



# **GAMES THAT WORK**

**for ALL students**



## **A Physical Education Workshop**

# **MARCH 17, 2026**

- WHO:** Workshop registration is open to all physical educators, student teachers and college students. One hour of graduate credit is available through Malone University (information below). Games That Work is a non-profit workshop, designed by physical educators for the benefit of current and future physical educators.
- WHAT:** Sharing is the theme of the workshop. Participants are asked to submit a game or activity they have found to be successful. Many then, agree to present their innovative ideas at the workshop. This allows for the demonstration of 15-20 activities during the course of the day. The workshop is highly interactive, educational and fun.
- WHY:** This workshop is presented as an in-service program designed to improve the quality of physical education programs. It will help participants explore adaptive concepts that can help meet the needs of all students. The workshop will renew the participants' enthusiasm for physical education and offer the opportunity to meet, share and compare ideas.

**WHEN:** Tuesday, March 17, 2026  
8:00 am to 2:30 pm  
**Registration deadline is February 17, 2026**

**WHERE:** Malone University – Osborne Hall  
515 25<sup>th</sup> Street NW  
Canton, OH 44709

**COST:** **\$60.00** Includes continental breakfast, t-shirt, lunch, raffle door prizes and a resource book. **(\$20.00 for student teachers and college students)** Checks, Purchase Orders and Credit Cards (on site only) now accepted.

**REGISTRATION:** To register, click the link <https://tinyurl.com/2026-GTW-Registration> **Submit** your general information and then use the links in the registration form to obtain a copy of the [lesson plan template](#) and return your unique perspective of "Games that Work" to [gamesthatwork@ccsdistrict.org](mailto:gamesthatwork@ccsdistrict.org) making sure it is titled with year, your name, and title of your game **2026 Doe/Jon Name of Game. (Current college students & student teachers are not required to submit a game but are welcome to do so)**



## GTW SCHEDULE

8:00am – Registration, Continental Breakfast  
8:30am – Workshop Opens  
8:45am – Game Demonstrations  
11:30am – Lunch Provided  
12:30pm – Game Demonstrations  
2:30pm – Workshop Ends

## Malone University Graduate Credit

**REMINDER:** Registration for Malone University credit is SEPARATE. If you are signing up for graduate credit, see the information below. Because “Games That Work” has different content each year, participants may take this workshop for graduate credit annually.

**GRADUATE CREDIT INFORMATION:** Spring 2026 EDUC 575-02 Phys Ed Teachers Innovate GTW 26

This is an optional one hour of graduate credit (\$195) available by attending GTW and completing a written assignment due March 31, 2026. Please contact Stacey Slackford-Barnes with questions about the assignment at [sslackford@aurora-schools.org](mailto:sslackford@aurora-schools.org)

**REGISTRATION:** You may register for the credit anytime before the event or in person the day of the event. This is the [link](#) to online registration or you may go to [www.malone.edu/cpd](http://www.malone.edu/cpd)

**INSTRUCTOR:** Stacey Slackford-Barnes; [sslackford-barnes@malone.edu](mailto:sslackford-barnes@malone.edu)

**EVENT MEETING TIME:** Tuesday March 17, 2026 8am-2:30pm

**LOCATION:** Malone University-Osborne Hall (Gymnasium)

**Questions about the workshop or registration may be directed by email to [gamesthatwork@ccsdistrict.org](mailto:gamesthatwork@ccsdistrict.org) or by phone to Tamara Clark at 330-580-3564.**