

Worldbuilding Planner

1

Choose a character, thing, ability, and/or place to create. Use the guiding elements to establish the details of your imaginary world.

Given Name	Place of Origin	Characteristics
Distinctive Qualities/Powers		
What is the backstory? Reference the resource, What are the Elements of Worldbuilding? , for this section. Include 4-5 elements, such as locale, geography, history, social, science, technology, magic, people, and/or routine in your backstory.		

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2

Sketch the imagined character, thing, ability, and/or place. Include necessary labels and explanations.