

LOADING SOLO CHAMPIONSHIP



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● GENERAL

❖ 1.1 Registration

You will have a form to fill out found in *#register*.

❖ 1.2 Organizer

If you have any question, we are available on the Discord server : <https://discord.gg/RjndCtvsHH> and in pm.

Cup's organizer :

- Flow#5860 , Manager of Loading
- Ouganos#8269 , Event Organizer of Loading

❖ 1.3 Club et Access

A **Standard Access** is required.

LSC's Club will be open all along the competition. Time Attack server will be available with a rotation of 15 min per map before seeding phase. Round server will be available all along the competition for train.

❖ 1.4 Stream

Everyone can stream. For league 1 playoff, only 1 stream/player on top of the official cast.

Stream officiel : <https://www.twitch.tv/tmloading>

❖ 1.5 Sanction

> Cut forbidden in match. If you find one, inform us and it will be fixed.

> If late of more than 15 min = Forfeit

● Season

There will be two phases in the competition, each of them taking place over two weeks with four matches to play. First two matches of the first week will take place just after seeding.

❖ 2.1 Schedule

→ First Phase

- September 08 : Maps's Reveal (1/2/3)
- September 24 :
 - Seeding
 - Match 1 & 2
- October 1 : Match 3 & 4

1/2/3/4 in each league go up & 13/14/15/16 in each league go down.

→ Second Phase

- September 29 : Maps's Reveal (4/5/6)
- October 8 : Match 5 & 6
- October 15 : Match 7 & 8
- October 22 :
 - Playoff League 1
 - Up&Down

1/2/3/4 in each league go up & 13/14/15/16 in each league go down.

❖ 2.2 Seeding

Sunday 24th of September at 6PM (CET).

> TA Mode, 10 minutes on the 3 maps of the first phase **ONLY** for newcomers. Any player who has already participated in a season of LSC can't remake his seeding. Newcomers will be placed according to the spaces vacated by players from previous seasons who don't wish to return, then placed in the lowest league.

If all the slots aren't filled, everyone below will be up until there will be no more vacant spaces.

Exemple :

> If Feed (seed 1) don't come back, first of the seeding will be seed 1 in his place.

> If seeds 45/46/47/48 remain vacant, oranjules (seed 49), Avarcat (seed 50), ParkerBBQ (seed 51) and L.Nuee (seed 52) will take these seeds, etc..

Final Seeding Season 1 :

Seeding							
Ligue 1		Ligue 2		Ligue 3		Ligue 4	
1	FeedTM	1 (17)	Rin.TM	1 (33)	Heathcliff_Tm	1 (49)	oranjules
2	eLconn21	2 (18)	Kiro.TM	2 (34)	Qyoko	2 (50)	Avarcat
3	Panda.TM.	3 (19)	Nayko.TM	3 (35)	Nixotica	3 (51)	ParkerBBQ
4	Holo099	4 (20)	HeavTM	4 (36)	Cyatophilum	4 (52)	L.Nuee
5	Ikewolf	5 (21)	Hand	5 (37)	BanZ	5 (53)	
6	VIINCH.	6 (22)	Tunder_TM	6 (38)	FyredUp	6 (54)	
7	Maxtrak	7 (23)	Phenixo	7 (39)	Meryy.	7 (55)	
8	Zenyy	8 (24)	OrcasTM	8 (40)	V3V0LUTION	8 (56)	
9	Buzy-TM	9 (25)	rostak_-	9 (41)	Dylamagne	9 (57)	
10	Nicsoby	10 (26)	ViiloM	10 (42)	Hamirall	10 (58)	
11	Speedself	11 (27)	Dragongt	11 (43)	JeremZzer	11 (59)	
12	MeliooTM	12 (28)	Oxid	12 (44)	BC_Neuille	12 (60)	
13	Mixmod	13 (29)	RandomTM-	13 (45)		13 (61)	
14	Quentin43	14 (30)	FlowTM.	14 (46)		14 (62)	
15	F9.Marius89	15 (31)	indiedriver	15 (47)		15 (63)	
16	Louzzix	16 (32)	Karlukki	16 (48)		16 (64)	

❖ 2.3 League Match

There will be 2 matches per week. It will be played in 1v1v1v1 cup mode with 100 points.

Point repartition : 10,6,4,3.

4 rounds per map

Finish Time Out : 20s

Winners : 3

Respawns : Yes

Warm-up : 1

Deftime : Sunday 8pm & 9pm

❖ 2.4 Draw

If there is a draw in the final ranking, it will be settled with the direct confrontation. If they didn't play against each other, it will be settled according to the seeding

❖ 2.5 Playoff // Up&Down

League 1 Playoff and both Up&Down League 1-2 & league 2-3 will be played back to back on Sunday 22th October from 6:00PM (CET).

❖ 2.5.1 Playoff

Match in 1v1v1v1 cup mode with 120 points for the first four of league 1 who played for CP.

The Cash Prize will be distributed between the first three : 100€-60€-40€.

❖ 2.5.2 Up & Down

1 Division up for 1st/2nd/3rd/4th

1 Division down for 13/14/15/16th

1v1v1v1 Match in Cup Mode for Up&Down between 11/12th of a league and 5/6th of the league below.

> 11/12th play to stay in their league.

> 5/6th play to move up a league.

● Match Organization

❖ 3.1 Format

Seeding : TA 10 min on each maps

> Map 1 (Veydiz - Pandna) + Map 2 (Bimob - LATON) + Map 3 (Velom - Trouble In The Lava)

Matches : > 3 Maps for the two first week, 3 different Maps for the next two, the 6 for Playoffs and Up&Down

> 2 Matches in 1v1v1v1 by week

> After 2 weeks, top 4 of each division go up, bottom 4 go down by one division.

Same scenario for the 2 other weeks.

> After 4 weeks, top 4 of each division go up, bottom 4 go down by one division.

> 5th week

> Playoff League 1 (1-2-3-4)

> Up & Down Other Leagues (5-6//11-12)

❖ 3.2 Results

After each match down, either one of the 4 players screens the results of the match and sends it to the *#results* channel of the corresponding league, or a message in this same channel with written 1st/2nd/3rd/4th.

On the overall ranking, the first will take 10 points, the second 6 points, the third 4 points, the fourth 3 points.

● Maps

Maps mixed 45s/1min, intermediate level

- > [Bimob](#) - LATON
- > [Velom](#) - TroubleInTheLava
- > [Veydiz](#) - Pandna
- > [Bullemite](#) - Rush
- > [Masteur](#) - Mikak
- > [Veydiz](#) - Dualitic