

CORVUS BELLI INFINITY

NAME				
FACTION				
HOMEWORLD				
HERITAGE				
SOCIAL STATUS				
LANGUAGES				
XP TOTAL		XP SPENT		

CHARACTER DESCRIPTION					
AGE	BIRTHDATE*	HEIGHT	WEIGHT	EYE COLOR	HAIR COLOR

*Current Date: 12.01.67 NC

HOST BODY		Human				
AGI	AWA	BRA	COO	INT	PER	WIL
+0	+0	+0	+0	+0	+0	+0

HOST ATTRIBUTES	

AUGMENTATIONS			
NAME	TYPE	LOCATION	QUALITIES

TRAITS

RANGED COMBAT Damage Bonus	CLOSE COMBAT Damage Bonus	PSYWAR Damage Bonus	INFOWAR Damage Bonus
+0 [CD]	+0 [CD]	+0 [CD]	+0 [CD]
CURRENT INFINITY POINTS	2	STARTING INFINITY POINTS	2

ATTRIBUTES & SKILLS

AGILITY				7
SKILL	SIGNATURE	EXPERTISE	TN	FOCUS
ACROBATICS			7	
CLOSE COMBAT			7	
STEALTH			7	

AWARENESS				7
SKILL	SIGNATURE	EXPERTISE	TN	FOCUS
ANALYSIS			7	
EXTRAPLANETARY	X		7	
OBSERVATION			7	
SURVIVAL			7	
THIEVERY			7	

BRAWN				7
SKILL	SIGNATURE	EXPERTISE	TN	FOCUS
ATHLETICS			7	
RESISTANCE			7	

COORDINATION				7
SKILL	SIGNATURE	EXPERTISE	TN	FOCUS
BALLISTICS			7	
PILOT			7	
SPACECRAFT			7	

INTELLIGENCE				7
SKILL	SIGNATURE	EXPERTISE	TN	FOCUS
EDUCATION	X		7	
HACKING			7	
MEDICINE			7	
PSYCHOLOGY			7	
SCIENCE			7	
TECH			7	

PERSONALITY				7
SKILL	SIGNATURE	EXPERTISE	TN	FOCUS
ANIMAL HANDLING			7	
COMMAND			7	
LIFESTYLE			7	
PERSUADE	X		7	

WILLPOWER				7
SKILL	SIGNATURE	EXPERTISE	TN	FOCUS
DISCIPLINE			7	

TALENTS

TALENT	name	RANK	0	SKILL	skill
EFFECT	description				

TALENT	name	RANK	0	SKILL	skill
EFFECT	description				

TALENT	name	RANK	0	SKILL	skill
EFFECT	description				

TALENT	name	RANK	0	SKILL	skill
EFFECT	description				

TALENT	name	RANK	0	SKILL	skill
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EFFECT	description				
TALENT	name	RANK	0	SKILL	skill
EFFECT	description				
TALENT	name	RANK	0	SKILL	skill
EFFECT	description				

HARM

DEFENCES																								
Security	0	Firewall*	13																					
Morale	0	Resolve	12																					
Armor	1	Vigor	9																					

HARMS									
Breaches						Effects			
Metanoia						Effects			
Wounds						Effects			

HIT LOCATIONS			ARMOUR EQUIPPED	
D20	LOCATION	ARMOUR SOAK		
1-2	HEAD	1		
3-5	RIGHT ARM	1		
6-8	LEFT ARM	1	Qualities	
9-14	TORSO	1		
15-17	RIGHT LEG	1		
18-20	LEFT LEG	1	BTS	0

WEAPONS AND AMMO

WEAPON	Pistol					
RANGE	DAMAGE	+BONUS	BURST	SIZE	AMMO	RELOADS
Reach/C	1+4[CD]	+2[CD]	1	1H	Standard (see below)	see below

QUALITIES	Vicious 1
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AMMO	Normal Pistol Ammo	
CATEGORY	RELOADS	QUALITIES
Standard	3	none

WEAPON	Stun Baton					
RANGE	DAMAGE	+BONUS	BURST	SIZE	AMMO	RELOADS
Reach	1+4[CD]	+0[CD]	-	1H	-	-
QUALITIES	Non-Hackable, Knockdown, Subtle 1, Stun					

VEHICLES

NAME	
QUALITIES	

ATTRIBUTES		
Scale	Speed	Brawn

DETAILS	
Maximum Passengers	Impact
Hard Points	

ATTRIBUTES			
Structure		Firewall	
Armour		BTS	

Faults						Effects	
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MOUNTED WEAPONS				none		
RANGE	DAMAGE	BURST	SIZE	AMMO	NOTES	

QUALITIES	
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GEAR	SPECIAL ABILITIES
• none	• none

REMOTE

REMOTE NAME					TYPE	
AGI	AWA	BRA	COO	INT	PER	WIL

DAMAGE BONUSES							
Infowar		Psywar		Melee		Ranged	

FIELDS OF EXPERTISE								
Combat	-	-	Movement	-	-	Social	-	-
Fortitude	-	-	Senses	-	-	Technical	-	-

DEFENCES																											
Security	0	Firewall*																									
Morale	0	Resolve																									
Armor	0	Structure																									

HARMS									
Breaches						Effects			
Metanoia						Effects			
Faults						Effects			

ATTACK					
RANGE	DAMAGE	BURST	SIZE	AMMO	NOTES
QUALITIES					

GEAR	SPECIAL ABILITIES
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DESCRIPTION

OTHER NOTES

HACKING DEVICES

HACKING DEVICE				
CLAW	SWORD	SHIELD	GADGET	IC
UPGRADES				

PROGRAMS				
PROGRAM	TYPE	RATING	DAMAGE	QUALITIES

FINANCES

ACQUISITIONS																			
Cashflow															14				
Cashflow	14	Earnings		6	Shortfalls		-	Assets		20									

LIFESTYLES		
Name	Rating	Lifestyle Maintenance
Clothing and Fashion	Elite	6
Entertainment	Elite	6
Food and Drink	Elite	6
Housing	Middle	4
(Properties: currently none)		
Current Social Status	Middle	Modifiers

Shopping List		
Item	Quantity	Cost

GEAR

GEAR			
Item	Description	Quantity	Cost
AR Eye Implants	(Aug) Augmented replacements for the human eye, eye implants provide 20:20 vision, polarisation against bright light, a display linked to the owner's comlog, and a visual data feed for geists and expert systems. Upgrades can add software emulation of recorders or optical filters for similar prices		R0, 7+2CD, T0
Armored Clothing	(H0, T1, A1, L1; Hidden Armour 2),		R2, 6+1CD, T1
Pistol	(Range R/C, 1+4CD damage, Burst 1, 1H, Vicious 1)		R1, 4+1CD, T0
Normal Pistol Ammo	(Standard Ammo)	3 Reloads	R0, 2+1CD, T0

FAKE-ID			
Name	Beschreibung	Rating	Type
			)

FACTION HANDLER

IDENTITY	
FACTION	
STANDING	
CONTACT PROTOCOL	

MISSION DATE 12.01.67 NC

COVERT OBJECTIVE	
EVALUATION	

MISSION DATE	
COVERT OBJECTIVE	
EVALUATION	

PERSONAL INFORMATION

PERSONALITY	
Likes	
Dislikes	
Quirks	
Phobias	
Catchphrases & Battlecries	

FAMILY	
Parents	
Siblings	
Spouse(s)	
Children	
Extended Family	

CONTACTS	
Name	Notes

LIFEPATH

BIRTH FACTION	
BIRTHDATE	
HERITAGE	
HOMEWORLD	
HOMELAND	
SOCIAL CLASS	
EARNINGS	
HOME ENVIRONMENT	
YOUTH EVENT	

EDUCATION		AGE	18
EDUCATION TYPE			
EDUCATION PROGRAM			
ADOLESCENT EVENT			
CHARACTER TRAIT			
OPTIONAL EFFECTS			

1. CAREER		AGE	
CURRENT EARNINGS			
CURRENT			

SOCIAL STATUS	
CAREER EVENT	
GAME EFFECT	
CHARACTER TRAIT	

2. CAREER		AGE	
CURRENT EARNINGS			
CURRENT SOCIAL STATUS			
CAREER EVENT			
GAME EFFECT			
CHARACTER TRAIT			

3. CAREER		AGE	
CURRENT EARNINGS			
CURRENT SOCIAL STATUS			
CAREER EVENT			
GAME EFFECT			
CHARACTER TRAIT			

4. CAREER		AGE	
CURRENT EARNINGS			
CURRENT SOCIAL STATUS			
CAREER EVENT			
GAME EFFECT			
CHARACTER TRAIT			

OTHER LIFEPAATH NOTES

BACKSTORY

INVESTED XP

XP SPENT	ABILITIES GAINED
0	Total XP spent
0	XP free to spend

Spending XP: Visual Talent Tree Overview TBD

GEIST

GEIST NAME						
AGI	AWA	BRA	COO	INT	PER	WIL
4	4	4	4	4	4	4

DAMAGE BONUSES							
Infowar	-	Psywar	-	Melee	-	Ranged	-

DEFENCES																							
Security	0	Firewall*																					
Morale	0	Resolve				4																	
Armor	0	Structure				4																	

*Geist's Firewall has the value of the character's firewall.

HARMS							
Breaches						Effects	
Metanoia						Effects	
Faults						Effects	

SKILLS					
SKILL	ATTRIBUTE	ATTRIBUTE VALUE	EXPERTISE	TN	FOCUS
	AWARENESS	4			
	INTELLIGENCE	4			
	COORDINATION	4			
	COORDINATION	4			
	COORDINATION	4			

TALENTS	
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NAME		RANK	0	SKILL	
EFFECT					

AR AVATAR	ROLEPLAYING
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GEIST's ONGOING TASKS

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BACKGROUND / IMPROVEMENTS

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