

Relicblade Weekend: Saturday (Competitive)

tSN Arena, 126 Lower Parliament St, Nottingham NG1 1EH · Saturday 14 November 2026

Player pack v0.9 · draft for venue review

Welcome to the Relicblade Weekend.

Saturday is the competitive day. Four games, two lists, and a proper tournament to settle who is playing the sharpest Relicblade in the room. It is competitive, but it is still Relicblade, so the bar for the day is simple. Play well, play fairly, and give your opponent a good game. The organisers are here to help, so ask us anything.

If you are here Sunday as well, that day runs differently and more relaxed, and there is a small Weekend recognition for anyone who plays both days. More on that at the awards.

Christopher, Exit 23 Games

The day at a glance

- **Up to 24 players, four rounds**, Swiss pairings, random first round.
- Each player brings **two warbands**, labelled **List A** and **List B**.
- Each list is built to **100 influence and 10 gold**.
- Before each game you choose which of your two lists to play. Models and equipment cannot move between lists during the event unless they appear in both.
- **Print both lists** and hand them to a TO (tournament organiser) at the start of the day to be checked.

Relicblade Weekend: Narrative Competition

tSN Arena, 126 Lower Parliament St, Nottingham NG1 1EH · Saturday 14 November 2026

Companion to the Saturday and Sunday player packs · v0.9 · draft for venue review

Optional, and only if it appeals to you.

Some people field a warband. Other people field a warband with a story behind it. This is for the second kind.

There are two parts, and an award for each. Take part in either, both, or neither. Part one is your faction's background, written before the weekend: who they are, where they come from, and what they are fighting for. Part two comes after the weekend, a short write-up of how your faction's tournament actually went, the story your games tell once you string them together.

Every entry goes on the Exit 23 website, credited to you, with photos of your warband, so everyone can read them before they vote. Your words stay yours. We just give them a home.

Christopher, Exit 23 Games

Part one: Best Background Narrative

Written before the weekend. Announced at Saturday's awards.

What to send

- A background for your faction: who they are, where they come from, and what motivates them. Around ****500 words****.
- A photo or two of your painted warband. Voting happens before anyone has seen your models in person, so give them something to look at.
- Tell us how you want to be credited: your name, a handle, or your warband's name.

Dates

- **Wednesday 28 October:** entries close.
- **Wednesday 4 November:** every entry goes live on the Exit 23 website, credited, with photos.
- **Wednesday 11 November:** voting closes.
- **Saturday 14 November:** winner announced at Saturday's awards.

Voting

Read the entries on the site and vote online. Voting is open to anyone holding a ticket for either day, so you get a say whether you are here Saturday, Sunday, or both. Tickets are sold by tSN Arena.

Part two: Best Tournament Narrative

Written after the weekend. Announced online in December.

What to send

- A write-up of how your faction's weekend went: the story of your games, your triumphs and your disasters. Around **800 words**.
- **Photos welcome, including any you took over the weekend.**

Dates

- **Wednesday 25 November:** write-ups close.
- **Wednesday 2 December:** every write-up goes live on the site, credited, with photos.
- **Wednesday 9 December:** voting closes and the winner is announced.

Voting

Same as part one. Read them on the site, vote online, open to anyone who played either day.

Permission and credit

Entering either part means you are happy for us to publish your work. In plain terms:

- You keep ownership of everything you write. We do not.
- You grant Exit 23 Games a non-exclusive licence to host and display your writing and your photos on the Exit 23 website and to share them on Exit 23's social media, so people can read them and vote.
- We credit you however you ask, whether that is your name, a handle, or your warband's name.
- You can ask us to take your entry down at any time, and we will.