

During the Canon Reset Announcement, Tango brought up (and did most of the work on) something I meant to do for quite some time which would be both event and weekly (or bi-weekly) updates. The thread where it was initially discussed is found [found here.](https://www.reddit.com/r/wormrp/comments/4u6ftf/announcement_canon_reset/d5qqj9x) After talking to one another for a while, we decided to put out a suggestion (I think Rin approved making this post, dunno if it'd even need approval in the first place.) on both this topic and another which I'll get too later.

So, what is the actual finished suggestion? It's as follows:

Make a 'News' and 'Weekly News' Flair. The 'News' flair would be used for a new thread by either the OP or one of the designated corresponders to the OP themselves after the original Event thread finished. This new post would be to provide an easy way to look at all of the recent happenings (You can click a flair and only see those flaired post) due to being too busy/new/not wanting to/not being in Discord. This would allow not only the community to be more centered but also for a greater sense of world building and actual ways to interact with other characters.

Currently the Protectorate are lack luster so with this system they can actually go act as investigators, marshalls, and police versus waiting for a big event or a pre-determined set up to get them involved. It'd also lead to more knowledge of Capes who showboat their power, a way to get an idea on how a character acts both ICly and OOCly. Along with that it'd provide so much other info and knowledge if the News posts are done correctly. Most of all however, it'd lead to ****IC repercussions.****

A Cape that uses guns, brutal trickery or macabre methods would get a bad reputation and possibly a thread of receiving a strike from the under utilized strike system. If they show up guns blazing with a group of armed militaristic individuals against other criminals, chances are the villain underworld would rise up against them if not outright push for a kill order. Or something similiar to what happened to the ABB might happen to them.

Overall, the News system would allow people to see what's been going on and use it to roleplay with those people who are involved in doing good/bad/power plays and build an actual, natural arc in the city itself. It'd get closer to the Worm setting and how things are done.

Here's an example of how a News post would look after an event. (Tango made this.)

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Note that this is a fairly extensive example, especially the News article itself. This can be flexible in scope and could be replaced with a smaller bit, as long as it covers what the public would learn about the event.

News post:

- **Headline + link to topic (for easy lookup)**
 - [New Cape makes debut.](<https://www.reddit.com/r/wormrp/comments/4olcsu/sightseeing/>)
- News article itself (This is what the general public will get to know, and can be in different formats depending on your preference. For example: PHO, newspaper article, dialogue from a tv journal, sample conversation between two people. It's a way to flavour up the info and set the tone for the replies.)

- ♦Topic: New Cape doing the rounds
In: Boards ► New York ► New York City ► Capes General
Tango (Original Poster)

Posted on July 30th, 2016:

The other day a new Cape has been spotted walking around town, as seen in [this](https://www.google.nl/search?q=cats&safe=off&rls=com.microsoft:en-G B:%7Breferrer:source%3F%7D&rlz=1I7GGIE_enNL460&source=lnms&tbm=isch&sa=X&ved=0ahUKEwi7uOHG5JnOAhWKAcAKHXHJBVQQ_AUICCGB&biw=950&bih=934#safe=off&tbm=isch&q=snek) album. She seemed pretty friendly and stopped for autographs, questions, and pictures so it wasn't hard to figure out this is Cheshire. She's originally from the Netherlands, but apparently decided to come visit the land of opportunities.

Interestingly, apart from walking around and making introductions, she apparently teamed up with a multi-tentacled robot to help the police apprehend a bunch of idiot teens. Videos can be found [here](<http://i.imgur.com/ENkfxzi.gif?noredirect>) and [here](<http://i.imgur.com/ENkfxzi.gif?noredirect>) (please don't make jokes about catgirls and tentacle monsters. Yes, everyone thought about it already, no need to point it out). Additionally she tends to record her own POV of fights and post them on her own website [here]([reddit.com/r/wormrp](http://www.reddit.com/r/wormrp)), so check that place out.

According to sources from the NYPD, they were thankful for her help (the robot was apparently a drone). From the videos you can see her offering the officers facemasks to protect themselves against the paint sprays, which is a pretty normal thing for her to do: finding/creating tools to deal with different situations. She's pretty flexible in what she can bring to the table, and this matches her MO in the Netherlands. The drone is new though, and maybe a hint that she teamed up with a Tinker?

Anyway, later on she was spotted having coffee with two other women. Some rumour has it that she might be starring in a video game. It's unsure of how accurate that is.

- ♦Topic: Large gang fight
In: Boards ► New York ► New York City ► Crime
Delta (Original Poster)

Posted on July 30th, 2016:

At around 5 pm yesterday, the police got multiple reports of large amounts of shooting in the Chinatown area. The sounds were described as coming from many automatic weapons of varying calibre, mixed with a very large number of explosions (including flashbangs).

When the NYPD response team arrived, the fighting had stopped and only a large number of corpses was left. Forensics are hindered due to the crime scene having been partially set on fire (likely in an effort to wipe out tracks).

Any tips or suspicious sightings should be reported to the NYPD in order to apprehend the ones responsible.

- OOC portion: Names of participants (Character names + Reddit usernames (possibly with a link to their introduction?))
 - Cheshire (TangoDeltaBravo)
 - Versatiligirl (The_Shroud)
 - Doctor Elena Lockhardt (SkazzytheScav)
 - Schrödinger (SkazzytheScav)
 - Showstopper's Crew (Qwardtech)
 - TK-421 (dub1ou5)
 - Joe Martin (Raquz)
- Actions in the event (Summary of what actually happened)
 - In chronological order:
 - Joe Martin met Cheshire at the airport, discussed a business offer over lunch.
 - Cheshire approached TK-421 and had some discussions. They paired up to assist the police in apprehending teenagers with graffiti paint cans without serious injuries. Cheshire pretended TK-421 was a drone to the police officers to smooth relations, and the two parted ways on friendly terms.
 - Cheshire walked by a warehouse guarded by Showstopper's crew, got approached by Showstopper. Made introductions, Showstopper offered mercenary services and warned Cheshire about a teleporting projection. They parted ways on friendly terms.
 - Cheshire met with Versatiligirl (who was out jogging in civilian gear) and doctor Elena Lockhardt. All three went to a coffee shop first, and a warehouse next. Lockhardt demonstrated the effects of one of her products on Tess (Versatiligirl's first name), and let Cheshire know that Tess has the potential to trigger. To Tess herself she revealed that she knew her Cape identity. Lockhardt offered cosmetic surgery (actual cat ears) as well as a potential sponsorship if Cheshire were to also move to another town.
 - Cheshire responded to a pair of thugs attacking a lone Schrödinger. After driving them off, they made contact and Schrödinger revealed a plan to bait a local group of thugs into a trap. Cheshire ended up aiding the (successful) trap and fled the scene together with them. They retired to Cheshire's apartment.
- Results / Consequences (List of the effects caused by the event, both to the setting (think territory, property damage) and characters (what did they gain/lose, did

someone get arrested?) ****Mark things that will (y) and won't (n) be known to the public, this means you should also include if the public would learn more about a parahuman's powers here.****

- (n) Cheshire agreed to a business proposal by Joe Martin's organisation.
- (y) Cheshire was seen approaching TK-421 and later working together to aid the police. The police were convinced that TK-421 was a Tinker-tech drone controlled by Cheshire (lacking a permit).
- (n) Cheshire and Showstopper's crew know of one another.
- (y) Cheshire went to a public coffee shop along with Lockhardt and Tess. Lockhardt brought along a mysterious suitcase (waitress might have suspicions about the amount of explosives inside the suitcase, but it was played off).
- (n) Lockhardt and Cheshire both made offers to help Versatiligirl should she trigger. Versatiligirl has seen Cheshire's actual face and tried out one of Lockhardt's serums. Lockhardt has made an offer for cosmetic surgery, discounts on serums, and a sponsorship.
- (y) A relatively large number of gang members were killed at opposite ends of an alleyway. Causes of death would include firearms and explosives. Additionally a large volume of fire would've been heard in the neighbourhood. It is unknown who is responsible for these deaths, forensics being hindered by burning of large amounts of the crime scene.
- (n) Cheshire helped out with the retaliatory strike against the gang for their earlier killing of an innocent kid, in a case of mistaken identity with Schrödinger. The group escaped by car and is resting up in Cheshire's apartment.
- Notes (Extra information, notes. Things that aren't covered by the above points)

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This is a pretty sturdy outline on what a News post would be. I'd recommend using the format but as long as the the above points can be inferred or outright said in the post; I'd imagine variations of it are fine. There's also the option of complete, total IC News Reporters/Journalist that anyone could roleplay as for style points and bring that much more immersion into it.

Although I'd recommend an OOC, quick summary inputted still. Why? Because...

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(Possibly Bi-)Weekly Summary post! It'd be bullet points to each News post created at the end of every week on a certain day. This would be up to a mod or a group of designated/allowed players to post it. This one would have the main original post be purely OOC and just a short summary of each news post and the characters involved in bullet points. It should follow a format that can be used all times and easily allow things to be plugged in (OOO dates, bullet points, important happenings, etc). It should be made easy to

do so it isn't reliant on a select few of individuals wherein it becomes a chore. I'd also suggest to make it bi-weekly as events can take some time to finish up.

It should be possible to create a standardized Google Form as a template for submissions to the weekly post. This should help make things easier for both the people submitting and compiling these replies, providing guidelines to the former and structuring the input for the latter.

My last point for the 'Weekly News' (or whatever it should be called) is that there should be some PHO inspired forum discussion under each one. It'd go something like:

Original Post

>Topic Showstopper's Crew Arrival in Ashborne

>> PHO based responses to that from actual capes or just regular users roleplayed by whoever.

This of course would be up to the users wanting to do that. They could just have IC reactions with their fellow allies if they're on a team or just not post at all and be aware of the happenings going on.

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Now, with suggestions being put on paper the downsides must be considered. The following that I can think of are these:

- It being a chore to post the News and Weekly News post. I think it'd be a great way to show off parts of one's character and their effect on the world let alone leading to conflict, but still a possible issue.
- People relying on the News post and having an issue if the OP is discrete or leaves out important information.
- Most of all, the condensing of timelines. Currently we do some hand wavy stuff in regards to that. With a more concrete timeline and the issue of not being able to effectively have more than 3 people roleplaying at once; this can have some issues. But I also think that the user base can naturally figure out how to make things work with communication between roleplayers or other things.

I'd like to hear your thoughts particularly on these points but any other issues or suggestions that not only look good on paper but in reality posted below. I was going to get into territory on this post too but decided against it as it's already big enough. A tie in to having both these 'News' (up to suggestions for better names on the two flairs too) and the Territory system

would be easy to do. The first part would be working out a system with the territory part itself that actually makes sense and is something to pursue.

After all, Territory was one of the biggest things in Worm as it had to deal with teams, conflict, vigilantes, business, income, reputation and solo capes trying to deal with the issue of going against bigger groups. Conflict is one of the ****biggest**** factors to keep player attrition low and roleplay value high. As long as it's done correctly of course.