


BASE STATS








Level	Archetype	HP [lv1 0]	STR [lv1 0]	DEF [lv1 0]	AGI [lv1 0]	ACU [lv1 0]	LCK [lv1 0]
0		4/4 [Mech]	+2 [Mech]	+1 [Mech]	-2 [Mech]	+0	-2 [Mech]

MOVESET







Basic Attacks

Base Power	Name	Effect	Description
◆◆◆	<i>Dark Spark</i>	 Thunder	Ganondorf thrusts his hand forward while maintaining a tiny spark of dark energy within his palm. Once his palm makes contact with a target, the spark will grow, electrocuting whoever it touches.
◆◆◆	<i>Volcano Kick</i>	 Explosive	The King of Thieves is a master of surprise—making him capable of rearing up his leg and quickly thrusting it forward to kick his foe in the chest.
◆◆◆	<i>Vitriol Kick</i>	 Fire	Ganondorf lifts his leg skyward, holding it steady for a moment as he concentrates fiery magic into his foot; all the while drawing his foe close with dark magic. Once he has finished charging the attack, Ganondorf will unleash it in a fiery blast.
◆◆◆	<i>Thieves Step</i>	 Neutral	Ganondorf drops low to the ground and juts out his leg, catching his foe off guard and potentially knocking them off their feet.
 ◆◆◆◆	<i>Desert Charge</i>	 Darkness	<p>A Gerudo’s pride can be summed up in one of two ways, proud arrogance or reckless endangerment. With zero fear, Ganondorf will charge his foe, slamming into them with great force while emanating a dark pulse.</p> <hr/> <p>[ANCIENT LEGACY]: <i>HEAVEN’S BANE</i> </p> <p>[ANCIENT LEGACY]: <i>PRIMAL FURY</i> </p> <p>[ANCIENT LEGACY]: <i>REAPER’S TOUCH</i> </p>

Smash Attacks









Base Power	Name	Effect	Description
◆◆◆◆	<i>Doriyah!</i>	 Neutral	A signature move Ganondorf learned during his many ventures in the unforgiving Gerudo Desert. Heaving his great sword above his head, the Gerudo King will cleave his blade into his foe with zero mercy.
 ◆◆◆◆◆◆	<i>Desert Crescent</i>	 Darkness	At times death comes from above, at least, that's what Ganondorf was taught. In order to mitigate such threats, Ganondorf will lower himself and infuse his sword with dark magic, before brazenly swinging his blade in an arching motion above his head. [ANCIENT LEGACY]: <i>HEAVEN'S BANE</i>  [ANCIENT LEGACY]: <i>PRIMAL FURY</i>  [ANCIENT LEGACY]: <i>REAPER'S TOUCH</i> 
◆◆◆◆	<i>Toriyuh!</i>	 Thunder	The desert sands have molded Ganondorf into the resourceful man he is today. Dropping low, Ganondorf quickly charges his sword with thunder magic, and thrusts it once forward and once behind, allowing him to carve a path through surrounding enemies.

Special Attacks

Base Power	Name	Effect	Buff	Debuff	Description
 ◆◆◆◆◆	<i>Warlock Punch</i>	 Darkness	N/A	STR ↓	<p>The Triforce of Power offers its wielder immense strength. Harnessing the gift of his Triforce, Ganondorf will menacingly charge extreme amounts of dark magic into his body, before unleashing all of the built-up malice with a furious punch.</p> <hr/> <p>[Trait I]: CHARGE!</p> <p>[Trait II]: DELIRIUM</p> <p>[Trait III]: Cooldown [2]</p> <hr/> <p>[ANCIENT LEGACY]: HEAVEN'S BANE </p> <p>[ANCIENT LEGACY]: PRIMAL FURY </p> <p>[ANCIENT LEGACY]: REAPER'S TOUCH </p>
◆◆◆◆◆	<i>Flame Choke</i>	 Fire	N/A	N/A	<p>Ground or air, big or small, no one is safe when Ganondorf has it out for you. In one quick motion, Ganondorf will grab his target by the throat while sending agonizing pulses of dark energy into their veins. In one final bid, Ganon will unleash a powerful blast of dark magic.</p> <hr/> <p>[Trait I]: PAINFUL AFFLICTION</p>









					[Trait II]: <i>GRAPPLE</i> [Trait III]: <i>STAGGER!!!</i>
	<i>Dark Dive</i>	 Thunder	N/A	N/A	In a single bound, Ganondorf will ascend upwards while violently grabbing his foe. Sending a shocking amount of electric magic through their system, Ganondorf will carelessly drop his foe to the ground once the attack is through. <hr/> [Trait I]: <i>SHIELD BREAKER!!!</i> [Trait II]: <i>TURN LOSS!</i> [Trait III]: <i>Cooldown [2]</i>
  	<i>Wizard's Foot</i>	 Darkness	N/A	N/A	Even as a child Ganondorf has had a knack for the Dark Arts. Whether or not this ability was due to natural capabilities or the assistance of the Triforce of Power remains a mystery, however, Ganondorf will imbue his lower half with dark magic before surging forward (or downward) with a powerful darkness imbued kick. <hr/> [Trait I]: <i>AOE</i> [Trait II]: <i>DISTRACTING STRIKE!</i> [Trait III]: <i>OPPORTUNISTI</i> <hr/> [ANCIENT LEGACY]: <i>HEAVEN'S BANE</i>  [ANCIENT LEGACY]: <i>PRIMAL FURY</i>  [ANCIENT LEGACY]: <i>REAPER'S TOUCH</i> 































Skills

Base Power	Name	Effect	Buff	Debuff	Description
  	<i>Blood Moon Rising</i> [Level 0]	 Darkness	N/A	N/A	Ganondorf rushes his target and strikes them down with clawed hands. As his foe tries to rise, Ganondorf raises his hand and summons a blood moon, casting an eerie red light over the battlefield before laughing maniacally and creating a dark clone of himself, striking terror into his opponent! <hr/> [Trait I]: <i>NOCTURNAL SHIFT</i> [Trait II]: <i>SHADOW CLONE I</i> [Trait III]: <i>Cooldown [10]</i> <hr/> [ANCIENT LEGACY]: <i>HEAVEN'S BANE</i>  [ANCIENT LEGACY]: <i>PRIMAL FURY</i>  [ANCIENT LEGACY]: <i>REAPER'S TOUCH</i> 
	??? [Level 10]	—	N/A	N/A <hr/> [Trait I]:

◆◆◆◆◆	??? [Level 20]	—	N/A	N/A [Trait I]:
◆◆◆◆◆	??? [Level 30]	—	N/A	N/A [Trait I]:

Mechanics

#	Mechanic	Roll	Activation	Description														
I	Demon's Legacy I [Level I]	N/A	Always Active	<p>The Triforce of Power grants its wielder immeasurable strength and magical ability. This wondrous gift has allowed Ganondorf to perform magical feats that would otherwise be unattainable; however, like most things, all power comes with a price...</p> <hr/> <p>[ANCIENT LEGACY]</p> <ul style="list-style-type: none">- Ganondorf permanently receives a +2 increase to his HP stat!- Ganondorf permanently receives a +2 increase to his STR stat!- Ganondorf permanently receives a +1 increase to his DEF stat!- Ganondorf permanently receives a -2 decrease to his AGI stat!- Ganondorf permanently receives a -2 decrease to his LCK stat! <ul style="list-style-type: none">- When in a PARTY with THE HERO OF THE WILD, Ganondorf gains a +3 INCREASE to his LCK stat!- When in a PARTY with HYRULE'S WISE PRINCESS, Ganondorf gains a +3 INCREASE to his DEF stat! <ul style="list-style-type: none">- ANCIENT LEGACY makes Ganondorf RESISTANT to DARKNESS MOVES! - ANCIENT LEGACY grants Ganondorf a +1 Base Power bonus to his DARKNESS MOVES!  <ul style="list-style-type: none">- ANCIENT LEGACY adds the following traits to Ganondorf's DARKNESS MOVES:<ul style="list-style-type: none">-  HEAVEN'S BANE-  PRIMAL FURY-  REAPER'S TOUCH <hr/> <p>[DEMONIC WRATH]</p> <ul style="list-style-type: none">- Ganondorf can only use DEMON FORM ATTACKS while transformed!- Ganondorf will revert to human form once his Demon Form HP reaches 0!- Ganondorf's Demon Form HP is separate from his human form's HP!- Ganondorf can only perform a transformation ONCE PER BATTLE! <div><div>STAT ALTERATIONS DEMON FORM ATTACKS</div><table><tr><th>Archetype</th><th>HP [lvl 0]</th><th>STR [lvl 0]</th><th>DEF [lvl 0]</th><th>AGI [lvl 0]</th><th>ACU [lvl 0]</th><th>LCK [lvl 0]</th></tr><tr><td></td><td>3/3</td><td>+2</td><td>+1</td><td>+0</td><td>+0</td><td>+0</td></tr></table></div>	Archetype	HP [lvl 0]	STR [lvl 0]	DEF [lvl 0]	AGI [lvl 0]	ACU [lvl 0]	LCK [lvl 0]		3/3	+2	+1	+0	+0	+0
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II	— [Level I]	N/A	N/A [Effect] 																		
III	—	N/A	N/A [Effect] 																		

Final Smash

Base Power	Name	Effect	Buff	Debuff	Description
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<div><div><div>◆◆◆◆◆</div><div>◆◆◆</div></div></div>	<div><div><i>Ganon The Demon King</i></div></div>	<div><div><div>Darkness</div></div></div>	<div><div>STR</div><div>↑↑↑</div></div>	<div><div>DEF</div><div>↓↓↓</div></div>	<div><p>Using the Triforce of Power to his absolute limits, Ganondorf forces himself to transform into his True Demon King form. While in this form, Ganondorf will unleash a powerful roar that stuns his foes into place. Snarling once while drawing his dual greatswords, Ganondorf will slash them wildly before charging forward, all the while being surrounded by horrifying malignant magic.</p><hr/></div> <div><div>[Trait I]: AOE</div><div>[Trait I]: BALEFUL AURA!</div><div>[Trait I]: HADES TOUCH</div></div> <div><div>[ANCIENT LEGACY]: HEAVEN'S BANE </div><div>[ANCIENT LEGACY]: PRIMAL FURY </div><div>[ANCIENT LEGACY]: REAPER'S TOUCH </div></div>
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