

Ring of Swapping
(unknown)

Three times each day, the wearer of this ring can magically swap what is in his ring hand with what is in an opponent's hand (i.e. weapon, wand, staff, scroll). The wearer must be able to see the opponent and the item he or she is holding. Also, once per day, the wearer can swap (*teleport*) himself with his opponent. The target may save vs. spells at -4.

Example: Jaxom the Fighter and Party confront Evlar the Mage, Evlar begins casting spells from behind a phalanx of Ogres. Using his Ring of Swapping, Jaxom swaps himself with Evlar. Jaxom finds himself behind Evlar's bodyguards, and Evlar finds himself in the midst of the other party members.

XP Value: 2,000

GP Value: 8,500