Project: C-Con – Devlog Entry 29

Date: 6/27/2025
Time Spent: 40 mins
Focus Area: Finish appointed section Blender modeling tutorial

[4chan /agdg/](#)

[Current Trello](#)

[What is Project: C-Con?](#)

What I Planned

- Model a different type of sprinkle
- Finish the agreed upon short segment of the Donut modeling tutorial

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What I Did

- Created and modeled different types of sprinkles
- Used random math blender nodes and ended at 2:25:05 of Blender tutorial

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What I Learned / Noticed

- How to organize your workspace when it gets crowded in Blender

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Next Steps

- Continue next part of Blender tutorial

Notes & Extras

• So far we have been focusing on 3D modeling but I should've finished the donut tutorial by now so we're trying to get that done and over with

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