

Guray Ozen

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EMAIL: guray.ozen@gmail.com

Affiliation

Google Research, Switzerland – *Compiler Researcher*

August 2022 - PRESENT

MLIR and OpenXLA's [IREE](#) GPU Compiler Team , Supervisor: [Nicolas Vasilache](#)

- Working on NVIDIA Hopper Tensor Core support in NVGPU and NVVM dialects in MLIR [\[slides\]](#) [\[video\]](#)
- Combined the IREE compiler's tiling and fusion with CUTLASS's optimized GEMM hit peak A100 performance.

Research Interest

Current research centers on optimizing compilers and programming languages for GPU utilization in ML and HPC. Key contributions to production compilers including [clang](#), [flang](#), [MLIR](#), [IREE](#) and [NVIDIA HPC \(formerly PGI\)](#).

Previously involved in designing parallel programming languages such as [OpenMP](#) and [OpenACC](#). Served as a voting member in the OpenMP Language Committee for NVIDIA and contributed actively to OpenACC language.

Education

Ph.D. – Universitat Politècnica de Catalunya (UPC), 2014 - 2018, Spain

Title: "[Compiler and Runtime Based Parallelization and Optimization](#)", Advisors: [Prof. Jesús Labarta](#) and [Prof. Eduard Ayguadé](#)

Degree: Excellent Cum Laude

MS.c. – Universitat Politècnica de Catalunya (UPC), 2012 - 2014, Spain

B.S. – Dokuz Eylul University, 2006 - 2010, Turkey

Past Working Experience

NVIDIA, Germany – *Senior Compiler Engineer*

March 2018 - August 2022

[NVIDIA HPC GPU Compiler](#) Team (formerly PGI compilers), Mentor: [Michael Wolfe](#)

- Worked on C, C++, and Fortran to PTX code generation compiler that accelerated programs on top500 supercomputers
- Lead engineer of [OpenMP GPU Offload Project](#). Fastest compiler for [SPEC ACCEL®](#) benchmarks
- Implemented [Standard Parallelism in Fortran for GPUs](#)

NVIDIA, USA – *Research Intern*

March 2017 - October 2017

[NVIDIA HPC GPU Compiler](#) Team (formerly PGI compilers), Mentor: [Michael Wolfe](#)

- Developed a novel software-based dynamic loop scheduling for Thread Blocks

IBM T.J. Watson Research Center, USA – *Research Intern*

March 2016 - October 2016

[Advanced Compiler Technologies Team](#), Supervisor: [Kevin O'Brien](#)

- Contributed to [CORAL](#) project with the Clang OpenMP compiler used on [Summit](#) (2nd fastest) and [Sierra](#) (3rd fastest) supercomputer

Barcelona Supercomputing Center, Spain – *Research Fellow*

March 2013 - October 2018

[Programming Models Team](#), Advisors: [Prof. Jesús Labarta](#) and [Prof. Eduard Ayguadé](#)

- Made [OmpSs](#) compiler to generate CUDA and OpenCL from OpenMP in C, C++, and Fortran
- Developed GPU compiler optimization techniques for SpMV, outperformed [cuSPARSE](#)

Veripark/Akbank, Turkey – *Web Developer*

July 2010 - June 2012

- Developed distributed system for one-time password message sending over million clients

Selected Publications

1. **G. Ozen**, M. Wolfe "Performant Portable OpenMP", *ACM SIGPLAN 2022 International Conference on Compiler Construction (CC)*, 2022.
2. C. Daley, A. Southwell, R. Gayatri, S. Biersdorff, C. Toepfer, **G. Ozen**, N. Wright "Non-Recurring Engineering (NRE) Best Practices: A Case Study with the NERSC/NVIDIA OpenMP Contract", *Supercomputing (SC)*, 2021.
3. **G. Ozen**, S. Atzeni, M. Wolfe, A. Southwell, G. Klimowicz. "OpenMP GPU Offload in Flang and LLVM" *LLVM-HPC, Supercomputing (SC)*, 2018.
4. **G. Ozen**, E. Ayguade, J. Labarta. "Collective Dynamic Parallelism for Directive Based GPU Programming Languages and Compilers", short paper, *Parallel Architectures and Compilation (PACT)*, 2016.
5. S. Antao, A. Bataev, A. Jacob, A. Eichenberger, G. Rokos, M. Martineau, T. Jin, **G. Ozen**, Z. Sura, T. Chen, H. Sung, C. Bertolli, and K. O'Brien. "Offloading Support for OpenMP in Clang and LLVM", *LLVM-HPC, Supercomputing (SC)*, 2016.

Patent

1. **G.Ozen**, M. Wolfe, Accurate alias analysis in logarithmic time, filed by NVIDIA 2022

Talks and Other Presentations

1. "Targeting H100 with NVGPU and NVVM Dialects", MLIR Open Design Meeting, 2023 [\[slides\]](#) [\[video\]](#)
2. "Thinking OpenMP with NVIDIA HPC Compilers", NASA AMS Seminars, 2021 [\[video\]](#)
3. "Accelerating Applications for the NERSC Perlmutter Supercomputer Using OpenMP", GPU Technology Conference (GTC) 2021 [\[video\]](#)
4. NVIDIA representative in OpenMP Birds of a Feather (BoF) session in *Supercomputing Conference (SC)*, 2019.
5. "Compiler and Runtime Based Parallelization and Optimization", Doctoral Showcase, Ph.D. Forum, *Supercomputing Conference (SC)*, 2018.

Research Activities

1. PC at Accelerators and Hybrid Emerging Systems workshop ([AsHES](#)) at IPDPS, 2019, 2020, 2021, 2022, 2023
2. PC at International Workshop on Extreme Heterogeneity Solutions ([ExHET](#)) at PPOPP 2022, 2023, 2024
3. PC at ISC High Performance ([ISC](#)) at 2019, 2024
4. PC at Workshop on Accelerator Programming Using Directives ([WACCPD](#)) at SC19
5. Peer reviewer for Parallel Computing Journal ([Parco](#)), IEEE [Access](#) Journal