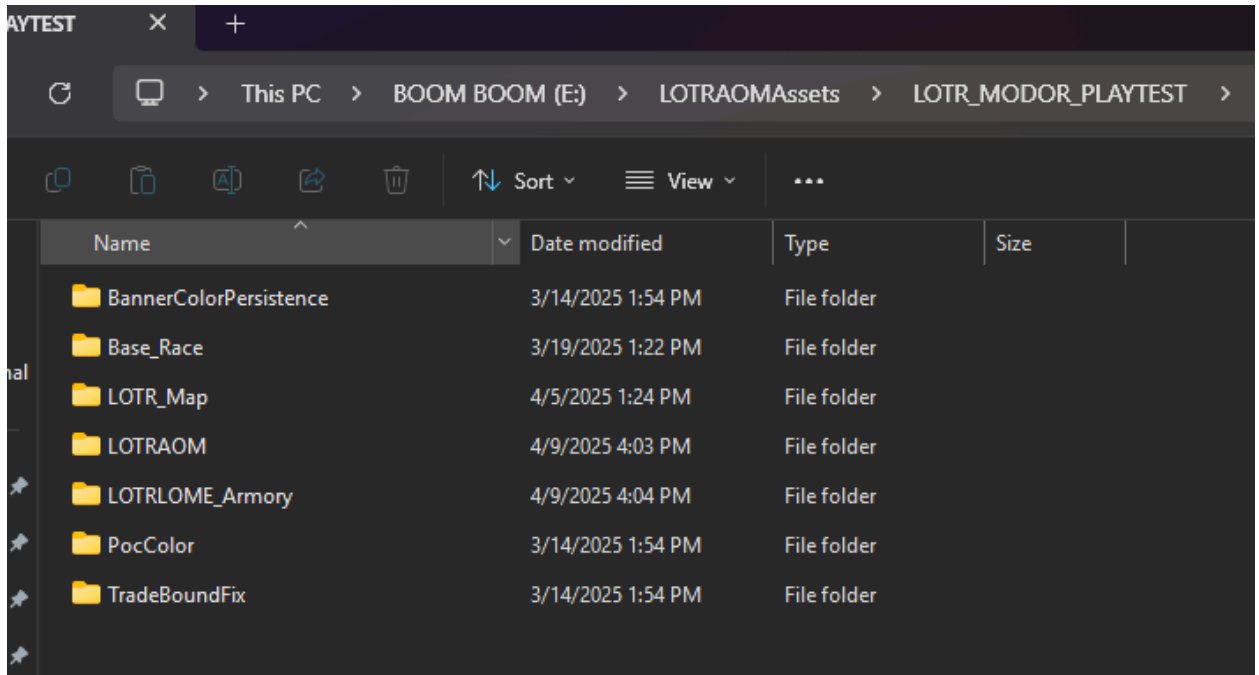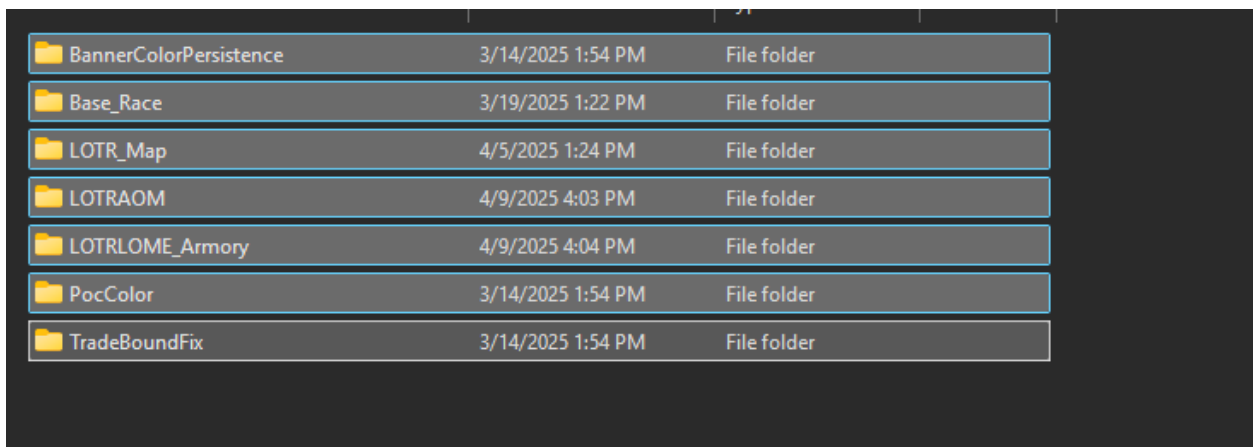1. Download the Zip File
   a. Depending on who you are (Patreon or not) the name of the file will be different
2. Extract the Zip file using your tool of choice (7-Zip/Winzip/etc)
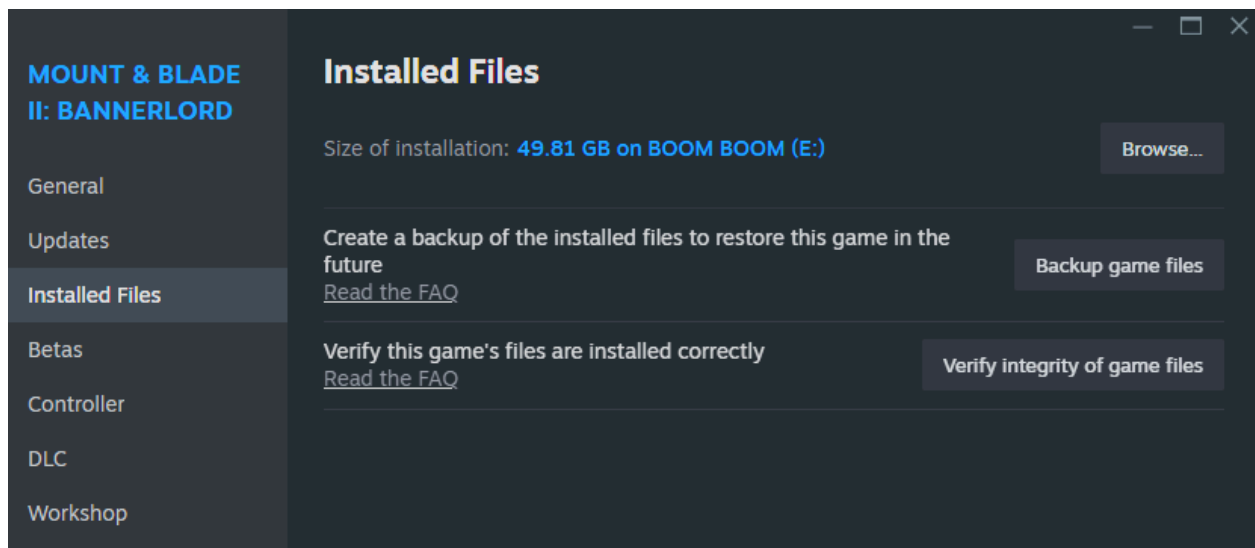3. Go into the Unzipped folder and there should be roughly 7 folders within that folder
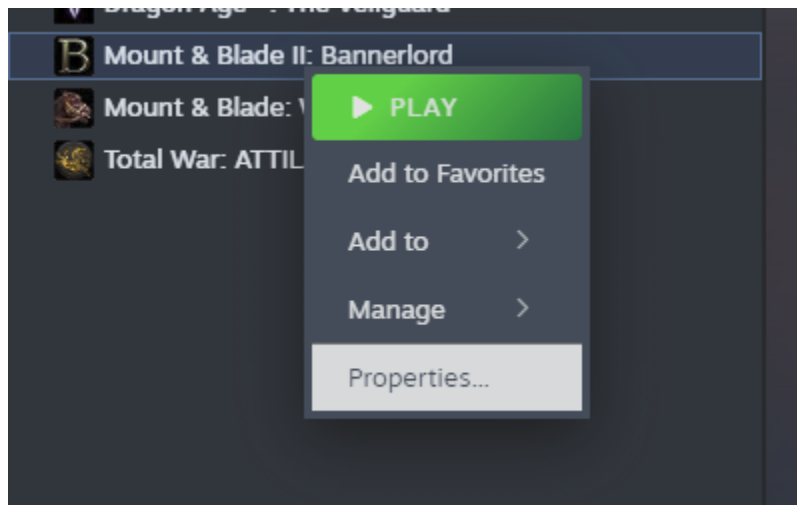

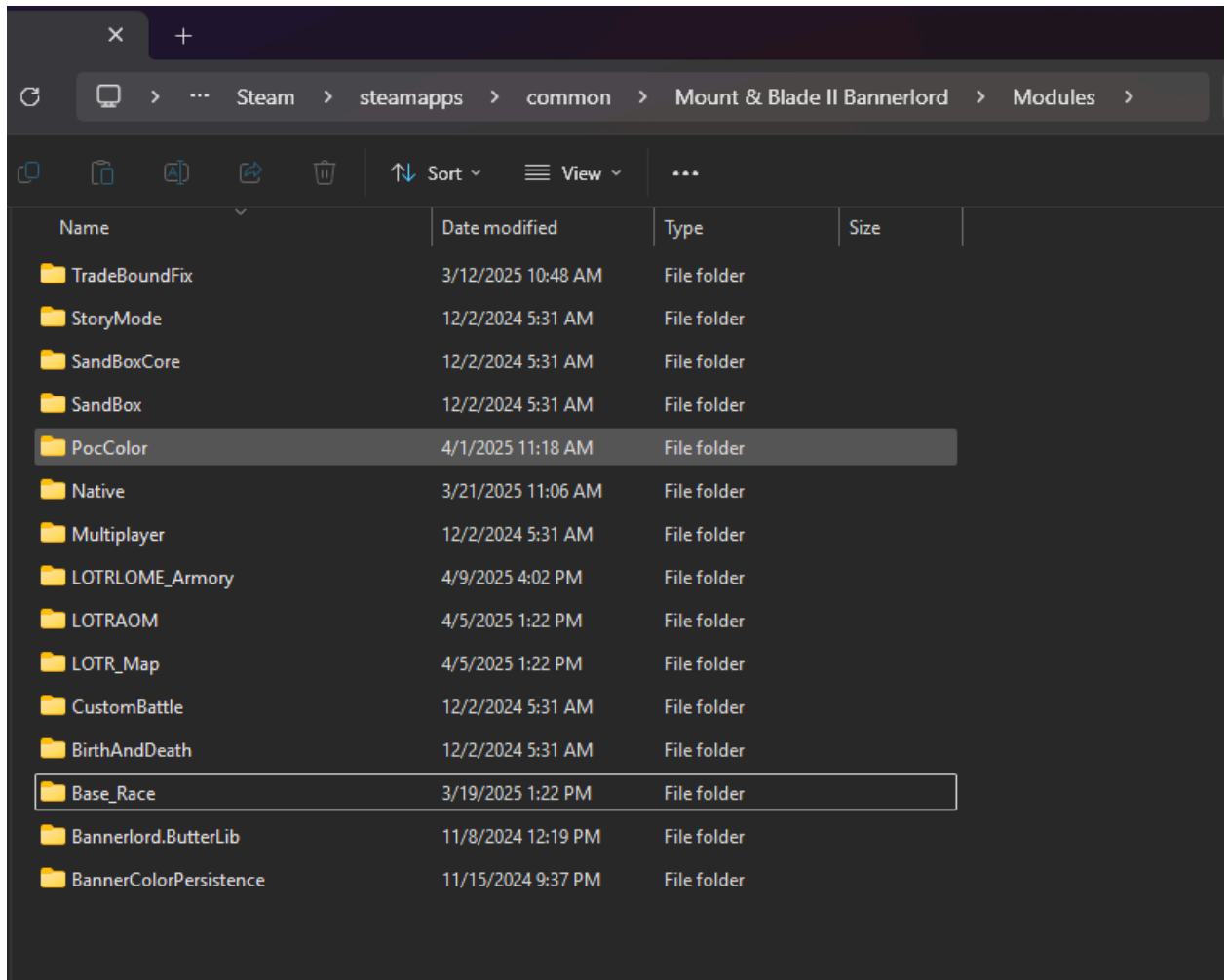4. Take those 7 folders, highlight them, copy them

5. Paste into YOUR bannerlord module folder
   a. If you don't know where this is, go to Steam
   b. Right Click on Bannerlord
   c. Properties
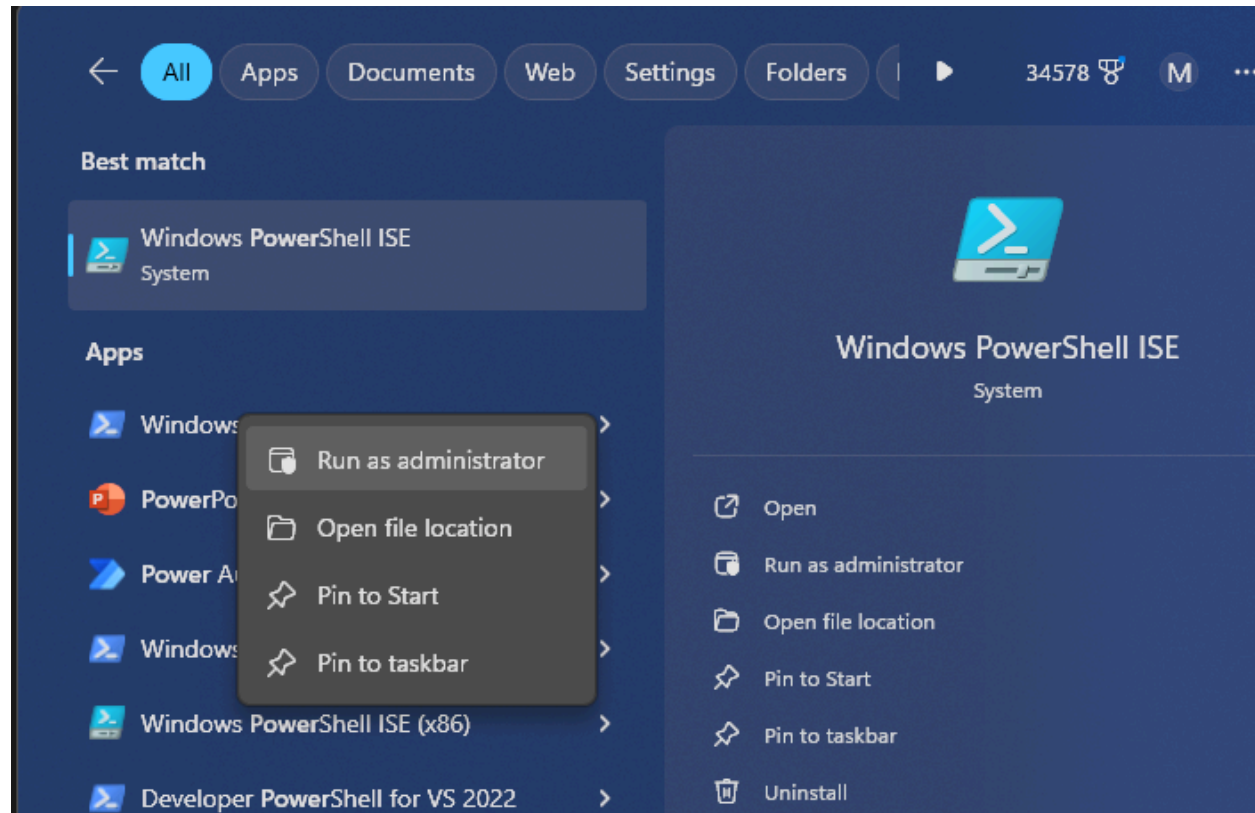   d. Go to Installed Files

e. Browse

6. It should like the image below when you are done pasting

7. Download Harmony and Butterlib from the Steam Workshop of Bannerlord II
8. You now need to unblock your DLLs
   a. Search for PowerShell
   b. Right Click
   c. Open as Administrator

9. Run the command to unblock your DLLs
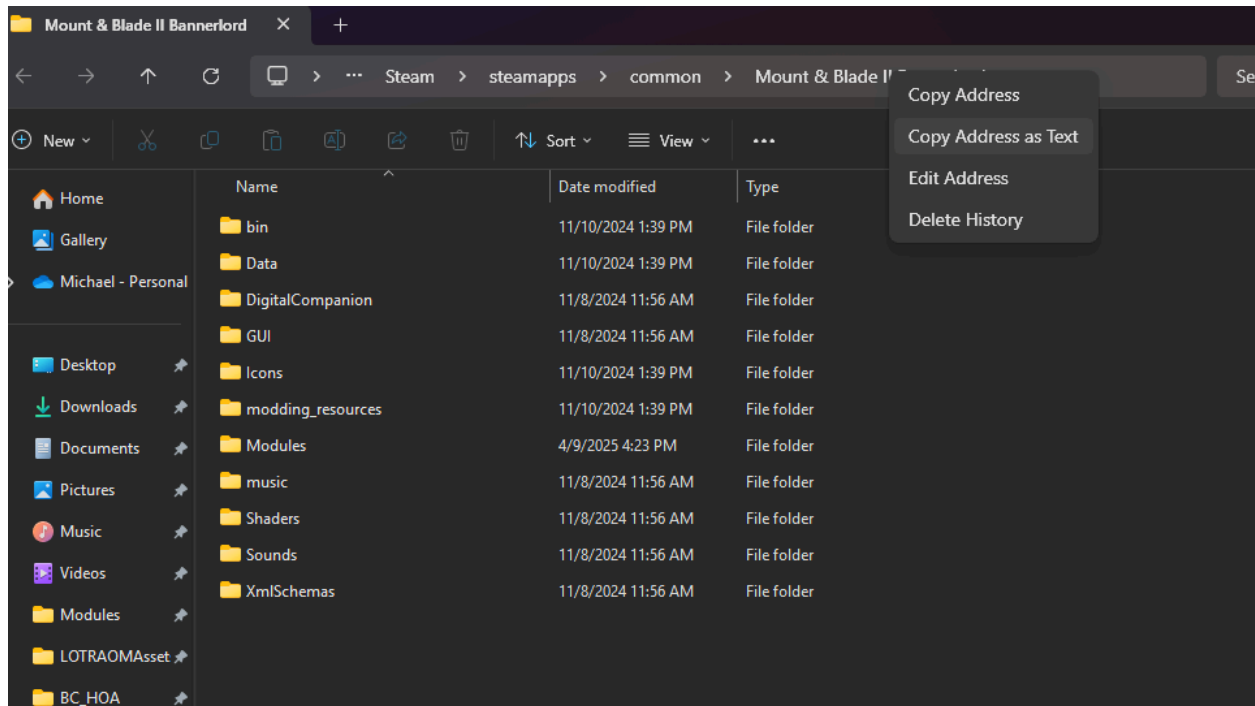   a. gci -Path 'E:\Steam\steamapps\common\Mount & Blade II Bannerlord\Modules' -Recurse | Unblock-File
   b. **NOTE: YOUR PATH MAY BE DIFFERENT THAN THE ABOVE!!!! FIND YOUR CORRECT PATH!!!**

```
PS C:\WINDOWS\system32> gci -Path 'E:\Steam\steamapps\common\Mount & Blade II Bannerlord\Modules' -Recurse | Unblock-File
PS C:\WINDOWS\system32> |
```

10. If it returns to a blank line, it worked
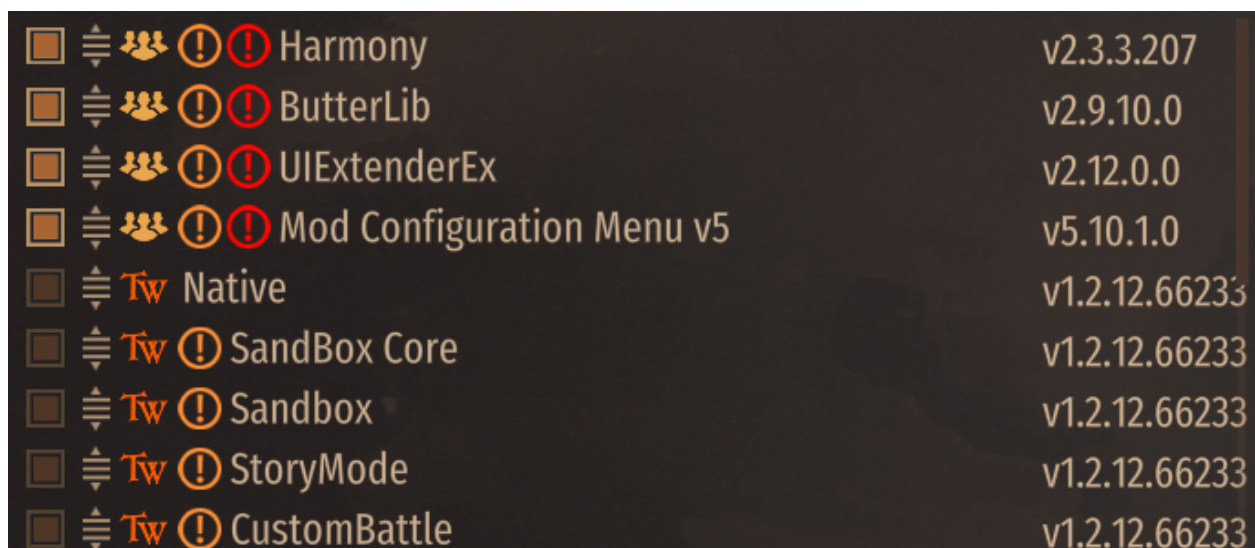11. If it returns a block of red text. READ THE TEXT
    a. Normally it will say your path doesn't exist
       i. If that is the case, go back to your module folder
          1. Right Click on the Address Bar
          2. Copy Address as Text
          3. Paste into PowerShell

12. Run the game
13. Load Order should look like this

Harmony	v2.3.3.207
ButterLib	v2.9.10.0
UIExtenderEx	v2.12.0.0
Mod Configuration Menu v5	v5.10.1.0
Native	v1.2.12.66233
SandBox Core	v1.2.12.66233
Sandbox	v1.2.12.66233
StoryMode	v1.2.12.66233
CustomBattle	v1.2.12.66233

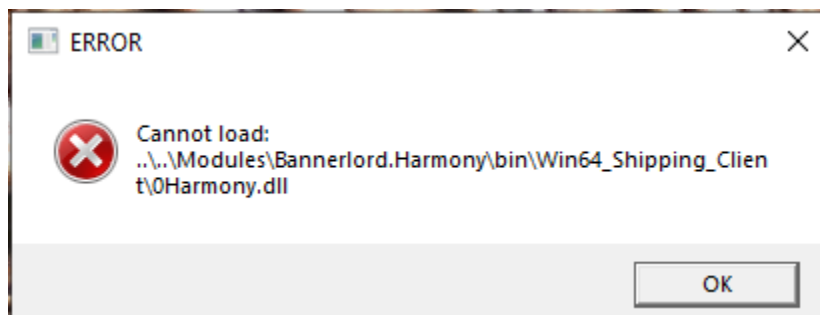|	
Tw ⊙ Birth and Aging Options	v1.2.12.66233
⊙ ⊙ TradeBoundFix	v0.0.1.0
⊙ LOTR_Map	e1.5.2.0
⊙ LOTRLOME_Armory	e1.5.2.0
⊙ Base_Race	e1.5.2.0
⊙ ⊙ POC Color Randomizer mod	v1.1.6.0
⊙ ⊙ BannerColorPersistence with BannerPaste	v1.4.6.0
⊙ ⊙ LOTRAOM	v0.0.5.0

14. Enjoy the game!

Common Issues

1. If you get any error message about .dll. You need to unblock DLLs

2. If you get any error message about texture_array
   a. Change your Terrain Quality to medium or higher

3. Any issue where the module is not showing up in load order
a. You didn't unpack the zip file correctly!!
4. Any issue where you cannot enable a module
a. You need to unblock DLLs