

Ranks

There will be two systems for ranks. Power and Authority. All Ranks and Rank upgrades are granted by Mods with a majority vote should it need to be taken. Yes there will be IC reason but the mods still have to know and agree. Think Chuunin exam/council committee. Now just because your OC compares to a Canon Character in some way does not mean you get to be that rank. No one is entitled to any rank

Powerwise ranks will be like missions. Academy level, D, C, B, A, S rank. Authority wise ranks will be Academy, Genin, Chuunin, Special Jounin, Jonin, Sage, and Kage, with a half rank of Anbu up to the jonin rank. this means you cannot be "Anbu Sanin"

Power Ranks

****Academy:**** Someone who's in academy and is generally going to be weak and unskilled. This is assuming they aren't part of a clan with clan abilities like Akimichi or Aburame. This is like taking a 10 year old from an IRL elementary school and dropping them into narutoverse. Maybe giving them some pointy things.

****D:**** Will generally be anyone who hasn't passed the chunin exams or is just generally not directly dangerous. Perhaps some weak taijutsu and weak use of element releases but thats about it.

****C:**** Your above average genin (usually from outside training like the Hyuuga and Uchiha) to special jonin like ebisu who have more knowledge or are powerful in one area but not another (for a better explation of special jonin see [here](http://naruto.wikia.com/wiki/Tokubetsu_j%C5%8Dnin)). This and B rank are the widest range of powers and this is where the difference in skill shows.

****B:**** Base Jonin. skilled in all areas but may not be over the top in others or perhaps so skilled in one area they can use it to match other. an example is Might Gai could still use his own Taijutsu to compare with Kakashi who was a superior all-arounder

****A:**** This basically consists of anyone of a sage power or higher (not sage mode but like the three sannin)

****S:**** Anyone else. several Kage also fall into this category as well as all Akatsuki members and so on.

* Power Ranks are general guidelines when comparing character to character and one step up is not a true advantage with the exception of academy to genin and some cases in C to B. The sub voted against numbers so we're expected to keep the same responsible RPing based on power and skill so far.

*All power ranks are under the idea that you've just reached said rank aside from C and B which are more encompassing on power due skill gaps.

Authority Ranks

Academy: You're another citizen child. Find your seat on the playground and "play" ninja

Genin: Starter ninja who's main job (aside from missions) is to lead citizens to safety in times of crisis. they take on D and C rank missions and do have some authority in getting information but its more on jutsu scrolls, otherwise they're sometime made to lead academy students in training to help the teachers but this is up to the jonin themselves and

Chuunin: Upon completion of chuunin exams genin become chunin and gain no actual authority unless it is given by a jonin or higher such as Shikamaru leading the sasuke retrieval squad. more info to jutsu info and info to certain things in the village but still severely limited. these ninja are part of the villages defense and would be for more domestic situations.

Jonin: A "full" ninja in the extent of the word. They're made to lead genin aside from anbu jonin. they have way more access to info on ninja. various ninja lands and villages, jutsu scrolls, etc, with few exception such as Anbu info and such. these ninja are the village protectors and have authority in all situations aside from where Anbu and Kage are involved

-Special Jonin: Carry the same authority as Jonin with the exception of needing jonin permission (like a note) to get info above that of a chuunin where Chuunin have no right to it and would need someone to retrieve it

-Jonin commander: This is a special jonin rank given to a single jonin. they given the same authority as a council member and represent the jonin and the ninja at large when it comes to council meetings. think a military commander speaking with the government

Anbu: Anbu is a special half rank added onto an already specified rank (anbu jonin). this gives them a step above in situational authority but when it comes to info Anbu chuunin have that of jonin and anything above has more open resources due to being picked by the Kage or the village council

Sanin: Sanin is a special position that will be bestowed upon those who are offered the position. In the village they have the same authority as their Kage to the extent of regular ninja (excludes Anbu and council members). this authority (while backed by the kage) is normally one from respect for the ninja themselves.

Kage: Leader of the village who is selected by the lands Daimyo, council members, and jonin. they have the utmost authority but still have to reason with the council for decisions. obvious access to all info and is the village leader in defense

It should be noted that ranks can be skipped. say you do some amazing thing in the chuunin exams. If you had the recommendations you could be made a jonin

Abilities

Abilities will consist of many things. Nature releases, specified jutsu like Flying Raijin, and can do include very skilled levels of genjutsu, taijutsu, and Weapon skills. What is and isn't an ability is up to the Mods and when you can attain them is also up to the mods, and yes even what an RPer makes will be decided as a skill or ability and can be subject to debuffing if it is deemed a skill or we can suggest buff to compromise and make it an ability. Abilities can be denied in combination. example is you're not gonna have FTG and rinnegan. Abilities no longer grant an "affinity" directly per say. this means just because you have sharingan DOES NOT mean you'll have super powered fire and lightning. you can attain skills for these two sooner but that's it. your fireball jutsu will be the same as a fireball jutsu from an equal powered ninja from a mist hozuki ninja and the same is true for a hozuki using a water skill. As a way to balance this everyone will get Two affinities, One as a genin (D rank) and one at a jonin (B rank). Affinities are only given on the 5 basic chakra natures. So no one cannot have a slurpee release affinity. At your characters creation you will get 2 abilities but some will be barred at the same time you should know what your third ability will be that you will receive at either C or B rank. the mods will work with you some on what your abilities can be, can do (obviously if you take the nine tails and we approve it you won't just wake up with full control). For simplicity you should think of your character having "slots" and some abilities take up more slots than others but there will be no half slots.

Along side the above everyone will also have a "general abilities" this will serve to as a general catch all for none specific skills and weaker abilities. if you decided you wanna summon toads then it would fall under general abilities. If you wanted to know average sword skills you'd put it under this. if you wanna know water dragon missile you'd need to have the water ability and it would fall under that. If you were to be an inheritor of one of the mist blades then it is dependant upon which blade. The Executioner's blade can be taken here however Kiba, the mist blade cannot.

If you have a nature release kekkei genkai you will need to have the two or three base releases first.

Skills

Skills will be sub abilities and will be pretty simple. If you have lightning release then a skill can be Black Hunting. if you have lava release then an ability can be Lava Armor. If you have Byakugan and the training then you can have 8 trigrams palm rotation. Now some Skill only open up other skills. if you have Sharingan and you obtain Mangekyo then you have the skill Mangekyo sharingan which only entitles you to a pretty new eye. but it opens up to you learning amaterasu, susanoo body parts, and your own specialized mangekyo skill, each of which have to be their own skill.

Now there will be some "Skillities." This is a jutsu that can be either a skill or an ability. Prime Example is Summoning which will now have some limits but first is the Skillities explanation.

- * Making summoning a skill will grant you some summon pet or summon genus (frog, snake, dog, etc)

- * Making Summoning an ability will allow you to take several individual pets and one genus to start but as with any ability it can be expanded upon

This is all for now but all this is subject to change. there will be a google doc explaining what i just said about the summons [Here](). It should be noted that all canon jutsu and abilities are subject to debuffs by mods. just because it says it can do something doesn't mean it will