OpenWorm Bi-Weekly General Meeting Agenda

Wednesday 10 September 2014 15:30 to 17:00 UTC

Link to Video of Meeting

Attending (5): Stephen Larson, Michael Currie, Padraig Gleeson, Matteo Cantarelli, Giovanni Idili

Absent: Andrey Palyanov, Mark Watts, Jim Hokanson, Rayner Lucas, Johannes Rieke, Sergey Khayrulin, Tom Portegys, Balazs Szigeti

Organizational Updates (Stephen):

- Journal clubs
 - DevoWorm will be presenting Friday 12 Sep 2014
 - Will be looking for panelists
 - Math Journal club to be scheduled

Individual Updates:

- Movement Validation
 - Code Progress Chart
 - o Team:
 - Jim Hokanson
 - Big funding application finished at work, now on vacation briefly
 - Balazs Szigeti
 - May try to work motifs as a feature into the repo
 - Michael Currie
 - Working on translating statistics code
 - Potential Team Members:
 - <u>Theodore Brown</u> (new recruit)
 - Interested in computer vision
 - First contact 3 Sep 2014
 - Ryan Brackney (new recruit)
 - Neuroscience grad student at Arizona State University
 - First contact 8 Sep 2014
 - Miguel Camarena mostly focused on OpenWorm Academy right now
 - <u>Aaron Lange</u> has to step away for a semester

Stephen

- PyOpenWorm moving to master soon (fingers crossed)
- Working with Ari Richman
- Working with Rayner Lucas

Giovanni

- Just back from holidays!
 - Ireland
 - Sardinia
- KS aftermath
 - Physical rewards delivered!
 - OpenWorm academy running (~40 participants)
 - WormSim development underway (integrated with Geppetto development)
 - Adopt a neuron
- Geppetto Development
 - Exploring dynamic loading of frontend components
 - Proof of concept
 - Design
 - Reviewing Matt's proposal

Geppetto

- Development progress
- o <u>Last meeting agenda</u>
- Team
 - Matteo Cantarelli
 - Coordinating all the efforts
 - Sprint 34 started
 - Fixed loading of a plain LEMS model
 - Started working on loading of a recording
 - o problem with NETCDF loading from a URL
 - Release 0.1.7 will happen at the end of the sprint
 - Giovanni Idili
 - Exploring dynamic loading of frontend components
 - Proof of concept
 - Design
 - Reviewing Matt's proposal
 - Jesus Martinez
 - Jesus adding support for connections and improving performance when loading a simulation
 - Adrian Quintana
 - PR from Adrian to add the events framework and the tree widgets
 - Matt Olson
 - Matt experimenting with splitting components into separate elements and login system for the WormSim

- Boris Marin
 - Boris working on linking simulation variables with visual aspects
- Johannes Rieke
 - Polishing the code for creating a recording and adding more documentation
- Sergey Khayrulin
 - Working on Sibernetic documentation
- Martin Madaras
 - Working on skeleton extraction
- Stephen Larson
- Padraig Gleeson
- Alli Love
- Potential Team members
 - Michael Currie (OW core)
 - Interested at intersection with movement validation
 - Ruggero Carloz (new recruit)
 - Java/Spring experience, is playing with the codebase
 - Everyone else who reads this, GEPPETTO WANTS YOU :)



Padraig

- o <u>LEMS</u> paper <u>finally published</u>
- Working on a NeuroML 2 beta 3 release
- o Improvements to multicompartmental export to Neuron
- INCF congress meeting Open collaboration: http://opensourcebrain.org/projects/osb/wiki/NI2014 OpenCollab
- Muscle model more work needed on Ca2+ channel need to revive original C++ model (from Netta Cohen)...

Meeting concludes at 16:43 UTC.