



FIRST-YEAR DIPLOMA ENGINEERING SYLLABUS

Semester: 2nd

Course Code:002204207

Type of Course: PCC-4

Course Name: BASIC OBJECT ORIENTED PROGRAMMING

Course Prerequisites: Basic knowledge of Basic Object Oriented Programming

COURSE OBJECTIVE(S):

This course intends to teach the students about basic concepts of Object-Oriented Programming (OOP) and C++. Large programs are probably the most complicated entities ever created by humans. Because of this complexity, programs are prone to error and software errors can be expensive and even life-threatening. Object-oriented programming offers a new and powerful way to cope with this complexity and act as the backbone to all other courses that are based on Object Oriented concept. Therefore, by learning this course sincerely the students will be able to develop programs in 'C++' using Object Oriented Programming Concepts.

TEACHING & EXAMINATION SCHEME:

Teaching Scheme (Hrs/Week)				Examination Scheme				
Theory	Tutorial	Practical	Credit	SEE		CA		
				Th	Pr	MSE	PLE	LA
3	0	0	3	60	00	20	20	00
				Total				
				100				

Th: Theory; Pr: Practical; EA: Final Assessment; CAT: Continuous Assessment Theory; CAP: Continuous Assessment Practical;

TOTAL Theory Hours: No. of Th. and Tut.Hrs/Week*15 = 45

COURSE CONTENT(S):

Unit No.	Content	Hours	Weightage (%)
1	<u>Principles of Object Oriented Programming</u> <ul style="list-style-type: none"> Differentiate procedure and object oriented languages Explain the general structure of C++ Develop program using cin and cout Develop program using scope resolution operator, manipulator and enumeration 	07	20%
2	<u>Function, Structure and Working with Object</u> <ul style="list-style-type: none"> Develop program using call by reference and return by reference, default arguments, constant arguments, inline and function overloading. Develop program using structure. Apply concept of access specifier in C++ 	12	30%



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	<ul style="list-style-type: none"> Develop Simple Programs using class and objects, array of objects, friend functions, passing and returning objects and friend class Apply concept of static member and static member function in C++. 		
3	<u>Constructor and Destructor</u> <ul style="list-style-type: none"> Define constructor & destructor Develop program using constructor and destructor 	07	20%
4	<u>Inheritance</u> <ul style="list-style-type: none"> Define Inheritance List the applications of inheritance, types of inheritance and develop programs using single, multilevel and multiple inheritance Apply the concept of constructor in derived classes 	12	15%
5	<u>MS-Polymorphism, Virtual Function and working with Files</u> <ul style="list-style-type: none"> Apply this Pointer to Objects Develop a program using runtime polymorphism. Develop a program using File operations. 	07	15%
	TOTAL	45	100%

Text Book(s):

Title of the Book	Author(s)	Publication
Basic Object Oriented Programming	M T Savaliya	Atul prakashan

Reference Book(s):

Sr. No.	Title of Book	Author	Publication with place, year and ISBN
1	Object Oriented Programming in C++	Lafore, Robert	SAMS, 2012
2	Object Oriented Programming with C++	Balagurusamy, E.	McGraw Hill, Delhi, 2012
3	Object Oriented Programming with C++ - second edition	Sahay, Sourav	Oxford, Delhi 2012
4	Mastering C++	Venugopal	Tata McGraw Hill, Delhi, 2011
5	Programming in C++	Kamthane, Ashok	Pearson, New Delhi, 2012
6	C++ An Introduction to Programming	Jesse Liberty, Jim Keogh	Prentice-Hall, India



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7	The Complete Reference C++	Herbert Schildt	Tata McGraw-Hill
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Web Material Link(s):

- <https://snap.berkeley.edu/snap/snap.html>
- <https://scratch.mit.edu/download/scratch2>
- <https://nptel.ac.in/courses/106/105/106105151/>
- <https://www.programiz.com/cpp-programming>
- <https://www.codecademy.com/learn/learn-c-plus-plus>
- <https://www.tutorialspoint.com>
- www.w3schools.com
- <https://www.udemy.com/topic/c-plus-plus/>
- <https://www.udacity.com/course/c-for-programmers--ud210>

Equivalent/Corresponding Course on NPTEL (SWAYAM):

NPTEL course on

https://onlinecourses.nptel.ac.in/noc21_cs02/preview

<https://nptel.ac.in/courses/106/105/106105151/>

COURSE EVALUATION:

Sr. No.	Activity	Marks	Weightage
1	Semester End Examination (External Th)	60	60%
2	Internal Examination	40	40%
2(a)	Mid Semester Examination	20	
2(b)	Attendance	10	
2(c)	Assessment Types (Any One from 2(c).1 to 2(c).7)	10	
2(c).1	Subject (Course) based Mini-Project		
2(c).2	Industry/Site Visit & Report		
2(c).3	Assignment		
2(c).4	Seminar		
2(c).5	Case Study		
2(c).6	Surprise Class Quiz		
2(c).7	Design Exercise		
2(c).7	Presentation		



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2(d)	Practical (if Applicable)		
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* For 4 Credit Subjects

1 Credit = 25 Marks

Theory: 3 Credits = 75 Marks

Practicals: 1 Credit = 25 Marks

SEE Evaluation will be of 100 marks and converted to 50 Marks (75 Th + 25 Pr)

CA Evaluation will be of 100 Marks and converted to 50 Marks. (75 Th + 25 Pr)

Distribution of Marks for Theory Evaluation as per Bloom's Taxonomy Level:

Level	Remember	Understand	Apply	Analyse	Evaluate	Create
% Weightage	20%	10%	10%	15%	10%	20%

COURSE OUTCOMES:(in the range of 4 to 6)

Sr. No.	CO Statement
CO-1	Select procedural oriented and object-oriented approach to solve given problem.
CO-2	Implement object-oriented program using constructor and destructor.
CO-3	Implement Inheritance for code reuse in C++ program.
CO-4	Develop program using runtime polymorphism.