

Crit Pre-BIS

Helmet	 Bloodlord Gorget Requires the Vanquisher's Ward to equip Helm Medium Robe Item Level 62 514 Armor + 29 Strength + 19 Toughness + 18 Wounds + 2 Armor Penetration	
Shoulders	 Bloodlord Painmantle Requires the Vanquisher's Ward to equip Shoulder Medium Robe Item Level 62 514 Armor + 27 Strength + 21 Wounds + 10 Initiative + 2% Melee Critical Chance	
Chest	 Bloodlord Breastscale Requires the Vanquisher's Ward to equip Body Medium Robe Item Level 63 584 Armor + 30 Strength + 16 Wounds + 12 Initiative + 20 Weapon Skill + 2 AP per second	

Cloak	 Warlord Torment Cloak Requires the Invader's Ward to equip. Back Accessory Item Level 70 + 22 Strength + 18 Toughness + 18 Wounds + 102 Spiritual Resistance + 101 Elemental Resistance + 101 Corporeal Resistance + 2% Melee Critical Chance	
Hands	 Warlord Armscales Requires the Invader's Ward to equip. Gloves Medium Robe Item Level 71 482 Armor + 25 Strength + 25 Wounds + 18 Weapon Skill + 1% Melee Critical Chance ☐ Empty Talisman Slot	
Belt	 Bloodlord Bladebelt Requires the Vanquisher's Ward to equip Belt Accessory Item Level 60 + 22 Strength + 12 Wounds + 16 Initiative + 91 Spiritual Resistance + 91 Elemental Resistance + 91 Corporeal Resistance + 2% Parry + 1% Dodge	

Boots	 Warlord Bloodwades Requires the Invader's Ward to equip. Boots Medium Robe Item Level 71 482 Armor + 31 Strength + 18 Wounds + 17 Weapon Skill + 2% Dodge ☐ Empty Talisman Slot	
W1	 Bloodlord Edge Weapon Sword Item Level 60 56.0 DPS 2.8 Speed + 30 Strength + 32 Initiative + 2% Melee Critical Chance + 30 Melee Power ☐ Empty Talisman Slot	
W2	 Painblade of the Subjugator Weapon Sword Item Level 56 54.4 DPS 2.4 Speed + 24 Strength + 24 Toughness + 18 Weapon Skill + 2% Melee Critical Chance ☐ Empty Talisman Slot	

j1	 Iron Onyx Annulus Jewellery Accessory Item Level 40 164 Armor + 13 Wounds + 37 Weapon Skill + 1 Armor Penetration	
j2	 Platinum Onyx Annulus Jewellery Accessory Item Level 40 + 13 Wounds + 37 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1 Armor Penetration	
j3	 Sentinel Blood Chain This powerful accessory is able to harness the power of the Talismans. Jewellery Accessory Item Level 54 + 27 Strength + 17 Weapon Skill + 70 Spiritual Resistance + 70 Elemental Resistance + 71 Corporeal Resistance + 3 AP per second ☐ Empty Talisman Slot	

j4	 Warlord Blood Chain Requires the Invader's Ward to equip. Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration	
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no pots no talis no rr no tactics

after + rr

STR	530	530
MP	30	30
WS	509	705
arpen%	13	13
INI	193	0.4%
WOU	697	713
crit%	15+4 = 19	53 (with lini)
talis	8	0

Renown rank required 80							
 Might	 Blade Master	 Marksmen	 Impetus	 Acumen	 Resolve	 Fortitude	 Vigor
14	14	14	14	14	14	14	14
10	10	10	10	10	10	10	10
6	6	6	6	6	6	6	6
3	3	3	3	3	3	3	3
1	1	1	1	1	1	1	1
+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺
 Opportunist	 Sure Shot	 Focused Power	 Spiritual Refinement	 Quick Escape	 Improved Flee	 Expanded Capacity	
15	15	15	15	20	15	20	
15	15	15	15	15	15	15	
10	10	10	10	10	10	10	
5	5	5	5				
+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	
 Reflexes	 Defender	 Deft Defender	 Futile Strikes	 Trivial Blows	 Hardy Concession	 Regeneration	
10	10	10	15	15	15	20	
5	5	5	15	15	5	20	
5	5	5	10	10	3	15	
1	1	1	5	5	1	10	
+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	+ - ↺	

Crit Based BIS

Helmet  Warlord Gorget Requires the Invader's Ward to equip Helm Medium Robe Item Level 72 572 Armor + 32 Strength + 14 Initiative + 20 Weapon Skill + 5 AP per second Empty Talisman Slot Warlord's Blood Offering Kit	
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Shoulders	 Warlord Painmantle Requires the Invader's Ward to equip. Shoulder Medium Robe Item Level 72 572 Armor + 35 Strength + 21 Wounds + 15 Initiative + 2% Melee Critical Chance ☐ Empty Talisman Slot Warlord's Blood Offering Kit	
Chest	 Victorious Breastscale Requires the Vanquisher's Ward to equip Body Medium Robe Item Level 68 616 Armor + 38 Strength + 22 Wounds + 10 Initiative + 4 AP per second ☐ Empty Talisman Slot Victorious Blood Offering Kit	
Cloak	 Victorious Torment Cloak Requires the Vanquisher's Ward to equip Back Accessory Item Level 65 + 25 Strength + 16 Wounds + 10 Initiative + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 2% Melee Critical Chance ☐ Empty Talisman Slot Victorious Blood Offering Kit	

Hands	 Warlord Armscales Requires the Invader's Ward to equip. Gloves Medium Robe Item Level 71 482 Armor + 25 Strength + 25 Wounds + 18 Weapon Skill + 1% Melee Critical Chance ☐ Empty Talisman Slot Warlord's Blood Offering Kit	
Belt	 Victorious Bladebelt Requires the Vanquisher's Ward to equip Belt Accessory Item Level 65 + 19 Strength + 18 Wounds + 13 Weapon Skill + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 32 Melee Power Victorious Blood Offering Kit	
Boots	 Victorious Bloodwades Requires the Vanquisher's Ward to equip Boots Medium Robe Item Level 66 470 Armor + 16 Strength + 18 Wounds + 17 Weapon Skill + 2% Melee Critical Chance ☐ Empty Talisman Slot Victorious Blood Offering Kit	

W1	 Bloodlord Edge Weapon Sword Item Level 60 56.0 DPS 2.8 Speed + 30 Strength + 32 Initiative + 2% Melee Critical Chance + 30 Melee Power  Empty Talisman Slot	
W2	 Painblade of the Subjugator Weapon Sword Item Level 56 54.4 DPS 2.4 Speed + 24 Strength + 24 Toughness + 18 Weapon Skill + 2% Melee Critical Chance	
j1	 Iron Onyx Annulus Jewellery Accessory Item Level 40 164 Armor + 13 Wounds + 37 Weapon Skill + 1 Armor Penetration	

j2	 Platinum Onyx Annulus Jewellery Accessory Item Level 40 + 13 Wounds + 37 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1 Armor Penetration	
j3	 Victorious Blood Coil Replica An untrained eye can't spot the difference from the original, but the wearer is able to harness power of Legendary Talismans. Jewellery Accessory Item Level 68 + 25 Strength + 9 Wounds + 15 Weapon Skill + 81 Spiritual Resistance + 82 Elemental Resistance + 82 Corporeal Resistance + 3 AP per second ☐ Empty Talisman Slot Victorious Blood Offering Kit	
j4	 Warlord Blood Chain Requires the Invader's Ward to equip. Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration	

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after + rr

STR	573	633 (lini here)
MP	62	62

WS	454	766 with talis
arpen%	11	11
INI	334*	-0.3%
WOU	703	767 (lini here)
crit%	16 + 4 = 20	29 + 15 = 44
talis	8	0

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Might 14 10 5 3 1	Blade Master 14 10 5 3 1	Marksmen 14 10 5 3 1	Impetus 14 10 5 3 1	Acumen 14 10 5 3 1	Resolve 14 10 5 3 1	Fortitude 14 10 5 3 1	Vigor 14 10 5 3 1
+ - U	+ - U	+ - U	+ - U	+ - U	+ - U	+ - U	+ - U
Opportunist 15 15 10 5	Sure Shot 15 15 10 5	Focused Power 15 15 10 5	Spiritual Refinement 15 15 10 5	Quick Escape 20 15 10	Improved Flee 15 10	Expanded Capacity 20 15 10	
+ - U	+ - U	+ - U	+ - U	+ - U	+ - U	+ - U	
Reflexes 10 5 3 1	Defender 10 5 3 1	Deft Defender 10 5 3 1	Futile Strikes 15 15 10 5	Trivial Blows 15 15 10 5	Hardy Concession 12 10 5 3 1	Regeneration 20 15 10	
+ - U	+ - U	+ - U	+ - U	+ - U	+ - U	+ - U	

Stat Based BIS (STR+WS)

Helmet	 Warlord Gorget Requires the Invader's Ward to equip Helm Medium Robe Item Level 72 572 Armor + 32 Strength + 14 Initiative + 20 Weapon Skill + 5 AP per second	
Shoulders	 Warlord Painmantle Requires the Invader's Ward to equip Shoulder Medium Robe Item Level 72 572 Armor + 35 Strength + 21 Wounds + 15 Initiative + 2% Melee Critical Chance ☐ Empty Talisman Slot	
Chest	 Warlord Breastscale Requires the Invader's Ward to equip. Body Medium Robe Item Level 73 646 Armor + 36 Strength + 25 Wounds + 20 Initiative + 4% Parry	

Cloak	 Beastlord Cloak of the Vanquisher Back Accessory Item Level 45 + 24 Strength + 32 Wounds + 72 Spiritual Resistance + 84 Elemental Resistance + 72 Corporeal Resistance ☐ Empty Talisman Slot	
Hands	 Victorious Armscales Requires the Vanquisher's Ward to equip Gloves Medium Robe Item Level 66 470 Armor + 22 Strength + 12 Weapon Skill + 18 Melee Power + 3% Reduced chance to be Parried	

Belt	 Victorious Bladebelt Requires the Vanquisher's Ward to Equip Belt Accessory Item Level 65 + 19 Strength + 18 Wounds + 13 Weapon Skill + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 32 Melee Power	
Boots	 Warlord Bloodwader Requires the Invader's Ward to Equip Boots Medium Robe Item Level 71 482 Armor + 31 Strength + 18 Wounds + 17 Weapon Skill + 2% Dodge	

W1	 Bloodlord Edge Weapon Sword Item Level 60 56.0 DPS 2.8 Speed + 30 Strength + 32 Initiative + 2% Melee Critical Chance + 30 Melee Power  Empty Talisman Slot	
W2	 Sociopath Weapon Sword Item Level 55 54.0 DPS 2.7 Speed + 29 Strength + 28 Toughness + 38 Weapon Skill Empty Talisman Slot + Requires Conqueror's Ward to Equip. + Judgement IX - On Hit: 5% chance to persecute target for 300 Spirit damage.	
j1	 Iron Onyx Annulus Jewellery Accessory Item Level 40 164 Armor + 13 Wounds + 37 Weapon Skill + 1 Armor Penetration	

j2	 Beastlord Blood Chain Jewellery Accessory Item Level 45 + 24 Strength + 13 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 64 Corporeal Resistance + 1 AP per second + Pocket	
j3	 Victorious Blood Coil Replica An untrained eye can't spot the difference from the original. This powerful accessory is able to harness power of Legend. Jewellery Accessory Item Level 68 + 25 Strength + 9 Wounds + 15 Weapon Skill + 81 Spiritual Resistance + 82 Elemental Resistance + 82 Corporeal Resistance + 3 AP per second ☐ Empty Talisman Slot	
j4	 Warlord Blood Chain Requires the Invader's Ward to equip. Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration	

no pots no talis no rr no tactics

after + rr

STR	641	705 (with lini)
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MP	233	233
WS	499	619 (+8x24 = 811)
arpen%	10	10
INI	204	-0.2%
WOU	684	782 (with lini)
crit%	4	4%
talis	8	0

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Renown rank required 80

Might 14 10 5 3 1 + - U	Blade Master 14 10 6 3 1 + - U	Marksmen 14 10 5 3 1 + - U	Impetus 14 10 5 3 1 + - U	Acumen 14 10 5 3 1 + - U	Resolve 14 10 5 3 1 + - U	Fortitude 14 10 5 3 1 + - U	Vigor 14 10 6 3 1 + - U
Opportunist 15 12 10 5 + - U	Sure Shot 15 12 10 5 + - U	Focused Power 15 12 10 5 + - U	Spiritual Refinement 15 12 10 5 + - U	Quick Escape 20 15 10 + - U	Improved Flee 15 10 + - U	Expanded Capacity 20 15 10 + - U	
Reflexes 10 6 3 1 + - U	Defender 10 6 3 1 + - U	Deft Defender 10 6 3 1 + - U	Futile Strikes 15 12 10 5 + - U	Trivial Blows 15 12 10 5 + - U	Hardy Concession 14 10 6 3 1 + - U	Regeneration 20 15 10 + - U	