

# Standard Anti-Weekly Settings

## Generated on Fenh1's Branch:

[https://ootrandomizer.com/generatorDev?version=devFenh1\\_](https://ootrandomizer.com/generatorDev?version=devFenh1_)

The Standard **Anti**-Weekly Settings (SAWS) started out as an idea — what would happen if we invert the checks in the game? What would that look like?

Originally, SAWS was based on weekly settings, hence the name. When weekly settings started changing regularly in 2023, SAWS was changed to be based on the main tournament's settings.

Every normal check included in the Standard Tournament Settings (STS) is disabled. For a list of checks found in STS (but **excluded** here), click [here](#).

This Document breaks down the Beginner SAWS preset, for a breakdown of major differences between the Beginner and Advanced presets, scroll to the bottom.

## Differences from Standard Tournament Settings (STS)

### The following is now closed:

- Kakariko Village Gate
- Door of Time

### The following is now open:

- Deku Tree
- Zora's Fountain
- Gerudo Fortress (**with randomized Gerudo Card**)
- Ganon's Castle Bridge (**all trials are on**)

### The following is now turned on:

- Weird Egg Shuffled
- Zelda's Letter Shuffled
- Child Courtyard Stealth
- Zelda's Lullaby/Letter Check (**Zelda's Lullaby is off, Zelda's Letter is on/an always hint**)
- Complete Mask Trade Quest / Open Mask Shop (**Requires Turing Zelda's Letter into the guard in Kakariko**)
  - Slow Bunny Hood
- Epona Race / Minigames Phases
- Frog Songs
- Free Scarecrow's Song
- Random Cucco / Poe counts (**note: these checks are still OFF**)

- Dungeon Shortcuts
- **All Ganon's Tower Trials**
- Ganon's Tower Collapse Escape Sequence
- Song Shuffle, Shop Shuffle (4 special deals per shop), Gold Skulltula Token Shuffle, Scrub Shuffle, Cow Shuffle
- Ocarina Shuffle, Gerudo Card Shuffle, Bean Shuffle, Expensive Merchant Shuffle (**Medigoron, Carpet Salesman, Odd Potion Shop (Requires Odd Mushroom)**)
- Lake Hylia Hylia Loach (Easier Behavior)
- Individual Ocarina Note Shuffle
- Adult and Child Trade Quest Shuffle (**Note the 2 checks that are normally on in weekly settings(Claim Check to Biggoron and Skull mask) are off**)
- Treasure Chest Game Shuffle
- Medallion Shuffle (**Note: the Medallion Checks are not on, they are just shuffled in the item pool, the child stones lock the Ocarina of Time (Item Check)**)

The following is now turned off / removed:

- All Small Keys (**Including Treasure Chest Game**)
- All Boss Keys (**including Ganon's**)
- All Locations Reachable (**This means it is Required Only**)
- Start with Consumables
- Maps & Compasses

Some other odds and ends settings:

- Chest Size Matches Contents (CSMC) is **OFF (All chests are off anyways, except for Treasure Chest Game)**
- Useful Cutscenes & Slow Chest Cutscenes are **ON**
- Cryptic Hints (**Current list [here](#)**)
- Night Time of Day Start
- Bombchu Bag and Drops (Bombchus in Logic)
- Child Spawn is vanilla, Adult Spawn is random

Start with:

- Kokiri Sword (**without Deku Shield**)
- Progressive Wallet
  - Wallet Refill is turned on
- Lens of Truth
- No Ocarina (**shuffled**)

***The Checks / Item Pool (Beginner)***

- Spiders (100 items)
- Scrubs (32 items)
- Shops (32 items)
- Treasure Chest Game (11 items)
- Adult Trade Sequence (10 items)
- Cows (9 items)
- Mask Shop (8 items)
- Frog Songs (5 items)
- Child Trade Sequence (3 items)
- Medigoron / Carpet Salesman (2 items)
- Ocarinas (2 items)
- Beans (1 item)
- Mask of Truth (1 item)
- Hylian Loach (1 item)

Total Item Pool = 209 item checks      *(-1 compared to STS)*

- OW Total                      = 157      *(+52 compared to STS)*
- Dungeon Totals            = 52      *(-53 compared to STS)*

## **Hints**

- SAWS uses a custom hint distribution as outlined below:
- 4 Always hints:
  - **KF Links House Cow**
  - **HC Zeldas Letter**
  - **ZF GS Hidden Cave**
  - **HF Ocarina of Time Item**
- 2 Dual Always hints:
  - **DMC GS Crate + DMC Deku Scrub**
  - **HF Cow Grotto Cow + HF GS Cow Grotto**
- 5 Goal hints (ZL cannot be hinted directly)
- 3 Barren hints (**at most 1 dungeon**)
- 1 Dual hint out of:
  - **GV GS Bean Patch + GV GS Small Bridge**
  - **LW Trade Cojiro + LW Trade Odd Potion**
  - **DMT Trade Broken Sword + DMT Trade Eyedrops**
  - **LH Trade Eyeball Frog + LH GS Lab Crate**
- 5 Sometimes hints out of:
  - **Deku Theater Mask of Truth**
  - **Shadow Temple GS Triple Giant Pot**
  - **GF GS Archery Range**
  - **HC GS Storms Grotto**

- **Deku Tree GS Basement Back Room**
- **GC GS Boulder Maze**
- **DMT GS Bean Patch**
- **Wasteland GS**
- **Water Temple GS Behind Gate**
- **GV Cow**
- **ZD Trade Prescription**
- **LH Loach Fishing**
- **ZR Frogs Zeldas Lullaby**
- **ZR Frogs Eponas Song**
- **ZR Frogs Sarias Song**
- **ZR Frogs Suns Song**
- **ZR Frogs Song of Time**
- **Wasteland Bombchu Salesman**
- **LH GS Tree**

## ***Helpful Tips (Beginner)***

- Gerudo Training Ground is ***completely dead***. Do ***not*** go there.
  - There are, however, 2 ***checks*** in Fortress (Spiders). Gerudo Card is required for only one of these checks.
- The following overworld checks are ***vanilla*** for settings-related reasons:
  - Kokiri Sword Chest
- *It may be easier to think about what is ***not*** in STS rather than what is ***in*** SAWS.*
- Scrubs that are enabled in STS, are ***excluded*** in SAWS.

This includes the following scrubs:

- ***HF Deku Scrub Grotto***
- ***LW Deku Scrub Near Bridge***
- ***LW Deku Scrub Grotto Front***

Note: ***Don't forget*** this check in Lost Woods: ***LW Deku Scrub Grotto Rear***, even though the front scrub is ***excluded*** in SAWS.

- Ruto's Letter is ***removed*** because Zora's Fountain is open. As a result, you may enter Jabu Jabu's Belly or Ice Cavern if you have legal access.
  - Opposite this, Gerudo Card is now shuffled so it is needed for Wasteland and Colossus access (***if Requiem of Spirit is not accessible***).

- Complete Mask Quest is on, but you will need to pick up Zelda's Letter (Shuffled) and then show it to the gate guard in Kakariko Village before you will be able to buy the items in the mask shop (8 items)
- If an area is hinted as ***Path of Time***, then it will point to an item that will unlock Door of Time.
  - This is because Ganon's Castle is ***open*** and the Door of Time is ***closed***. There is a high probability that whatever is hinted as ***Path of Time*** is, or will lead to, Song of Time and the ocarina and notes needed to play it.
  - If both ocarinas are equally reachable, both are considered on the path of time.
  - Path of Time hints only generate when starting as child.

## ***Preset Options***

### Beginner

- Checks are outlined above
- Designed to be easier and faster, some of the settings that introduce a lot more checks are turned off

### Advanced

- Beginner Base
- Minimal Item Pool
- Pots, Crates, Rupees (Including Silver Rupees), wonder items, and beehives are **ON**
- Pots and Crate textures match contents
- 100 Skulls check is **ON** (talking to the cursed man tells you the item)
- Ice Traps are **ON**