

# Shadar Logath

Welcome to Shadar Logath, Place Where the Shadow Waits! This place has helped give birth to a new, stronger evil. Something so fearsome and cruel that even the *Machin Shin* flees from it! It is your duty, Padan Fain, to go and spread your Corruption throughout the land! Tarmon Gai'don may be approaching, but that doesn't mean you can't have a little bit of fun along the way, does it? This will be where you and your Corrupted can plot and plan for the frenzy of blood to come.

It's pretty lonely in here right now, so just pick a color and bide your time until you can find allies.

Kasimir (Kaim) - Padan Fain

Put your name and role up top, along with your colour. A note to any DFs around: I'd like an alliance. Or you might like intel and a second win condition.

## **Final Battle Notes:**

So for your haunting in the Final Battle, you of course get to use *Mashadar* to start wreaking havoc on the Trollocs. This will kill and wither them away Indiana Jones style. How this will work is the fog will come from the panda, which is still buried in the manure pile, but was dug up when Leas Fel was killed, on accident. :P (Ashiok had a request for something with the panda, but the write-up got way too long and I had to nix it, so I figure if you want, you could do something with it for your ghost attack against the trollocs.)

You could even have the panda *destroyed* to release the evil of *Mashadar* that's been building up inside of it since your death!

You advised us, where possible, to go for Mydraal and Dragkhar. How would *Mashadar* affect those, just to check?

Strike out at them with tendrils of fog, and on contact should pretty much mess them up. :P Instead of converting them, we could just have it like dissolve their skin or some brutal stuff like that. :D

Fair enough. Also: is the panda a legit final target? :P That dreamwalking Mashadar panda is evil! :P

The panda is at this point: just been chilling, if somebody wants to do an RP with it, I'll roll with it. If not, I remember Xaneth or whatever his name is wanted to have a mention in the writeups, like with how he had Rubix add him in that game, so I was going to have him walking through the village in the aftermath, and pick up and find the panda, unleashing *Mashadar* once again. If not, I was actually more recently leaning towards having the fog appear in the final battle to help

the villagers anyway, and I thought allowing the dead to come back would be a great way to allow this to happen. (and save me some write-up room!) XD

...why not both? :P Anyway, Kaim's dead so he's probably not a legit repository for Mashadar. After the battle, Xaneth could still walk through and get hit by Mashadar anyway if the fog is clinging to its origin point. But yeah, I like the idea of Mashadar weapon of mass destruction ;) Very true. Buut yeah, have fun with it! (Really help out the villagers, as your fog will be it's greatest asset at this point!) And the fog from the Horn of Valere is the perfect setup for *Mashadar*.

They'd better nominate me for Honorary Villager after that. I'm busting my ass to help them :P Good Guy Fain: Comes back from the dead and helps kill shadowspawn.

Bloody straight ;) Thanks for the one post amnesty though. Some RP to liven up the final battle should be fun ;)

Yeah, and it did help nail the game down to a canon type time period. And I was talking with Meta, and instead of the Whitecloak ending, he helped suggest some alternatives, give a more "help/hero from within the village" type conclusion. (instead of relying on Gambles or random intervention) [Damn browser crashed again. Running 3 60k+ word docs will really stress your system, I suppose) :P

The last one is the DF doc? (I guess we could adjourn back to the dead doc to help your browser? I have my instructions and I know what I can do now ;) )

Nah, I closed the others since they're inactive now, I just had them all running, plus a youtube tab. I'm not really nice to my laptop, apparently) >.<

Oh goodness, that explains a lot >> So no more Whitecloak ending?

Probably not. ./ The villagers deserve some sort of break, afterall. :P

Ha! Nice GM is nice :P When does the cycle close again, by the way?

Like, 23 hours or something like that. Or if I decide to write up the ending sooner, but I'll probably procrastinate it. XD

Oh, ok, cool. No rush to RP then :P

Yeah, let some other ghosts do some stuff first, *then* come in strong with the *Mashadar*. :P This should be fun for everybody, though! :D

It will, thanks :P I am excited at the chance to unleash a weapon of mass destruction ;)

Weapon of *Mashadar*\* Destruction. ;)

Ha! Nice! :P

### Kas's Sticky Notes:

#### Things to keep track of:

- Mayor: rotating?
- Night 2 Fang tied to Binnt
- Day 3 vote tied to Wilson.
- Aspren: why group regular villagers?
- eye on Ash
- Wilson's distribution

- Awes: in contact with Wisdom since before Night 1? --reference to the double-tap and loyalties.
- If cautious Forsaken: look at Joe/Aspren?
- Wolfbrother in contact with Awes. Identity revealed to Maili at this point.
- WB/other role: Senna, Rishi, Newan.

#### Suspicion list:

- lev → never responded to PMs, posts late for Rengar to be lynched. [A3]
- Wilson (?) → note that the claim of Malai comes through Wilson. + interesting amount of Day 1 trust + predicted Forsaken--similar playstyle? (low suspicion)
- Grey (?) → lynch attitude shift *but* not contributing at the same time.
- Joe → throws out WGG, backs out on it. Votes lev, but also made Wilson Mayor.
- Lem → early lynch suggestions + advocate of lynch on Ashiok + Newan.
- Ashiok → inconsistent behaviour/acting strangely. Connections: Ash tried to vote lev for Mayor--consistent with DF theory. If either turn out to be DF, best check the other. [A3]
- Aspren → asked regular villagers to contact him, argued early in the game that the odds that Waes and Wilson were DFs were high given the number of votes for them.
- Aonar → knew Awes was a Channeller. But no double-tap. Reverse-gambit?
- Awes → ?
- Alv → voted for Lam, when everyone else was trying to figure what lev was up to.
- Newan → why defending lev? Voted Lam.
- Jaelre → vascillates about likelihood of WGG. Kind of what I did as a GB; suggest it but backpedal because general opinion says it isn't likely.

#### Suspected/Confirmed Roles:

- Newan: regular villager [suspected; claimed by Newan in PMs to myself and Awes.]
- Wilson: Aiel-blooded [suspected; claimed by Wilson in PMs to myself and Maili.]
- ~~-Jain: Dreamwalker #1~~
- Malai: thief-taker
- lev: regular villager [suspected DF; claimed/IMPLIED in a post.]
- Awes: channeller [claimed by Awes; semi-confirmed by write-up.] → Earth used.
- Rishi: regular villager [suspected Dreamwalker; claimed in a PM to Awes--could Awes be lying to protect her just in case?]
- Aonar: regular villager [claimed by Awes and himself--lying?]
- Aspren: regular villager [implied/suspected from post]
- Bunnt: has a role? [suspected]
- ~~-Rengar: Whitecloak~~
- Wolfbrother: Newan, Rishi, Grey, Nath (>12.45hrs, >01.21 hrs.)
- Viewer: Rishi, Senna, Newan? Nath? (>02.04hrs)
- Alvron: Dreamwalker #2

#### Current Villager Organisation:

- Awes, Aonar, Wilson, myself, Jerric, Shiv
- Awes: knows the Wolf-Brother, Viewer, Thief-Taker, Aiel-Blooded

- Myself: knows the Thief-Taker [designated contact], Channeller, Aiel-Blooded
- Wilson: knows the Wolf-Brother, Dreamwalker #2 [designated contact], Channeller
- Aonar: knows the Viewer [designated contact], Channeller
- Maili: knows the Wolf-Brother, Aiel-Blooded

#### Current prospects for Corruption #1:

Newan (?), Erik, Douza, ~~Senna~~, ~~Rishi~~, Alvron, Aonar, Awes?

#### Current Game Plan:

1. Loyal, helpful villager: let DFs weed out villagers with roles and help village weed out DFs. When about 1-2 DFs left, consider corrupting a DF or otherwise gaining access to their kill and using it against the village. Either way, when about 1-2 DFs remain, that will be the turning point for the village.
2. If discovered: offer alliance to village against DFs. Ace: corrupt either experienced or unexpected village player. Play DFs against village.
3. If DFs seem to be winning: village alliance + corrupt a DF. May need to be done early in order to prevent DFs from gaining supremacy. All in all, beware of this possibility. Side with village.
4. Targets: Viewer, Thief-Taker, Aiel-Blooded. (Wolf-Brother? Dreamwalker?)

#### Assumptions

- ~~A1. There are 2 Dreamwalkers.~~ [Confirmed: there is just 1 Dreamwalker left now.]
- A2. There was only one Whitecloak. He was Rengar.
- A3. At least one inexperienced/rash DF.
- A4. It is highly unlikely that *both* Awes and Wilson are DFs. (Incidentally, if Wilson turns out to be a DF, best check Awes.)
- A5. At least one member of the DFs is experienced and therefore understands the typical strategies and limitations of the game.
- A6. WGG was not in play; while there are 5 Channeller weaves, putting Awes in a position of power would have been temporary at best, as it depended on too many things, *including* PF not striking within the first two cycles. [A5.]
- A7. The Forsaken is a highly cautious player.
- A8. The Forsaken has drawn suspicion on the first day. [♦ A7.; implications: Forsaken is lev, Grey, Newan, Dellan...]
- A9. The Forsaken is an experienced player likely to be suspected. [Wilson, Joe, Awes (A10.)...]
- ~~A10. The Forsaken has powers not added in the write-up. (Übertin?!) [Nixed by Word of Gamma.]~~

#### Easy Access:

##### Day One: General Game Plan

##### Night One

##### Day Two

##### Night Two

# Day One

Ohgod. Why. Why. I am doomed :’(

...congratulations, GM, the Padan Fain you picked is now panicking.

Yeah, the randomizer was not very nice to you. :/ I was almost tempted to re-roll just because you were Fain and thought, “oh, how typical”. But, we’ll see how things go. ;)

Out of curiosity, how did you randomise it?

[Mafia Randomizer](#) generator site, thing.

Storm it I keep using my dead doc colour by reflex >>. Ok, thanks :) I might refer to it myself when I get my game out of the tweaking stage and in the queue.

Definitely, that’s basically what I did with it.

Clarificatory questions about my task--can I ask them here?

Sure. If the village gets rid of the darkfriends, and there’s just still one of me here--I haven’t corrupted anyone--do they win by default?

Their task is to root out *all* evil, so they’d still have to hunt you and any possible Corrupted down. Ah, shucks, I misread that rule and forgot. Sorry :/ Thank you for the clarification. TBH, my main concern for this game was, “How can I not get killed by Darkfriends/Corrupted by Fain?” ...I guess the latter is no longer my worry.

Yeah, the dice can be quite ironic like that. :P

At least you’re not starting sentences with ‘S’ anymore. I only noticed after Heron asked me to look at your posts.

Dude. You have no idea. It crippled almost any conversation chances I had for the first few days, it was so hard sitting there as everybody’s planning, tossing questions and ideas around, and I had to spend at least a minute thinking of the appropriate S word to start with. >.< Yeah, I thought Aonar’s curse was bad, but yours was just cruel, seeing as you had to use it in the doc as well :/

3 Docs\*, with horribly bright, garish colors as my font. Orange and bold neon green. :P [I heard you had font confusion at points ;\)](#)

Yeah it got confusing at multiple points. 3 Docs was just *too* much. So the main question here though is.... who do you want to Corrupt? ...and I start accidentally typing in orange. Perfect. ...at this point, if we’re trying to pick someone I work well with, it’d be Awes for sure. The thing is, having expressed that about working with him several times--and it’s apparent all over the dead doc, I’d say that he’s not a good choice. I’ve made up a bit of a ‘wish-list’ (man this Padan Fain gig makes me like an evil talent scout looking to set up a soccer team...)

Did you say List\*? :D

1. Awes
2. Aonar
3. Wilson

Yep, I did say list, but not a TMed sort. Just a very rough list. My rationale for Aonar would be that as Fain, I'd be looking to cover my weaknesses immediately. I can't lie or bluff very well, which means I'm looking for a player who can handle that aspect a lot better than I do. I *might* consider Wilson but I don't know how good she is at that. I'm not so keen on Corrupting Awes at the moment, because if the Darkfriends get a killing game on (and honestly, this assumes neither of the three are Darkfriends which they could very well be...) , then my best bet would be working with the village and being the first in the backstab roulette to follow.

...ok, sorry, long-winded way to saying: 1. I'm not sure if I should Corrupt anyone the first night, 2. I'm looking at someone like Nixi/Twei at the moment.

No, be as long winder as you want. This type of plotting/back-stabbing is the kind of evil that fuels Shadar Logath, after all. And it's nice to rationalize things out. I did try to drive a wedge of suspicion/mistrust through the villagers by having their Role be lost by Conversion (and balancing issues) because they know they can be Corrupted at any time, so they'll be less likely to declare roles/absolutely trust anybody.

Yes, that's also true. Aonar and I were semi-discussing this for a bit in the dead doc. A player better at the plotting/backstabbing things (this is one of my weaknesses) might be tempted to play Fain a bit more proactively (i.e. manipulation.) At this point, I'm more inclined to play to my strengths and generally 'throw-in' with the village for now and try to be off the radar. But I'm not sure how well that works, given I got to do that in Game 5, but apparently everyone, for some reason I don't understand, wanted me dead in QF 2 so there's that to consider :P

I guess the thoughts I've had so far can be summarised like this:

1. 'Lay low'/play loyal role-less villager (for now.)
2. I'll definitely want to keep one or two Corruptions in handy for when the village starts trying to put down Fain. It'll cause more suspicion, especially if I can pull a Rengar-type swap.
3. If I don't Corrupt anyone on Night 1 or so, they might start thinking the Darkfriends are the primary threat, and that's thinking I want to encourage.
4. It's also probably unfair to whoever I corrupt because if I get offed on Night 1 / 2, they're pretty much in for it anyway.
5. These actually suggest to me that I should be looking at a more passive player for my first Corruption, whenever that happens. I believe that late in the game when trust networks have been established, Corrupting someone who isn't so good at this lying and backstabbing and manipulating business would be putting them on the spot/in risk of easy discovery. Which means that even if I'm looking at one of those three on my wishlist, I shouldn't be Corrupting them early.

Very well thought out analysis. It definitely will be very tricky. You could always end up rolling Dice for it! :P *Because that worked so good with Trahar?* :P But you will show up as a 'Regular Villager' when Viewed. And I actually haven't made an official ruling, but I do believe the Action can technically be Tracked the following day by the Thief-Taker

Ah thanks--I was actually going to ask about that. My suspicions were that they could be, so at any rate, I think I'm not in a rush to Corrupt anyone until I at least see how the first night plays

out. (Besides, passive (initial) play worked so well for the Ghostbloods and 17s :P )

I think you'll do fine. At this point, so many players have so many different players to "watch out for" in these games by now, there will be so much over-analysis on what *everybody* says. I really can't wait for the bloodbath to begin. >:D

GM's privilege indeed ;) (And fair enough, I'm just annoyed that apparently after Meta's comment on Game 5, *everyone* seemed to be falling over themselves to get me killed on Day Two of QF2, so I'm now paranoid.)

TBH, I'm kind of *really* tempted to play loyal villager until they start looking for Fain and then see if I can get them to kill each other without my having to whip out a convert ;) That might be interesting, given I don't show up on the radar if I don't Corrupt. But that's not a particularly good strategy, so...

Because if you do get taken out early in the game, then it's just game over for the Corrupted before they even get going. :/ Which I did want to try and avoid that, but that is the nature of the Cultist role. Yeah. It's just that for some reason or other, I feel morally bad about Corrupting someone and dying and leaving them to fend for themselves with no way to get faction mates >>. And other Corrupted would show up to a Viewer, yes?

Yes. But, with every villager you Corrupt there's a chance at depriving them of any potentially vital Role they may need. Agreed. See, this is why my first reaction to getting Fain was panic :/ Or you could even stumble upon a Darkfriend! O.o The Dual-Win condition will make things interesting. And while this came up with people goofing around in the Shayol Ghul Doc, I did interject that nobody *technically* needed to declare themselves in these Docs, since I never specified in the Rules, and I am treating my rules as Magic the Gathering card text. As concrete law. I could always of course update the Rules later with a Core package...but meh. :P ...I really like that metaphor ;) Hmm, good point. Maybe I should make my text less indicative of who I am. That way, if my first Corruption does hit a Darkfriend, they mightn't be sure of who they've got.

Yeah, I'm realizing just how crazy precise the wording needs to be in the rules for these types of Games, because as the more complex it gets, the more convoluted everything becomes.

[Redacted: random irrelevant conversation about other things and Szeth on Threnody.]

[Doing some other thinking down here, don't mind me.] A tip learned from the multiple Docs last game: It helps to have people on your team with a similar time schedule as you, so you all can be on and plan at the same time. ;) Thanks for the tip, GM Almighty ;)

At the moment, there are 2 kills in circulation. I assume the Wolf-Brother is not going to proactively stabby-stabby someone at this current point in time. There's not yet much of a big risk in converting someone else, although I'd really like to delay Corruption at least by one night just so they can make a lot of noise about the darkfriends. At this point, I would ideally prefer not to Corrupt a DF, so I don't have to worry about backstabbing from that end. In general, I guess the idea is: as Fain, I don't *have* to rush--it's just that I can't entirely sit back and play passive or I'm too subject to luck throwing the game against me. First takeaway is that I have only three Corruptions possible, so I *have* to use them strategically. Yeah, figuring out how many players you could convert was the hardest part in assigning the role, really. How did you establish it in the end, out of curiosity?

Ran a "simulation" on paper with a guessed number, trying to "predict" the worst case scenario



of losses for the villagers each night, (with maximum number of deaths and corruptions), and see'd how long that could potentially play out. Taking into effect role-blocks, misfires, and other player/random error, it should be balanced enough I hope. "Definite No's"? Sounds like a dating site list. :P [Indeed: being an evil, corrupted man, it's very hard to get a good date, even though I'm not picky ;\)](#) And oh, that makes sense, fair enough.

\*"The Ways", a Wheel of Time/other fantasy fan dating site. "Sign up today and we'll have you speeding on your Way to the love of your life in no time!"\* [Plus lots of death!](#) Well, it doesn't help when % dates randomly combust into a pile of beetles from the inside out. O.o [Hey, they should've put that on their dating profile from the start!](#)

1. Alvron
2. Douza
3. Sphinx
4. Binnut
5. Aspren
6. Theormaker

[Definite 'no's](#) [Most of the players I'm listing here are a bit too erratic for my liking or have been very inactive the last game.]

1. Ashiok
2. Jain
3. Grey
4. Dirt
5. Kaim

Very nice start though. Good luck with the planning, I'll be hopping off now. I'll be back in later though to see how things are coming along in the Docs/thread. Have a good one, and good luck, Padan Fain, sir. ;) [Will do. See you around, GM Almighty. Have fun!](#)

GM Almighty. That has a nice ring to it. :P I can see why Meta and all the other GMs enjoy this so much, now. [I haven't even begun sacrificing chasmfiends yet!](#) :P

Keep it in world/universe! There are totally tons of Trollocs/Myradrals and other sorts of beasts/shadowspawn you can sacrifice though! [Will do ;\)](#)

Only Gambles has the power to Universe-Hop, as he destroyed all evidence of the Multi-verse shop from Game 2 where he grabbed the *a'dam* from. He's supposed to make a cameo somehow in this game, just don't know yet. [Heh, can't wait. Anyway, shan't keep you. See you, then, and I'll get back to my planning.](#)

One more tidbit before I go: the ultimate irony on why you're a retired Thief-taker is because you're drenched in the smell of evil, and therefore are unable to track it anymore. :P [...I love that so much. When I die, can that show up? Please?](#) :P

Oh yes. I would really like to write that one. (Although I'd much rather like to write a Corrupted win. *Mashadar* swallowing the village of Drell's Crossing whole would be very lovely. [...I'll do my best but no promises. I'm a really bad fit for this role given my playstyle >>.](#) At least if things go badly, you get the lesser fun of writing the thing about the drenched in the smell of evil part.

List



- 1)(~~Kasimir~~) - ~~Kaim, a retired Thief Taker~~
- 2)(Little Wilson) - Witless, the Town Fool
- 4)(TheoryMaker) - Nath, an Average Guy
- 5)(Kal Dell) - Dellan, Quiet Countryman
- 6)(Alvron) - Ralv, a Passing Wanderer
- 7)(Only Joe) - Joel, Antisocial Hermit
- 8)(Leonardus) - Lam, Street Sweeper
- 9)(Shivertongue) - Khamsi Zareef, Domani Gleewoman
- 10)(Mailliw73) - Malai, Horse Breeder
- 11)(~~Grey Pilgrim~~) - ~~Grimlar al'Pil, Town Drunk~~
- 13)(~~Adolin Dustbringer~~) - ~~Jim Bob Dirt, Dirt Salesman~~
- 14)(AonarFaileas) - Leas Fel, A iel War Veteran
- 15)(Lev) - Bela, A Shaggy Mare
- 16)(New One) - Newan, a Seanchan morat'raken
- 17)(Awesomeness Summoned) - Weas, Cobbler
- 18)(~~Ashiok~~) - ~~Trimat, Manure Salesman~~
- 19)(twelfththrooftwo) - Douza, Blacksmith Apprentice
- 20)(Sphinx) - Senna, Village Weaver
- 21)(Jaelre) - Jae, Inn Hall Boy
- 22)(Aspren) - Sprell Hanaar, Village Carpenter
- 23)(Binnut) - Bunnt Nibbel, Quiet Farmer
- 24)(Sir Jerric) - Erik, Homesick Borderlander
- 25)(QuiteContrary) - Rishi, Tavern Maid

Thinking again, there are several ways I could run this.

Red = 1st round picks, Purple = maybes, strikethrough = definitely not's? Actually, no. Colour marks the people who are contenders for that particular Corruption. Red are the people who I'll pick last (or close to last). There's three because I want at least one seriously veteran player in that slot. Purple are the people I'm going to look through first (for that first Corruption.) The rest, I'll watch and wait.

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### Things to Consider:

#### 1. Corruptions.

As I've said before, I want to leave one for endgame, at the very least. I want to be able to have an ace up my sleeve. Everytime a Corruption happens, *everyone* is going to realise that the work of Viewers has just been set back. Darkfriends will get twitchy. If well-placed, it could be a gamechanger. But more importantly, they're a finite resource. Which is another reason I don't want to look at Awes, Wilson, and Aonar early. If I were a DF, without information at this point in time (although there are probably other PM groups going on besides mine), I'd go after some of the experienced players, and they'd be included in that number. As far as I'm concerned, that

means that I want to see who will be sticking around before I whip out a Corruption. On Night 3 or 4. 2 at the very earliest. In addition, someone I've been speaking to made a very good point: *everyone* will get jumpy when a Corruption comes out. I don't want DFs and Villagers deciding that they're going to sit around and pool their info

Very nice reasoning. It's kind of like a limited number of slaps to the face you know are coming, but just not when. That's what the entire Village/Darkfriends are feeling this game. I hope they realise that I'm feeling like a walking target at this point in time >>. Please don't hold it against me, guys, if you're reading this after the game. Padan Fain is lost. Recruiting for an evil soccer team is *hard*.

Especially when those Aiel hooligans beat you up afterwards and yell at you to call it "football" :P !!! Blood and bloody ashes. ...King, if you're reading this, I'm sorry. Football it is.

Yeah I always just call it soccer anyway usually, even though I know better. Not worth explaining to people that you actually mean soccer. XD But Aiel are totally hooligans. Better hope our Aiel-blooded(s) aren't major football/soccer fans.

The 13 clans come pouring forth from the Three-Fold Land, rat-a-tat-ing on their shields and blaring their vuvuzelas....the madness....the horror! Vuvuzelas?! SPEAK NO MORE! THE HORROR! THE HORROR!

2. Strategy: active or passive? Village or darkfriends or play both?

...I know that Padan Fain needs to manipulate. But at the moment, really, they're going to be doing my work for me. What I need to do is to build up trust, and to figure out *who* the dangerous roles are. Converting them might be good but awkward. In this, using the darkfriends will be nice, because I bet the darkfriends would love to take out those as well. If I'm taking that route, it might be nice to have a spy in the darkfriends, but given that it's a double-win condition, I have to figure out under what circumstances the darkfriend would betray me, and if it's worth the risk. The alternative I can do as I appear to be a vanilla villager is to play up my reputation of being very gullible. I said a lot about the mistakes I made in trusting Aonar (and Wyrn) in the previous game. Feeding suspected DFs information as the person who is good at analysis, not so good at knowing who to trust might also help with things, but it's still a fine line to walk. Plus if I do that, I'd rise on their list of 'fall guys'. Useful to claim I'm the leak and then have me take the lynch. So I'm not too keen about that option. It's something to keep in mind, but at this point, I don't actively want a DF spy or to try to help them. But as I don't know who they are, odds are, I'll probably end up doing either right now.

I'm thinking that a DF spy would most likely go with me from mid-to-endgame for them. It's even odds he'd want to turn me in at the start, but when his faction starts to flounder, he'd probably be game for a second win condition. The problem with *that* being that if the DFs sink too much, it may not be worth the effort of converting someone who is on the chopping block anyway, so I'll have to see for this: no immediate conclusion. Then again, unlike the 17s, there isn't the worry of fellow spies here, so he probably would not feel a worry about playing both sides/managing a second win condition and playing along. Still, it's not an avenue I'd want to *aim* for at the start. **GM Almighty: can I check if a corrupted Darkfriend would show to a viewer as a Darkfriend or a villager or Corrupted?**

I actually believe they would show as a *Corrupted* Darkfriend. O.o Twice as bad. Hmm. Then that could be really good or really bad.

Village-wise, I'm more strongly inclined to work with them for now. Doing so might eventually let me work out a role or two, depending on how we mobilise ourselves through the PMs, but more importantly, my cover is still good to go for now. I definitely can't afford to throw entirely in with one side: it's two conflicting problems. I want the darkfriends to get rid of the roles for me, I want the villagers to mislynch *and* to eventually get rid of the darkfriends for me. And I have to time the moves I make in this so they don't unite against me. More importantly, I don't want such a bad timing that I'm only working in earnest against them as they finish off the DFs and move against the Corrupted. Which is where my inclination to play both sides comes in; I do want them to do my work for me but I don't want to completely lay off and be so passive that they essentially fight one front and then, once they're done with the first, on the second. Too easy for them. Ok. So long-term plan, I will see if I can throw the DFs a subtle helping hand while staying out of the line of fire/blame. At least for the next two days, I'm going to be a helpful, somewhat quiet, trust-building villager. In fact, now I think of it, if I wait a bit more to pull out the first Corruption, I could potentially suggest around Night 3 or so that at that point in time, I'm inclined to think Padan Fain ought to be a new player, given how passively he's playing. It could work well, only if I can make sure I end up in the 'not-new, active' player category.

And you wonder why you were hit 5 times within 2 days, hahaha. XD

Yes, I do wonder. It's excessive :/

Well of course we all didn't coordinate it. If it makes you feel any better, I would have preferred all 5 of those hits be spread out. ;)

Thanks, it does :P A bit. It was seriously the most useful thing I did that game, absorbing five hits.

Just saying, with stats like that, I'd play with league of legends with you and let you tank it up. :P I know right? I'm an awesome tank, which is *not* what the role was built to be :P Kinda like Gamut's freak lurching streak back in Game 3, it was just how the choices lined up. Yes, fair enough. How did that lurching streak go?

I think at the one point it was 3-in-a-row, and I ended up with over a 50% accuracy, still. so maybe at least 5 lurchings or so that game, most of them being on Chid. It was fun to be able to openly RP with my powers, I think was the best part. Not many people get to really do that in these games. (Or at least tell the truth about it) That I imagine. But that sort of luck...you must've been the best Lurcher to pop up in all those games! Most of the other ones in the earlier games actually got taken out by mostly random chance early on, so they didn't have much time to go get any good guessing on lurches going. ...that is really unfortunate :/ I think Jerrek and myself tied for the Most Useful Voidbringer--we were the only ones to actually pick up Shaders. The others were also taken out by chance, so not much good guessing for them either. Technically I scanned two but Aonar would never have showed anyway. Yeah we were able to build 'The Trust' that game, which really helped since I was able to consolidate all of the information without fear of any leakage which the people got verified. So that's why I wanted to make sure when I ran a game there was the Conversion mechanic, to destroy that type of trust. Makes for

a more entertaining game, at least. Because my problem with those Trusts type situations is like Gamut did or in Claincy's game with the Monk and Breaths, once the person gets verified and all the power, they can just direct everybody's actions, and try and find the discrepancies from there. That takes out the aspect of people signing up to play these games, and use their actions and roles as they see fit. [Agreed. The thing I liked about QF2 and the corruption mechanic here is that it shakes up the 'tried and tested' strategies with how people usually play the game after we've all spent some time getting used to it after a while. The sad thing is just that this is why I imagine it's a bit of a balancing act--I reckon that once two Corruptions happen, the DFs and Village will start getting very paranoid about not being able to play the usual trust establishment, and put killing me at a premium. \(Especially since they don't know I can only use it thrice.\)](#)

Oh, yeah, you noticed how I only told you how many conversions you had? ;) Still wondering when the villagers will ask how many you have. [Yep. Will you be telling them? :P](#)

Light, no! Where would the bloody fun be in that? [Thanks for the reassurance ;\)](#) I assume most people will zero in on 3-4 at any rate, since we know the *usual* (not to say this is also the case here) fraction for DFs would be about 1/5th the population.

So it begins. The Great Game. [Time to see who could survive Daes Dae'Mar properly. No wonder Rand just told them to piss off ;\)](#)

I did love those parts in Books 2-3 (and eventually all of them when he just doesn't care about anything) where him not playing the Game bests all of them. [Yes, me too. I found it hilarious at some points, actually.](#) Especially since I had just watched the First Season of Game of Thrones when it first came out/read the books, so yeah. I see what George R.R. Martin did there. [I never caught up beyond the first season. Always intending to do so :/ I really loved the politics in GoT, I'll be honest. But I'll probably have the time after this game, since it'll be time to take a break for a while. \(Unless I get shanked in Night One or something :P \)](#)

*\*Spoiler Alert\** Everyone dies. The end. *\*Spoiler Alert\**

[I've heard about that. I read sporadically through ASolAF ;\)](#)

It's slightly exaggerated sometimes, but other times not so much. It's definitely quite a different style than Brandon Sanderson/Robert Jordan, that's for sure. The best thing I ever heard in fantasy is the joke that Patrick Rothfuss and Brandon Sanderson should work together on an epic fantasy, and right before they finish it off they ship it to GRRM to see who dies and lives. But then it'd just take GRRM 3 years to edit/finish that, and that will delay ASolAF (hate typing that) another 4 after that. [But if they could make it work out, it'd be the best fantasy someone ever reads ;\)](#)

Oh, heads would explode on and off page. [And much death. Mustn't forget the deaths :P](#)

### 3. Misc

[At least at this point in the game, with only 2 active kills \(WB and Channeller will probably not be going Batman on us at the moment--then again a bad analogy as Batman never kills\), Corrupting someone too early just ups the odds that one of us is going to take a hit. At the same time--actually there's something I haven't thought about.](#)

[If the DFs are \*winning\*, then pulling a spy is going to be both necessary and a tricky business. In such a case, I'd need a foot in the door early.](#)

I am really happy with how this role worked out. :D Or could at least potentially work out. Er, which role, sorry? Fain, with the corruptions ...well, I guess that makes one of us? :P

**Another question for the GM Almighty: does the elections for the Mayor replace the vote for the lynch, or can both take place simultaneously?**

You know the drill, dead puppy first, answers later. Both votes will take simultaneously. I'll have to go clarify in thread and assign a color for that, thank you. Will do, thanks :)

At this point, the Mayor might be an interesting candidate for corruption, closer towards endgame. Theoretically, I could try to work myself into that position, but I think it takes a bit more skill than I'd be capable of, so I'd prefer to corrupt the Mayor if they're close to picking off the DFs. I'd say that if the DFs are winning, then I may not necessarily need a spy, although it'd still be good. And if the DFs are winning, a spy may not be so cool with me working against their faction. It might be good to say that having a spy would make it less likely that the DFs could win, and it'd also highly depend on *who* that spy is--but I think I'd rather have a Corrupted speak to the villagers and offer an alliance.

But off-hand, that's not a picture I want. DFs winning would be bad for the Corrupted because they have access to 1-2 kills. Which means that while I need a plan for a DF winning situation, this is the endgame picture I ideally want to work towards:

-No Viewer. [At this point, I suspect there is both a DF Viewer and a *Villager Viewer*. If that's the case, I'll *also* need a plan to deal with the DF Viewer, as if he sees a Corrupted, he could easily attempt a temporary alliance with the village against us. 3-4 kills against the Corrupted would wipe us all out immediately.]

It will be rather tricky. Well, no one said this game was easy I guess :/

-No *Aiel-Blooded*. Surviving one lynch/kill would mean they are confirmed not to be Corrupted. [At this point, I'd almost certainly have to pull out a Corruption to cast their status into doubt.]

-No **Thief-Taker**. This bloke would cause serious issues to my ability to pull out a Corruption when I need it. But in all fairness, I also don't have enough Corruptions existing for it to seriously matter.

-No/around 2 DFs. [In this endgame picture, I *would* find it an acceptable risk to Corrupt a DF as (I think) they still have access to their DF group kill. Which would help me immensely, and I believe that if the DF ranks have been so thinned down, they might find a second win condition acceptable by that point in time.]

Well, you can't Corrupt the Forsaken but there could be some interesting negotiations going on.

There's nothing saying a Darkfriend can't use their night kill against the Forsaken. Ah, yes :P

Good point. Basically, I'd have to look at how it goes; the moment the kill against the Forsaken goes down, the other DFs will stop playing nice, so it'd be a nearing endgame move to pull at any rate. But that really doesn't mean I can't (or even might accidentally end up) planting a spy who decides to keep quiet for now and see how things are going for both factions.

For dealing with a DF winning situation, I do think my best bet is to *avoid* that shaping up as an endgame but there's only so much I can do, given I want the DFs to do some work for me. I think there are only really two options, and I'd probably end up having to mix the two to some degree: convert a spy and negotiate, or throw in entirely with the village (i.e. stop semi-active sabotage.) The first will almost certainly have to be done either way; it's a risk, but the simple

fact is that while I *might* be able to cause them to turn on each other with the suspicion generated from a Corruption, I probably just don't have enough staying power without an actual spy. Incidentally: **O GM the Great, what happens if two DFs send in kill orders at once? (I'm thinking about a situation where neither trusts each other and so secretly decides to be the one to use the group kill.)**

Good question. I might have it that the killer for the Night needs to be assigned in the Doc.

Thanks, that seems like it would resolve it. Also, just for your amusement, I have already (jokingly or otherwise) been accused of being Fain. This is going so great already :P

XD In particular, the person in question [Binnt] has informed me that it would be totally something I would do to PM them while being Fain. ...I resent the accusation, but at the same time, I can't say he's wrong ;)

Well...yeah. Don't you hate it when you know someone's right, but you have to just play it off? Happened to you last game? ;) Fortunately, I spent most of the time in the darkeyes doc joking around, so I get to joke this off.

At any rate, I'd have to treat all these plans and considerations as provisional. See how things go. Already, Binnt suggested swapping the Mayor just to be safe everytime a Corruption happens. Which, hmm...

**Hail, GM: If I corrupt someone in the *same night* as when the Viewer scans that person, what does that person show up as? How do the actions resolve? (Same question for when I corrupt someone and then that person is slain.)**

Huh, more good questions. I never thought too much about 'The Stack' yet. Hm. Probably normal-actions, then Corruptions, then Deaths. With Role-blocking trumping all. So they'd be Viewed, then Corrupted, then Killed.

Ha! Thanks, this'll be useful. So anyone, including who the Viewer scans, can't be trusted on the night I corrupt someone. **Could I also confirm what happens if I'm roleblocked? Does that just count as a failed attempt and I still have 3 more corruptions, or does that use up a corruption and I only have 2 more?**

I've been wondering that myself, actually. Because that would also come into effect with the Channeler, if they get role-blocked, does that count as if they use their power. I'll get back to you on a ruling soon. Gonna go 'think-tank' it. *Will do. Thanks, GM :)*

In the meantime, one ruling you *might* be interested in. A Corrupted Darkfriend could still technically make their group Night Kill, as the kill ability is an Alignment power, and not a Role function. ;) *Ha! Very interested indeed. But the thing about the appointment would still come in, correct? In that I believe we want to avoid a situation where a Corrupted Darkfriend makes the night kill secretly (for our faction) and another Darkfriend makes their proper night kill. That's where the document assignment you mentioned comes in?*

Oh. yes, the ruling is that they have to assign who's making the kill in the Doc, and then it will be that person's choice who to kill. Of course they'll always want to go along with what everyone else agreed on, usually. But, you never know. ;) *Ah. I do like this. It really would depend on who that Corrupted Darkfriend is, but Corrupting one of them is looking like a better strategic possibility at this point.*



Sorry this is taking a minute, I'm working up on a post with a couple of public clarifications about some the stuff discussed. Hey, s'cool. I would like to see that, so it's all good :) I'm chill, GM. I'm probably the chilliest Padan Fain you ever gonna get. (With the exception of the bits where I panic and flail around.)

Okay, clarification up. But to answer your question specifically; if role-blocked, your power doesn't get used up. Role-blocking reads as it stops the effect from ever happening. If it never happened, there was no use of the power. Enjoy. ;) (There's also other implications, but you'll see that in the post). So the thief-taker might conclude--at the most conservative--that someone has reason to think that their target has a--no, hang on. Damn, your speculators are active o.O Just out of curiosity: is this drawing a decent number of speculators and do they know who we are? Clarificatory question: **if someone has been role-blocked--despite being a vanilla villager and the thief-taker scans that person: does he get back 'unsuccessful' or 'nothing'?**

The T-T results come in two possible ways: who their target targeted the night before, or it comes back as "Unsuccessful". So if the player doesn't perform something, the T-T's attempt at sniffing their trail reads as "unsuccessful". There's no action, there's no trail. Perfect. I just wanted to make sure because I was concerned that an "unsuccessful" might read as "Target was role-blocked", i.e. the target *did* have an action. Although in all fairness, now that I'm thinking, we *can* scrawl a Dragon's Fang, so that would count as something to be role-blocked too--and vanilla villagers can do that.

Bah. I forgot about Dragon's Fangs with Role-blocking/tracking. one minute. XD Carry on with our daily killing? Really? :P

Okay, I *think* Dragon Fangs count as a performed-ability, so can be tracked and blocked. Since Vanilla is not an alignment definition, but a Role. (I'm really making up these clarifications on the spot.... but they sound legit to me. \*shrugs\* (Yeah, but I'll bet these things don't come up until worried players start asking.)

Okay, yeah. Any other clarifications needed while I'm tackling it? All these questions have been very helpful with me getting any last minute things cleared up before they come up. Yeah: can I get a Shardblade? j/k ;) I'm cool, thanks. No outstanding issues. Oh! Er, yes wait: you put Thief-taker and Wolf-brother in green. Those are the only two roles that will fall to people who are villagers by necessity?

Yes, I forgot to add that in with the first-post. a few others have asked that as well so far. I can't blame them: a Shardblade would come in handy. Or an asharan'dei, if you want me to keep it in-world ;)

A Power-wrought weapon would be really nice. Next game for sure. I wonder who stole Twim's. By the way, I apologise--this is a new clarification but I saw Jerric's post and he said, "The Mayor has only a single vote on the day cycle he or she is voted out." Is it my misunderstanding, or would this *only* be true of cases in which the Mayor is voted out the next day? Got it, thanks :)

Yeah, if they're no longer Mayor at the end of the Day, their Vote won't be buffed, since they don't have that 'Role flavor' anymore. !!! Brilliant.

Yeah, just naturally worked out from my clarification earlier, but it perfectly prevented people from cycling Mayors like that, incidentally.

Bloody ashes, though. Even the Mayor role in this game is convoluted. I did not expect this level



of interaction already for this game. O.o It's great though, it's really helped get everything defined before it all gets going. Which level of interaction? And yeah. I'm not convinced perma-cycling the Mayor is the best way forward, since we can get use out of that role (\*cough\* Rengar \*cough\*) and might just become critical later on.

Just how all the possible scenarios have been being brought-up already, and with how all the roles and powers will end up interacting together. Everyone has been spot on with the questions being asked, though. ...are you sure I can't decide to just throw in with the village? :P I kind of like them already. Ask all the questions!

Storm it, I'm really feeling the lack of experience bite at the moment, what with everyone trying to place votes to get some information. Problem is, this means I've never played villager, so trying to figure how to do things is tricky. The good point is: I'm not the only lost soul, so I'll blend in perfectly well. Yeah, the Dice don't seem to want to allow you to play a straight game just yet. You need to be on the 'bad' side a few times first, just so everyone paints a target on your back in all the games. ;) Tell me about it. One game on the bad side and everyone already tries to kill me in the QF2. After this game, if I take quite a while to die, I'm sitting the next couple of games out for a bit. I kind of have a thesis to work on, anyway--but more importantly, *no more targets*. Did you have that problem?

I was surprised I wasn't as big a target last game, honestly. Especially considering with my 'betrayal' of the good team in Game 4. I guess they had a whole new host of targets from Game 5 to pick from. Sounds like it.

**GM Almighty: Could I check what message I would've received if I'd been a vanilla villager? (Would it have told me I'm a vanilla villager or just a villager?)**

**It would have said 'Regular Villager' Thanks!**

## Night One

So.... Padan Jain, eh? ;) That is rather hilarious, lol

You're welcome ;) It was a joke--and it might've worked rather well, seeing that Awes said he's given up on predicting Jain, I certainly can't, and Wilson presumably can't either. Also, army of evil pandas in Mashadar? :P And Pandar Logoth? :P

lol, yeah. I particularly like Pandar Logoth. :P But how about that Day 1 result, eh? Town Fool elected mayor, and a horse gets a Whitecloak lynched. XD

I loved it :P Well, I loved the bit about the Town Fool, and the horse getting a Whitecloak lynched is pretty hilarious, but Rengar, if you're seeing this, I'm sorry. I had no part in this, but I won't deny that the death of a role always makes my job easier.

...and I'd have to admit I'd almost decided to press-gang you for my evil football team.

Yeah, I feel bad cause it was in the wee-hours where he couldn't hop on and defend himself. ./ Yeah, I'd have been tempted to throw out an equaliser, but I just got off work when I saw it and by then, the Night write-up was up.

Heh, the write-up. XD I started working on one early for the No-lynch result cause it was like

3am, and it did look like it was staying that way. *as soon* as I finished it, I looked back at the site, and BAM! Bela's vote. >.< *My sympathies >>. That's quite the pain!*

Heh, now I can sympathize with Meta as we did that to him a lot the first couple games. :P I wanted to make the write-up not as "goofy" as it ended... but really. Fool as Mayor and a *horse* gets someone lynched. What else was I supposed to do with that? *Well, I have to admit it was pretty funny, but not that goofy. Besides, lev kind of put you in that position by choosing to RP a horse ;) Had to upvote it for the lulz. Originally, Awes and Wilson wanted me to do a blow-by-blow game announcer OOC read on the votes going in. I was about to scream "GOOOOAAAAAALLL!" when Wilson got elected but I'm kind of belying that since Rengar got lynched :/*

lol, yeah. Villagers might take that the wrong way. :P

*Pfft, King. Padan Kaim? Really? It's supposed to be pronounced like 'Cain!' That 'ai'! ...ok, that's not really making my innocence sound better.*

But yeah, I was originally confused by Lev signing up as Bela. I even put a question mark in white next to their name on the list cause I was confused, lol. But then I saw his first RP and realized they were serious about being a shaggy mare.... I'm surprised more people didn't vote her for Mayor for the lulz

*I might've, but the thing is, given Wilson's claim to be Aiel-blooded, it's in my interests to make a target out of her, see if the DFs take it and if she survives that kill. ...whether as a Villager or Fain >>.*

Burn it, Rengar. I guess you've beaten the rest of us to winning The Weiry.

lol, The Weiry. Yeah, being the first to die is always unfortunate. Especially with the village losing such a powerful role. *Yes, that's true. I admit I'm relieved we didn't lose the Dreamwalker because that would really mess with what I'm doing at these early stages. But...Whitecloak. That's still quite a bad mislynch, and for that, lev's called some heat onto himself.*

At this point in time, I'm very torn between press-ganging Awes or Aonar. It would be nice to get Wilson, but I have some uncertainty in the way she's playing atm and I don't think I could face off with Wilson if she turns out to be a DF. The reason I might consider Awes over Aonar despite how obvious it would be is that he seems to be trying to reach out and organise things and make a number of connections in the process. If that's the case, it'd be strategically good to get him converted, but only if I can make sure he seems likely to survive into the game, which means waiting for at least Night 3 on him.

Yeah, now comes the tricky part of figuring out *when* exactly to use the corruptions.

Either way, I'm definitely waiting for a bit :) I don't want whoever I corrupt to be hit and killed because I don't have many of those. TBH, if I can find the DFs, I might even attempt to make an alliance at this point. There's still 4-5 of them, my faction is always going to be one-smaller at maximum capacity. I'm perfectly willing to corrupt competent town players in exchange for them not killing people I've corrupted and to help them get others lynched. Sure, we'd have to backstab each other eventually, but at this point? An alliance might still be good. And I've noticed most other games have a tendency to drag on beyond Night 5 or so, so if that's a pattern I can count on (but that assumes my not getting killed), then there's plenty of time to wait on this.

### GM: Question--Dragon's Fang votes are secret? Only the result is revealed in the write-up?

Yep. And only vanilla players can submit them. And they count as an Action performed, so they can be role-blocked and tracked. Ah, ok, figured. Thanks!

Incidentally, I laughed when King said that the moment you told him how many pages the PF doc had, he knew who PF was ;)

hahaha, yeah. I have to make sure the Docs wordcounts do leak out, people will be able to peg you immediately. (Meta pegged you too, when I gave him the word count as well) Aww man. I hope it doesn't leak to the players then :P (Not that I think it will, but if they do, I'd probably have to remind them that Wilson's capable of talking as much...)

lol, that was Meta's second guess. XD

If they leak, kill me off and have Shadar Logoth's evil reach out and infect Jain. Army of evil pandas. The world will never be the same again! :O

I think I'm the one who's at risk of leaking information, with all the hopping back and forth between Docs... I trust you, GM Almighty :P I trust Wyrms too, but Meta...eh, don't know ;)

Well, honestly, who could *really* trust Meta. I mean, just *look* at what he brought to this forum! We failed to kill it. It *has* lain eggs....

...blood and bloody ashes. You have a good point there. WE'RE INFESTED!

....Says the guy spreading Corruption. :P

Good Guy Fain: People say they don't want to be corrupted, considers taking them seriously on it. [Awes must've been the *only* person so far who jokingly said he wouldn't mind joining an evil football team.] Good Guy Fain: Wilson says doesn't want to be corrupted, considers saying: 'K I promise I won't corrupt you, stop worrying.' ;)

lol. 'good guy Fain'. I'm trying to make that a new meme >>. Good Guy Fain: Connecting people and making new BFFs through Mashadar.

Do it. I always wanted to make a meme for Sazed from Mistborn that reads, "Sazed is my favorite character, I think." (Since he *literally* ends like, half of his sentences with that bloody phrase) I'd love such a meme, I think ;)

Good Guy Fain needs to be a thing, though....

Too bad Corruption doesn't come with a PM: 'Good Guy Fain: Wants you to play football on his team.' ;) j/k bad idea.

Well, I will inform them via PM they've been corrupted to share the Doc link with them, so I could totally add that in for you. :P

But it's not as hilarious ;) And--ok, while I initially wanted to hide my identity, I think the doc length makes it kind of obvious. As does the football joke. I'm the only one who's been insisting Fain is totally the evil version of a football talent scout. Oh, and if you're curious, Aonar's already figured how many corruptions Fain has.

O.o

Yep. "4 or less DFs", he said, "Non-inclusive of the Forsaken. And no more than 3 Corruptions for Fain. I don't think Gamma wants to make this too hard on us." To be fair, if I wasn't Fain, I'd have guessed it at 4 or less Corruptions, so...

Well now I know better for next time. ;)

Well, if the Balefire Rod's staying in, next game is going to be very, very interesting. And I have to say, although this role is really tricky for me, thanks--it's giving me some idea of how to tweak some of the conversion mechanics for the game I'm working on.

No problem! Conversion is a surprisingly tricky thing to balance. How so? (I'm gathering, I'm just wondering what the factors that have to be considered while balancing it are.)

The number of players on other teams, making sure it's not imbalanced against the villagers as they're losing a 2-vote swing with every conversion, potentially. And then the information gained from the conversion, if that player decides to share all the information they know with who converted them. It gives a *big* edge to the corrupter, potentially. That's why I tried nerfing it with the Role-loss, and dual-win condition for any DF's. To make you more careful of who you chose and how much you trust them. ...Yeah, exactly. I'm worried my corruption choices will point directly at me. At the same time, given the dual-win conditions, I'm also very inclined to pick people who I know would at least like to play both sides for a while, so that even if they were DFs, it's clear I wouldn't be betrayed off the bat. I just need that time to start making it look like winning with me would be a more palatable prospect.

Also, I've realized a Darkfriend you convert doesn't *technically* have you to tell you they're a Darkfriend..... ;)

Which was why I actually considered putting my name and role up top. Making it look official enough, so I could trick them into doing it because almost every doc has it ;)

Interesting. That was basically the reason I didn't put your name at the top when I started it, for the same, but opposite reason. :P

Worth a shot at any rate. We've concluded that this doc pretty much gives away my identity, so if that's the case, it doesn't matter if I make it more explicit for them. And while they could technically lie, it just means that I'll have to at least convince early converts that juggling two win conditions would benefit them at this point in time (and that I'm also very open to an alliance with DFs and I've never yet backstabbed/gone back on an alliance. Someone's always beaten me to the punch, and I've usually not considered it.)

I know Gammer's unofficial betrayal in Game 4 and Renegade's legit team-swap last game has really set a high precedent on not even being able to trust verified team mates, so that's been a pretty fun development in the last few games on the forum. :P

True; for me, I don't have to worry about a legit team-swap, so there's just the worry of someone pulling a Gammer here ;) Which should probably even things out, but it's also one reason I've considered scouting people I'm somewhat familiar with.

good team camaraderie always helps.

Figured ;) Yeah that is another reason to hesitate over Aonar/Wilson. Never got to work with them (Wilson trying to bait me into figuring out the Shaders doesn't count.)

lol, she did have fun trolling the dead that game

Sadly :( Which is the point at which Awes asked me if I was *sure* being dead and therefore untrollable by the 17s was better.

lol, getting trolled by either the Stormfather or worldhoppers... great choices. >.<

Exactly! Oh, she told you guys of her designation as the Stormfather? :P

lol, yeah, I thought it was funny. We were praying to Rubix as the Nightwatcher and Wilson was the stormfather.

Almost as funny as Rengar asking everyone to pray to the Stormfather :P

I SO called that Everstorm, though. Just saying. ;) Although, I was hoping it would have caused death or some sort of consequences at least, not just a longer locked topic. :/ But I'ma get going now, good luck during the day, though.

I didn't honestly expect it, and I thought Wilson was trolling us about it, but...I did think it would cause a random death due to Stormform Parshmen. Oh well.

Thanks. That sounds...ominous :P Have fun!

Sleep beckons! (Yeah, I know. totally stormed-up sleep schedule...)

Then you'd better get some good rest. See you around!

...ok. Awes supposedly has a role. *If* I convert him after he claims it, this could be trouble if he is a Wolf-Brother. But: Wolf-Brother appears explicitly in the write-up, and he's unsure about how what he does will appear. So I'm assuming he isn't one. What other options are there? Viewer, Whitecloak (? another?) Channeler, Thief-taker (I doubt there's more than one confirmed role), Wisdom.

Let's say he's lying. What would he gain from lying?

1. He's a DF who suspects one of us is Fain

He's doing this to lure us out; he must know that if one of us is Fain, then we can't resist hitting him because a role that would/might appear in the write-up is pretty potent. I'm looking at Channeler or Wisdom at the moment. Possibly Viewer.

But more importantly: he suggested it in the process of testing Maili. He could be lying about having a role and then when Maili scans him, Maili sees himself. He could be trying to draw a DF attack to himself, in which case he'd target and Earth-Skin himself? Possible. Which means he would in that case 2. suspect one of us is a DF.

Actually, no, scratch that. List out the problems.

1. Awes has a role. This will be bad depending on whether I plan on getting him converted. By the next night, he may or may not tell Maili what his role is, if Maili is correct, depending on what happens in the write-up. I'm leaning towards the latter, given the fact he knows Fain is in the game, so Maili mightn't stay a friend.

2. Maili. If Maili is the thief-taker, then I need him out of the picture, whether by DF or by a corruption. Odds are that he is: as Awes and Wilson note, it's really easy to test.

3. I've told Awes that I've lied to Wilson and am planning to Fang Grey tonight. Let's say I do nothing. Maili would tell Wilson (if he chooses me) that I've done nothing. Wilson would tell us that, and our conclusion would be that Maili is lying. So it would look very suspicious on both Maili and myself unless I was role-blocked. But why would someone role-block me at this juncture? It would require a second Whitecloak *or* a suspicious Channeler and I'm not active at this point. Let's say I decide, storm it and corrupt Awes. Then it's fine; if Maili comes back and says that I've targeted Awes, I just say Awes decided it'd be best if we hit someone not likely to get voted for with the Fang and I decided to go on and Fang him.

**Unless:** I say someone told me they were the Whitecloak and I asked them to prove it by detaining me. No. But *if* this works the way I'm hoping it will: I ask them to Fang me. I 'Corrupt' myself, hence appearing to Maili as though I've Fanged myself.

What are the problems with hitting Awes tonight?

1. Viewer. He'd now show up to a Viewer as Corrupted. This would mean that he's on a ticking clock. And I'd bet with how prominent a voice he's been, he'd be scanned by a Viewer. Possibly two. If he's scanned tonight, we're fine, but I think someone might scan him tomorrow. After Wilson.
2. I don't know if he'd survive the night. At this point, I think he's likely to get hit.

**GM Almighty: If I Corrupt myself, what is the result? Does it use up my 3 player quota? More importantly: what does the Thief-Taker then see? (I should add that I'm asking this because it seems doing Nothing turns out to be suspicious as well if all villagers have actions.)**

**Second question: let's say I corrupt the Channeller. As Corruptions come before kills, he would no longer be a Channeller by that point in time. If he uses Earth to protect himself, would he then still be protected from a kill?**

Just for the record Awes, if you're reading this: you weren't so much a front-runner as a middle-runner.

Night 2-3. Convert Aonar. I tell him I have/am getting intel that he wants if he is a Darkfriend. That should be immediate good incentive not to kill me/reveal me.

Got anymore clarifications needed? Apologies for the delay in getting back to you. :P

It's cool, I was just hoping really hard it would work.

**GM: What does a Thief-Taker see when Earth Skin is used?**

**Um, since this could be considered a 'public rule' I can tell you, I think.** Earth Skin is used to target yourself. So The Tracker would see them as targeting themselves.

**Just posted a decently important Clarification on Order of Night Actions**

<http://www.17thshard.com/forum/topic/12614-game-6-night-1-a-fools-choice/?p=153314>

Sorry if this screws with your plans you have so far in any way. I know I've been a little all over the place, sometimes. *Trying* to get everything good before it gets too late in game though. >.<

Er, Gamma, if a player is dead, are they still a valid target for Corruption if Corruption comes last? :S

**This way, if the player dies, but was targeted for Corruption, the corruption never happens** How Meta had it worded afterwards when we were discussing it, so your Corruption will never have been used, as the Dead player won't be a valid target. I like it :D Thanks, GM, and Meta.

Yeah, that does kind of favor you a bit. ./ :P



Pfft, have pity on a struggling Fain please :P --by the way, if you've read Awes's letter, I actually found it hilarious and told them I wanted to write one too. He told me not to set up a penpal club to Fain, as hilarious as it might be, because it would kill the effect of his letter.

TBH, if I'd really wanted to Corrupt him, I think I've worked out a way to successfully do so tonight.

Oh?

Maili and Wilson don't completely trust each other. Awes's several people who know he is a Channeller are two people: myself, and after tomorrow, Maili. (However; current plan has Maili tracking Awes or myself.) I *could* tell Maili I had a plan to vet Wilson (or at least be more certain about Wilson) at the same time as allowing us to verify he is the T-T. This is how it works:

1. Maili tracks me, PMs my target to me.
2. I tell Wilson 'my plans' ('Fanging myself'), and Maili PMs that to Wilson, giving her an answer she 'knows to be correct' and presenting her with a very clear opportunity to mess with Maili and our group.
3. If she doesn't; I verify it, she still doesn't know Maili and myself are in contact (we want to keep this secret) and by Wilson knowing a plan different from Maili, it reassures me as Wilson cannot have passed that knowledge to Maili. At the same time, we have some reassurance Wilson is playing with us.

By doing so, Maili would not be tracking Awes. I can always say I Fanged Awes and it was his idea--and Corrupt Awes that night.

Hmm. You've thought this through quite a bit.

Except that I'm not interested in Corrupting Awes at this stage of the game. I might still pull off the Wilson plan with Maili, run it by him, because I *do* want to be able to ensure that Wilson isn't a DF. We're mostly certain but there are some things that just don't fit. And the nice thing is it would let me get away with doing nothing without me having to explain why I did nothing to Awes. ("Last minute inspired switch" sounds a bit lame.)

12k\*\*\* word count, btw ;) ...Burn me, I'd better go back and start deleting stuff :P

Nah, you just might have to start bookmarking/making links and stuff in here, lol. Yeah, almost a good reason to Corrupt Jerric eh ;) And in response to why, I'd have to say, "...I just wanted a really pretty doc."

Levels, levels.

Predictions:

1. Fain experienced player: wait two cycles or so then start converting, villager appearing helpful. Find DFs, and convert one of them.

2. Fain new player, convert off the bat. Targets an experienced player.

I'm tempted to *not* play to their expectations. It *would* have the advantage of throwing them off. On the other hand...

Well, there's about 21hrs or so for Night Actions left. Thanks for the update. I thought I'd been backed into a corner, but assuming no DF tries to off me on Night 1, I should have some play options left.

No problem, just thought I'd give a heads up before hopping off. Will do. Thanks so much!



Lol, good luck. Thanks. Will need it.

Why, randomiser? I can't be Fain. I'm bad at this :/ This is not working. Whoever who has struggled through this document to make it here, please understand that I'm carrying out my role as Fain only because I believe I have a duty as a player to be decent opposition and make this fun for you guys :/

lol, I think you've been doing a great job, so far!

It's ok. Thanks, GM--Padan Kaim has just been having little breakdowns.

Ok, so blood pact between Awes, Wilson and myself: whoever gets corrupted, we leave the others villagers. *And* Awes and Wilson kind of want one game where they're on the same team. Sigh. Well, I guess there's no rush, and as I keep my word, it doesn't matter that I didn't so much 'get' corrupted as start corrupted--Aonar it is.

As King says: Good Guy Fain: Swears not to corrupt friends. Keeps his promise.

Such a Good Guy. :D (Is he smoking a spliff as well?) O.o

Spliff? Ah Googled it. I don't know, but I tell you what: in almost every possible RP post from now on as Kaim, I'll have him either smoke a pipe or think fondly of smoking one. My little tribute to Good Guy Fain.

lol,, nah. Two Rivers Tabac will do good enough. Or sweet Sharan leaf? I can do both. Kaim smokes all things :P :D Such a Good Guy, that Padan Fain. Apparently he's a Kantian. Besides, Mashadar just makes people new best friends ;) He's spreading friendship!

We've had it wrong this entire time! Mashadar isn't *fog*! It's the smoke cloud that follows Fain around...From weed! :O (I'm almost *very* tempted to subtly RP the smoke thing, see if I can get away with it. Or maybe it's too dangerous to do so.)

Hm, would be funny, but it is always dangerous making allusions to your Role via RP. Although, depending on how convoluted you make it, people will most likely never pick up on it. Like in Game 3, before the whole Seeker Bit thing got revealed, back on like day 1 or two I "hid" my Lurcher Role in the most convoluted way in my post. So of course nobody ever picked up on it. Thanks for the tip. I think I'll give it a shot, once or twice, but that's about it. Don't want to push my luck. If PF bites it on Day 3 or 4, it'd be very unfun a game.

Yeah. I definitely want to see how far the corruption can spread in this game. ;) Because the nature of this Role is so perfectly in tune with the Evil of Shadar Logath from the books. It's all about the spreading mistrust and suspicions. Everytime *Mashadar* appears in the write-ups, *everybody* will start rethinking and second guessing everything that's being said going forward. Yes, but I have to admit a lot of players have strategies to work around it. Wilson's current strategy is to try and be as open as possible so that clamming up as a Corrupted becomes apparent, you've seen what Awes's strategy is (that open letter; still slightly miffed he won't let me start a pen pal club to PF, in his words) and ostensibly, on my end, by keeping most things on a 'need to know' basis, though I really wonder if some of the strategies we used against 17s would work too.

## Day Two

...I cannot believe the DFs actually hit Awes. \*groan\*

Ah, yes. XD Pretty boring night overall, obviously. :/ Still, took me forever on that write-up, lol. Had to make it exciting, somehow. Hey, TBH, I loved it. I notice a lot of GMs are more...utilitarian? Perfunctory? with their write-ups. I really enjoyed yours and for most other write-ups, I just speed-read.

Thank you very much! I've been using GM'ing as an excuse to try and get back into writing, use the momentum I gain with the write-ups from the game to carry on when I'm done hopefully. I know Meta's been bugging me to go back and finish my short story I was working on based off of Game 1. Honestly, that would be good :)

But egad, I really still cannot believe they hit Awes. Speaking strictly as an ex-GB here. It's like my ~~Shamed~~ Freed Bridgeman thing. If he's asking for it, *don't* do it. Or at least, double kill, just to be sure. **OH!** Your rule clarification! That might explain it!

Which one?

Working off the assumption there's one Whitecloak (could be wrong): no roleblock, so experienced Forsaken stayed inactive to slip under the radar. (I am...worried it's Wilson but we'll get to it eventually.)

But more importantly: the hit on Awes that didn't make sense? If our theories/speculation so far are right, Ash/lev are DFs. Which relates to the clarification you made: they assign someone to make that kill and whatever that person sends in is the kill. If they're using anti-17s tactics in case of Fain, then they might have a list of people the wetboy could ghost, and our (probably inexperienced) DF looked at Awes's post and decided he had to go.

[Again, this is working from the perspective of someone who played GB in Game 5--we didn't kill Macen because he was so clearly asking for it, and you don't want to hit protected targets if you can help it. Getting that set of kills is kind of good because you don't want the Village being able to rally and get to their feet--you want them feeling anxious, hunted, and on the back foot.]

Interesting. :P

How do *you* play as an Eliminator, Mr 'Chronic Back(stabbing) Pain' winner? :P

(Of course, they could've tried to line up a double kill but the Forsaken or the killer happened to be roleblocked. Which would *also* make sense if the assigned killer happened to be one of the people with suspicion on them right now. I'd do that; if the village already kind of wants to lynch you, it's no biggie if you get caught making the kill.)

Huh, I actually haven't thought of how I would have played this game, yet, actually. O.o I guess it would depend on the Role I'd get. Of course, Fain being my baby (oh, hi Dad.), I would kind of want to play him, but that'd be a little bit *too* obvious. >.<

How so? Want to trade? :P j/k

Hmmm. Aspren wants to sort out regular villagers from the non-regular. From my perspective, he's either trying to do it by Dragon Fang counting (only if he can get enough of them to make sense) or because he is/knows the Viewer. ...*if* I weren't Fain, I would strongly worry that he is Fain. One use of the conversions that would be fine if Fain had a different way to take out the power roles would be to go after the regular villagers. Because in those cases, you *can't* tell if

they've been corrupted without a Viewer.

So who's starting to look like good candidates for your ~~football team~~ Team of Evil

For now, I'm inclined to go for Aonar on Night 3 or 2 unless someone takes him out first. He's been a bit *too* perceptive so far, but he's not been taking the game seriously. Which means that there's probably some room for him to play off how he's been playing. In addition, I'm thinking of waiting because I *do* want to see if someone takes him out first. With Aonar, my biggest worry is being discovered, given we've been trolling each other. And I could honestly use a player good at this mindgames/manipulation things. I've set a few plans in motion last night, but most of them aren't particularly good :/ I just got one failure just now, actually, with your write-up. But in all honesty, I hadn't particularly expected it to succeed.

?

Don't know if I've mentioned but I suspect Ash(iok) is a DF. Assuming DFs would love to Fang people because it makes a bandwagon slightly less risky/noticeable, I offered myself (might be overestimating myself, but as an experienced player, figured it was worth a shot) as lynch bait, just to Ash. No one bit.

I'm still holding out on Awes and Wilson because I'm somewhat suspicious of Wilson. But in any case, I'm spacing out Corruptions, so it's not a big deal right now. The first move is the biggest deal, and I am thinking of Aonar for it. Or Jerric/Newan. I might also Corrupt Alv instead, but if I do, I'm not going for Awes. I don't want to go for the old GB lineup or that'll be too obvious.

Again, I'll have to see how suspicions and all play out.

Like I stated it: Shadows Waiting ;) ...Me? :P Or are we talking SG here? ;)

lol, I just couldn't think of a better title for the Day. Shhh, don't tell us that :/ They're going to see it--if they make it through this mammoth of a document! (If it would be indicative of anything, please don't tell me this, but I'm curious: do the DFs have a longer doc right now, or do I? I'm competitive :P)

Alas, I can not tell you. :/ Knowing people's writing patterns can be enough of a hint to get an idea who may or may not be in there based off of length or lack of length in the Doc.

Yes, that was my worry :) Fair enough! If I get killed though, can you tell me? I just want to know if I managed to beat them ~~sole-~~ with the help of the Almighty GM!

Hey, I've been in here, too! Fixed, with my grave apologies. Good Guy Fain: Admits to his mistakes. \*Thumbs-up\* \*smokes pipe\*

Technically I don't have much to worry about atm except for corruption candidates because my current plan is still working.

So..... when you do corrupt people, can I send them [This](#) ???

Yes please! :D GM Almighty, that is just *amazing*. It is just brilliant :P

Heh, thank you. I was just curious as to what images they had for Fain, and when I saw that, I knew it was *just* creepy enough to work for the Good Guy Fain meme. :D No pipe though ;)

Yeah, couldn't find one of him smoking. :( I could just do it with the original 'Good Guy' image, and just have it read Fain....but dat Dagger licking! Yes, *exactly--quite worth it* ;) If I were a decent artist, I'd do one of him smoking, but alas! 'Apologises for putting you in an awkward position.' Sheer brilliance.

lol, if I were a decent artist, I'd try one too. But, they say a picture is worth a thousands words. So what? I bet my write-up had at least that many, too. XD

Who needs pictures when you've got words, words, words? ;) P.S. Is the meme going into the speculation doc? Are you sharing the awesome? :P

Not yet, but I have told them about Good Guy Fain, cause that's just too funny. I'll go add it in there now. :D Hurrah! As always, I aim to amuse ;)

Wyrn (King? Yep) loves it, of course, lol. I figured ;) After all, we spent last game 'entertaining the Sharders' in the darkeyes doc. Pity that wasn't one of your docs. It got kinda wild at times.

Haha, s'all good, I was too busy with 3 Docs at the time, with a horrible, horrible curse. I really wish Rubix makes those Docs public soon. There were some real shenanigans in the 17S, since I could speak semi-freely in there. XD

Still, it was a real pain in the \*chull I can believe that! :P I honestly hope Rubix doesn't make them public until after Game 6 is over >>.

lol, I wonder why :P

...because in there, I specifically said that if I were Fain, my first target would be Awes >>.

**GM: Can I get clarification on whether a failed corruption attempt (e.g. on the Forsaken) would show in the write-up? Could you also answer--just yes/no--if it is possible for the Forsaken to have powers not revealed in the rules?**

Heh, I just \*knew\* I was being summoned, somehow. :P If you try to convert somebody, or anybody at all tries to perform an action and it gets role-blocked or fails for any reason, then the result they will get back is 'Unsuccessful'. And if something never happens, then it won't be in the write-up. Apologies for summoning you. Understood. Just to be explicit: will an attack foiled by Spirit/Whitecloak detention show in the write-up?

As they are role-blocks, to keep it mysterious, they would not. ;) Er, Gamma, then could you re-clarify that? Because Awes was under the impression you had written somewhere that Whitecloak detention (if it actually did something) would show up in the write-up.

Also: maybe to take a step back: are you able to answer the second question?

Oops, sorry. XD I did say it would show up. Nevermind, I stand by that decision, then. Also, thank you for catching on and suggesting in the thread about discussion about Dragons Fangs, because I wanted that to be some sort of mechanic to give incentive for discussions and whatnot during the night cycles as well, since those tend to be more silent. :D

Ah! I didn't know that, but nice to know I've been of help! Good Guy Fain strikes again! ;) But honestly, if I weren't Fain, I'd suspect him of being Fain or a DF at least. Trying to emphasise divisions is a standard Eliminator tactic. You don't want players to work together after all, and you'd play **faction** against **faction**. And having all the regular villagers in a single PM? Feeding time in the Serengeti, for Fain.

I think after the last two games having limited PMs like they did just made people *really* miss open-PM'ing :P

Yes, while I'm just at a loss. "Open-PMing? What is this thing of which you speak?"

Just being able to PM freely without restrictions. :P

Yes, the very concept is alien to me ;)

At least these ones can include the letters "ERNSTL" Did I miss any? XD Nope.

But, alas, even GM Almightys need sleep. Good luck with your ~~backstabbing~~ scouting! Thanks, GM Almighty! ;)

...and apparently I'm bored enough to neaten up this doc. Who knew? :P

Haha! I was about to say, dang! this doc is looking good!

Thanks. I'm cleaning up nicely for the person I'm about to put in an awkward position.

Eventually.

I would *really* like to be able to say that my recent in-thread activity is because it is a cunning trap to confuse people who rely on previous playstyles, but I have to admit: it was just blood-minded frustration. Therefore made an unwise move for someone playing Fain.

Still though, past game playing experience should be no real set standard for player behaviour.

Players can purposely change up styles just for that reason (I know I have, before).

Tell that to Aonar. He's running analyses of so many people's playstyles! :P

Also yeah, if Awes hadn't hit me up before the game, I was intending to be a bit more active than previously, but wouldn't have been as active as now :/

"Always keep 'em guessing," that's my motto. :D

So I've heard. I've been getting stories about your games :P Me, I'm just panicking that every little thing is someone discovering I'm Fain >>. Being in a PM group with Aonar is nervewrecking that way.

Haha, I hate it, whenever you have a role when you're typing up a post in the thread or replies in PMs you have to double-triple check it to make sure there's nothing in there that could hint to your role. XD Sometimes, I even avoid saying stuff that can be misconstrued as me having a different role, too! "ah, crap. That makes me sound like a coinshot, even though I'm a lurcher. Time to start over" :P

Ha! Apparently I confused Wilson that way this game. Because I kept asking questions about the Thief-Taker and then the Viewer so she thought I had a role, then I accidentally 'gave it away' (in the sense that I'm not really a regular villager but am supposed to pretend I am one, but I really didn't intend to give it away) by talking too much about Fangling :/

XD

I really have to say I learned from you guys in 17s (or at least King) for part of what I'm doing this game. *No one* takes you seriously if you keep making jokes. Whether about Padan Jain, or "I'M A SHARDER! SO'S MY WIFE!" and Mashadar pandas. By the time King joked about being a Sharder mid-game, I was just, "Yes, yes, we know."

Haha, I love that line of misdirection. You get to have so much fun while doing it! :P

Exactly! Entertainment! (And it worked so well: there were so many jokes about Sharders flying around that no one took him seriously.)

Haha, basically. Nobody ever suspects the comedians. XD

Gotta remember and exploit that this time ;) Although you also have to keep making jokes carefully. Wouldn't want people to burn you at the stake for making jokes when things are going badly for the village.

"Oh, so we got ourselves a funny man, eh? Burn him!" (Now I just want to make Joker jokes, since we're talking about burning stuff) :P ((and I did just have a great fire on the beach))

LOL! Hey, I'm already Good Guy Fain--taking the Joker is just a bit too much at once. Campfire, or...?

mini-bonfire. (or at least, "mini" for my standards). Was practicing swinging a rebar and flaming sticks around like a staff XD. And, I think I'm all out of Joker jokes/references from last game, since that was basically who I was trying to make Magam out to be like.

Sadly, I did not pick up on that until you mentioned it >>. No wonder Aonar was laughing when we wondered (in the dead doc) if someone had asked for Batman's utility belt or for the Joker's laughing gas.

Hahaha. The original plan was to tell a different 'story' about how he had gotten his name with every RP, but after I got my curse I realized that was wasn't going to be happening. :P ...oh, if you'd followed the original plan (curse, I know), then I'd have made the Joker connection ;)

Yeah after the 3rd or 4th one it would have been obvious (and then people would have probably accused me of being 17S)...(you know, before the dead did that for them *It's nothing personal, just business* ;) --I said that, King threatened to make me a powerless character in his House War game, I told him it was my most fervent *dream*) ;) It sucked, too, right before I got my curse I decided my next RP was going to be Magam interfering in a fight or something, then telling the criminals a huge story about how he had once died. But then, the great Herald Nalan came and brought him back to life with an ancient fabrial and set him on a path of justice. Of course, Magam would have discredited that story immediately as being one of the most ridiculous things he had ever heard or told anybody....:P

...now I kinda *really* wish you hadn't gotten Slaughter. That'd have been brilliant :(

Haha, the real curse was not being able to finish my RP! So, instead my RP for the rest of the game was just Magam being all weak and not at full capacity, because you know, he had a cursed sword talking to him the whole time. Slowly, but surely, he was going insane!

Still, it was quite amusing to type with the curse. Stormfather knows I came up with a lot of different possible appropriate sentence starters to use. :P

Speak like Yoda, I did, for a few occasions. ...I *really* want the docs to be out now :/ At the same time, I don't because it might give my strategy away. I now get very nervous everytime people talk about what Fain might be doing.

lol, you're an even bigger threat than the Darkfriends! Cause people know there's multiple of them, so they'll potentially be easier to find. But one man slowly converting players, building an army (of Mashadar pandas)? That's some scary stuff. :P ...I'M NICE. I'M GOOD GUY

FAIN...who is apparently rapidly descending into self-delusion, isn't he? ;) Nah, Fain is just misunderstood.

"....because he thought it was good sport. Because some men aren't looking for anything logical, like money. They can't be bought, bullied, reasoned, or negotiated with. Some men just want to watch the world burn" -I *really* loved that quote.

I just really think I shouldn't have let my annoyance at the WGG discussion drive me, because I bet that pushed me higher up suspicion lists (and if Awes is really on our side, possibly kill lists.) Although I guess that could be a good thing. If they're like "Maaaaybe he's a DF", maybe they won't be considering I'm Fain.

What if they start to suspect you've been Corrupted later on in the game? O.o

They'll probably scan me. And as long as I've Corrupted someone, it'll be fine, that person just has to pull a win while I can slack :P j/k (This is part of the reason why I'm tempted to Corrupt Aonar. When he arrived in the dead doc, he joked that having become a darkeyes, he'd



potentially get to win with us despite not having done a thing to help us win. The irony is...appealing ;) )

I will say, *none* of us believed Rengar when he first showed up in the 17S Doc. We are all like, "...um.... what are you doing here?"

LOL! Hey, tell me more: I've always wanted to know what happened then!

Well, he explained his Boon about switching Aonar's teams, so he concluded *his* switch must have been the curse. We just went, "uh-huh. Sure. Rather convenient, eh?".... and then he spilled all the info the he had and started making plans for us to win, so we figured he must have been legit. ...winning. I just like this, it's hilarious to think about :P To be fair, we might've figured out something was strange with Rengar had we not been focusing so much on trying to work out Slaughter's mechanics, but oh well.

Yeah, I was real worried when in all of the other Docs and in thread when all of the 17S just suddenly basically said, "Ignore Rengar, go after Clanal!" :P It was a rather abrupt change in our strategy, but there was so much more going on (people worrying about Slaughter and still trying to win), they must not have noticed. Although, we did try covering it by arguing since Rengar had been verified by the dead, he was too 'trusted' to go after as he'd have most likely been protected. \*shrugs\*

That makes sense. I'd noticed the curse symmetry, and there should've been other signs, such as when Rengar was suddenly so silent. But oh well.

Yeah. I was a little upset when my first attack on her failed. :/

That's when you figured she was the Ardent? Yeah probably given a Merchant died every round, I think.

Yeah, because we figured the Apothecary was already out of the game. Slaughter did pretty much wreck any chances the Merchants had at winning. I did feel a little bad....but only a little ;) Sigh, that was where Awes and myself kept pausing. I kept insisting Slaughter aka Weapon of Doom aka WoD had to feed off a loyal faction--and that it was pure chance that in this game, the Shaders were playing 17s, but at the same time, he argued--and I agreed--that it didn't seem much of a nerf >>. And so we (mostly I, really) kept obsessing about the problem.

Yeah, I definitely agree Slaughter was very OP in the hands of a Shader. But of course, I wasn't going to say anything about my awesome new weapon while the game was running... especially with my limited speech. >.<

No, fair enough--and I'd most likely have done the same thing in your position. But gosh, QF2...both my trusted sources were Shaders. I *really* hope Awes doesn't end up being a DF right now (or Wilson?) because I'd feel like I'm *horrible* at deciding who to trust. (I know, you can't say anything to that. Just cackle mysteriously.)

\*cackles mysteriously maniacally\*

Thanks, that really sets the mood here in SL ;) )

Even Trollocs don't want to be messing around in here!

You should've seen what Awes named the PM group with Aonar and myself in it. "A Troll(oc) by Any Other Name" --if Awes or Aonar turn out to be DFs, at least I can say, "They put the **troll** back in Trolloc!" ;) )

Bahaha. I like it.



It was awesome ;) Especially considering the trolling going on. You're lucky you didn't ask to be included in all PMs though. We're trying to beat the record you set with Wilson in Game 4.

Haha, oh yeah. That thing went on *forever*. (Although, to be fair, at least half -- if not more -- of it was completely off-topic stuff.) I'd say that's pretty much how our PMs are shaping up. I think Wilson said we had to beat your 17-18 pages? We're at 13/14 at the moment. Except for the bit where Wilson keeps wanting to get me Corrupted or fed to Mashadar pandas :/

\*cackles mysteriously\* I'd say that sounds ominous except for my little bright spot: the knowledge that it's not going to happen, at least :P

..... and who said there was only *one* Padan Fain?? O.o

**GM: If he wins, do I win as I'm also Corrupted? ;)**

See, you're not actually *technically* a Corrupted. You're just Padan Fain. ;)

I'm part of the Corrupted faction though, no? Same win conditions ;)

It's like, the Forsaken *leads* the Darkfriend faction, but they don't technically count as or read as a Darkfriend. The Win conditions specifically say "Forsaken and the Darkfriends win if..." or "Padan Fain and the Corrupted win if..." :P That works then. "Padan Fain and the Corrupted."

You never specified which ;)

Oh, and I could totally fix that by naming them "Padan Fain 2.0 and Corrupted 2.0" XD

Do it. Go on. I'll love to see that come up in a rule clarification ;) Awes is already pretty puzzled over why he seems to be running into so many regular villagers (I suspect that is partly a lie; he's not entirely sure of Wilson either) -- tell them there's Padan Fain 2.0 and Corrupted 2.0 and I'll just sit back and laugh at the chaos.

That would be funny. But unfortunately, I've already probably trolled everyone enough in this Game. XD You don't say--you realise you've got the Troll(oc) PM group worrying about what *other* powers the Forsaken might have?

\*cackles maniacally\*

I see this GM gig is agreeing with you ;) I'm almost tempted to fully correct the conversion power in the Roshar game I'm working on, but I don't really want people to start wondering about my sudden familiarity with how conversion works ;)

Hahah, that's something to save for after the game. Like, during QF2, there was the thread "What Commands would you give an Awakened Sword", well, I knew what my answer was since Day 2.... I just knew I had to wait to post that one... :P "Kill with laughter", by the way. Can see why. Brilliant, that one. Brilliant. And to think we were making jokes about joke warfare... ;)

Good morning, Good Guy Fain. :D

Oh mornin' ;) Sigh. This deal with Maili puts me in a very awkward position because Wilson has now guessed that I've got something planned with Maili. But oh well. That's why it's such a good gesture of trust. (Honestly, I think Wilson would in any case be more cunning than to fall for it, but in all fairness, it was less to determine alignment than 'can we work with her'/is she invested in making sure we can't work with our Thief-Taker.)

Hm. Interesting. :P

Is this the bit where you cackle ominously? ;)

Nah, this is a \*sit in ponderation with a slight twinkle in my eye\* moment. :D

I'm definitely going to delete most of this doc before the first corruption and before this gets released at the end of the game :P The dead doc already has me messing around so much (thanks, King)--should stop this >>.

Yeah, most of the off-topic stuff and tangents, cause this Doc will definitely get *a lot* longer once you actually get other people in here. XD

For sure. I'll leave in some of the funny though. Like Good Guy Fain. Gotta let them have a reference for where that came from.

Oh, definitely.

Also, I'm really sorry GM. I bet the last minute vote changes just messed with your write-up plans again.

No, I waited last minute for it to end to start doing it. And then I struggled with it for an hour or so on how to do it. XD But it's up now. :P Saw it. My first reaction was, "Thank goodness." Also, well-written once again!

...well. You realise I get the panda? Mashadar panda?

Well, go and claim what's yours, then! (You don't get the dream ter'angreal, though.) :P And thank you! I *don't* want it :( It's creepy and scary. (I'm actually considering having Kaim burn the thing. Only for it to show up on nights when Mashadar appears...) :P j/k )

Did you notice the white text at the end?

Yes, which is why I'm thinking of burning it :P But good homage ;) I'm also interested to see if your public announcement on the Forsaken not having powers will ah...increase paranoia instead ;)

Huh, that'd be interesting. I did feel bad trolling everyone about it when they asked (like my \*ahem\* masterful evasions when you asked) Don't. It led me to conclude the Forsaken might have a one-cycle activated Übertin. Having already been familiar with the idea wargaming might not be private (\*cough\* 17s \*cough\*), I proceeded to apply similar tactics: "HEY FORSAKEN I KNOW YOU'RE WATCHING" and things like that, probably annoying the crem out of Awes and Aonar in the process ;) One troll → more lulz.

Yeah, but we Mods have unanimously decided that players need not worry about hidden mechanics in games, as that takes away from the whole skill factor when random, unpredictable things come into effect out of nowhere. For some reason, that has QF2 written all over it.

Well, yeah, but there's also been other elements of other games too, or even suggested games. Which is probably good for the players, cause I was originally planning on having random 'Bubbles of Evil' for the game. And those would have *really* messed stuff up late game. >:D

P.S. I *had* considered if Jain was the Dreamwalker >>. I dismissed it later when he mentioned protecting and thought he was the Wisdom. Also, as you're one of the people who are pretty freaked by Mashadar pandas--keep or burn? ;) (Please apologise to Jain on my behalf should it actually be burned.)

Hm, up to you. I'd personally balefire it, but eh, that's me. :P

Cool. Will burn it. (I'd balefire it, but I'm not a Channeller, although I suppose I don't think Awes would mind helping me out there.)

Balefire it before it lays eggs! Although, I suppose you *could* balefire it after it lays eggs, as if you balefire it strong enough then it will have been erased from existence before it even lays

eggs to begin with. So, yep. Balefire. Is your friend when dealing with a potential Mashadar panda. Please help me apologise to Jain then? (I suppose in the dead doc, he'll understand why I had to burn it.)

Eh, if he wants a panda, he could just imagine one while in Tel'aran'rhiod. He *is* rather experienced with that realm. :P

...good point! :P No, I just mentioned as he gets rather wrathful when his panda gets mistreated. And killing it with fire is most definitely mistreatment of pandas.

Meh, he needs to find a new theme anyway. XD I wonder if he plays the newest WoW expansion? lol Ask him, O Almighty GM Who Stands In All The Realms? ;)

Ah yes, I *do* have ultimate power. The real question is, am I The Creator, or the Dark One? ;)

...

...

...I think you broke my brain.

**MWAHAHAHAHA!**

Plot twist: the DFs were never the enemy. The Dark One was ;)

That *would* be a neat mechanic for a game. Have a character whos the Dragon Reborn, and if they die during the game, the Dark One gets unleashed, and basically.... everyone is screwed. (I imagine that's when Bubbles of Evil can come into effect fairly regularly) I like those mechanics. It adds an extra layer of subterfuge: if you mislynch, it could really hurt you, everyone village/Good has an incentive to lie and pretend to be the DR or basically generate cover for them, etc. (It's why I fiddled with the Truthwatcher.)

## Night Two

Time to see how many people listen to Awes. If they're organising a bit too well, then I'll have to start my first conversion on Night 3 instead of Night 4. In addition: I'd prefer if Awes stayed in that organisational position. *If* he does, then I think I have some confidence that if need be, I can get that alliance with the village. Which means I'd have to convert someone unexpected *before* that to be my ace in the hole. But I'm more or less convinced that Awes isn't a good target for a conversion. The more I think about it, if I want it to be strategic, it has at this point to be Aonar or Wilson. Possibly Erik. I'd prefer Aonar, at this point, given suspicion levels. Also, because at some point, we'll probably end up making Wilson a target. And she's the more likely person to get Viewer-scanned.

Incidentally, I'll have to see if the DFs attempt to take out Wilson tonight. If they don't, I think something is rotten in the heart of Denmark. (Obvious guess: Awes is a Channeller using Water on himself.)

The inclination would be to get quiet players for endgame. There's something appealing to that: when I begin converting, the assumption that Fain is hiding amongst the inactives will almost

immediately go away. At the same time, I need an active player balance: suddenly becoming vocal by endgame and trying to get someone lynched doesn't look very consistent.

The real question is if I should use a Corruption this early--Night Two. The village is very close to getting its network of trust established, and that's not something I necessarily want this early. At the same time, they might scan inwards or--

Good afternoon, Good Guy Fain. :D

Mornin', GM Almighty. It seems it is my lot in life to go around with a target painted on my back. (Unfortunately, King takes the credit for this line.)

Haha, well, just makes you better at dodging suspicions, in the long run!

Did you see what they planned?

No, I have no idea what most people have actually been planning so far this game. :P

For your amusement: we've verified Maili as the Thief-Taker, and Batman and Oracle have gotten in contact with Awes. In addition, Maili has proposed setting up group-Fangs in small units of 4 so we can look at the numbers and figure out if people haven't been Fanging when they should. And Wilson has a plan: we ask people with roles to come forward to Jerric, Anor, myself, Wilson and Awes. So theoretically, each of us should have access to a small number of roles so Fain can't get all the information by Corrupting one of us. In short, network it.

Batman and Oracle = Wisdom and Viewer?? Almost: Wolf-Brother and Viewer. Ignoring that Batman doesn't kill. Meh, still a vigilante, I guess. :P My thoughts exactly :P

And huh. That's rather tricky of them to set-up. ./ Tricky...?

It's an ingenious way of setting things up in an attempt to prevent Fain from gaining power/knowledge. IKR? Unfortunately for them, I now know how to access all the critical information I need. Even if I end up sacrificing/losing one player, that's fine by me. *That is something Binnt was right about.*

*\*This\** is where I start cackling ominously. :D

Why?

I dunno, couldn't think of anything to say, so it seemed appropriate, lol.

Heh, I see! Yeah; at this point, I think I'll hang in there one more day before I decide if I need to play proactive or still keep trying to stay beneath the radar. Basically, as I've looked in my ideal endgame scenario, the two biggest people who need to go would be the Thief-Taker and the Viewer. This normally would be a problem with their distributed network, but fortunately for me, there's one person with access to that information. If it doesn't look like they're going to be hit by DF activity, then I'm perfectly fine with a short-term corruption to ally with the DFs and let them know who to hit. The Viewer and the Thief-Taker would also be their worries. To double up, if I'm going to lose my target anyway/he has been scanned and come out corrupted, then he can just publicly make the info known in-thread for the DFs. At this point, the Wisdom only protects from one kill, so honestly they can just double up and take them down for good. Probably Oracle first as she'd be able to find any one of them, regardless of whether they make a night kill or no.

Makes sense.

Guess that means I should spend another night doing nothing >>. If/when people respond to being asked to make role information known to these people, then I have an idea of who has information that would still be helpful. Not to mention that as one of the contacts, I might figure

who the Wisdom or the other Dreamwalker is, anyway. Still helpful. (And would be good to know how many roles are left. Or at least, how many are making the claim.)

**GM: What happens if I try to corrupt King? :P Is there a rule against it?**

lol, that would be funny. But even Padan Fain can not reach outside of the Pattern. ;)

Darn. Worth a shot, thanks ;)

Also, Wilson said I'm not off her suspicion list for the Forsaken/Fain. I just told her that if I were Fain, she should be very, very afraid. Because I have Jain's panda :P

Hahaha. I do like how the Mashadar Pandas have become a fulfilled prophecy. XD

IKR? Not for long though. Gonna send in (eventually) night orders to burn it.

Poor Jain. He'll be ~~heart~~ panda-broken. :( lol

Yes, he'll probably never trust me with the panda again. Although it'll be just as hilarious if they kill me then. You can have the satisfaction of the soaked in the smell of evil thing plus Mashadar panda. (Plot twist: the panda is like the ruby-hilted dagger soaked in the evil of Shadar Logath!)

Haha, I was probably going to have anybody you did eventually corrupt, when/if they get killed in the write-up, I was probably gonna have ruby-daggers on them. :D

!!! Nice touch! :P Also, King expresses his disappointment. I've accused him of just wanting to get PMed the meme ;)

Hahaha. It's a good meme. :P **It is! The best!** You even have the official Padan Fain seal of approval!

Is Padan Fain a notary now, as well? O.o

Good Guy Fain: sees great meme, notarises it. You should be more worried that he's a Forger as well ;)

Thankfully the only things that can be Forged in Randland are documents. XD

IKR? By the way: did you read *Shadows for Silence*? (I hear you and King have a discussion about The Fool going on, given that Padan Fain has an apparent deathwish. --Evil is a job with low job satisfaction rates, apparently.)

Yeah, *Shadows for Silence* will be the setting of my QF game, actually. :D

I saw! :P That one should be fun. Yeah, King and I are also discussing how to make a Threnody game work. In light of Fain's deathwish. (Just thought it'd be very amusing to have a third faction start coming from the dead. You can see where this came from the Fool.)

Well, if we do eventually branch out to non-Sanderson Elimination games, I'm totally going to try and throw together a Game of Thrones elimination, with Wight Walkers and everything. :D

!!! I'd totally sign up for that one. *Totally*. Are you going to add in all the Houses?

I'm not actually sure what I'd possibly do with it yet, I just know if I can eventually get one going, I'll definitely have to add in Walkers, lol. Not sure how that could even work, yet. But we'll see.

:P (Greenseer can be Seeker/Viewer role.... that's about all I got so far) XD

**That should work pretty good, yeah. Will there be the Night's Watch?**

Haha, I honestly have no idea yet. I'd love to include all of that, but that'd take a lot of tweaking/figuring out. We still need to blow through all possible Sanderson Elimination scenarios first, anyway. lol **Hasn't stopped Peng's Hunger Games ;)**

Would you mind if I took inspiration from your % balefire idea? King and I were discussing the possibility of having a chance that every kill could result in a Shade being born :P

Oh, go for it. Feel free to use any of my ideas or things. The more I get to see how they work out before I use them, the better. :P

Cool, thanks :)

Oh, storms. King has just invented the Mashadar lolcat. I'll have a zoo if he keeps this up.

Oh dear. Is nothing safe from the Taint of Shadar Logath? :P

...the Creator/The Dark One? :P

Hm. I do wonder how the Dark One felt about Fain just going around, converting all of his minions like that?

MAYBE HE MADE HIS FEELINGS KNOWN TO FAIN ABOUT THE MATTER. KINDA LIKE THIS.

Bahaha. Maybe. :P

"INSIGNIFICANT WORM. I DO NOT APPRECIATE YOUR TREATMENT OF MY SERVANTS."

So, er, Dark One, should I lay off the Darkfriends? :P

lol, nah, Dark One's too busy with the Dragon Reborn to be worried about Fain, atm.

Plot twist: Waes is the Dragon Reborn? :O

lolol, I did consider adding that as a Role, and if that person died the DFs would get a nice boost or something crazy, but I figured that mighta been a bit too much, considering everything else going on. XD

Pity, or I'd tell them to kill him right now. Well, tomorrow night >>. j/k

Maili's mentioned wanting to eventually play Team Evil. I'm actually considering obliging him at this point in time.

Well, you do have til 7AM EST to change your Action for the night or not. :P

Naah, I'm not really changing it, just planning how I can eventually break up that network of trust. Distributing it between myself, Shiv, Aonar, Jerric, Awes and Wilson does mean it's harder but it works on the assumption all role information is equal. In a sense, it might be. For the purpose of my plans, it is not. As I said, Viewer, Thief-Taker and Aiel-Blooded are on my priority list. While kill roles are difficult to deal with (i.e. Channeller and Batman), it's not a really big deal if they're killing based on misinformation.

I considered putting Maili on the corruption list as that removes the Thief-Taker, but regarding the considerations: I don't know how much he can continue to bluff about his powers at this point in time. (And I forgot that while he knows who Batman is, he probably doesn't know Oracle.) I think Awes is running on borrowed time at the moment, although I still have incentive to corrupt him. I realised that what Binnt said about the information *is actually true*. Does the Village just go ahead and lynch him if he threatens to reveal the identities of: Batman, Oracle, the Thief-Taker, Aiel-Blooded...etc? That is a huge informational advantage for the DFs. It could be a way to stall. (At this point in time, forget the pact. I'm working from a strategic viewpoint. It'd be nice not to lose any of the football team, but the truth is: I probably do need that info.)

For that purpose, I might convert Awes first, *depending* on how the evil team is going. If the circle looks like it's having success rooting out DFs, then of course I don't want that so early. I



want the DFs to do some weeding for me before we finally remove them. I'd say a maximum tolerance of about 2 DFs before I'd just dump the info and let them do things. There's only one Wisdom and s/he can't protect *everything*. If I'm right about the information timebomb Awes is carrying though, then there's no necessary worry about corrupting him early.

Makes sense. (Or Does it?) :P Pardon?

Ah: Aonar just became the contact for the Viewer. This should be interesting and tricky, given my initial plan was to go after Aonar. In which case, I might be better off immediately corrupting Jerric. Either way, I need time: the moment a corruption is in, the first person our group will scan is Awes. This is no big deal if things change to the point I immediately need information, and it does rob them of their channeller. However. If I wait, I could wait for the information to be passed to Aonar, at which point the first person to be scanned might be the Viewer's contact (Aonar) or Awes.

The more I think about it, the more I think that Awes's and my (initial) pooh-poohing of the idea that Fain would just convert Awes is based on several assumptions, and I'm not sure if those hold. Yes, losing one of the faction would suck. But the thing is? Persuading them to lynch each other would suck even more. Pulling a Beetle is kind of *really* tricky and I don't have the skill to do it. But we forgot: if Team Evil is floundering, that's the Corrupted's biggest weapon out of the game--turning them effectively on each other. In which case, sacrificing one member/Corruption makes strategic sense if it enables us to have Team Evil make better and more successful strikes against the villagers. The question is how to keep Team Evil on the back foot after that--we don't want Team Evil to become *too* powerful. In which case, one of my corruptions definitely has to be of an evil player. Then the last of a village player. Taking down the second Dreamwalker would also be good: it prevents them from being able to organise/test loyalties through PMs, but...

Bingo. Alv approached me. If I can get the information to a DF, we're all set. (Alternative is to convert Aonar, wait for them to get to a DF, and get Aonar to spill the info to the DF.)

Aigoo :/

Morning. Trying to hurry and get this write-up done. It's a doozy.

Morning. Should I be nervous? (Less funny!Khas for a while. Uni admin just created a huge mess for me and I'm panicking/wearily trying to see if I have to pay for yet another sem or take extra classes.)

It's finally up. (And that sucks about that Uni stuff, good luck with the decision)

Can I have the dead doc now then? :P I'm very relieved about this, TBH. I have to figure out how to fix things which isn't ideal. Sigh :/

Yeah, PM'ing link now. >.<

Thanks. Mind if I neaten up some of the excess in this doc before I head off? I promise I won't tamper with too much.

Go for it. That is a shame. You were literally decided for a fireball target not even 4 hours ago.

>.< You really could have messed with and won this game, if allowed to have played it out, I think.



Thanks, GM Almighty. All done. So long and thanks for all the fish! :D

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