



Persona Development

Envisioning the sort of creature you want to personify can be a vague process, especially for those new to the concept(s) of LARPing, Gaming, Performing and/or Character Creation.

This document has been designed to help you define and bring forth a little bit more about the persona you wish to embody.

If you want more guidance with regards to Class, Rank and Title, check out our Handbook: <https://www.tinyurl.com/FaeProHandbook> or find us on Discord: <https://www.tinyurl.com/FaeHedge>

Persona Creation

Part 1: Persona Outline: Creature Type, Name, Alignment

What is your human name? (e.g. John Doe, please use first/last so we don't have mix ups)

What is your Persona name? (e.g. Mumble Clawfist, Brand Mistgrove)

Do you have a Nickname? (e.g. Steven 'Steel' Raith)

What type of creature are you? We ask that there be some manner of folkloric/fable reference for your chosen creature type - this can include pop-culture, as well things other than western European.

Whatever you can imagine to be, you can be it, you are not limited to this list here. There are literally thousands of types of creatures that inhabit the enchanted realms. A great reference source is: "The Illustrated Encyclopedia of Fairies" by Anna Franklin. (e.g. Satyr/Faun, Pixie, Sidhe, Sluagh, Giant, Troll, Dwarf, Niskie, Centaur, Mermaid, Poukha, Brownie, Redcap, Duende, Kitsune, Mogwai, Elves, Tommyknockers, Menhune, Aelfs, Gnomes, Vaesen, Will o'the Wisp, Jotun, Leprechaun, etc.)

Where in the world is your persona from? (This could be anywhere in the world as suits your persona and backstory, it is where you have come from before being where you currently are).

Which Kingdom has your persona found them'selves currently in? (See Map: https://newfaerie.fandom.com/wiki/New_Faerie_Wiki)



What Rath (local city/chapter) is your Persona from? Faerie, also called the “Enchanted, or Hidden, Realms” completely overlaps everyplace on earth. While it may be experienced more easily or powerfully in certain locations, it is still everywhere. A good example of how the enchanted realm is hidden in plain site is to look up the “nick-name” of your city on Wikipedia - you may find that your city has a colorful moniker that you never really thought about! Portland, OR for example, is the City of Roses. Chicago: Windy City. Seattle: Emerald City, New York: Big Apple, and so on....

Are you Seelie or Unseelie? (Your primary alignment, which do you associate with as default) You can think of these as order and chaos, light and dark, summer and winter, beltane and samhain. It should be stressed that even though many people try to simplify this into good and evil, these are inaccurate at best and we try to avoid this association.

Part 2: Persona Customizing: Look, Details, Personality

For each of these, **try** to pick at least 1 thing that is a constant for your persona. It could be anything from actions, to sounds to eye-color. This will help you mentally prepare for transitioning into your persona for game).

Tell us something about your persona story! How did you wake up and discover your enchanted s'elf? Was it a sudden epiphany, or a slow and drowsy realization? Do you come from a known lineage of magical folk? Perhaps you just feel like you really connected with a certain culture or creature or is/was it a process of transforming?

What is the physical appearance of your Persona? Pointed ears? Horns? Hooved feet? Whiskers? Tail? Fin? Is your skin pale, dark, green, blue, something else? How about your hair? Wings?

How do you dress? Natural colors/cloth? Fancy? Medieval/Renaissancy? Leaves and greenery? Modern tie-dye? Leathers and armour? There is not right or wrong, only what you envision and choose.

What is your behavioral demeanor? (Dark and broody? Quiet and shy? Loud and boisterous? Social Butterfly? Jovial or Sullen? Something else?)

Do you have an accent? If so, what is it like?

What about visible ticks and quirks? Nervous mustache twirling? Walk with a cane? Constant lip-licking? Fidgety? Always have to organize things around you? Obsessed with perfect hair?

Name 3 things your persona loves <3 - it ok to draw on your personal faves to help bring your Persona to life

1. _____
2. _____
3. _____

Name 3 things your persona detests :P

1. _____
2. _____
3. _____

Name at least one thing that you are afraid/paranoid of: (this could be public speaking, spiders, making mistakes, taking tests, meeting new people, germs, heights, glitter, etc.)

1. _____
2. _____
3. _____

Name at least one goal that your persona has: (this could be joining an order, earning rank or title, gaining class, winning accolades or honors, redeeming yours'elf of something in your past, building something for the future, solving a mystery of some sort)

1. _____
2. _____
3. _____

What is your persona's theme song(s) (Hi-Ho!)?

Favorite Quotes, Books?

Part 3: Skills & Magical Powers

Name at least 3 skills that your has, everyfae can do something! (singing, arts/crafts, building/construction, sports/athletics, swords/archery/combat, write, play an instrument, slight of hand, cooking, weaving/knitting, storytelling/barding, diplomacy, fixing things, math/puzzles, magical arts, drawing/painting/graphic design, speak multiple languages, **YOU ARE NOT LIMITED TO THIS LIST!**

1. _____
2. _____
3. _____

Name at least 3 real-world skills your persona WISHes they could do! (These could be from the above list as well, think of them as minor things)

1. _____
2. _____
3. _____

Magic Powerz: Faery magic is most historically referred to or called Glamour. Please choose 3 basic magical powers that your character possesses. A basic power is a small thing that you have learned to use Glamour to do and over time, but since Glamour is a limited resource that requires skill and replenishment, you cannot sustain it for very long at first, but you will eventually be able to become advanced in your craft..

At Yuletide, you will have the chance to give up one of your powers by burning it in the annual Yule Log. You may replace this power with a new basic one at Imbolc Fairylight.

These will have to be approved by an Ovate. Here are some examples of Basic Powers but feel free to get creative with your own ideas!

- Can lift or move an item (short distances) of approximately 1 ton/small car size
- Glide-Fly short distances (50ft)
- Create a small tongue of fire in your palm
- Transform into an animal for a short period of time (1 hour)
- Shrink to ¼ your normal size
- Grow to double your size
- Sing your target to sleep for 15 minutes
- See in the dark for short distances (20ft)
- Turn traffic lights green
- Make something boil or freeze by touching it
- Make liquids carbonated, or carbonated liquid flat
- Make plants grow
- Heal minor illness (small cuts, bruises, sprained ankle)
- Illuminate Path to get to your destination
- Detect Magic
- Play any instrument

1. _____
2. _____
3. _____

Imagine that you are a student at Tír Eolas Academy (our version of Hogwarts for the fae) - what would be on your schedule of classes?

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____

Part 3: Game Play & Community Involvement

Please rate these areas of intrigue for your preferred game/event content: RP/Courtly Intrigue, Sword Swinging/Field Battles (boffer), Magic Dueling, Elf Shot (Archery) Munitions (NERF), Puzzles/Mystery/Questing, Questing & Ranking up

1. _____
2. _____
3. _____
4. _____
5. _____

Please rate these areas of involvement in our community that you like starting with your favorite Online RP/Games(discord), Workshops/Magical Study, Community Service, FaePro Volunteering at Events, Organizational volunteering outside events, acts of service to the kingdom(s), making/building necessary crafts or equipment, something else?

1. _____
2. _____
3. _____
4. _____
5. _____