

**This outlines the third header art commission of Nocturne for Wildbow's project [Pale].**

**What:**

This is a header image for the story [Pale]. 1015 x 276 pixels. The title may be placed in one corner by me. A character name may be placed in one corner by me.

It will be used professionally on the website with no immediate intent to use beyond that space, (but perhaps this could be negotiated later, if opportunities for something like posters or merchandise arose, to mutual agreement). I have no issue with it being used in artist portfolios.

The story features three rotating main characters. In an ideal world I'll figure out how to head each chapter with the art and name for the respective character, to clearly label who the perspective is for. Failing that, I'll do what I did in Twig and have the banner art appear randomly.

As a set, this would feature three silhouettes, with the in-focus character visible and the other two as low-opacity/blurred shadow, the highlighted character pushed into the foreground. (Poses/colors depicted are not necessarily relevant to the characters)



Backgrounds would change dramatically between images in the set.

This art marks the image for the character **Avery**

**Abstract elements tied into Avery:**

(Not all must be included, but to give a sense of mood, intent, inform background elements)  
Air, nature, wandering, exploration, athleticism, paths. There's an element of predator & prey. The air concept extends to leaves, and the multitude of ribbons on the trees. Isolation from society/the world.

**Mood:**

Color/shades lean orange & green. Spring/autumn vibe. Strange forest.

**Action/Setting:**

Avery is in the left 1/3rd of the image, standing in the middle of a forest with a path extending from where she is (bottom left) to the upper right. Thin white ribbons hang from each of tree branches. A carpet of leaves rest to either side of the path.

This isn't a place in our world, and the lighting may reflect this - the ribbons may appear to glow or catch the light, as may the leaves, while the background, trees, and grass between the leaves may appear to be darker.

The silhouette of a great wolf stands in the background, visible past the trees. It is larger than is usual for wolves, and may have its head bowed so its head isn't hidden by the foliage. It's black and menacing, with three eyes.

- Avery carries her hat and mask with her. Her mask is of a deer.
- The ribbons closest to the foreground may appear to have script on them, indistinguishable as any particular language or words.

### **Character; Avery**

Avery is twelve or thirteen, with freckles and strawberry-blonde hair pulled back into a short sporty ponytail.

Her clothing style tends toward sporty clothes (raglan, jersey, shorts), brighter colors, a little busier (maybe a pattern on a shirt or jacket).

She's most likely of the group to be smiling/happy.

Some images:



Face shape, freckles, hair is a bit more blonde than this.



Avery aesthetic: raglan tee for 'sporty' fashion, hair pulled partially back

### Background



Ribbons tied to each of the branches

### General Pact Ref

Link: [Art that made Wildbow think of Pact](#)