Eurth Version 5 Map Application

1: Introduction

Congratulations on passing the academy! You are now on your way to joining the Eurth canon. The final step is submitting a map application.

You may notice that a lot of the newest documents and threads for the map use the terms 'v5' and 'v4'. This is how we denote the different 'versions' of Eurth. The current version (v5) is managed by both Josh/"Great Xio", and Stijn/"Orioni" and has been the latest version since the 1st of April, 2021.

- Map of Eurth v4 (2017-2021) (Lead Cartographer: Orioni)
- Map of Europa v3 (2006-2017) (Lead Cartographer: Dragonryders)
- Map of Europa v2 (2004-2006) (Lead Cartographer: Byzantium Nova)
- Map of Europa v1 (2004) (Lead Cartographer: Stoned Smurfs)

All application responses are tailored to each application, as such we hope you will excuse any delays on our side of things. If a response takes more like 48 hours, please ping the cartographer (Great Xio) on Discord.

2: Qualifying for the map

For your map application to be accepted and responded to, there are several key rules you must follow:

- Be present you must have an account on the forum with a nation.
- Graduate from the academy we have <u>an academy for new members</u>, which you must graduate from to qualify for the map. The guide to graduating is linked above.
- Follow the form below is the v5 map application form. Please do not deviate from it unless you believe you have extra information which may impact your nation's placement.

3: Map application form

Nation on Eurth: National Flag: Capital Name: Capital Location:

Starter Stats:

Culture:

Climate & Geography:

History:

Front Desk:

Vision Statement:

Desired Location: (optional)

Other Critical Information: (optional)

Additional City #1: (optional) Additional City #2: (optional) Additional City #3: (optional)

"Nation on Eurth"

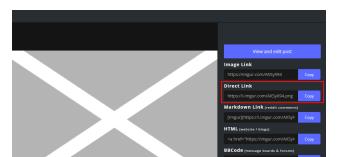
• This refers to the shorthand of your nation's name. For example,:

"Federal Republics of Testlandia" is the official name, "Testlandia" is the shorthand.

"National Flag"

- Your nation's main flag. This can be the civil flag or state flag (if you don't know the difference don't worry, just post your national flag).
- If you are struggling to post your nation's flag on the forum, use an imgur direct link.

"Capital Name"



• The shorthand name for your capital city. If your country has more than one capital city, then choose your political

capital. If you have more than one political capital, then choose your political capital with the larger population. Be sensible.

- The name chosen can be either the local name for the city or the international name for the city (if it has one).
- Due to the font used for the map (which allows us to use the many symbols on the map) letters outside of the English latin alphabet cannot be used (such as à, â, æ). If you provide us a city name with non-English letters we will do our best to convert them to the English latin alphabet.

"Capital Location"

• What kind of geographical features do you want next to your capital? Rivers? Mountains? Coastline? Where in the country? North? Southern Coast?

"Starter Stats"

• This is in reference to the population / economic / land area stats you chose for your vision statement. Please put the specific population & economic stats (exact values for population and GDP) down along with the point level. Simply input the Point number (e.g. 1,2,3,4,5) for the Land Area.

"Culture"

• Either a brief description of your nation's culture(s) and religion(s), or just a list of what real world cultures and religions match your country the closest.

"Climate & Geography"

• What kind of climatic features do you want for your country? Wet? Dry? Tropical? Temperate? Any major geographical features like a major river, coastline, mountains, should also be requested here.

"History"

• A brief account of your nation's history. Any other members involved in your history should be tagged/pinged.

"Front Desk

• A link to your front desk post.

"Vision Statement"

A link to your vision statement.

"Desired Location"

• Have a particular area of Eurth in mind for your country? You may ask here for special consideration for any locations you feel match your country well. Note that if the desired location is incompatible, it will not be given to you.

"Other Critical Information"

• Anything else you feel is important for your nation's location? Been worldbuilding with another member/graduate? Tell us here and we'll make sure to take note of it.

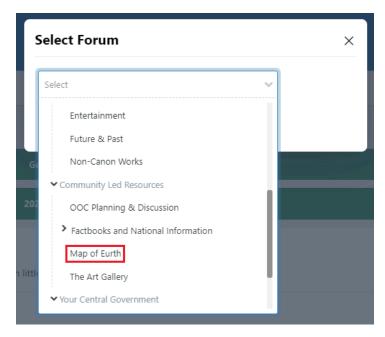
• You can also request if you specifically want borders that follow geography features, borders that are more 'colonial' (straight lines and funky shapes), or a mix of both.

"Additional City"

- All members can start with up to 4 cities shown on the map. This is purely cosmetic with no effect on your country's demographics/economy/etcetera.
- All additional cities should be given a name and a general location (either a spatial location within the country, or specifications to their local geography).

4: Where to post

All map application posts should be placed in the 'Map of Eurth' forum under its own separate topic thread.



It should also be named something recognisable as a map application, such as:

- "[Map Application] Federal Republics of Testlandia"
- "Testlandia('s) Map Application"

so that the Cartographer can quickly identify new applications. Feel free to ping the Cartographer on the Discord with the link to your application once you've posted it.

An application may take a couple days to be reviewed so be patient!

5: Map application process

Ever wonder how map applications are reviewed?

Map applications are primarily reviewed by Cartographer 'Xio', however other staff members may occasionally review applications if numerous graduates apply at once or if the Cartographer is not available.

The first thing a reviewer does is open up the vision statement and front desk links and

read them, this gives us a small but clear image of your nation. This is why it's critical you write a well-rounded vision statement!

Secondly the rest of the application is read, stats are double checked, and any desired locations or other critical information is noted down. From there the reviewer goes through your climate, geography, culture, and history, whittling down available locations starting with continents, then subcontinents, then regions, until **2-5** locations are determined to at least somewhat match your application. Below is an example.

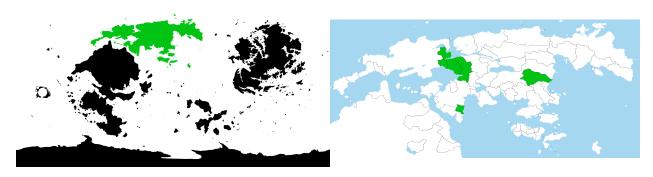
Federal Republics of Testlandia



- Tepid/temperate climate, average to above average rainfall. Flatland & coastline.
- Slavic culture, similar to Russian.
- Used to be socialist, now a neolib capitalist federation.
- Had a 2 in land area for its stats.
- No desired locations or other critical information.

(This example does not meet the expectations of quality from members by the staff, it's just for show)

Slavic/Russian culture means 'Testlandia' will most likely be found on the continent of Argis. And within Argis we know which countries possess a significant slavic population from their own factbooks / applications / RP.



Which allows the reviewer to make an informed estimate on where 'Testlandia' could go. From there the climate and topographic maps are consulted until 2-5 locations are chosen. Rough borders are then drawn with a land area size within the point's range.



We use a global projection to show the 'true shape' of a country not distorted by the map when creating

proposals for locations. This is so the cartographer can more accurately calculate the land area of a nation, and so when members inevitably want to create a map of their nation their country doesn't appear squashed or squeezed on a local scale.

6: Territorial consent

When you've chosen your favourite location out of the 2-5 picked out for you, other members may need to provide consent for your placement. Consent may be asked for several reasons:

- Your favourite location shares a land border with them.
- Your country may possibly contradict someone's pre-existing lore.
- Your borders overlap with historic lore created by them.
- etc...

Most nation's consent with a simple 'I consent' or 'I agree' as a reply to your application, however they may first request for you to partly integrate with their lore in one form or another:

- Have territories/borderlands with their ethnic group.
- Have some part of your history be tied to theirs.
- etc...

If you feel like the consenting member is being too greedy with their consent you can reject their demands and the staff will debate whether or not their demands are egregious. If they are, their consent will be voided and you can be placed down in that location if you still desire to. If not you will not be allowed in your favoured location and will have to pick another one.

Sometimes a member may just straight up not provide consent, which will most likely occur if your nation heavily conflicts with the entrenched lore of a nation. That's totally okay, but you will need to pick another location.

If a member does not provide consent within **5** days of being asked to, consent will be implied through apathy. If that particular member is inactive for one reason or another their consent may be waived if the staff believe your nation works in the location you've picked.

7: Finishing touches

Last but certainly not least, after the entire process is complete, you will be DMed on Discord or messaged on the forum by the cartographer for the final details of your nation. This will be about fine-tuning the exact shape of your country's borders and any major cities you want shown on the map.

Only **4** cities can be requested freely at first (including the capital), with any more cities requiring a request post on the forum. This is to avoid clutter.

And that's it! The Cartographer will then make one last post on the application thread confirming you are being added to the map and that your nation is officially canon to Eurth!

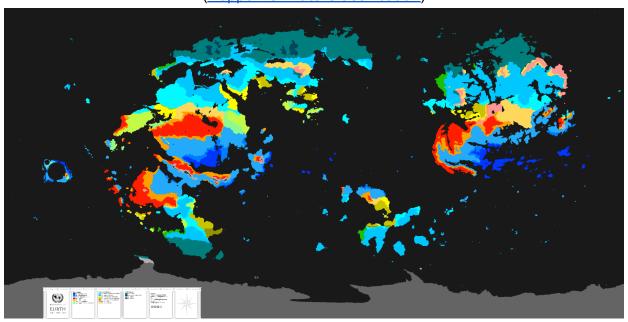
But there is one final hurdle: patience. The map is only updated at the end of each month, so expect some waiting time before your nation is visible on the main map. Until then, make friends, make rivals, and start writing!

8: Maps Continent Map (simplified):



v5.21 Climate Map

(Köppen Climate Classification)



v5.21 Biome Map

