

RULE 1 - THE GAME, FIELD, PLAYERS AND EQUIPMENT

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| T | F | The game may be continued with less than 5 players as long as the team has a chance to win. |
| T | F | When both team boxes are located on the same sideline, each team box is marked between respective 20 and 35 yard lines. |
| T | F | The Referee does not see A-1 without a flag belt as the ball is snapped and A-1 advances 25 yards before tagged by B-4. Ruling: B can take the result of the play or penalize A 5 yards from the previous spot for not wearing required equipment. |
| T | F | The Referee sees A-1 entering the field wearing illegal player equipment. Ruling: Inform A-1 to return to the team box for repair or replacement of the illegal equipment. |
| T | F | The Referee sees A-1 wearing illegal player equipment during or after the down. Ruling: A is penalized 10 yards unsportsmanlike conduct penalty from the previous spot. |
| T | F | If the field is only 90 yards long due to space limitations, it is legal for each end zone to be 5 yards long. |

RULE 3 - PERIODS, TIME FACTORS, AND SUBSTITUTIONS

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| T | F | During the coin toss to begin the game, the winning captain may defer his/her option until the beginning of the second half. |
| T | F | After winning the opening coin toss, options are to start on offense, defense, defend a goal, or defer your choice to the second half. |
| T | F | The start of the first and third periods will begin by placing the ball on the 14 yard line. |
| T | F | A period must be extended by an untimed down if an unsportsmanlike or non-player foul occurs during the last timed down. |
| T | F | A period may end if, during the last timed down, there is a double foul. |
| T | F | The clock will start on the snap following a Referee's time-out. |
| T | F | Approximately 2 minutes before the end of the second and fourth quarters, the Referee shall stop the clock and inform both captains of the playing time remaining in that half. Following this announcement, the clock will start on the snap. |
| T | F | During the final 2 minutes of the second and fourth periods, the clock will start on the snap following an incomplete legal or incomplete illegal forward pass. |
| T | F | During the final 2 minutes of the second and fourth periods, the clock will start on the snap when B is awarded a new series. |
| T | F | A coin toss must be held to begin each overtime period. |
| T | F | In overtime, if A's pass is intercepted, their series has ended. |

- T F The goal line shall always be the zone line-to-gain in overtime.
- T F A, losing, is deflagged with 10 seconds left in the game. They line up quickly and snap the ball prior to the Referee marking it ready-for-play. Ruling: Delay of game penalty and the clock starts on the snap.
- T F During the same dead ball interval, no substitute shall become a player and then withdraw, and no player shall withdraw and then re-enter as a substitute unless a penalty is accepted, a dead ball foul occurs, there is a charged time-out, or a period ends.

RULE 4 - BALL IN PLAY, DEAD BALL, AND OUT-OF-BOUNDS

- T F A runner is moving downfield when he/she slips and begins to fall. In order to maintain balance, he/she places the ball on the ground to stabilize while maintaining possession. Ruling: Dead ball.
- T F If an official is in doubt whether a passer released the ball prior to being deflagged/tagged, the ball shall be considered released.
- T F When a foul occurs during a down in which there is an inadvertent whistle, if the penalty is accepted, it shall be administered as in any other play situation and the inadvertent whistle is disregarded.
- T F If an inadvertent whistle sounds during a legal forward pass and a foul also occurs, the foul is ignored and the down replayed.
- T F Following the administration of an inadvertent whistle, time shall be added to the game clock.

RULE 5 - SERIES OF DOWNS, NUMBER OF DOWN, AND TEAM POSSESSION AFTER PENALTY

- T F If A is guilty of pass interference on 4th down and that penalty is accepted, it will be B's ball with 1st down and zone line-to-gain.
- T F A fouls after the snap and B then intercepts a pass. During the run back, B illegally contacts an opponent. Ruling: B may retain possession if they accept the penalty against A.

RULE 6 - KICKING THE BALL

- T F A punt is muffed at the R-2 yard line and lands out-of-bounds behind R's goal line. Result: Safety.
- T F The kicking team touches a punt in flight beyond K's scrimmage line and no R player is in position to catch the ball. Ruling: Kick Catch Interference.
- T F A kicking team player intentionally blocks the punt and advances the caught punt beyond the zone line-to-gain. Ruling: K's ball, first down.
- T F K may only advance a punt if it is blocked by R behind their scrimmage line and caught in the air by K behind their scrimmage line.
- T F Players shall ignore any signals given by the kickers or receivers. The ball remains live.

RULE 7 - SNAPPING, HANDING, AND PASSING THE BALL

- T F A small towel may be placed under the ball regardless of weather or field conditions prior to the

snap.

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| T | F | A wide receiver may line up within 1 yard of the sideline. |
| T | F | A-1 runs the ball across the A scrimmage line, reverses his/her direction back behind the A scrimmage line, and throws a forward pass. Ruling: Illegal forward pass. A-1 is penalized 5 yards and loss of down. |
| T | F | A-1 releases a forward pass while both feet are behind, but the passing arm is beyond A's scrimmage. Ruling: Illegal forward pass. |
| T | F | If a forward pass is caught simultaneously by members of opposing teams inbounds, the ball becomes dead and belongs to the team that snapped the ball at the spot of the catch. |
| T | F | B-1 while defending against a legal forward pass beyond A's scrimmage line, waves his/her arms in the face of A-2 who is attempting to catch the pass makes no contact, but blocks their vision. Ruling: Defensive pass interference. |
| T | F | Receiver A-2 is deflagged by B-2 after a forward pass is released. A-2 then catches the pass beyond the scrimmage line and runs for a touchdown. Ruling: The ball is dead where A-2 caught the pass. A is awarded 10 yards and an automatic first down if they accept the defensive pass interference. |

RULE 8 - SCORING PLAYS AND TOUCHBACK

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| T | F | If a team is 19 or more points ahead at the 2 minute warning or less, the game shall be over. |
| T | F | On a Try, once a captain has made a choice of attempting a 1, 2 or 3-point conversion, the decision is irrevocable unless a charged time-out is taken by the offense. |
| T | F | An opportunity to score 1 point from the 3 yard line, 2 points from the 10 yard line, or 3 points from the 20 yard line by running or passing shall be granted the team scoring a touchdown. |
| T | F | If B intercepts a pass or a fumble during the Try, the ball becomes dead by Rule. |
| T | F | It is a safety when an offensive player commits any foul for which the penalty is accepted and enforcement is from a spot in Team A's end zone. |
| T | F | After a safety, the ball shall be snapped by the scoring team at their 14 yard line, unless moved by penalty. |
| T | F | A team ahead by 9 points may elect to attempt an onside conversion following their Try attempt at any point in the game. |

RULE 9 – CONDUCT OF PLAYERS AND OTHERS

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| T | F | Use of words similar to the offensive audible and quarterback cadence, as well as participating while wearing illegal player equipment are noncontact fouls. |
| T | F | A player is disqualified from the game after committing 2 unsportsmanlike conduct fouls. |
| T | F | If a player is ejected from a game due to unsportsmanlike conduct, he/she is allowed to remain on the bench. |
| T | F | B-1 is airborne while rushing the passer. Passer A-1 releases the ball. B-1 makes contact with A-1's |

throwing arm. Ruling: Legal. B-1 was airborne and thus could not control his/her body.

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| T | F | A-1 releases a legal forward pass. B-3 jumps in the air and tips the pass. While in the air, B-3 crashes into A-1. Ruling: Roughing the passer, 10 yard penalty, and an automatic 1 st down. |
| T | F | A-1 crosses the scrimmage line before releasing the ball for a forward pass. After the pass, B-1 crashes into A-1. Ruling: No foul for roughing the passer since A-1 threw an illegal forward pass.. |
| T | F | Runner A-1 is running down the sideline. B-1, attempts to deflag A-1, steps out-of-bounds intentionally to avoid the block by A-2. B-1 steps back on the field and successfully deflags A-1. Ruling: Legal. Going out of bounds pertains to a pass receiver only. |
| T | F | R-1 waives his/her arm above his/her head during a punt in an attempt to confuse K. The ball remains live. Ruling: Live ball foul. Unfair Act, penalize using All-But-One. |

RULE 10 – ENFORCEMENT OF PENALTIES

Please indicate the yardage penalty plus any other associated penalty with the infraction.

LOD – Loss of Down

AFD – Automatic First Down

DQ – Player Disqualification

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| _____ | False start |
| _____ | Encroachment |
| _____ | Illegal contact |
| _____ | Illegal forward pass by A |
| _____ | Delay of game |
| _____ | Offensive pass interference |
| _____ | Defensive pass interference |
| _____ | Illegal motion |
| _____ | Rough the passer |
| _____ | Any malicious, flagrant, unsportsmanlike foul |

Penalty measurements are reduced to half the distance on ten (10) yard penalties when the ball is inside the offender's _____ yard line and on five (5) yard penalties when the ball is inside the offender's _____ yard line.

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| _____ | Illegal shift |
| _____ | Illegal substitution (prior to the snap) |
| _____ | Intentional grounding a pass by A |

_____ Unsportsmanlike conduct by a player
 _____ Guarding the flag belt

_____ Stripping or stealing the ball from the runner

_____ Player receiving snap less than 2 yards

_____ Intentional throwing backward pass or fumble out-of-bounds

_____ Kick catch interference

_____ Intentional kicking/swinging at an opponent

_____ Intentional contacting an official

_____ Tackle a runner

T F A is penalized for a live ball, illegal contact foul, and B is penalized for a dead ball unsportsmanlike foul. Ruling: Double foul, penalties offset, and replay the down.

T F The previous spot is the basic spot of enforcement for fouls which occur on loose ball plays.

T F Normally, during a running play which ends beyond the Team A scrimmage line, penalties will be enforced from the end of the run when the defense fouls.

T F If there is a double foul during the Try, the down will be replayed.

T F If B intercepts a pass with "clean hands" and thereafter they commit a foul, they may retain possession of the ball if they decline all live ball fouls by the opponents.

T F All penalties, except for forfeits and disqualifications, may be declined.

T F B encroaches prior to the snap. The official throws the flag, but forgets to blow the whistle. A-3 runs for a touchdown. Ruling: A may refuse the foul and accept the play--touchdown.

T F The ball is at the B 15 yard line when A is guilty of illegal motion. After the play is dead, B is guilty of unsportsmanlike conduct. If the fouls are accepted, they will be administered separately and in the order of occurrence.

T F It is third down and 5 on the A 35. A-1 gains 11 yards, then throws an illegal forward pass. Ruling: Penalize A 5 yards from the spot of the illegal forward pass. Since the yardage mark-off leaves the ball beyond the zone line to gain, it is 1st down.

T F R-1 returns a punt to the R 25 yard line. After deflag/tag, R-3 commits a dead ball foul. Ruling: A 10-yard penalty is assessed against R and moves the ball from the R 25 to the R 15, 1st down and 5 yards to go for a first down.

T F The penalty for an illegal forward pass is always enforced from the spot of the pass.

T F Third and goal on the B 30 yard line, B-1 commits defensive pass interference at the 10 yard line on a completed catch that gains 29 yards. Time expires in the fourth period. Ruling: If A accepts the penalty, they receive an untimed down from the B 20.

T	F	B-1 roughs passer A-1 on a completed pass that gains 25 yards. Ruling: In order to keep the 25 yard gain, A must decline the roughing the passer penalty.
T	F	Third and 8 from the B 28 yard line. Runner A-1 runs to the B 25 and fumbles. The ball hits the sideline at the B 20 yard line. During the play, B-3 holds A-4. Ruling: Penalize B 10 yards. A's ball, first and goal on the B 10 yard line.
T	F	On second down, A throws an illegal forward pass from its 5 yard line. Ruling: A's ball, third down on the A 2 1/2 yard line.
T	F	The offended captain has the right to decline the official's ejection of an opposing player and allow that player to remain in the game.
T	F	A-1, running for a score, charges into B-3 at B's 1 yard line and dives into the end zone. Ruling: A 10 yard penalty is assessed against A from B's 1 yard line.
T	F	A-1 catches a pass for a score. B-3 commits a holding foul. Ruling: The scoring team may choose to have the foul enforced at the succeeding spot (Try) or the 14 yard line.
T	F	A-1 dives into the end zone for a touchdown and charges into B-4 in the end zone after crossing the goal line. Ruling: The score counts, and A will be assessed a 10 yard penalty either from the succeeding spot (Try), or the 14 yard line.
T	F	A-1 catches a pass for a successful 2 point Try and immediately spikes the ball in the end zone. Ruling: The Try counts, and A will be assessed a 10 yard penalty from the succeeding spot, the 14 yard line.
T	F	During the Try, A-4 commits offensive pass interference which results in a successful score. Ruling: Penalize A 10 yards from the previous spot and replay the Try.
T	F	During a Try, A-4 commits a foul for illegal motion prior to a legal A forward pass. B-6 then commits pass interference and intercepts the ball, ending the Try. Ruling: Double foul, the penalties will offset at the previous spot, replay the down.
T	F	All fouls are ignored after a touchdown.
T	F	A-1 runs into the end zone for a touchdown and spikes the ball after crossing the goal line. Ruling: The score counts. A may only be penalized a 10 yard penalty from the succeeding spot, the Try.
T	F	A-4 is moving forward at the snap. A-2 holds rusher B-3. When a team commits 2 live ball fouls, both will be enforced.
T	F	A-1 runs for a touchdown. B-3 swears at the BJ before A-1 scores. A can have the unsportsmanlike conduct enforced at the Try or at the 14 yard line.
T	F	There are only 2 Loss of Down Fouls: Illegal Forward Pass, and Illegally Secured Flag Belt.
T	F	There are only 3 Automatic First Down Fouls: Forward Pass Interference, Roughing the Passer, and Illegally Secured Flag Belt by B.