in bracket play may end in a tie)
- Zero (0) points for a loss
- One (1) point per goal scored up to a maximum of three (3)
- One (1) point for a shutout bonus
- Forfeit result in ten (10) points for the winning team (scored 3-0)
- One (1) point deduction for each red card
- Points in first round games do not carry over to the semi-final or final games

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Game cards must be filled out and signed by the referee (including any disciplinary action). Referee turns the card into the Event HQ tent immediately after the game.

TIEBREAKERS: Advancement Tiebreakers will be used as follows:

- Winner in head-to-head competition
- Highest goal difference (goals for minus goals against) with a maximum of three (3) goals per game.
- Total goals allowed (Team with fewest total goals allowed advances).
- FIFA Penalty kicks
- Semi Final and Final game tiebreaker (No extra time).
- FIFA Penalty kicks

BRACKETS, FINALS & AWARDS: First and second place teams will receive awards.

Brackets for the events will work in the following.

- 4 team Brackets: Round robin between four teams. Each team play three games and the top 2 teams play in the final
- 5 team Brackets: Round robin between five teams. Each team plays four games. Teams are sorted by points. 1st and 2nd receive awards. No final
- 6 team brackets: Bracket is split into two groups of three. Group A teams play across the bracket against the three Group B teams. The top two points from the 6 teams play in the final
- 8 team brackets: Bracket is split into two groups of four teams. In each group the four teams play round robin format. The top team from each group plays in the final.

DISCIPLINARY: Any coach or player receiving a red card/ejection from a game will not be allowed to participate in that team's next game, at a minimum. Any player or coach guilty of assault (verbal or physical) on a referee will be removed from further event participation. Two yellow cards received in the same game by the same player will be considered a red card and treated as such. Red/yellow cards must be reported on the game cards by the referee. Cards and other matters are reported to the Host State Association and the home club/league of the team.

NOISE CONTROL: The use of air horns, artificial noisemakers, or any sound-producing devices is not permitted anywhere within the field or spectator areas.

COACH DISMISSAL: If a coach is red carded in a game, the coach is suspended for the entire day & must exit the premises. If the coach appears on the sideline with parents or players, the team will be disqualified from the event.

SUPPORTER DISMISSAL: If a supporter is removed from the facility, they are asked to do so for the entire day & must exit the premises. If they appear at the facility again, the team will be disqualified from the event.

SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT DIRECTOR.