

Hutson Kuznetsov, 12/17/22

The division of the occult, the
foreboding, and the ritualistic.
WHISP-7

- *Index:*

- *Section 1: Divisional Aims*
- *Sub-Section 1: Individual Aims*
 - *Section 2: Rank Structure*
- *Section 3: General Procedures*
- *Section 4: Project Procedures*
- *Sub-Section 4: Divisional Joint-Project Procedures*
- *Section 5: [REDACTED] CL4+*
 - *Section 6: Weekly Meeting*
 - *Section-7: Project Payment*

Section 1: Divisional Aims

As a division, our goal is simple: Tap into the currently untapped potential of thaumaturgy, the study of the occult. In addition, we also have a secondary purpose: Studying anomalous, foreboding omens. Currently, studies into occult sciences are as of late sparse, and of those that are detailed, they never lead anywhere.

This is an entirely untapped source of knowledge we have at our fingertips, and it is our responsibility as WHISP-7 to thoroughly tap it into our minds, our department, and into the rest of the Foundation. We will do this via joint-projects with other divisions in the research department, and via projects mostly involving offsite SCPs.

If you are uncomfortable interacting with the unknown, and prefer to stay in the cognizable depths of our current SCPs on site, I would highly suggest turning away now. There is no shame in it.

Sub-Section 1: Individual Aims



As an individual, there is a lot you can prioritize within our division, and we will be right alongside you, to guide you, and uncover your potential. Today's Jr. is tomorrow's executive.

If you ever have trouble thinking of potential projects or test ideas, then you can contact me, Hutson Kuznetsov. I will be there to assign you projects if you wish, or even help you find some ritualistic SCPs.

Section 2: Rank Structure

Within the WHISP-7 division, like all other divisions, is a unique hierarchy. While it is personalized to fit into the "cult" aesthetic, please note that we are not an actual cult. The names of these positions are just for morale and fun. Think of the lower ranks as Junior positions, and the higher ranks as Senior positions.

The High Priest/Priestess

The high priest is the highest ranking position in the division. I oversee everything that happens within the division, including overseeing projects, overseeing individual tests



when necessary, and assigning division wide projects. This will be my position to start off with, however, in the event of my removal, The Heir will take over my position.

The Heir

The Heir is the second highest ranking position in the division.

The Heir can approve individual WHISP-7 tests, so long as they have the clearance to approve them in the first place as a researcher.

The Heir is also responsible for overseeing the division as a whole, and checking to see if there is toxicity/immaturity in the division. If they find that to be the case, they can report it to the High Priest/Priestess. An immense level of maturity is required for the Heir. In the event of The Heir going on a leave of absence, The Hex Quartet and High Priest/Priestess will assume their responsibilities temporarily.

Hex Quartet

The Hex Quartet is tied with The Heir on the rank structure, with them both being 2nd highest. However, In the event of a leave of absence from the High Priest/Priestess, the Heir will



assume their role temporarily. In the event of a Hex Quartet going on a leave of absence, The Heir and High Priest/Priestess will assume their responsibilities temporarily. The Hex Quartet is expected to have an incredibly high level of maturity.

The Hex Quartet is primarily in charge of communicating with other divisions. That includes, but is not limited to,

- *Planning Joint-Projects, including procedures,*
- *Overseeing tests/projects involving other divisions*
- *Generally talking with other divisions, and asking them how we can do better as a division if need be.*

As a secondary responsibility, they can choose to work on lectures/advertising for WHISP-7. While the High Priest/Priestess will primarily be handling advertising and lectures, this is an option if the Hex Quartet is having trouble finding work to do within the division.

Disciple

Disciple's are a senior position within WHISP-7. If you've been an initiate in WHISP-7 for 14 days, you may



request a promotion from the High Priest/Priestess. There will be a 3 day cooldown on denial. This, preferably, should be done in person, but isn't required to be.

In general, Disciples are supposed to be the pillars of the division, and role models to Initiates. You cannot be promoted unless you've met the following criteria:

- *You have worked on 3 WHISP-7 tests as an individual.*
- *You have participated in a joint-project, overseen by the Hex Quartet or the High Priest/Priestess, or participated in a division wide project.*
- *You have a good reputation in the research department.*

Please note that disciples are also expected to guide initiates somewhat in becoming greater researchers. Try to be helpful to your fellow researcher, and they will repay the favor in your time of need.

Initiates



Initiates are the new generation of researchers. While initiates are the lowest in rank, that doesn't mean they will be treated as such. They will be treated with the same respect that anyone else would be afforded.

As an initiate, you have to prove yourself, and show that you are fit for the position in WHISP-7. That includes, but is not limited to: following proper protocol, being respectful to all personnel, abstain from cursing in your radio device, and being active in the division with tests/proposals frequently.

If you're an initiate for one month's time, and are not seen as fit to move onto the role of Disciple, you will be removed from the WHISP-7 division permanently. An appeal can be made to the High Priest/Priestess in one month after your removal if you feel as if you've gained maturity in that time. You are limited to one appeal.

Section 3: General Procedures

As a member of WHISP-7, you are expected to be active. While you are still allowed to take a leave of absence from WHISP-7 as a whole if you so desire, and are not expected to



constantly be working, you will be expected to be very active within the division when you aren't on a LOA. Some activities you will be expected to do consistently are the following:

- *Assist with Joint-Projects when possible by speaking to the project head*
- *Participate in division wide projects*
- *Be respectful to all, including your co-workers and the SCPs you work with.*
- *As an initiate, do at least one project bi-weekly. The time frame these projects will be worked on should be at least 3 days.*
- *As a disciple, do at least one test weekly, and one project per month. Ideally, the time frame these projects will be worked on should be at least 3 days.*

These next few are not required, however, are useful if you wish to have a higher chance of being promoted.

- *Work on lectures*
- *Assist the Hex Quartet and The Heir with their duties if they ask it of you*



One more thing to note in general procedure is this: Do not speak about specific projects unless you've been cleared to provide that information to other people by the project lead. The division itself is Clearance 1 knowledge, but our projects specifically should be considered clearance 3 at minimum. You are also expected to have WHISP-7 in your name.

Section 4: Project Procedures

WHISP-7 projects should have something to do with what we do in WHISP-7. For example, don't do a 330/173 cross test project if it has nothing to do with our divisional aims. All projects should be accepted by either the High Priest/Priestess or The Heir. Testing restrictions, CoC, CoE, and signature requirements still apply. This division is a project heavy division, so it is expected you know the procedures. With projects, you are authorized to get SCPs from off-site for these projects, so long as you get a signature from ethics (Contact staff to spawn props for projects/tests if need be).

Sub-Section 4: Divisional Joint-Project Procedures



WHISP-7 joint-projects should still have something to do with what we do in WHISP-7. If we're not doing what we do, there's no need to do a joint project in the first place.

All WHISP-7 joint-projects should be planned by either the High Priest, or the Hex Quartet. No exceptions. It should also be noted that all restrictions still apply regarding project authorization. When doing joint-projects, both divisional leads should be there to oversee every test done for the project, with zero exemptions. I will shut the projects that fail to adhere to these procedures down. Reprimand will be in order for those who try to ignore these procedures. I take matters involving other divisions very seriously.

Section 5: [REDACTED] CL4+

To those of you who are supposed to be here, you know who you are. To those who aren't, turn back.

...

You were warned.



...

...

...

...

...

...

...

...

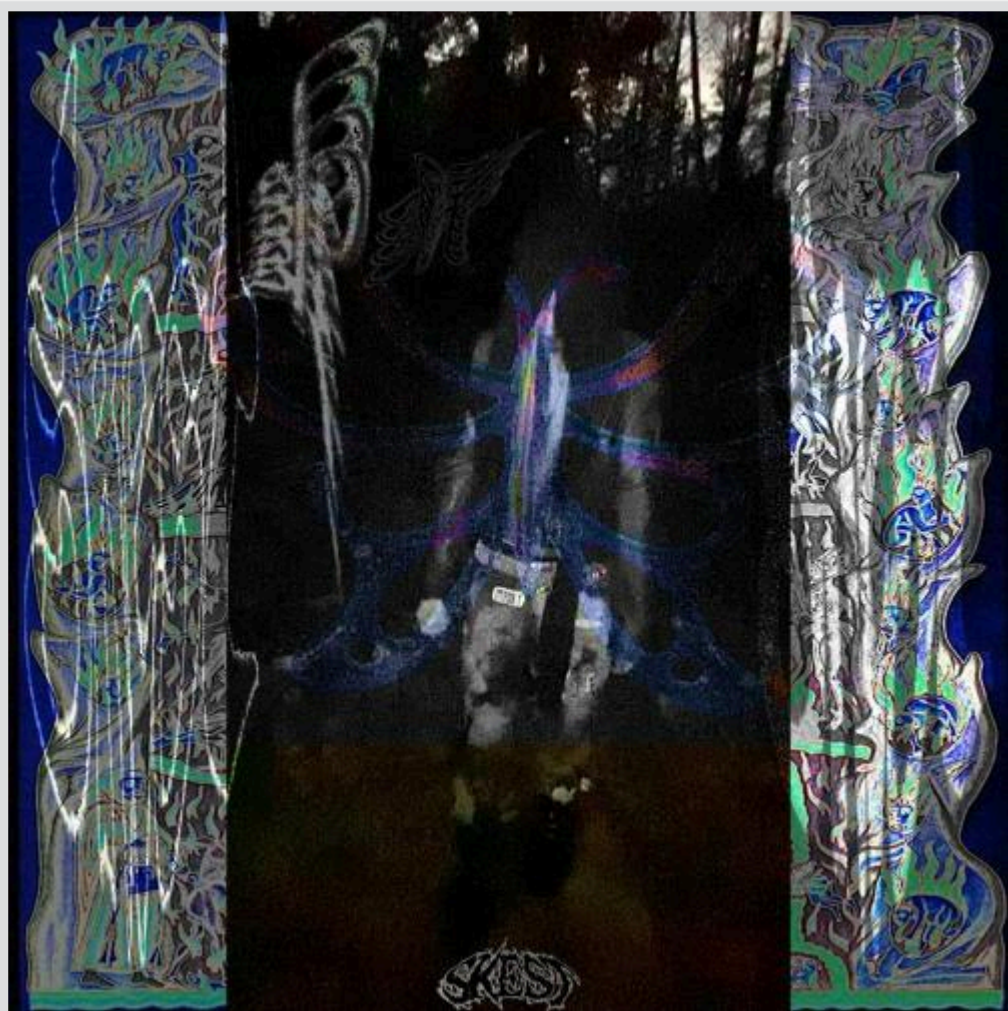
...

...

...

...





...

...

***If you're retained your memories, good. That means
you're supposed to be here.***

*To those who wish to do ritualistic testing with the Sarkic Cults, **don't**. I won't be having it in my division. If you do decide to propose it, you better have a full-proof contingency plan and reason.*

Save the Foundation, the power of this cult is unmatched by anything else we currently know of. While it was the primary source of inspiration for me to start this division, that doesn't mean we should be all too eager to interact with them unless absolutely necessary.

Considering how eager they were to get their hands on SCP-008 and SCP-610 during Incident 610-[REDACTED], we would need to do it off site.

I would need at least 3 ISD signatures before authorizing any test like that in my division.

That goes for most other GoIs as well, with the following exceptions:



*MC&D,
Are We Cool Yet?,
Chaos Insurgency,
GOC,
Unusual Incidents Unit,
Anderson Robotics.*

For those GOIs, I would need just 1 signature from ISD to approve of it. If you believe that I should add any more groups of interest to the exceptions list, please let me know. With that little warning out the way, let's move on.

Section 6: Weekly Meeting (Semi-OOC)

Every week, a WHISP-7 meeting will be conducted in a WHISP-7 discord group chat via voice call, with an additional text chat if you do not feel comfortable with sharing your voice. In addition, if you do not wish to join the group chat, as it is an unofficial one not related to CG, that is valid. Just contact me first, and inform me if you're uncomfortable with joining it. This also applies to anyone that has an IRL event/reason they cannot come to any



specific meeting, but normally could. You will only be marked as absent from the meeting if you do not contact me first regarding your reasoning for failing to attend.

Of people who do not wish to join it, anything that is important/relating to you as an individual will be sent directly to you from the High Priest/Priestess (Me) via PM.

Once the allotted time slot/day is decided, I will make an announcement informing everyone in WHISP-7, and I will update this SOP to include that information.

Section 7: Project Payment

For every project you do, a small amount of credits will be sent directly into your Foundation bank account. The amount of money provided can range from low to high, and is never guaranteed due to the randomness of funding. However, these are the general payouts of every project type.

Basic Project – Lasts 1–3 day(s), 1 on site SCP: \$0



*Intermediate Project – Lasts 1-3 day(s), 1 off-site SCP:
\$450*

Advanced Project – Lasts 4-7 days, 1 off-site SCP: \$1000

Joint-Project – Lasts 1-3 day(s): \$100

Joint-Project – Lasts 4-7 days: \$500

*Cross-Project – Lasts 1-3 day(s), involves 2
off/on-site SCPs: \$300*

*Cross-Project – Lasts 4-7 days, involves 2 off/on-site
SCPs: \$100*

*Cross & Joint Project – Lasts 1-3 days, involves 2
off/on-site, and involves another division SCPs: \$2500*

*Cross & Joint Project – Lasts 4-7 days, involves 2
off/on-site, and involves another division SCPs: \$5000*

*Off-Site Project – Lasts 1-3 day(s), involves 1
off/on-site SCPs, testing takes place on surface: \$350*



Off-Site Project – Lasts 4-7 days, involves 1 off/on-site SCPs, testing takes place on surface: \$350

Group Of Interest Project – Lasts 1-3 day(s), involves 1 off/on-site SCPs, and any Group of Interest: \$0

Group Of Interest Project – Lasts 4-7 days, involves 1 off/on-site SCPs, and any Group of Interest: \$0

Group Of Interest & Joint Project – Lasts 1-3 day(s), involves 1 off/on-site SCPs, and any Group of Interest: \$0

Cross, GOI & Joint Project – Lasts 1-3 day(s), involves 1 off/on-site SCPs, and any Group of Interest: \$0

*I will **not** be providing payment for GOI projects for this reason: I **do not** want people to conduct these dangerous projects only for high cash payouts. If they truly want to do them, they will so selflessly, and entirely for the Foundation.*



As for project types not listed here, just contact me and inform me as to what makes yours different from the payment templates listed here. I will work out payment swiftly and accordingly.

*-HUTSON KUZNETSOV,
THE HIGH PRIEST.*



