

SDET Apprentice

PlayStation isn't just the Best Place to Play—it's also the Best Place to Work. We've thrilled gamers since 1994, when we launched the original PlayStation. Today, we're recognized as a global leader in interactive and digital entertainment. The PlayStation brand falls under Sony Interactive Entertainment, a wholly-owned subsidiary of Sony Corporation.

Do you have a passion for test-driven development and automation? Are you the sort of person who has a knack for quality and do you want to work at a company where customers have real excitement for the products you help create? At PlayStation, we are looking for SDET Intern to join a global initiative in robust test automation and Continuous Integration/Continuous Deployment systems.

At PlayStation, we are passionate about both teamwork and technology. We love building the systems that millions of people use and are our own first customers. We strive to be at the forefront of development technologies and are a diverse company with developers on four continents.

We're located in beautiful Orange County, CA, minutes away from some of California's best beaches. We're set directly between Los Angeles and San Diego, with skiing, snowboarding, hiking, camping, and other outdoor activities just a short drive away.

Responsibilities:

As a Software Developer in Test Intern, you will work with an experienced QA team that works on writing automation scripts for customer facing applications. You will be expected to follow instructions, learn new processes and implementation techniques, contribute to the automation codebase, and overall product life cycle to achieve high quality of the product delivered to our customers

What You'll Do

- Create Test Cases and Execute them to ensure the quality of new features
- Understand Quality Engineering concepts and methodologies
- Partners with developers to ensure test coverage and builds test plans that help deliver high quality features
- Help Automate tests for applications on the PlayStation ecosystem
- Assist Sr. SDETs to set up test frameworks, and help teams set up automation infrastructure

- On Board to existing automation framework to understand
- Report, track and verify defects
- Work on web and mobile releases
- Review Jenkins jobs for automation and find the causes of failures.
- Participate in all scrum ceremonies
- Review and update QA documentation
- Participate in milestone testing

Qualifications:

- Working towards a degree in Computer Science or a related field
- Exposure to writing scripts using Python or Node.js
- Exposure to a web-front-end technology such as JavaScript, HTML and CSS
- Interest in working as part of an agile, collaborative and cross-functional team that works on modern software design and development
- Exposure to version control systems (preferably Git)
- Able to work independently and as part of a team
- Excellent verbal and written communication skills
- Strong analytical and problem-solving skills

Sony is an Equal Opportunity Employer. All persons will receive consideration for employment without regard to race, color, religion, gender, pregnancy, national origin, ancestry, citizenship, age, legally protected physical or mental disability, covered veteran status, status in the U.S. uniformed services, sexual orientation, marital status, genetic information or membership in any other legally protected category.

We strive to create an inclusive environment, empower employees and embrace diversity. We encourage everyone to respond.

We sincerely appreciate the time and effort you spent in contacting us and we thank you for your interest in PlayStation.