### Introduction to the Guide

Hello, and welcome to the Wayhaven Guide, Book One Edition! This is a fan-assembled and unofficial guide that tracks stat changes, relationship points, and significant text variation! We put this together in our free time and out of nothing more than a love for the series and a dedication to helping fellow fans, so please forgive any typos you might see or errors in the guide, and don't hesitate to contact us to make us aware of them so we can implement the necessary corrections.

Here are just a few general notes and tips to start with, and some things to keep in mind as you make your way through the guide:

- This was designed and written with people who've already played the series in mind. It uses shorthand for the love interests names that those following Mishka's blog are familiar with [A for Ava/Adam, N for Nat/Nate, M for Morgan/Mason, and F for Farah/Felix], and there are spoilers throughout.
- 2. We haven't included any sort of text leading up to the choices at this time, as the guide is already so long without it. Instead, the choices are labelled numerically. Therefore, this will be easiest to use as you're reading along so that you can find the corresponding choices more easily, rather than looking for what a specific choice's consequences will be independently. If there's demand for text leading up to the choices in the future, we will consider adding it at a later date.
- 3. As is the case in the game, some of the stats (those that denote the Detective's Personality and Traits) are paired together, so that an increase in one direction means the opposing stat is lessened. For example, gaining points in Charming means your detective is less Intimidating, and so on. For simplicity's sake, these paired stats are referred to with just one "side" of the scale, all of which are on the left/red side in the game's Stats screen. This means that if you want a Detective that predominantly uses the "Mind" trait, make sure to focus on choices that will yield a -Heart% result, if you want a Detective that Bends The Rules, target -By the Book% options, etc. We hope this has limited potential confusion with regards to the stat percentage changes, rather than made it difficult to understand.
- 4. Rebecca has two different relationship stats, one of which corresponds to the Detective's past relationship with her, and the other that represents the current relationship. The past relationship stat is referred to in this guide as "Mother" and the new relationship is called "Rebecca". "Mother" will not change regardless of your choices after it's set during your first interaction with her, whereas "Rebecca" can change as much or as little as you want it to, in either direction. At some points, the relationship between these two stats can influence the narration, and that variation is detailed in the guide where it occurs.
- 5. Similarly, Bobby can have two distinct relationship stats if their "path" is triggered in Chapter 9. The first stat, which everyone will have, is denoted as "Bobby Relationship"; this stat is static and does not change, and it influences the nature of certain interactions with Bobby and how the Detective will react to them. The other, which is only present for players on the Bobby path, is denoted as "Bobby New Relationship" and can increase with different choices made.
- 6. The game has a few hidden stats that relate to a Detective's ability to accomplish certain choices, but aren't shown visibly in the Stats screen. One such example is the Energy stat, which comes into play during the Detective's final confrontation with Murphy. We've included these hidden stats

- in the guide to show you which choices will impact them, but you may want to keep track of your own personal +/- record for them, as you won't be able to reference where you're at with those points otherwise.
- 7. As a general rule for these types of games, the best strategy is always deciding what you want your character to be stat-wise early on, and playing to your character's strengths in its later stages. Unless deliberately pursuing stat check fails in your playthrough, the best way to guarantee you'll pass stat checks is making sure you're very strong in 1 or 2 categories. Any skill can be useful, but diversifying your skills too much can end up hurting you in the long run.
- 8. The Book 2 Guide is currently under construction! Watch this space for updates within the next few weeks.

Without further ado, welcome to the guide! We truly hope you feel that this guide is useful, and welcome any suggestions you have to make in terms of the administration of it.

# Chapter 1

#### Choice 1

- ...beep my horn at them.
  - Impulsive +10%
  - Easygoing -10%
- ...park where I am.
  - Easygoing +10%
  - o Impulsive -10%
- …lean out of the window and order them to move.
  - Charming -10%
  - Friendly +10%
- ...lean out of the window and ask them to move.
  - Sarcastic -10%
  - Friendly +10%

### Choice 2

• Determines the Detective's Hair Color (Permanent)

#### Choice 3

- Determines the Detective's Gender (Permanent)
- "Credentials please, miss."
  - o Play as a woman.
- "Credentials please, sir."
  - o Play as a man.
- "Credentials please."
  - Play as a non-binary person.

- I didn't even want the promotion; the captain forced it on me.
  - By the Book -16%
- I was so excited for the promotion, though I wasn't expecting it.
  - By the Book +10%
  - o Captain Relationship+2
- I wasn't surprised by the promotion; I've worked hard to get it.
  - By the Book +16%
  - o Captain Relationship+2
- I didn't really want it, but I wasn't going to turn it down when offered.
  - o By the Book -10%
  - Captain Relationship+1

### **Choice 5**

- Determines the Detective's First Name and Surname (Permanent)
- There is a list of default names to choose from, and the option to write on your own.
- If you write in a name already contained within the story, you will get a message saying that
  it might be confusing, and giving you an option to change it. You can either change it or
  continue.

### Choice 6

- "Depends on how gruesome the murder is."
  - Optimist -16%
- "I was hoping it would be quieter."
  - Optimist +16%
- "I wish my career didn't start with a death."
  - Heart +16%
- "I'm pleased to be able to put my mind to something."
  - Heart -16%

#### Choice 7

- "Not exactly something to be proud of, sir."
  - Sarcastic +16%
  - Impulsive +16%
- "You're a businessman, not a policeman, so please stay back."
  - Charming -16%
  - Friendly -16%
- "Demands will get you nowhere."
  - Easygoing +16%
  - Friendly -16%
- "I'm sorry, sir, but we can't give out details at this time."
  - Easygoing +16%
  - Friendly +16%
- Ignore him.
  - o Impulsive -16%
  - Friendly -16%

- Determines the Detective's Sexuality (Permanent)
  - If the Detective is only attracted to women, all four Romantic Interests will be women, and Bobby will be a woman.
  - If the Detective is only attracted to men, all four Romantic Interests will be men, and Bobby will be a man.
  - If the Detective is a woman and is attracted to men and women, two Romantic Interests will be women (M and F), and two will be men (A and N), and Bobby will be a man.

 If the Detective is a man or non-binary and is attracted to men and women, two Romantic Interests will be women (A and N), and two will be men (M and F), and Bobby will be a man.

#### Choice 9

- Look closer at the body.
  - Science +10%
- "Do you know who the victim is?"
  - Deduction +10%
- "Can they be covered yet? Give them a little peace."
  - People +10%

### Choice 10

- Turn away from her.
  - Heart +10%
- Clench my jaw and hold my gaze.
  - Heart +6%
- Continue looking without issue.
  - Heart -10%

#### Choice 11

- "Make sure 'she' is dead. She was a person, not just a body."
  - People +6%
  - o By the Book -10%
- "Hopefully it won't take long to find out more about it."
  - Deduction +6%
  - By the Book +10%
- "The quicker we can clear this up, the better."
  - By the Book +18%
- "At least we can move her out of the sight of that crowd."
  - By the Book -10%

- Determines the Detective's Relationship with Bobby
- ...I've only met [them] a few times.
  - o Bobby and the Detective are only acquaintances.
- ...unfortunately, [they] also happen to be my ex.
  - o Bobby and the Detective dated in college.
- ...[they're] an ex-friend.
  - Bobby and the Detective used to be friends.

### Choice 13\*If Bobby is an acquaintance

- I really don't like people who are happy to spill other's secrets for profit.
  - No effect
- Annoying though [they] may be, [they don't] bother me much.
  - Bobby Relationship+2
- I can handle someone like Bobby, but I don't like having to.
  - Bobby Relationship+1
- Bobby's just doing [their] job.
  - Bobby Relationship+3

### Choice 13\*If Bobby is an ex, or an ex-friend

- But the past is the past, and I have no issue with [them] now.
  - Optimist +10%
  - Bobby Relationship+3
- It's hard to be around [them], but I won't ever let [them] see that.
  - Optimist +6%
  - Bobby Relationship+1
- The grudge I hold for [them] will never leave.
  - Optimist -10%
- I won't give [them] the pleasure of even thinking about [them] anymore.
  - Optimist +10%
  - Bobby Relationship+2

If Bobby is an ex, the Detective will shudder at the reminder of poor dating judgment in the past. If Bobby is an ex-friend, the Detective will shudder at the reminder of poor taste in friends in the past.

### Choice 14\*If Bobby is an ex or ex-friend

- "No, definitely not."
  - Impulsive -6%
  - o If Bobby Relationship is 0 or 1, the Detective will sneer at them, and Bobby has a triumphant smile at getting under the Detective's skin.
  - If Bobby Relationship is 2 or 3, Bobby will step closer hoping to get under their skin enough for the Detective to crack.
- "If anything, you would be the last person I'd tell."
  - Impulsive +6%
  - If Bobby Relationship is 0 or 1, the Detective will sneer at them, and Bobby has a triumphant smile at getting under the Detective's skin.
  - If Bobby Relationship is 2 or 3, Bobby will step closer hoping to get under their skin enough for the Detective to crack.
- "Since we're such 'old friends', you should believe me when I say no."
  - Sarcastic +6%

- If Bobby Relationship is 0 or 1, the Detective will sneer at them, and Bobby has a triumphant smile at getting under the Detective's skin.
- If Bobby Relationship is 2 or 3, Bobby will step closer hoping to get under their skin enough for the Detective to crack.
- "You know I can't say anything."
  - Sarcastic -6%
  - If Bobby Relationship is 0 or 1, the Detective will try to remain calm, but isn't very successful, and Bobby has a triumphant smile at getting under the Detective's skin.
  - If Bobby Relationship is 2 or 3, Bobby will step closer hoping to get under their skin enough for the Detective to crack.

#### **Choice 14/15**

• Determines the Detective's usual drink (Permanent)

### **Choice 15/16**

- Determines the Detective's purpose joining the police force (Permanent)
- ...I wanted to help people and make them feel safe.
  - People +30%
  - Teamplayer +10%
  - The Detective joined to help people.
- ...it was the best career in Wayhaven that could put my mind to use.
  - Deduction +30%
  - Teamplayer -10%
  - The Detective joined to use their mind.
- ...with my family so against the army, the police was the next best thing.
  - Combat +20%
  - Teamplayer +16%
  - The Detective joined because they couldn't join the military.
- ...nothing happens in Wayhaven; it seemed like an easy job.
  - Teamplayer -16%
  - Deduction +8%
  - The Detective joined because it'd be easy.
- ...it gave me a badge, and that badge gains me free stuff and favors.
  - Teamplayer -16%
  - By the Book -10%
  - o The Detective joined to get the badge.
- ...I like a job with structure and defined rules.
  - Deduction +10%
  - Teamplayer +8%
  - The Detective joined because they wanted structure.
- ...this job allows me to use my scientific skills. There were no other jobs like that in the city.
  - Science +30%
  - Teamplayer -8%

- The Detective joined in order to use their science skills.
- ...I had a rather rebellious youth. It was either the police force or jail time.
  - By the Book -10%
  - Teamplayer -16%
  - The Detective joined to avoid jail time.

#### **Choice 16/17**

- No one upsets the mayor, and I'm not foolish enough to do it either. Give Douglas back the phone.
  - By the Book -8%
  - Mayor Relationship+1
  - The Detective gives Douglas back the phone.
- Mayor's son or not, he still has to follow the rules. Take the phone.
  - By the Book +8%
  - o The Detective keeps Douglas's phone.
- I'm not going to parent the kid; that's the mayor's job. Let him have the phone.
  - O By the Book -8%
  - o The Detective gives Douglas back the phone.
- I need to be able to rely on my own people not to be distracted at work. Hold onto the phone.
  - By the Book +8%
  - o The Detective keeps Douglas's phone.

#### **Choice 17/18**

- Throw it away.
  - By the Book +10%
  - o Impulsive -8%
  - Easygoing +8%
- Keep hold of it.
  - By the Book -10%
  - Impulsive +8%
  - Easygoing -8%

If the Detective threw away their drink, they will spot Verda's coffee and get upset. If the Detective kept their drink, Verda will point out that they're not supposed to have that in the room, and the Detective will say that neither is he.

### **Choice 18/19**

- "We really need to find her identity so we can inform her family."
  - Heart +10%
  - Teamplayer +8%
  - Verda Relationship+1
- "We really need to find her identity so I can find the killer."

- Heart -10%
- Teamplayer -8%
- "I hope the rest of the people in Wayhaven are safe."
  - Heart +10%
  - Teamplayer +8%
  - Verda Relationship+1
- "If I can solve this, my career will be off to a good start."
  - Heart -10%
  - Teamplayer -8%

### **Choice 19/20**

- "I can sympathize. I don't exactly get much of a social life in this job."
  - Optimist -8%
  - Friendly -12%
- "Poor girl. She might have been less of a target if she hadn't been so isolated."
  - Optimist +8%
  - Charming +12%
- "I can't blame her; being that sociable is overrated."
  - Optimist -8%
  - Charming -12%
- "It's strange to think there are some who wouldn't want to go out more and know people."
  - Optimist +8%
  - Friendly +12%

### **Choice 20/21**

- "You worried about me, Verda?"
  - Charming +6%
- "I am the model of careful."
  - Sarcastic +6%
- "Thanks for your concern, but I'll be fine."
  - Friendly +6%
- "It's my job to do these things, safe or not."
  - Friendly -6%

# Chapter 2

#### Choice 1

- I have good combat skills, so I can deal with whatever is ahead.
  - Combat +30%
- I have good combat skills, but I'd rather not use them.
  - Combat +30%
- I have decent combat skills; I hope it's enough to deal with whatever might be ahead.
  - Combat +16%
- I have decent combat skills, but I'd rather not use them.
  - Combat +16%
- Combat isn't my specialty; I'm much better at talking people down.
  - People +12%
- Combat isn't my speciality; I much prefer to stick to the investigative side of things.
  - Deduction +16%
- I'm much more science-minded than combat-oriented.
  - Science +16%

#### Choice 2

- Check out the ground level.
  - o The Detective searches the ground level.
  - o The Detective will not see the figure.
- Check out the top level.
  - o The Detective searches the top level.
- Check around outside.
  - o The Detective searches outside.

### **GROUND LEVEL SEARCH**

- "Hello? Anyone there? I'm with the police."
  - People +6%
  - By the Book +8%
  - Impulsive +8%
- Approach in silence and ready myself.
  - Combat +6%
  - By the Book -8%
  - o Impulsive -8%
- Look over the area before approaching.
  - Deduction +6%
  - By the Book +8%

o Impulsive -8%

## SEARCH THE TOP LEVEL

#### Choice 3

- "Who are you? Identify yourself! I'm with the police."
  - People +6%
  - By the Book +8%
  - Impulsive +8%
- Approach the figure in silence and ready myself.
  - Combat +6%
  - By the Book -8%
  - o Impulsive -8%
- Look at the figure closer.
  - Deduction +6%
  - By the Book +8%
  - o Impulsive -8%
  - o The Detective does see the figure.

# **SEARCH OUTSIDE**

### Choice 3

- "Who are you? Identify yourself! I'm with the police."
  - People +6%
  - By the Book +8%
  - Impulsive +8%
- Head further inside in silence and ready myself.
  - Combat +6%
  - By the Book -8%
  - o Impulsive -8%
- Look for the figure in the darkness before entering further
  - Deduction +6%
  - By the Book +8%
  - o Impulsive -8%
  - o The Detective does see the figure.

### PATHS MERGE HERE

- ...unholster my gun.
  - Heart +12%
  - By the Book +12%
  - o The Detective's gun is **drawn**.

- ...make for cover
  - Heart -12%
  - By the Book +12%
- ...face the noise with hands raised.
  - Heart -12%
  - o By the Book -12%
- ...freeze on the spot.
  - Heart +12%
  - O By the Book -12%

If the Detective went to the upper floor and did not get a closer look at "the figure", now they will turn back and realize it had only been a shadow in the first place.

#### Choice 5

- "I'm fine; it was just a noise."
  - Sarcastic -8%
  - Optimist +10%
- "There you go again with that concern for me."
  - Charming +8%
  - Optimist +10%
- "I don't really fancy being humiliated on my first day as a detective..."
  - Sarcastic +8%
  - Optimist -10%
- "I can handle myself just fine."
  - Easygoing -8%
  - Optimist +10%

### Choice 6

- "Don't leave me hanging, Verda."
  - No effect.
- "Define 'odd.'"
  - No effect.
- "Out with it!"
  - Friendly -10%
- "So odd it's shocked you into silence?"
  - No effect.
- Wait for him to continue.
  - No effect.

- "I don't understand."
  - No effect.
- "Is it contagious? Like a disease?"

- Science +8%
- "And I was hoping for a nice, normal murder."
  - People +8%
- "I need more than that. Unknowns aren't helpful."
  - Deductions +8%

### **Choice 8**

- Reach for my gun.
  - By the Book +10%
  - Combat +10%
  - If the Detective drew their gun earlier (Choice 4), they will not have it on them and reach for an empty holster, only to see it a short distance away, and have to dive for it. If the Detective did not draw their gun earlier, they will pull it out.
- Tell them to stay where they are.
  - By the Book +10%
  - People +10%
  - If the Detective drew their gun earlier (Choice 4), they will not have it on them and reach for an empty holster, only to see it a short distance away, and will take a few steps to pick it up. If the Detective did not draw their gun earlier, they will pull it out.
- Try to get to the car.
  - By the Book -10%
  - Combat +8%
  - If the Detective drew their gun earlier (Choice 4), they will not have it on them and reach for an empty holster, only to see it a short distance away, and will take a few steps to pick it up. If the Detective did not draw their gun earlier, they will pull it out.
- Ask who they are and what they want.
  - By the Book -10%
  - Deduction +10%
  - If the Detective drew their gun earlier (Choice 4), they will not have it on them and reach for an empty holster, only to see it a short distance away, and will take a few steps to pick it up. If the Detective did not draw their gun earlier, they will pull it out.

### Choice 9

• (ALL OPTIONS HAVE NO EFFECT)

- I've never shot a gun at a live target; I don't really want to start now.
  - Optimist +10%
  - Heart +4%
  - The Detective will not be fine with shooting.

- I've never shot a gun at a live target, but I might not have much choice.
  - Optimist -10%
  - Heart -4%
  - The Detective will not be fine with shooting.
- I've never shot a gun at a live target, but I have no issue doing it now.
  - Heart -4%
  - Optimist -10%
  - o The Detective will not be fine with shooting.
- I've fired a gun when necessary, and now seems like it might be necessary too."
  - Heart -4%
  - Optimist -10%
  - The Detective will be fine with shooting.
- I've fired a gun before, but I don't really want to have to do it again.
  - Heart +4%
  - Optimist +10%
  - o The Detective will not be fine with shooting.
- I've fired a gun before and have no issue doing it again.
  - Heart -4%
  - Optimist -10%
  - The Detective will be fine with shooting.

If the Detective is not fine with shooting, their voice will waver and the gun will suddenly feel heavy in their hands. If the Detective is fine with shooting, they won't waver.

#### Choice 11

- ...and shoot.
- ...demand they stay where they are.
- ...ask what it is they want.
- ...pepper spray them.

#### Choice 12

If the Detective decided to shoot...

- "I warned you! Now come with me. All of you."
  - Easygoing -14%
  - By the Book +6%
- "This isn't my finest moment..."
  - Sarcastic +14%
  - By the Book -6%
- "Please, I don't want to do it again. Just come with me to the station."
  - Sarcastic -14%
  - By the Book +6%
- "And I'll do it again if you won't come with me now!"
  - Charming -14%
  - By the Book -8%

- "I'm sorry; you scared me."
  - Friendly +14%
  - By the Book -8%

#### Choice 12

If the Detective demanded they stay still...

- "I wish that were possible, but I have to do my job."
  - Easygoing +14%
  - By the Book +6%
- "This isn't my finest moment, I admit..."
  - Sarcastic +14%
  - By the Book -6%
- "Fine, you win."
  - Easygoing +14%
  - By the Book -8%
- "I'm not going anywhere, and neither are you."
  - Easygoing -14%
  - By the Book +8%
- "I can see I'm outnumbered. I'm not a fool." Lower my gun.
  - Sarcastic -14%
  - By the Book -6%

#### Choice 12

If the Detective asked what they want...

- "I'm the police officer here, and I'm the one who has to catch them."
  - Easygoing -14%
  - By the Book +8%
- "Letting you go would probably just make things worse for me."
  - Charming +14%
  - By the Book +6%
- "I believe you, but I still can't let the public deal with these matters."
  - Sarcastic -14%
  - By the Book -8%
- "None of you are going anywhere."
  - Easygoing -14%
  - By the Book +8%
- "Fine, go."
  - Friendly -14%
  - By the Book -8%

### Choice 12

If the Detective used pepper spray...

- "That's a warning! Next time I won't be able to be so gentle. Now come with me. All of you."
  - Impulsive +14%
  - By the Book +8%
- "I hoped it would have more effect than that..."
  - Sarcastic +14%
  - By the Book -6%
- "Please, I don't want to have to do more than that. Just come with me to the station."
  - Sarcastic -14%
  - By the Book +6%
- "I'll use more force than that if I have to!"
  - Charming -14%
  - By the Book -6%
- "I'm sorry, but I had no choice."
  - Sarcastic -14%
  - By the Book +6%

### PATHS MERGE HERE

#### Choice 13

- I just want to go home and go to bed. I won't be of use to anyone tomorrow if I don't rest.
  - Heart +10%
  - Deduction +8%
  - By the Book -12%
  - Easygoing +6%
  - o The Detective goes home.
- I better check around the scene a bit first.
  - Heart -10%
  - Science +10%
  - By the Book +12%
  - Easygoing -6%
  - The Detective finds a blood sample.
- I'll call the station and ask them to be on the lookout.
  - People +8%
  - Heart +10%
  - By the Book +12%
  - Easygoing +6%
  - o The Detective tells the station to be on the lookout.

If the Detective did shoot, F will laugh hysterically at A being wounded, while N is concerned over the injury. The woman they meet with will be concerned about the wound and ask what happened. A will grip their wounded shoulder when finding out who they're supposed to protect. The Detective will realize that firing their gun and injuring one of them adds a whole new file of paperwork to complete.

If the Detective did not shoot, F will joke about leaving a great impression on the local law enforcement. The Detective will be thankful that not firing their gun saved them an hour of paperwork.

If the Detective used pepper spray, F will laugh hysterically at A being soaked with the substance and say that they're going to stink of it for a week, while A is irritated and embarrassed. The woman they meet with will ask why A is wet. The Detective will be thankful that not firing their gun saved them an hour of paperwork.

#### Choice 14

- Screw paperwork! If someone wants to know what happened, they can ask. I've got more important stuff to do.
  - By the Book -10%
  - Heart +10%
  - Teamplayer -8%
  - o If Captain Relationship is greater than 0, Captain Relationship -1
  - The Detective does not complete the paperwork.
- The sooner I finish this paperwork, the sooner it will be done.
  - By the Book +10%
  - Heart -10%
  - Teamplayer +8%
  - Captain Relationship +1
  - The Detective completes the paperwork.
- I can't just shirk my responsibilities.
  - By the Book +10%
  - Heart -10%
  - Teamplayer +8%
  - Captain Relationship +1
  - The Detective completes the paperwork.
- I know paperwork is important, but there are other things I'd rather do first.
  - o By the Book -10%
  - Heart +10%
  - Teamplayer -8%
  - o If Captain Relationship is greater than 0, Captain Relationship -1
  - The Detective does not complete the paperwork.
- A bit of procrastination never hurt anyone...
  - By the Book -10%
  - Heart +10%
  - Teamplayer -8%
  - o If Captain Relationship is greater than 0, Captain Relationship -1
  - The Detective does not complete the paperwork.

### THE DETECTIVE COMPLETES THE PAPERWORK

### **Choice 15**

If the Detective kept Douglas's phone...

- Keep the phone to teach him a longer lesson.
  - Easygoing -10%
  - Teamplayer -10%
- Give back the phone and apologise for keeping hold of it so long.
  - Friendly +10%
  - Teamplayer +10%
- Give back the phone and try to bluff that I only kept it so long to teach him a lesson. [STAT CHECK]
  - Teamplayer +10%
  - Easygoing +10%
  - If Charm is 55 or above, Douglas will believe the Detective's bluff and be sincerely apologetic. If Charm is 54 or less, Douglas won't believe the Detective's bluff, and his gratitude will seem forced.

#### Choice 15

If the Detective didn't keep Douglas's phone...

- "Seriously, kid? I'm right here!"
  - Easygoing -10%
  - Teamplayer -10%
- "I'm gonna take that phone if you don't put it away now!"
  - Easygoing -10%
  - Teamplayer -10%
- Let the kid have a little fun; it's not that annoying.
  - Teamplayer +10%
  - Easygoing +10%
- Try to ignore him.
  - Easygoing +10%
  - Teamplayer +10%

### THE DETECTIVE DOES NOT COMPLETE THE PAPERWORK

#### Choice 15

- ...getting a drink. That always helps!
  - o The Detective heads to the kitchen.
- ...checking my messages.
  - The Detective heads into the main part of the station.
- ...heading outside to clear my head.
  - o The Detective tries to go outside.

#### Choice 16

If the Detective kept Douglas's phone...

• Keep the phone to teach him a longer lesson.

- Easygoing -10%
- Teamplayer -10%
- Give back the phone and apologise for keeping hold of it so long.
  - Friendly +10%
  - Teamplayer +10%
- Give back the phone and try to bluff that I only kept it so long to teach him a lesson. **[STAT CHECK]** 
  - Teamplayer +10%
  - Easygoing +10%
- If **Charm is 55 or above**, Douglas will believe the Detective's bluff and be sincerely apologetic. If **Charm is 54 or less**, Douglas won't believe the Detective's bluff, and his gratitude will seem forced.

#### Choice 16

If the Detective didn't keep Douglas's phone...

- "Seriously, kid? I'm right here!"
  - Easygoing -10%
  - Teamplayer -10%
- "I'm gonna take that phone if you don't put it away now!"
  - Easygoing -10%
  - Teamplayer -10%
- Let the kid have a little fun; it's not that annoying.
  - Teamplayer +10%
  - Easygoing +10%
- Try to ignore him.
  - Easygoing +10%
  - Teamplayer +10%

### PATHS MERGE HERE

If the Detective went straight home the night before, most of the pain will have subsided with a good night's sleep. If the Detective stayed out to call the station or find the blood sample, their body will ache and Tina will say they don't look very good.

### **Choice 16/17**

- "I don't know. One barrelled into me—the others seemed more interested in him than me."
  - People +16%
- "There didn't seem to be any evidence of a murder."
  - Deduction +16%
- "I was pretty well prepared, but still, they got the jump on me."
  - Combat +16%
- [If the Detective collected the blood sample] "I got this off of one of the strangers." I show the collected blood sample.
  - Science +16%

- If the Detective decided to shoot the stranger, they will tell Tina about it and she is surprised. If the Detective did not shoot them, they will tell Tina that one of the strangers got into a pretty bad fight.
- o Tina will take the blood sample to Verda to have it tested.
- "It was a waste of time going up there."
  - Optimist -10%
- [If the Detective collected the blood sample] "No, I didn't find anything useful at all," I lie.
  - Teamplayer -16%
  - The blood sample will not be tested.

# Chapter 3

If the Detective ordered coffee in the cafe previously, they will take a drink of coffee and spit it out. Douglas will tell them the kettle is broken. If they ordered tea, they will take a drink of tea and spit it out. Douglas will tell them the kettle is broken. If they ordered neither, the Detective will see Len take a drink of coffee and spit it out. Douglas will say the kettle is broken.

### **Choice 1**

- Try to fix it. I'm pretty confident with these kinds of things.
  - Science +16%
  - Impulsive +8%
  - Coffee machine is fixed.
- Hit it.
- Impulsive +8%
- Combat +4%
- o Coffee machine remains broken.
- Try to fix it. How hard can it be... for someone who's never tried it before?
  - Science +6%
  - Sarcastic +8%
  - Coffee machine remains broken.
- Turn it off and back on.
  - o Impulsive -8%
  - Deduction +6%
  - o Coffee machine remains broken.
- Leave it alone.
  - o Impulsive -8%
  - Deduction +6%
  - o Coffee machine remains broken.

- Greet her with a hug. We've always been close, even with her job.
  - Optimist +8%
  - Rebecca +70%
  - o Mother +4
- Smile at her. We're close, even if we don't manage to keep in contact as much as I'd like.
  - Optimist +8%
  - Rebecca +60%
  - Mother +3
- "I'm glad you're here." Even if we don't meet often, I always enjoy seeing her.
  - Optimist +8%
  - Rebecca +48%
  - Mother +2

- "This is a surprise." We Aren't very close because of her absences, though I understand.
  - Optimist -8%
  - Rebecca +20%
  - Mother +1
- Shrug off her hand. We've always had a tense relationship due to her absences.
  - Optimist -8%
  - o Rebecca +10%
  - Mother =0

### Choice 3

• (ALL OPTIONS HAVE NO EFFECT)

#### Choice 4

- "Does the mayor have that little faith in me?"
  - Optimist -6%
- "Oh..."
- Optimist -6%
- "Well, any help you can give is appreciated."
  - Teamplayer +6%
- "I can handle this on my own."
  - Teamplayer -6%

If *Mother is 1 or 0*, the Detective will snap their hand away from her. If *Mother is above 1*, the Detective will smile.

If the Detective is female and attracted only to men, four men will enter the station. If the Detective is female and attracted only to women, four women will enter the station. If the Detective is female and attracted to men and women, two men (Adam and Nate) and two women (Morgan and Farah) will enter the station. If the Detective is male and attracted only to women, four women will enter the station. If the Detective is male and attracted to men, four men will enter the station. If the Detective is male and attracted to men and women, two men (Felix and Mason) and two women (Ava and Nat) will enter the station. If the Detective is non-binary and attracted only to men, four men will enter the station. If the Detective is non-binary and attracted only to men, four men will enter the station. If the Detective is non-binary and attracted to men and women, two men (Felix and Mason) and two women (Ava and Nat) will enter the station.

- "It's nice to meet you all. I look forward to working with you."
  - Teamplayer +10%
  - Friendly +6%
- "This is my case, so it's my rules."
  - Charming -6%
  - Teamplayer -10%
- "Welcome to Wayhaven. I'm sure you'll settle in fine here."
  - Charming +6%

- Teamplayer +10%
- "Do they have names, or do I just call them Thing 1 and Thing 2...?"
  - Sarcastic +6%
  - Teamplayer +10%
- Wait for them to make the first move.
  - Friendly -6%
  - Teamplayer -10%

#### Choice 6

• (ALL OPTIONS HAVE NO EFFECT)

#### Choice 7

• (ALL OPTIONS HAVE NO EFFECT)

#### **Choice 8**

- "No, sorry, it's nothing."
  - If the Detective shot their gun at the warehouse, they will dismiss their suspicion because none of them seem to be suffering from a close-range gunshot wound.
  - If the Detective used their pepper spray at the warehouse, they will dismiss their suspicion because none of them are covered in rashes or inflammation.
- Pull Rebecca to one side and ask about it.
  - If the Detective shot their gun at the warehouse, they will dismiss their suspicion because none of them seem to be suffering from a close-range qunshot wound.
  - If the Detective **used their pepper spray** at the warehouse, they will dismiss their suspicion because none of them are covered in rashes or inflammation.
- "You sound awfully familiar... much like someone I met last night, in fact."
  - If the Detective shot their gun at the warehouse, they will dismiss their suspicion because none of them seem to be suffering from a close-range gunshot wound.
  - If the Detective used their pepper spray at the warehouse, they will dismiss their suspicion because none of them are covered in rashes or inflammation.

If Charming is 45 or lower, or Easygoing is 45 or lower, the Detective will stare back at A's icy green gaze until they both look away. If Charming is higher than 45, and Easygoing is higher than 45, the Detective is forced to look away from A's gaze.

If *Mother is 1 or 0*, the Detective will lean away from Rebecca's hug. If *Mother is above 1*, they will return her hug.

- Explain about the victim.
  - People +10%

- o A will tell the Detective that the victim died of shock.
- Explain the nature of the crime.
  - Deduction +10%
- Explain what Verda discovered.
  - Science +10%
- Explain about the limited resources available.
  - Deduction +4%
  - Combat +6%

### Choice 10

- "Then maybe you should go investigate those instead."
  - Sarcastic +12%
  - Impulsive +6%
- "We have to work as a team—me included."
  - Charming +12%
  - o Impulsive -6%
- "Kills? Target? You are treating this like a mission instead of an investigation."
  - Impulsive +6%
  - Easygoing -12%
- "I won't let you railroad me into rushing through this."
  - Easygoing -12%
  - Charming -6%
- "Please, can't we just work together on this?"
  - Friendly +12%
  - o Impulsive -6%

### Choice 11

- ...it makes a knot tight in my stomach, I realise it really is guilt.
  - No effect.
- ...it makes my hands ball into fists, I realise it's annoyance.
  - No effect.
- ...it makes my stomach flutter and knees slightly weak, I worry it's something else entirely.
  - A Romance +1
- ...it makes my skin heat, I know it's something else entirely.
  - A Romance +1
- ...it disappears, I realise I don't have the energy to deal with [their] ego now.

### Choice 12

• (ALL OPTIONS HAVE NO EFFECT)

### Choice 13

• (ALL OPTIONS HAVE NO EFFECT)

### Choice 14

- "Working with me is the only way you'll catch him. I know this town. You don't."
  - Teamplayer +10%
- "Obviously not, seeing as you haven't caught him yet."
  - Teamplayer -10%
- "You may be the leader of this team, but I'm the leader of this station."
  - Teamplayer +10%
- "This is an investigation, not a witch hunt."
  - Teamplayer -10%
- "Let's all just take a breather for a second..."
  - Teamplayer +10%

#### Choice 15

- Suggest going to talk to Verda
  - o Go to Verda. N comes with you, while A, F, and M leave.
- Suggest going over the crime scene now that the techs are gone.
  - o Go to the scene of the crime. F and N come with you, while A and M leave.
- Suggest talking to the witness Tina managed to find.
  - o Go see the witness. M and N come with you, while A and F leave.

### **VERDA PATH**

### Choice 16

- "Don't worry about it."
  - N Friendship +1
- "I wasn't exactly very professional in how I acted either..."
  - No effect.
- "It's not you who needs to be sorry for [their] actions."
  - o No effect.
- "Don't worry... I'm pretty ashamed of how I acted too."
  - N Friendship +1
- "I was expecting professionals from a government team."
  - No effect.

- ...suggest we head straight to the lab.
  - No effect.
- ...find myself holding [their] gaze.
  - N Romance +1
- Thank [them] for helping to calm the situation.
  - N Friendship +1

### Choice 18

- "Doctor Soloman Verda, this is Agent [Natalie/Nathaniel] Sewell."
  - o By the Book +12%
- "Verda, this is [Nat/Nate]."
  - o By the Book -12%
- Let them introduce themselves.
  - Teamplayer -12%

If A told the Detective about the victim dying of shock, they roll their eyes and think A's ego is already too big. If the Detective didn't learn that the victim died of shock earlier, N says that all of the other victims died the same way.

The Detective learns about the blood transfusions.

#### Choice 19

- "You think that's where the 'odd' blood came from?"
  - Science +10%
- "What does that have to do with the wounds?"
  - Combat +10%
- "How would a blood transfusion kill her?"
  - Deduction +10%

#### Choice 20

• (ALL OPTIONS HAVE NO EFFECT)

If the Detective had the blood sample from the warehouse tested, Verda will tell them that it is like the strange blood found in the murder victim. N has an odd reaction, the colour draining from their skin.

### Choice 21

If blood test...

- "At least it's a lead. It can't just be a coincidence."
  - Impulsive +6%
- "Great, now I have zombies strolling about town."
  - Sarcastic +6%
- "That seems somewhat unlikely, Verda. Are you sure the tests are right?"
  - Easygoing -6%

### Choice 21

If no blood test...

- "It's too much of a coincidence that the murder happens, and then these strangers show up."
  - Deduction +6%
- "I think the strange blood needs to be looked at further, over anything else."

- Science +6%
- "It's all so weird—I'm a bit stumped about where to begin solving this."
  - People +6%
- Keep my thoughts to myself.
  - Teamplayer -6%

If the coffee machine is still broken, N will make the Detective tea. If it is fixed, and the Detective got coffee at the cafe, they will drink coffee while N has tea. If the Detective chose water at the cafe, they will have water while N has tea.

#### Choice 22

- "I am more than capable of going myself."
  - Teamplayer -8%
- "Good idea. I can go with you."
  - Teamplayer +8%
- "I'm not sure that's such a good idea. You're new around here."
  - Teamplayer -8%
- "Are you sure? I don't want to pawn my responsibilities off on you."
  - Teamplayer +8%
- "That's a good idea; thank you."
  - Teamplayer +8%

### Choice 23

- ...making me nod and return and say, "Yeah, see you tomorrow."
  - No effect.
- ...making me smile back and say, "It was good working with you too. See you tomorrow."
  - N Friendship +1
- ...making my stomach flutter a little. I can't help but smile and say, "See you tomorrow."
  - N Romance +1
- ...making me grin back and say, "I very much look forward to seeing you tomorrow."
  - N Romance +1

### **CRIME SCENE PATH**

- "Don't worry about it."
  - N Friendship +1
- "I wasn't exactly very professional in how I acted either..."
  - o No effect.
- "It's not you who needs to be sorry for [their] actions."
  - No effect.
- "Don't worry... I'm pretty ashamed of how I acted too."
  - N Friendship +1

- "I was expecting professionals from a government team."
  - No effect.

#### Choice 17

- ...suggest we head straight to the crime scene.
  - No effect.
- ...find myself holding [their] gaze.
  - N Romance +1
- ...thank [them] for helping to calm the situation.
  - N Friendship +1

#### Choice 18

- "It may be a bit battered, but at least it's mine."
  - Friendly +8%
- "In my work, I'm not given the luxury of government expenses."
  - Sarcastic +8%
- "The ride is less than ideal, I admit."
  - Easygoing +8%
- "It gets me from A to B. That's all I care about."
  - Sarcastic -8%
- Ignore [their] comment.
  - Friendly -8%

#### Choice 19

- "I'm pretty sure we're safe enough."
  - F Friendship +1
- "Do what you like."
  - o No effect.
- "I would like the help—if that's okay?"
  - F Friendship +1
- "Please keep it professional, Agent."
  - No effect.
- I blush. "I-well... we should get on with work."
  - F Romance +1
- I return the smirk and say, "I'll watch yours if you watch mine."
  - F Romance +1
- "Why do you need to watch my back? There's no one here."
  - No effect.

### The Detective finds the dock worker's pin.

If the Detective had the blood sample from the warehouse tested, Verda will call and tell them that it is like the strange blood found in the murder victim. N has an odd reaction, and shoots a worried glance to F.

#### Choice 20

If blood test...

- "It can't just be coincidence."
  - Deduction +8%
- "You never know when any kind of information might come in handy."
  - Science +8%
- "It's an obvious link between the victim and the strangers. How can that not be helpful?"
  - People +8%

### Choice 20

If no blood test...

### • (ALL OPTIONS HAVE NO EFFECT)

If the coffee machine is still broken, N will make the Detective and F tea. If it is fixed, and the Detective got coffee at the cafe, they will drink coffee while N has tea, while F doesn't want either. If the Detective chose water at the cafe, they will have water while N has tea.

#### Choice 21

- "I am more than capable of going myself."
  - Teamplayer -8%
- "Good idea. I can go with you."
  - Teamplayer +8%
- "I'm not sure that's such a good idea. You're new around here."
  - Teamplayer -8%
- "Are you sure? I don't want to pawn my responsibilities off on you."
  - Teamplayer +8%
- "That's a good idea; thank you."
  - Teamplayer +8%

- ...making me nod and return and say, "Yeah, see you tomorrow."
  - No effect.
- ...making me smile back and say, "It was good working with you too. See you tomorrow."
  - N Friendship +1
- ...making my stomach flutter a little. I can't help but smile and say, "See you tomorrow."
  - N Romance +1
- ...making me grin back and say, "I very much look forward to seeing you tomorrow."
  - N Romance +1

# WITNESS PATH

#### Choice 16

- "Don't worry about it."
  - N Friendship +1
- "I wasn't exactly very professional in how I acted either..."
  - No effect.
- "It's not you who needs to be sorry for [their] actions."
  - No effect.
- "Don't worry... I'm pretty ashamed of how I acted too."
  - N Friendship +1
- "I was expecting professionals from a government team."
  - No effect.

#### Choice 17

- ...suggest we head straight to the crime scene.
  - No effect.
- ...find myself holding [their] gaze.
  - N Romance +1
- ...thank [them] for helping to calm the situation.
  - N Friendship +1

### Choice 18

- "Maybe you should show a little compassion."
  - Sarcastic -8%
- "True. I've been in some places rough enough to make this look like a blessing."
  - Charming -8%
- "It's nice to know you're such an optimist."
  - Sarcastic +8%
- Ignore the comment.
  - Friendly -8%

- "Hello, Mrs. Hudders. I'm Detective [Surname]. I hoped to ask you some questions."
  - o By the Book +12%
- "I'm with the police."
  - By the Book -6%
- "My name is [Name][Surname], and I'm with the police department. May I come in?"
  - By the Book +12%
- "Pizza delivery."
  - o By the Book -12%

#### o M Friendship +1

If M and/or N are male, Mrs. Hudders will call them handsome.

### Choice 20 (Pick 2)

- Ask if she knew the victim.
  - If you choose this first, the Detective will shift their focus to N and M, who nods after eyeing Mrs. Hudders for a few moments.
  - If you choose this second, the Detective will be distracted by N looking to M, who again nods after staring at Mrs. Hudders.
- Ask about crime in the area.
  - If you choose this first, the Detective will shift their focus to N and M, who nods after eyeing Mrs. Hudders for a few moments.
  - If you choose this second, the Detective will be distracted by N looking to M, who again nods after staring at Mrs. Hudders.
  - o The Detective thinks that her response to this isn't very helpful.
- Ask about the night of the murder.
  - If you choose this first, the Detective will shift their focus to N and M, who nods after eyeing Mrs. Hudders for a few moments.
  - If you choose this second, the Detective will be distracted by N looking to M, who again nods after staring at Mrs. Hudders.

### The Detective learns about the chanting.

#### Choice 21

### • (ALL OPTIONS HAVE NO EFFECT)

If the Detective had the blood sample from the warehouse tested, Verda will call and tell them that it is like the strange blood found in the murder victim. N has an odd reaction, the colour draining from their face.

### Choice 22

If blood test...

- "That can't just be coincidence."
  - Deduction +8%
- "Great, now I have zombies strolling about town."
  - People +8%
- "That seems somewhat unlikely, Verda. Are you sure the tests are right?"
  - Science +8%

#### Choice 22

If no blood test...

• (ALL OPTIONS HAVE NO EFFECT)

If the coffee machine is still broken, N will make the Detective tea. If it is fixed, and the Detective got coffee at the cafe, they will drink coffee while N has tea. If the Detective chose water at the cafe, they will have water while N has tea.

#### Choice 23

- "I am more than capable of going myself."
  - Teamplayer -8%
- "Good idea. I can go with you."
  - Teamplayer +8%
- "I'm not sure that's such a good idea. You're new around here."
  - Teamplayer -8%
- "Are you sure? I don't want to pawn my responsibilities off on you."
  - Teamplayer +8%
- "That's a good idea; thank you."
  - Teamplayer +8%

### Choice 24

- ...making me nod and return and say, "Yeah, see you tomorrow."
  - o No effect.
- ...making me smile back and say, "It was good working with you too. See you tomorrow."
  - N Friendship +1
- ...making my stomach flutter a little. I can't help but smile and say, "See you tomorrow."
  - N Romance +1
- ...making me grin back and say, "I very much look forward to seeing you tomorrow."
  - N Romance +1

# PATHS MERGE HERE

### Choice 23/24/25

- "As attractive as they may be, they are here to help me on the case."
  - Heart -6%
- "It's all just professional."
  - Heart -6%
- "Okay, I get what you mean. It's going to be rather distracting having them around..."
  - Heart +6%
- "Their looks don't match their personalities, unfortunately."
  - Heart -6%
- "They work for the government; I think that would make them off-limits."
  - Heart -6%

#### Choice 25/24/26

- "I date all the time!"
  - Charming +6%

- "It's just so much effort to do the dating scene."
  - Easygoing -6%
- "I have enough in my life right now; I'm not sure I can handle more."
  - Sarcastic -6%
- "So it's been a while since I've had a date.. Or maybe a little longer than a while."
  - Sarcastic +6%
- "I don't open up easily, that's all."
  - o Impulsive -6%
- "Can we not talk about this, please?"
  - Friendly -6%
  - Easygoing -8%

# Chapter 4

# Choice 1

- Determines the Detective's Outfit (Can change in Books 2 & 3)
  - o All clothing options are available to all genders.
  - o No effect beyond occasional mentions of choice in narration.

- "You're all here early."
  - Optimist +12%
- "The weather would suggest otherwise."
  - Optimist -12%
- "I'm glad to see you're all as eager as I am to solve this case."
  - Optimist +12%
- "Good morning, everyone."
  - Optimist +12%
- Simply nod and head to the desk.
  - Optimist -8%

### Choice 3

- Good. At least that means I didn't miss anything when I searched.
  - Easygoing +10%
- "Why are you lying?"
  - Easygoing -10%
- There's definitely something not right here.
  - Easygoing -8%
- They don't have any reason to lie. We're all in this together, after all.
  - Easygoing +8%
- I'm glad I don't have to go back to that creepy warehouse, at least.
  - Easygoing +8%

### Choice 4

- ...retreat a little.
  - No effect.
- ...smile in a way which isn't at all professional.
  - M Romance +1
- ...swallow hard, hoping the tingling on my skin is not excitement.
  - M Romance +1
- ...wonder if [they're] even capable of more than two words in a sentence.
  - No effect.
- ...glare back.
  - M Friendship +1

- "You think he was trying to mislead authorities by killing all over?"
  - People +8%
- "How did he afford to go all over the world? I can barely afford to put gas in my car."
  - No effect.
- "Someone who goes to that extreme must have a reason."
  - Deduction +8%

- "Then maybe location really has nothing to do with it."
  - Combat +8%

If **N** Romance is greater than 1, F will tease them about wanting to tell the Detective the truth. If N is a man, F will say he wants the Detective to swoon into his arms like in vampire movies. If N is a woman, F will say she wants the Detective to fawn over her like in the vampire movies.

### Choice 6

- "Don't jump to those kinds of conclusions."
  - Optimist +10%
- "We need to get out there looking for him."
  - Heart +10%
- "You know it's too soon; we can't do anything yet."
  - By the Book +10%
- "I'm sure he just stayed with a friend and forgot to call."
  - Optimist +10%
- "We'll find him. Don't worry."
  - Heart +10%
- "...What exactly is it you hope I'll do?"
  - Teamplayer -10%

If the Detective is a woman or non-binary, they'll crash into A and stumble backwards. If the Detective is a man, they'll crash into A and both the Detective and A will stumble backwards.

### Choice 7

• (ALL OPTIONS HAVE NO EFFECT)

#### Choice 8

• (ALL OPTIONS HAVE NO EFFECT)

# Chapter 5

- "Oh Tina, I'm so sorry."
  - Friendly +8%
- "...Shit."
  - Easygoing +8%
- "We'll find who did this."

- Impulsive +8%
- "We have to treat this like any other case."
  - Easygoing +8%
- Remain silent.
  - o Friendly -8%
- "I guess that shouldn't be a surprise."
  - Impulsive -8%

#### Choice 2

- "How am I supposed to protect people when I have no clue what's going on?"
  - Heart +12%
- "I guess my hopes that the killer had skipped town are now thoroughly dashed."
  - Optimist -8%
- "The victims are so different. None of this makes sense."
  - Heart -12%
- "We better get on before the crowd rolls in."
  - O Heart -8%

### **Choice 3**

• (ALL OPTIONS HAVE NO EFFECT)

### **Choice 4**

- "Wow, it's so nice to know you're worried about me, [Ava/Adam]."
  - Sarcastic +10%
- "I'm going. Alone."
  - Easygoing -10%
- "How about working on your team skills, then getting back to me."
  - Charming +10%
- "Actually, it would be nice to have some support."
  - Friendly +10%
- Shake my head and keep walking.
  - o Friendly -10%
- "I suppose we are meant to be working together."
  - Easygoing +10%

- "Seeing as you're so concerned, [Ava/Adam], you come with me."
  - Team Unity +4%
  - Go with A to see Kate.
- "[Morgan/Mason]'s probably the least intrusive, so [they] can come."
  - Team Unity +4%
  - Go with M to see Kate.
- "This will be a delicate situation." [Nat/Nate] seems the best at that so far.
  - Team Unity +4%
  - Go with N to see Kate.
- "[Farah/Felix] can come along." [They]'ll make interesting company, at least.
  - Team Unity +4%
  - Go with F to see Kate.
- "No. I'm going alone."
  - o Team Player -10%
  - o Go see Kate alone.

# **SEE KATE WITH A**

# A Friendship +1

#### Choice 6

- It's the first time I've delivered news like this. I'm not looking forward to it.
  - Heart +8%
- It's the first time I've delivered news like this. But it's part of the job.
  - Heart -8%
- Although I've delivered news like this before, I never wanted to do this again.
  - Heart +8%
- I've delivered news like this before, so I'm prepared for what will happen.
  - Heart -8%

- Kneel down and comfort her.
  - By the Book -10%
  - Heart +10%
  - Friendly +10%
  - People +10%
- Wait until she's calmed down before doing anything.
  - By the Book -10%
  - Heart -10%
  - Friendly -10%

- o People -10%
- Move her inside quickly.
  - By the Book +10%
  - Heart -10%
  - o Friendly -10%
  - People +10%
- Shift awkwardly. What am I supposed to do now?
  - By the Book -10%
  - Heart +8%
  - o Friendly -8%
  - o People -10%

### Choice 8 (Pick 1 for now)

- "Had he been acting out of character at all?"
- "Where was Garret supposed to be last night?"
- "Was he having trouble with anyone?"

### Choice 9 (Can pick both remaining questions OR choose to end interview)

- (If not picked before) "Had he been acting out of character at all?"
- (If not picked before) "Where was Garret supposed to be last night?"
- (If not picked before) "Was he having trouble with anyone?"
- "You know what? Don't worry about questions."
  - By the Book -8%
  - Heart +12%

#### Choice 10

• (ALL OPTIONS HAVE NO EFFECT)

- "I think we could make a good team if we could work together."
  - o A Friendship +1
- My breath catches to find [them] already looking at me.
  - A Romance +1
- I smile to find [them] already looking at me.
  - A Romance +1
- "Are we ever going to get along?"

- No effect.
- Head back to the station.
  - o No effect.

# **SEE KATE WITH M**

# M Friendship +1

#### Choice 6

- "Yeah, let's get going."
  - Heart -8%
- "You'd better be more sympathetic with Kate."
  - Heart +8%
- "Maybe you should stay in the car."
  - Heart -8%
- "Delivering this news isn't exactly easy, you know."
  - Heart +8%

- Kneel down and comfort her.
  - o By the Book -10%
  - Heart +10%
  - Friendly +10%
  - People +10%
- Wait until she's calmed down before doing anything.
  - o By the Book -10%
  - Heart -10%
  - o Friendly -10%
  - o People -10%
- Move her inside quickly.
  - By the Book +10%
  - Heart -10%
  - o Friendly -10%
  - People +10%
- Shift awkwardly. What am I supposed to do now?
  - By the Book -10%
  - Heart +10%
  - o Friendly -8%
  - o People -10%

# Choice 8 (Pick 1 for now)

- "Had he been acting out of character at all?"
- "Where was Garret supposed to be last night?"
- "Was he having trouble with anyone?"

# Choice 9 (Can pick both remaining questions OR choose to end interview)

- (If not picked before) "Had he been acting out of character at all?"
- (If not picked before) "Where was Garret supposed to be last night?"
- (If not picked before) "Was he having trouble with anyone?"
- "You know what? Don't worry about questions."
  - By the Book -8%
  - Heart +12%
- (If more than 1 question chosen) "That's enough questions."
  - No effect.

#### Choice 10

• (ALL OPTIONS HAVE NO EFFECT)

# **Choice 11**

• (ALL OPTIONS HAVE NO EFFECT)

- I shove [them] away and focus on getting back to the station.
  - o No effect.
- I ask [them] to back away
  - o No effect.
- The tension of the moment seems to turn to heat between us, and I revel in it.
  - M Romance +1
- The tension of the moment seems to turn to heat between us, and I stumble to speak.
  - M Romance +1
- I try to calm down and apologize.
  - M Friendship +1
- I refuse to be the one to move first. None of this is my fault.
  - M Friendship +1
- I shift away as much as I can, turning to focus on getting back to the station.

o No effect.

# SEE KATE WITH N

## N Friendship +1

#### Choice 6

- "Yeah, and I'm not exactly looking forward to it."
  - Heart +8%
- "Yeah, but it has to be done. It's part of the job."
  - Heart -8%
- "No. I've done it before, but I never wanted to have to do it again."
  - Heart +8%
- "No, I've done it before. It has to be done. It's part of the job."
  - Heart -8%

#### **Choice 7**

- I turn to face [them].
  - o No effect.
- The touch sends a pleasant shiver through me.
  - N Romance +1
- I pull back from the touch.
  - o No effect.

- Kneel down and comfort her.
  - By the Book -10%
  - Heart +10%
  - Friendly +10%
  - People +10%
- Wait until she's calmed down before doing anything.
  - By the Book +10%
  - Heart -10%
  - o Friendly -10%
  - o People -10%
- Move her inside quickly.
  - By the Book +10%
  - Heart -10%
  - Friendly +8%

- People +8%
- Shift awkwardly. What am I supposed to do now?
  - By the Book -10%
  - Heart -10%
  - o Friendly -8%
  - o People -10%

# Choice 9 (Pick up to 2, or End Interview)

- "You know what? Don't worry about questions."
  - By the Book -8%
  - Heart +12%
  - o Ends the Interview.
- "Had he been acting out of character at all?"
- "Where was Garret supposed to be last night?"
- "Was he having any trouble with anyone?"

#### **Choice 10**

• (ALL OPTIONS HAVE NO EFFECT)

#### **Choice 11**

- "You ready to go?"
  - No effect.
- "What good am I if I can't stop this from happening!"
  - N Friendship +1
- "I need to catch this guy before having to tell another mother her child is dead."
  - N Friendship +1
- "...Let's just get going."
  - o No effect.
- "All of this sucks."
  - o No effect.
- Get into the car.
  - No effect.

#### Choice 12

• (ALL OPTIONS HAVE NO EFFECT)

# **SEE KATE WITH F**

# F Friendship +1

#### Choice 6

- "I've not done this before either, and I'm not exactly looking forward to it."
  - Heart +8%
- "I've not done this before either. But it's part of the job."
  - Heart -8%
- "I've done this before, but I never wanted to have to again."
  - Heart +8%
- "I've done it before. It's part of the job."
  - O Heart -8%

#### Choice 7

- Kneel down and comfort her.
  - By the Book -10%
  - Heart +10%
  - Friendly +10%
  - People +10%
- Wait until she's calmed down before doing anything.
  - By the Book -10%
  - Heart -10%
  - Friendly -10%
  - o People -10%
- Move her inside quickly.
  - By the Book +10%
  - Heart -10%
  - Friendly -10%
  - People +10%
- Shift awkwardly. What am I supposed to do now?
  - By the Book -10%
  - Heart +10%
  - Friendly -10%
  - o People -10%
  - o F will remember that the Detective froze.

# Choice 8 (Pick up to 2, or End Interview)

• "You know what? Don't worry about questions."

- By the Book -8%
- Heart +12%
- o Ends the Interview.
- "Had he been acting out of character at all?"
- "Where was Garret supposed to be last night?"
- "Was he having any trouble with anyone?"

#### **Choice 9**

- "There's nothing we can do for her."
  - o No effect.
- "She's lost her son. There's no way to help that."
  - o No effect.
- "What do you think we can do to help?"
  - o No effect.
- "Oh, now you want to help?"
  - o No effect.
- "I wish we could do more."
  - F Friendship +1

#### Choice 10

• (ALL OPTIONS HAVE NO EFFECT)

- "[A] should know. [They are] your team leader in these things."
  - o The Detective will tell A that F froze.
- [Their] touch sends an unexpected tingle over my skin. "Oh, uh... sure."
  - o The Detective will not tell A that F froze.
  - F Romance +1
- [Their] touch sends a heat over me, one I smile at. "Of course."
  - o The Detective will not tell A that F froze.
  - F Romance +1
- "Fine, but don't let it happen again."
  - The Detective will not tell A that F froze.
- [They're] not part of my team, so not my problem.
  - o The Detective will not tell A that F froze.
- "Don't worry about it. No one is made of stone."
  - o The Detective will not tell A that F froze.

# ○ F Friendship +1

If the Detective told A that F froze and F remembers that the Detective froze, F will tell A and N that the Detective didn't do much better. No matter what, N will be sorry that F had to go at all. If the Detective told A, F will glare over their shoulder at the Detective as they leave. If the Detective didn't tell A, F will smile as they leave.

# **SEE KATE ALONE**

If the Detective decides to go see Kate alone, Unit Bravo will say they'll go check in with Rebecca, but will notice that F seems to peel away from the group as they're all leaving.

#### Choice 6

- It's the first time I've delivered news like this. I'm not looking forward to it.
  - Heart +8%
- It's the first time I've delivered news like this. But it's part of the job.
  - Heart -8%
- Although I've delivered news like this before, I never wanted to do this again.
  - Heart +8%
- I've delivered news like this before, so I'm prepared for what will happen.
  - Heart -8%

- Kneel down and comfort her.
  - o By the Book -10%
  - Heart +10%
  - Friendly +10%
  - People +10%
- Wait until she's calmed down before doing anything.
  - By the Book -10%
  - Heart -10%
  - Friendly -10%
  - o People -10%
- Move her inside quickly.
  - By the Book +10%
  - Heart -10%
  - o Friendly -10%
  - People +10%
- Shift awkwardly. What am I supposed to do now?
  - o By the Book -10%
  - Heart +10%

- o Friendly -10%
- o People -10%

## Choice 8 (Pick up to 2, or End Interview)

- "You know what? Don't worry about questions."
  - By the Book -8%
  - Heart +12%
  - o Ends the Interview.
- "Had he been acting out of character at all?"
- "Where was Garret supposed to be last night?"
- "Was he having any trouble with anyone?"

#### Choice 9

• (ALL OPTIONS HAVE NO EFFECT)

#### **Choice 10**

• (ALL OPTIONS HAVE NO EFFECT)

When the Detective arrives back to the station, N and A will already be waiting, but F enters shortly after the Detective with a smile on their face, and nods to A.

# PATHS MERGE HERE

#### Choice 11/12/13

- The thoughts don't affect me much. I have to get on with the job.
  - Heart -8%
- I have to catch the killer, no matter what.
  - Heart +8%
- I take a ragged breath at the painful thoughts.
  - Heart +8%

If the Detective previously Verda with N, he will remark at meeting another agent, and say he enjoyed meeting A's colleague.

#### Choice 12/13/14

If Verda met N in Chapter 3...

- "Verda, meet [Ava/Adam]."
  - By the Book -6%
- "This is Commanding Agent [Ava/Adam] du Mortain."
  - By the Book +8%
- "Yeah, another one."
  - By the Book -8%

Choice 12/13/14

If Verda did not meet N in Chapter 3...

- "Doctor Solomon Verda, this is Commanding Agent [Ava/Adam] du Mortain and Agent [Natalie/Nathaniel] Sewell."
  - By the Book +14%
- "Verda, this is [Ava/Adam] and [Nat/Nate]."
  - By the Book -14%
- Let them introduce themselves.
  - By the Book -10%

If the Detective had the blood from the warehouse tested, Verda will tell them that the blood underneath Garret's fingernails matches both that sample and what was discovered in the first victim. If the blood from the warehouse was not tested, Verda will tell the Detective that the blood underneath Garret's fingernails matches what was discovered in the first victim.

If the Detective learned about the blood transfusion conducted on the first victim, Verda will tell the Detective that if both murders have the same killer, they used a much different method this time around as the second body shows no evidence of a blood transfusion, and in fact had very little blood at all. If the Detective hadn't learned about the blood transfusion before, Verda will inform them that it's how the first victim died and point out that if the killer is the same, the methods this time are much different.

#### Choice 13/14/15

• (ALL OPTIONS HAVE NO EFFECT)

If **Science is at least 25**, the Detective will tell A what dopamine is. If **Science is lower than 25**, N will explain what dopamine is.

If the Detective went to see Verda with N earlier, they will ask if the hospital is still giving him trouble. If N did not meet Verda earlier, N will ask when they can expect the lab results from the hospital, and the Detective and Verda will explain the conflict between the police station and the hospital.

#### Choice 14/15/16

- "If you find anything else, call me straight away."
  - Friendly -8%
- "I can't really say it's been a pleasure, what with the dead body and all, so see you later."
  - Sarcastic +8%
- "We'll leave you to your... patient, Doctor."
  - Charming +8%
  - Verda Relationship +1
- "Thanks for your help, Verda."
  - Friendly +8%
  - Verda Relationship +1

#### Choice 15/16/17

- "What the hell happened to my desk?"
  - o No effect.
- "Do I even want to ask?"
  - No effect.
- Shake my head and sit down.
  - o No effect.
- "Is that somebody's attempt at modern art?"
  - F Friendship +1

#### Choice 16/17/18

- Focus efforts on finding a link between the victims.
  - People +26%
  - Follow leads on the victims.
- Concentrate on the oddities in the blood.
  - Science +26%
  - o Follow leads on the blood.
- Go over all of the evidence again methodically.
  - Deduction +26%
  - Go back over the old evidence.
- Follow the occult angle Verda mentioned.
  - Teamplayer +10%
  - Deduction +16%
  - o Follow Verda's occult angle.

All options yield very little results or new leads. Each path progresses virtually the same, and it doesn't matter which you choose outside of what stat boosts you want.

If the Detective found the dock worker's pin, Tina will find information about a group of dock workers who protested a recall of the pins, and begins to try narrowing down the search further

If the Detective found out about the chanting, Tina discovers that residents living near the alley Garret was killed in had also heard chanting, and the Detective has her pursue this lead further because they remember Mrs. Hudders interview.

If the Detective found neither the dock worker's pin nor the chanting, Tina will learn about the chanting through interviewing residents living near the alley Garret was killed in, and the Detective will write this off as local pub-goers making too much noise.

#### Choice 17/18/19

• (ALL OPTIONS HAVE NO EFFECT)

#### Choice 18/19/20

- "Of course. I'd be happy to help."
  - N Friendship +1
- "I'll take any chance to give my opinion."
  - F Friendship +1
- "It's about time you asked."
  - No effect
- Just give a nod.
  - No effect

# Choice 19/20/21

- "Good afternoon, Mayor."
  - By the Book +12%
  - o Impulsive -8%
- "Detective [Surname] speaking."
  - By the Book +12%
  - Easygoing -8%
- "Yeah?"
  - By the Book -12%
  - Easygoing +8%
- "Ah, Mayor, it's always such a delight."
  - Charming +8%

## o By the Book -12%

If the Detective chose to pursue the connection between the victims, Bobby's headline will be about the victims. If the Detective chose to pursue the oddities in the blood, Bobby's headline will be about the blood. If the Detective chose to look over existing evidence, Bobby's headline will be about the evidence. If the Detective chose to pursue occult leads, Bobby's headline will be about the occult.

#### Choice 20/21/22

• (ALL OPTIONS HAVE NO EFFECT)

#### Choice 21/22/23

- I can barely reply, "Understood," through my clenched teeth.
  - By the Book +8%
- "As you command, my lord." I don't hold back the sarcasm.
  - By the Book -8%
- "Of course, Mayor." He's right, the town should know I'm trying to help in this.
  - By the Book +8%
  - Mayor Relationship +1

#### Choice 22/23/24

- "Thank you. I needed to hear that right now."
  - Optimist +8%
  - Friendly +12%
- "Ah, stop that. You'll make me blush."
  - Optimist +8%
  - Charming +12%
- "Faith isn't exactly what I need to find this guy."
  - Optimist -8%
  - o Impulsive -12%
- Just nod in reply.
  - Optimist -8%
  - o Friendly -12%
- "I just hope your faith isn't misplaced..."
  - Optimist -8%
  - o Sarcastic -12%

#### Choice 23/24/25

• (ALL OPTIONS HAVE NO EFFECT)

# Chapter 6

- ...I'm going to take [their] call.
  - o By the Book -20%
  - o The Detective takes the call.
- ...I decide to reject the call.
  - By the Book +20%
  - Mayor Relationship +1
  - o The Detective does not take the call.
- ...I let it ring.

- By the Book +12%
- Mayor Relationship +1
- o The Detective does not take the call.

#### Choice 2

If the Detective does not take the call...

- Listen to it.
  - Impulsive +6%
  - If Bobby is the Detective's ex, they will start the voicemail with a nickname. If Bobby is the
    Detective's ex-friend, they will start the voicemail with the Detective's first name. If Bobby
    is the Detective's acquaintance, they will start the voicemail with their title.
- Delete it.
  - Impulsive -8%
- Ignore it.
  - o Impulsive -6%

#### Choice 2

If the Detective does take the call...

If Bobby is the Detective's ex, they will start the call with a nickname. If Bobby is the Detective's ex-friend, they will start the call with the Detective's first name. If Bobby is the Detective's acquaintance, they will start the call with their title.

- "Nobody appreciates your story."
  - Impulsive +6%
- "The story was a bit tabloid, wasn't it?"
  - Sarcastic -6%
- "How strange that the mayor wouldn't like you milking his son for information."
  - Sarcastic +6%
- "I thought the story was attention-grabbing."
  - Charming +6%
- "Wait for [them] to continue."
  - o Friendly -6%
- "You better leave Douglas alone."
  - o Charming -6%

#### **Choice 3**

"Let's just get this over with."

- M Friendship +1
- "Shall we start the patrol?"
  - No effect.
- "I doubt anything will happen tonight, but be careful."
  - Team Unity +6%
  - N Friendship +1
- "Sorry you guys have to freeze out here with me."
  - Team Unity +6%
  - F Friendship +1
- "We'll patrol for a few hours, and then head home."
  - o A Friendship +1

- "I can do more as a detective than I could as an officer."
  - Heart -10%
  - Teamplayer +8%
  - Optimist +8%
- "I miss being proactive. Detectives only deal with crimes after they've happened—not prevention."
  - Heart +10%
  - Teamplayer +8%
  - Optimist -8%
  - Combat +12%
- "I didn't think I'd enjoy it, but actually, I'm glad to be a detective."
  - Heart +10%
  - Teamplayer +8%
  - Optimist +8%
- "I certainly don't get to interact with people in town as much, which I miss."
  - Heart +10%
  - Teamplayer +8%
  - Optimist +8%
  - People +12%
- "I'm more suited to working through evidence than being out and about as an officer."
  - Heart -10%
  - Teamplayer -8%
  - Optimist +8%
  - Deduction +12%
- "I thought I'd enjoy being a detective, but sometimes I regret it."
  - Heart -10%
  - Teamplayer -8%
  - Optimist -8%
- "It gives me more time in the lab, which is something I enjoy."
  - Heart -10%
  - Teamplayer -8%

- Optimist +8%
- Science +12%
- "I haven't been a detective long enough to decide yet."
  - Heart -10%
  - Optimist -8%

# Choice 5 (Determines who the Detective will patrol with)

- ...A.
- ...N.
- ...M.
- ...F.

# **PATROL WITH A**

#### Choice 6

- "We should at least try to talk."
  - No effect
- At least [they're] good to look at while waiting.
  - A Romance +1
- My tension drops, and I find my focus keeps being drawn towards [them].
  - A Romance +1
- Wait silently as [they do].
  - o No effect.

- "Aw, see? You do like me, really."
  - A Friendship +1
- [If the Detective is female or non-binary] Stumble on a reply and try to stop the blush [their] gaze pulls from me. "Well, uh, thanks..."
  - A Romance +1
- **[If the Detective is male]** Stumble on a reply and try to stop the shiver [their] gaze pulls from me. "Well, uh, thanks..."
  - A Romance +1
- Smile back confidently. "You have no idea how competent I can be."
  - A Romance +1
- "That's because I am completely competent, Agent." Suppress a chuckle.
  - o No effect.
- "Really? Because all of your hostility would suggest otherwise."

- o No effect.
- "Thank you."
  - o No effect.
- Remain silent.
  - o No effect.

If A is a woman, she will give the Detective her scarf. If A is a man, he will give the Detective his coat.

#### **Choice 8**

- ...trying to get out of the garment.
  - o No effect.
- ...smirking, [their] pulse racing.
  - A Romance +1
  - Triggers extended A Romance scene
- ...flushed, [their] pulse fluttering.
  - o A Romance +1
  - Triggers extended A Romance scene
- ...glaring, arms folded.
  - o No effect.
- ...staring in complete confusion.
  - o No effect.

If the extended A Romance scene is not triggered, the chapter will end after the rest of UB catches up with them, and the Detective separates from the group to go home.

If the extended A Romance scene is triggered, A will realize that they pulled the Detective close to them when giving them their coat/scarf, and the Detective's skin will burn like a furnace against A's over-sensitive skin. A is surprised to have noticed signs of attraction the Detective displayed because they usually do their best to ignore them, and they will feel reluctant to release the Detective from the embrace they're in. F will interrupt the moment.

If the Detective pepper sprayed A, F will make a joke about A "peppering" the Detective with affection. If the Detective shot A, F will make a joke about A "shooting the breeze" with the Detective. A will be annoyed at the reminder that they had to throw out their favorite T-shirt.

The Detective will realize the coat/scarf has begun to feel comfortable.

#### **Choice 9**

If triggered extended A Romance scene...

# • (ALL OPTIONS HAVE NO EFFECT)

The Detective will notice A staring after them for a moment as they depart before disappearing into the night.

# PATROL WITH N

#### Choice 6

- ...keep a lookout around every corner.
  - o No effect.
- ...drift towards [N] without realising what I'm doing.
  - N Romance +1
- ...check out the agent while I have the chance—the [man/woman] is too attractive to ignore.
  - N Romance +1
- ...try to make general conversation.
  - No effect.

#### Choice 7

# • (ALL OPTIONS HAVE NO EFFECT)

- ...reeling away from the blood, skin paled.
  - o No effect.
- ...wrapping the wound with a cloth, [their] pulse speeding at their touch.
  - N Romance +1
  - Triggers extended N Romance scene
- ...wrapping the wound with a cloth and asking, "Shall I kiss it better?"
  - N Romance +1
  - o Triggers extended N Romance scene
- ...wrapping the wound with a cloth.
  - N Friendship +1
- ...unconcerned about the wound.
  - o No effect.

If the extended N Romance scene is not triggered, the chapter will end after A catches up with N and the Detective and A tells N that Rebecca wants to meet with them. The Detective decides to call it a night, and leaves wondering whether or not they'll get any sleep out of the night.

If the extended N Romance scene is triggered, N will remember how powerful attraction can be. Even after the Detective takes a step back from N, they can still feel heat pulsing through them. After A interrupts and they part ways with the Detective, the Detective will overhear A asking N what they think they're doing, to which N will respond "stop being such a stick in the mud." As the Detective leaves, they will see N smiling at them before A pulls them away.

# PATROL WITH M

#### Choice 6

- "So... we're just supposed to wait? In silence?"
  - o No effect.
- It's my first chance to really examine the agent... and I like what I see.
  - M Romance +1
- Without realising, I've moved closer towards [them].
  - M Romance +1
- Continue to wait in silence.
  - No effect.

#### Choice 7

• (ALL OPTIONS HAVE NO EFFECT)

#### **Choice 8**

- "Yeah, I'm fine now—just a weird headache," the detective replies, taking the offered hand.
  - Friendly +6%
- "Oh man, I'm in serious need of painkillers," the detective replies, taking the offered hand.
  - Impulsive +6%
- "I'm fine. No thanks to you," the detective replies, batting away the offered hand.
  - Charming -6%
- "Thanks for the concern," the detective replies tartly, though taking [M]'s offered hand.
  - Sarcastic +6%
- The detective bats away the offered hand and gets up by [themself].
  - No effect.

- ...the detective raises a brow and says, "Thanks, but you can let go now."
  - o No effect.
- ... the detective laughs and says, "Thanks for saving me from that embarrassment."
  - No effect.
- [If the Detective is female or non-binary]...the detective blushes, [their] pulse fluttering.
  - M Romance +1
  - Triggers extended M Romance scene
- [If the Detective is male]...heat radiates from the detective, [their] pulse fluttering.
  - M Romance +1
  - Triggers extended M Romance scene
- ...the detective smirks and says, "If you wanted to get close, you could have just asked."
  - M Romance +1
  - Triggers extended M Romance scene
- ...the detective pushes away, their senses obviously fully regained.
  - o No effect.

If the extended M Romance scene is not triggered, the Detective will wonder when the rest of the unit will finally show up before F finds them. F will tell M that Rebecca wants to see them, and the Detective will decide to go home, excited at the prospect of sleep.

If the extended M Romance scene is triggered, M will notice heat radiating off of the Detective's skin, and toss all thought of Rebecca or repercussions out the window. M will pull the Detective closer, and enjoy the reactions it elicits from the Detective. This is the only part of humans M enjoys. F will then interrupt them, and say that they're glad they were the ones to find M and the Detective. M will push the Detective away. As M and F leave, the Detective will overhear F tease M about getting to know the Detective, and M will tell F not to read anything into it, as there's only one part of them M would be interested in knowing, and they can barely work up enough enthusiasm for that.

# PATROL WITH F

## **Choice 6**

- I hurry to keep up, not wanting to be alone in the shadows.
  - o No effect.
- I match [F]'s pace, if only to enjoy the eye candy the agent provides.
  - F Romance +1
- I match [F]'s pace, drawn closer to [their] side than I realise.
  - F Romance +1
- I keep my own pace, letting the agent match my steps.
  - No effect.

### • (ALL OPTIONS HAVE NO EFFECT)

#### **Choice 8**

- ...rolls [their] eyes and says, "Do you ever stop with the pickup lines?"
  - o No effect.
- ...has turned a bright red and is fumbling to respond.
  - F Romance +1
  - o Triggers extended F Romance scene
- ...gives a slow smile and saunters a step closer. "What did you have in mind, Agent?"
  - F Romance +1
  - Triggers extended F Romance scene
- ...says, "Professionalism doesn't count for much at the Agency, obviously."
  - o No effect.
- ...frowns in total confusion. "What exactly are we supposed to get up to?"
  - o No effect.
- ...gives a chuckle, shaking [their] head. "You're much more fun than I was expecting from an agent."
  - F Friendship +1

If the extended F Romance scene is not triggered, M will come to tell F that Rebecca wants to see them. The Detective parts ways with the agents, wondering if they will get any sleep after the long night.

If the extended F Romance scene is triggered, F will continue flirting with the Detective, wondering why humans tend to be so against following their emotions openly. When M arrives, F will feel a pang of disappointment at the Detective stepping away because of the interruption.

# Chapter 7

- ...mash my hand on the off button, begrudgingly getting up.
  - o Impulsive -6%
- ...turn it off with a sigh. Time to get up.
  - o Impulsive -6%

- ...stare at the time in disbelief, eventually turning it off and slowly getting up.
  - Easygoing +6%
- ...swipe it off my bedside table, denying morning with a lie-in.
  - Easygoing -6%
  - o The Detective will be late.
- ...turn it off and get up with energy.
  - Sarcastic -6%
- ...press the snooze button and get up, in a while...
  - Impulsive +6%
  - o The Detective will be late.

# Choice 2

• Determines the Detective's Decor (Permanent)

If the Detective got up on time...

- By the Book +6%
- Captain Relationship +1

If the Detective was late...

- By the Book -6%
- If Captain Relationship is greater than 0, Captain Relationship -1

## **Choice 3**

• Determines the Detective's Eye Color (Permanent)

- "I got three hours of sleep. Don't mess with me today."
  - o No effect.
- "Well, that's just rude."
  - F Friendship +1
- "This is how I look. Deal with it."
  - M Friendship +1
- Roll my eyes, too tired to deal with quips today.
  - N Friendship +1

- "I didn't realize I had to look a certain way in order to solve a crime."
  - A Friendship +1

If the Detective went on patrol with A and did not trigger the extended A Romance scene, F will tease A about how weird it must have been for the Detective to be adorned with A's clothes. If the extended A Romance scene was triggered, F will tease A by saying the Detective nearly melted into their arms while covered in their clothes.

If the Detective went on patrol with N and did not trigger the extended N Romance scene, F will tease N about how weird it must have been for the Detective to see N flailing their bloody hand about. If the extended N Romance scene was triggered, F will tease N about the Detective coming to their rescue and bandaging the wound with such affectionate care.

If the Detective went on patrol with M and did not trigger the extended M Romance scene, it's revealed that M still hasn't told anyone about the effect their pheromones had on the Detective and that they have no plans to divulge that information. If the extended M Romance scene was triggered, F will tease M about them being surprisingly attentive to the Detective.

If the Detective went on patrol with F and did not trigger the extended F Romance scene, F will be proud of themself that their pheromones worked to cover the Detective's scent. If the extended F Romance scene was triggered, F will smile at the memory of the heated moment they shared with the Detective.

#### Choice 5

- "He would never be forgotten."
  - Heart +14%
  - By the Book +8%
- "I'd be able to catch the killer quicker without interruptions."
  - Heart -14%
  - By the Book -8%
- Oh, I really hope she doesn't cry again.
  - Heart -14%
  - By the Book -8%
- "I'm afraid I can't give you any details."
  - Heart -14%
  - By the Book +8%
- Lie. "We're progressing well. Please don't worry."
  - Heart +14%
  - By the Book -8%

# • (ALL OPTIONS HAVE NO EFFECT)

# **Choice 7**

• (ALL OPTIONS HAVE NO EFFECT)

#### **Choice 8**

- Call [F]
  - F Friendship +1
  - o Team Unity +4%
  - Teamplayer +8%
- Call [N]
  - N Friendship +1
  - Team Unity +4%
  - Teamplayer +8%
- Call [M]
  - M Friendship +1
  - Team Unity +4%
  - Teamplayer +8%
- Call [A]
  - A Friendship +1
  - Team Unity +4%
  - Teamplayer +8%
- Don't call any of them.
  - o Team Unity -6%
  - By the Book -10%
  - o Teamplayer -16%

#### Choice 9

If the Detective decided to call F...

- "Hi, [F], it's [Name]."
  - By the Book -8%
  - o The Detective will leave a casual voicemail.
- "Agent Hauville, it's Detective [Surname]."
  - By the Book +8%
  - o The Detective will leave a formal voicemail.

#### **Choice 9**

If the Detective decided to call N...

- "Hi, [N], it's [Name]."
  - By the Book -8%
  - The Detective will leave a casual voicemail.
- "Agent Sewell, it's Detective [Surname]."
  - By the Book +8%
  - o The Detective will leave a formal voicemail.

#### **Choice 9**

If the Detective decided to call M...

- "Hi, [M], it's [Name]."
  - By the Book -8%
  - o The Detective will leave a casual voicemail.
- "Agent [M], it's Detective [Surname]."
  - By the Book +8%
  - o The Detective will leave a formal voicemail.

#### **Choice 9**

If the Detective decided to call A...

- "Hi, [A], it's [Name]."
  - By the Book -8%
  - o The Detective will leave a casual voicemail.
- "Agent du Mortain, it's Detective [Surname]."
  - By the Book +8%
  - o The Detective will leave a formal voicemail.

#### Choice 9/10

- "Oh yes, all those living patients I see you're swamped with..."
  - Sarcastic +8%
- "I understand, but it has been a long time since we sent them over."
  - Friendly +8%
- "Without the 'results of the dead,' you may have a lot fewer living."
  - Charming -8%
- "The lives being taken are just as valuable."

- Sarcastic -8%
- "I'm sure a man in your position can help me out, right?"
  - Charming +8%

If the Detective called F, the voicemail will interrupt their musing on how quiet the office is without them around. If the Detective triggered the extended F Romance scene, F will lick their top lip at the sound of the Detective's voice, and smile after the message plays.

If the Detective called N, the voicemail will interrupt their inner turmoil over arguing with their best friend. They pick up the phone as if it might infect them, and it will take them several minutes to figure out how to play the message. If the Detective triggered the extended N Romance scene, N will smile at the sound of the Detective's voice and be tempted to play the message again to hear it once more.

If the Detective called M, the voicemail will interrupt their enjoyment of the silence around the station, and they delete the message after begrudgingly listening to it and rolling their eyes at the Detective's voice. If the Detective triggered the extended M Romance scene, M will shift in their chair upon hearing the Detective's voice, and won't delete the message.

If the Detective called A, the voicemail will interrupt them reflecting on their argument with the Detective. They pick up the phone without looking, and nearly crush it with their bare hands upon hearing that the Detective ran off somewhere. If the Detective triggered the extended A Romance scene, A will be disturbed at how relieved they feel to hear the Detective's voice.

If the Detective didn't call anyone, N will re-enter the station and see Tina, who says that she'd thought they left with the Detective. Douglas will tell them that the Detective went to the hospital to check on the blood test results. N will grimace, knowing A will react poorly to this information.

#### **Choice 10/11**

(ALL OPTIONS HAVE NO EFFECT)

# **Chapter 8**

- "I'm afraid I can't discuss them."
  - By the Book +12%
- "I suppose that's pretty obvious."
  - By the Book -12%
- "They are, which is why I need them urgently."
  - By the Book -12%

#### Choice 2

• (ALL OPTIONS HAVE NO EFFECT)

#### Choice 3

• (ALL OPTIONS HAVE NO EFFECT)

# [STAT CHECK]

If **Charming is 55 or above**, the Detective will internally criticize his lack of charm and professionalism. If **Charming is 54 or below**, the Detective will be grateful they didn't have to press him for the results, otherwise they'd have to deal with the Captain berating them for poor treatment of colleagues.

If **Sarcastic** is **55** or above, the Detective will shudder and hope his slime washes off of them. If **Sarcastic** is **54** or below, the Detective will be thankful that they got what Verda needed, and try to make sure not to get blood on the results.

If **Friendly is 55 or above**, the Detective will try to convince themselves that perhaps he was a good worker, even if he wasn't very professional. If **Friendly is 54 or below**, the Detective will add him to the list of people who have really pushed them.

If **Deduction is 35 or above**, or **People is 35 or above**, the Detective will wonder why he was so reluctant to hand the results over and find it difficult to shake off the thought.

# Chapter 9

- I'd introduced myself with enthusiasm, and the two of us hit it off straight away.
  - People +12%
  - Optimist +6%
  - Teamplayer +12%
  - Verda Relationship +3
- His obvious intelligence was... imposing, at first, but I eventually realised he's a really laid-back guy.
  - Deduction +8%

- Optimist -6%
- Teamplayer +8%
- Verda Relationship +2
- We were both focused on work, but got to know each other in time.
  - Deduction +12%
  - Optimist -8%
  - Teamplayer -12%
  - Verda Relationship +1
- Another science-minded colleague was just what I'd needed; we bonded over our shared interest.
  - Science +12%
  - o Optimist +12%
  - Teamplayer +8%
  - Verda Relationship +3
- We're on good terms, though our relationship has always been more good colleagues than friends.
  - Optimist -12%
  - o Teamplayer -12%

#### Choice 2

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### **Choice 3**

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If the Detective chose tea or coffee at the cafe, they will go to take a drink from their cup only to realize the dregs have gone stale.

If the Detective chose water at the cafe, they will go to take a drink from their cup only to realize their glass is empty.

- "If I'd realised the time, I wouldn't have kept working."
  - By the Book -10%
- "My mind's been so all over the place. I didn't realise I was here so late."
  - By the Book -10%
- "That's not exactly unusual for me."
  - By the Book +10%
- "A detective's work is never done..."
  - By the Book +10%

- "So are you."
  - No effect

## Choice 5\*If the Detective found the dock worker's anchor pin

- "I was hoping it wouldn't be someone local.
  - Sarcastic -8%
- "Ah yes, he was always such a delightful piece of work..."
  - Sarcastic +8%
- "We'll have to bring him in."
  - Impulsive +8%
- "I knew the guy was a waste the first time we arrested him.
  - Charming -8%
- "None of this makes him the actual murderer though."
  - Impulsive -8%
- "I'm sure I can get him to talk with my charming ways."
  - Charming +8%

### Choice 5\*If the Detective found out about the chanting

- "Great..."
  - o Impulsive -8%
- "I will keep them safe."
  - Impulsive +8%
- "Nothing like the entire town relying on me to help with my stress levels."
  - Sarcastic +8%
- "Maybe they should help themselves instead of just relying on me."
  - Charming -8%
- "They'd better be mentioning my charming smile too."
  - Charming +8%
- "I hope I can live up to their expectations..."
  - Sarcastic -8%
- Give a shrug. "Doesn't bother me much what they think."
  - Friendly -8%

#### Choice 5\*If the Detective learned about the blood transfusions

- "Every time we get a step forward on this case, another thing stops us."
  - Sarcastic -8%
- "Okay, yeah, this really did just get weirder."
  - Impulsive +8%
- "We better keep this quiet. A normal murder's bad enough—but this could cause another panic."

- o Impulsive -8%
- "On the bright side, maybe we've discovered a new species! Or at least its blood..."
  - Sarcastic +8%
- "I wonder how I'll charm the mayor, once he learns the case has stalled."
  - Charming +8%
- "When the hell is this case ever going to get moving?"
  - Charming -8%

#### Choice 6

- "Okay, but just one drink!"
  - Heart +6%
  - o Triggers the Douglas path
  - The Detective goes out for drinks
- "Yeah, you're right. I deserve a good time during all of this!"
  - Heart +12%
  - Triggers the Douglas path
  - The Detective goes out for drinks
- "I suppose it would be good to get a sense of the mood of the people at the bar."
  - Heart -8%
  - Triggers the Douglas path
  - The Detective goes out for drinks
- "I better not. I can't imagine the mayor being too happy if he hears I went out during all of this."
  - Heart -12%
  - Triggers the Bobby path
  - The Detective stays at the office
- "I would like to... but I can't. I really need to finish these reports."
  - Heart -10%
  - Triggers the Bobby path
  - The Detective stays at the office
- "No thanks. I'm too tired. I'm just gonna finish up here and then head home."
  - Heart +8%
  - Triggers the Bobby path
  - The Detective stays at the office
- "I'm not really a 'going out' kind of [person], you know that."
  - Heart -8%
  - Triggers the Bobby path
  - The Detective stays at the office

If the Douglas path is triggered, Douglas will be more integrated within the story, while Bobby's role will be limited. If the Bobby path is triggered, Bobby will be more integrated within the story, and Douglas's role will be limited.

# THE DETECTIVE GOES OUT FOR DRINKS

#### **Choice 7**

- ...totally wasted. The drinks have been going down so easy!
  - Impulsive +16%
  - If the Detective said they were only going to have one drink, Tina will tease them. If the
    Detective said they deserved a good time, Tina will say they've definitely had one. If the
    Detective said they were going to get a sense of the people's mood, Tina will ask if all the
    drinks have made them forget about work.
- ...completely sober. Drinking is not the best idea in case I need to be called in.
  - o Impulsive -16%
  - If the Detective said they were only going to have one drink, Tina will remind them, pleading them to have at least one with her. If the Detective said they deserved a good time, Tina will say that they haven't even touched any. If the Detective said they were going to get a sense of the people's mood, Tina will say it's a shame they haven't had even one to forget about work a bit.
- ...completely sober. I don't drink, or only very rarely.
  - o If the Detective said they were only going to have one drink, Tina will remind them, pleading them to have at least one with her. If the Detective said they deserved a good time, Tlna will say that they haven't even touched any. If the Detective said they were going to get a sense of the people's mood, Tina will say it's a shame they haven't had even one to forget about work a bit.
- ...a bit tipsy. I've tried to pace myself.
  - Impulsive +6%
  - If the Detective said they were only going to have one drink, Tina will tease them. If the Detective said they deserved a good time, Tlna will say they've barely had enough to cover the outing. If the Detective said they were going to get a sense of the people's mood, Tina will ask if all the drinks have made them forget about work.

#### **Choice 8**

Determines the Detective's Hair Length (Permanent)

- "You were the one who did all the blabbering!"
  - Friendly +8%
- "Stop that talk. I'll be tearing up in a minute."
  - Sarcastic +8%
- "Yeah, it's not the same without having you around."
  - Sarcastic -8%

- "We still see each other all the time at the station."
  - Easygoing -8%
- "Oh, don't go getting emotional on me!"
  - Charming +8%
- "We'll just have to hang out more often to make up for it."
  - Easygoing +8%
- Give a simple nod.
  - o Friendly -8%

If the Detective had anything to drink, A will wrinkle their nose and say that they're inebriated. If the Detective hasn't been drinking, A will ask if they were planning to become as inebriated as Tina.

#### Choice 10

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### **Choice 11**

- "I think [A]'s disapproving glare is chaperone enough!"
  - Team Unity +4%
  - F Friendship +1
- "I don't tend to get out much myself."
  - No effect
- "Might be nice to get to know you guys out of a professional atmosphere."
  - Team Unity +4%
  - N Friendship +1
- "Less of a chaperone, more of an enabler." Wink back.
  - Team Unity +4%
  - o F Friendship +1
- "I'm not sure. I barely know you all."
  - No effect
- "I'm all for getting out of the office. In whatever capacity."
  - Team Unity +4%
  - F Friendship +1
- "Actually, I would mind."
  - Team Unity -6%

- Determines who you fetch drinks privately with
  - A
  - $\circ$  N

- o **F**
- M

# **FETCH DRINKS WITH A**

### A Friendship +1

#### Choice 13

- "That's the point—to lose yourself for a few hours in the noise."
  - o Impulsive +6%
- "I agree. But not everyone is like us, always thinking about work."
  - Sarcastic -6%
- "Life shouldn't always be about work. You have to let loose sometimes."
  - Easygoing +6%
- "Wow...I bet you're a real blast at parties."
  - Sarcastic +6%
- "Let them have a little fun. You might even enjoy it!"
  - Friendly +6%
- "I suppose you're right. People in our line of work have more responsibility than most."
  - o Impulsive -6%
- "Work is important, but it doesn't always need to happen in an office."
  - Friendly +6%

## Choice 14

- "Sorry. You get that one, and I can manage the rest."
  - A Friendship +1
- Shiver at the sudden sparks which run over my skin at the touch. [RELATIONSHIP CHECK]
  - A Romance +1
  - If the extended N Romance scene was triggered while on patrol, or N Romance is 4 or more, they will catch N staring over at A and the Detective, frown, and then turn their focus to the ground.
- Smile and move my fingers further over [theirs]. [RELATIONSHIP CHECK]
  - A Romance +1
  - If the extended N Romance scene was triggered while on patrol, or N Romance is 4 or more, they will catch N staring over at A and the Detective, frown, and then turn their focus to the ground.
- Pull hand back and reach for the other glass instead.

# **FETCH DRINKS WITH N**

## N Friendship +1

#### Choice 13

- "Glad I could help."
  - Friendly +6%
- "I think it's going to take more than one night out to cure some of your team of their problems."
  - Sarcastic +6%
- "You all do seem rather...tense."
  - o Impulsive -6%
- "It's not a good idea to rely on others to help you relax."
  - Easygoing -6%
- "I think I needed some time off badly too."
  - Sarcastic -6%
- Simply nod.
  - Friendly -6%

#### Choice 14

- ...I say, "Thanks for helping me with the drinks."
  - N Friendship +1
- ...I shuffle closer to [N], a smirk on my face." [RELATIONSHIP CHECK]
  - N Romance +1
  - If the extended A Romance scene was triggered while on patrol, or A Romance is greater than 3, the Detective will catch A staring over at N and the Detective, their jaw set tightly, before glancing away quickly.
- ...I've leant closer to [N] than expected, a heat settling over me when I realise. [RELATIONSHIP CHECK]
  - N Romance +1
  - If the extended A Romance scene was triggered while on patrol, or A Romance is
    greater than 3, the Detective will catch A staring over at N and the Detective, their jaw set
    tightly, before glancing away quickly.
- ...I tap my foot impatiently, waiting for the drinks.
  - No effect.

# FETCH DRINKS WITH M

# M Friendship+1

If **M Romance is above 3**, or if the extended M Romance scene was triggered while on patrol, M will call the Detective a nickname. "Handsome" for male detectives, and "sweetheart" for female and non-binary detectives.

#### Choice 13

- "How unexpectedly loyal of you."
  - Impulsive +6%
- "I'm sure they're always so appreciative of your cheerful presence."
  - Sarcastic +6%
- "You should focus more on your own interests."
  - Easygoing +6%
- "Then why don't you go back over there?"
  - o Charming -16%
- "You guys are obviously close."
  - Sarcastic -6%
- "That's...not what I expected you to say."
  - o Impulsive -6%

#### Choice 14

- "I was only trying to help, jeez."
  - M Friendship +1
- "Maybe you could show me what else you can do with it then." Smirk.
  - M Romance +1
- "Like you could do better." Blush at the suggestion—the idea is more exciting than expected."
  - M Romance +1
- Sigh and give up on conversation.
  - o No effect

## **FETCH DRINKS WITH F**

#### F Friendship +1

- "Work can enliven the spirit if it's something you enjoy."
  - Sarcastic -6%
- "Yeah, I know what you mean. I like work, but there has to be a balance."
  - Friendly +6%
- "I don't know. I'm happy spending most of my time at work."
  - Easygoing +6%
- "Most people have to work. No point in lamenting something you can't change."
  - Easygoing -6%
- "If I had enough money, I would never work again...that would certainly enliven my spirit."
  - Sarcastic +6%

- "Work is work. It's never going to be fun."
  - o Friendly -6%

#### Choice 14

• "Nice try, but you're going to have to look for distraction from someone else." Chuckle.

## [RELATIONSHIP CHECK]

- F Friendship +1
- o If F Friendship is above 2, they will throw their arm around the Detective's shoulders.
- "Maybe I shouldn't stay if I'm such a distraction..." Smirk back. [RELATIONSHIP CHECK]
  - F Romance +1
  - o If **F Romance is above 2**, they will throw their arm around the Detective's shoulders.
- I blush at the suggestive tone, though I can't dampen the thrill it sends through me [RELATIONSHIP CHECK]
  - F Romance +1
  - If F Romance is above 2, this opens up additional dialogue options where the Detective can choose how they react to F offering their arm to escort them back to the table. None of these options have any effect.
- "How? I'm your work colleague. Surely I would just remind you even more of work."

## [RELATIONSHIP CHECK]

- o If **F Friendship is above 2**, they will throw their arm around the Detective's shoulders.
- "If you don't move your gaze, you won't be thinking of anything much longer."
  - No effect

## **DRINKS PATHS MERGE HERE**

- "I can handle myself!"
  - No effect
- "Maybe you should give me a little credit. I'm pretty capable, you know."
  - No effect
- "You're an ass."
  - No effect
- "I wish you all had been there."
  - Team Unity +4%
- "You know, for a moment tonight, I thought you were actually a decent person..."
  - No effect
- "Thanks for trusting me, [A]."
  - No effect
- "Oh, well... thank you for looking out for me."
  - Team Unity +4%

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- Don't deign to reply.
  - No effect

#### Choice 16

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### Choice 17

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### Choice 18

(ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If the Detective found out about the chanting, they will hear voices talking about finding them, not killing them, bringing them.

If the Detective found the anchor pin, they will see the suspect Tina discovered, not looking much like himself.

If the Detective found neither, they will run into a group of figures that block their path.

- Try to grapple the attacker. [STAT CHECK]
  - If Combat is 25 or higher, their training will kick in and they will successfully charge the attacker.
  - If **Deduction is 20 or higher**, they will see a metal sign and successfully throw it at the attacker, knocking them down.
  - If the stat check fails, the Detective will try to knock him down, but the attacker doesn't move. The Detective gets knocked down, hurt, and the attacker shifts their focus to them instead of Douglas.
- Try to get his focus back on me. [STAT CHECK]
  - If People is 25 or higher, the Detective will start saying the chants and it will trigger the attacker to resume its mission and come closer, allowing Douglas to escape.
  - If Science is 25 or higher, the Detective will try to make a lot of noise and successfully draw the attacker's attention.
  - If the stat check fails, the Detective won't be able to think of anything that could draw the attacker's attention, and just tells Douglas to run away.
- Try to place myself in between Douglas and the attacker.

- No effect
- I don't know what to do! What the hell is going on?
  - No effect

#### Choice 20

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If the Detective had any drinks, they will have difficulty regaining their bearings during the fight.

#### Choice 21

- Try to distract them. [STAT CHECK]
  - Team Unity +6%
  - If Science is 25 or above, or Deduction is 25 or above, the Detective will use their car horn to debilitate the attackers, and Unit Bravo will take them down.
  - If the stat check fails, the Detective won't be able to think of anything to distract them with, and will get dazed. When they come around, Unit Bravo has taken care of the assailants.
- Try to fight them. [STAT CHECK]
  - Team Unity +6%
  - If Combat is 25 or above, the Detective will work with F and they'll successfully fight off the attackers.
  - If the stat check fails, the Detective's attacks will fail and they'll get dazed. When they come around, Unit Bravo has taken care of the assailants.
- Try to talk them down. [STAT CHECK]
  - Team Unity +6%
  - If People is 25 or above, the Detective will try to talk to the attackers and it will seem as if they're getting through to them. As they're distracted, M will go around and knock all of them out.
  - If the stat check fails, the Detective will get dazed while trying to talk to the attackers.
     When they come around, Unit Bravo has taken care of the assailants.
- Hide and wait until it's over!
  - Team Unity -6%

- "Someone better tell me what is going on. Right now!"
  - Heart +8%
- "You realise none of what you just said makes any sense."
  - Heart -8%
- "I'm going to assume there is a lot more going on with this case."
  - Heart -8%

- "Oh, I really hope this is all a dream..."
  - Heart +8%
- "What is going on? Who are they!"
  - Heart +8%

If **A** Romance is **4** or above, they will run to catch the Detective. If **N** Romance is **4** or above, they will run to catch the Detective. If **M** Romance is **4** or above, they will run to catch the Detective. If **F** Romance is **4** or above, they will run to catch the Detective.

If the Romance points are below 4 with all of the Love Interests, N will be the one to catch the Detective.

## THE DETECTIVE STAYS AT THE OFFICE

If Bobby is the Detective's ex, they will use their nickname for them. If Bobby is the Detective's ex friend, they will use their first name. If Bobby is an acquaintance, they will use their title.

### **Choice 7 [RELATIONSHIP CHECK]**

- "How did you get past the front desk?"
  - o Impulsive -6%
  - o If Bobby Relationship is 0 or 1, the Detective will roll their eyes.
- "Oh joy...it's you."
  - Sarcastic +6%
  - If Bobby Relationship is 0 or 1, the Detective will roll their eyes.
- [If Bobby is the Detective's ex] "Don't call me that."
  - Easygoing -6%
  - o If Bobby Relationship is 0 or 1, the Detective will roll their eyes.
- [If Bobby is the Detective's ex-friend] "It's Detective [Surname] to you."
  - Easygoing -6%
  - o If Bobby Relationship is 0 or 1, the Detective will roll their eyes.
- [If Bobby is the Detective's ex or ex-friend] "It's a surprise to see you here."
  - Easygoing +6%
  - o If Bobby Relationship is 0 or 1, the Detective will roll their eyes.
- [If Bobby is an acquaintance] "A surprise to see you here, [Ms./Mr.] Marks."
  - Easygoing +6%
- "Leave."
  - Charming -6%
  - o If Bobby Relationship is 0 or 1, the Detective will roll their eyes.
- Sigh, but smile politely. "Do you need something?"
  - Charming +6%
  - o If Bobby Relationship is 0 or 1, the Detective will roll their eyes.
- Wait for [them] to continue.
  - Friendly -6%

o If Bobby Relationship is 0 or 1, the Detective will roll their eyes.

#### **Choice 8**

- I'm going to need a drink to get me through this conversation. Pour drinks.
  - No effect
- Hell, why not?
  - o No effect
- I suppose it's the polite thing to do.
  - Bobby New Relationship +1
- "If you want one, you get it." Don't drink.
  - No effect
- "You're not going to be here long enough for a drink." Don't drink.
  - o No effect
- "Definitely not." Don't drink.
  - o No effect
- "That's probably not a good idea. Sorry." Don't drink.
  - Bobby New Relationship +1

#### **Choice 9**

- "You're not reporting. You're creating delusions to sell papers."
  - No effect
- "Actually, I don't have an opinion on what you're doing."
  - No effect
- "You're making my job ten times harder."
  - No effect
- "Wow, something we actually agree on."
  - No effect
- "You have your job. I have mine."
  - No effect
- "You're only reporting what's going on. I suppose I can respect that."
  - Bobby New Relationship +1
- "I'd enjoy it if I wasn't the one getting bad press from it."
  - Bobby New Relationship +1
- Wait for [them] to continue.
  - No effect

- "It's an act. [They're] obviously trying to get me to spill something."
  - o Optimist -12%

- [If Bobby is an ex or ex-friend] I think [they're] genuine. I've never heard [them] speak like this before.
  - Optimist +18%
  - Bobby New Relationship +1
- [If Bobby is an acquaintance] I don't know [them] that well, but I still think [they're] being genuine.
  - Optimist +12%
  - Bobby New Relationship +1
- I'm not sure...better play it safe.
  - o Optimist -10%

#### **Choice 11**

- "Work is important, especially in what we do. We can't just clock off."
  - By the Book +6%
  - Heart -6%
  - A Friendship +1
- "'Fun'? I think I used to know what that meant..."
  - By the Book -6%
  - Heart +6%
- "You all seem to have an important job. It makes sense why it would take up all of your time."
  - By the Book +6%
  - Heart -6%
- "I do wish sometimes I had chosen a career that let me have more free time."
  - By the Book -6%
  - Heart +6%
- "Maybe you should force them out to have fun—for their own good."
  - By the Book -6%
  - Heart +6%
- "I'm all up for us all going out some time. We should totally blow off steam."
  - By the Book -6%
  - Heart +6%
  - F Friendship +1
- "I'm sure we'll get free time when this is over."
  - By the Book +6%
  - Heart +6%
- "Our work is necessary, but there has to be a balance or we'll just burn out."
  - By the Book +6%
  - Heart +6%
  - N Friendship +1

• Determines the Detective's Hair Length (Permanent)

If the extended A Romance scene was triggered while on patrol, or **A Romance is 4 or above**, the Detective will think they caught A watching them stretch. If the extended N Romance scene was triggered while on patrol, or **N Romance is 4 or above**, the Detective notices N's gaze flicker to them while they're stretching. If the extended F Romance scene was triggered while on patrol, or **F Romance is 3 or above**, the Detective will catch F's gaze on them while they stretch and see them smirking. If the extended M Romance scene was triggered while on patrol, or **M Romance is 3 or above**, the Detective catches M watching their motions closely as they stretch.

#### Choice 13

- "I can handle myself!"
  - No effect
- "Maybe you should give me a little credit. I'm pretty capable, you know."
  - No effect
- "You're an ass."
  - No effect
- "I wish you all had been there."
  - Team Unity +4%
- "Thanks for trusting me, [A]."
  - No effect
- "Oh, well...thank you for looking out for me."
  - Team Unity +4%
- Don't deign to reply.
  - o No effect

#### Choice 14

(ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### Choice 15

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### Choice 16

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If the Detective found out about the chanting, they will hear voices talking about finding them, not killing them, bringing them.

If the Detective found the anchor pin, they will see the suspect Tina discovered, not looking much like himself.

If the Detective found neither, they will see four unknown figures breaking through the windows of their office.

#### Choice 17

- ...[A]
  - o A Friendship+1
  - The Detective will help A
- ...[N]
  - o N Friendship+1
  - The Detective will help N
- ...[F]
  - o F Friendship+1
  - The Detective will help F
- ...[M]
  - o M Friendship+1
  - o The Detective will help M

## **HELP A**

If **A Romance is 4 or higher**, A will snap their lips shut to stop themself from saying something unexpected.

#### Choice 18

- "Well, thanks for clarifying that!"
  - No effect
- "I'm just your job?" I wish I wasn't so attracted to [them]. [RELATIONSHIP CHECK]
  - A Romance +1
  - If the extended A Romance scene was triggered while on patrol, or A Romance is 4 or greater, A will try to clarify that that's not what they meant.
- Frown and glance away. Somehow, those words sting harder in my chest than expected.

## [RELATIONSHIP CHECK]

- A Romance +1
- If the extended A Romance scene was triggered while on patrol, or A Romance is 4 or greater, A will try to clarify that that's not what they meant.
- "My job is to protect others, too."
  - A Friendship +1

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- Shake head and say nothing.
  - No effect

# **HELP N**

#### Choice 18

- "Oh crap! I'm so sorry!" Get up.
  - No effect
- "Maybe we should just stay here a while longer..." Smirk."
  - N Romance +1
- Blush deeply and quickly clamber off. "Sorry..."
  - N Romance +1
- "You're lucky you have me around to save you."
  - N Friendship +1
- Get up.
  - No effect

## **HELP F**

#### Choice 18

- "I'm all good. Thanks."
  - o No effect
- "You could always do a thorough check-over...to make sure I'm not injured." Smirk
  - F Romance +1
- "I'm all right, thanks." I find myself unable to look away from [their] gaze.
  - F Romance +1
- "Yeah, I find falling on my ass always helps me feel heroic."
  - F Friendship +1
- Just nod.
  - No effect

## **HELP M**

- "Well, uh, thanks..."
  - o M Friendship +1
- "You hoping for something more than a thank you?"
  - M Romance +1

- Glace away as [their] gaze makes my breath speed up. "...Thanks."
  - M Romance +1
- "...I helped you first."
  - No effect
- Say nothing and look back to the fight.
  - o If M Friendship is above 0, M Friendship -1

## OFFICE PATHS MERGE HERE

#### Choice 19

- Try to distract them. [STAT CHECK]
  - Team Unity +6%
  - o If **Science is 25 or above**, or **Deduction is 25 or above**, the Detective will use the fire alarm to debilitate the attackers, and Unit Bravo will take them down.
  - If the stat check fails, the Detective won't be able to think of anything to distract them with, and will get dazed. When they come around, Unit Bravo has taken care of the assailants.
- Try to fight them. [STAT CHECK]
  - Team Unity +6%
  - If Combat is 25 or above, the Detective will work with F and they'll successfully fight off the attackers.
  - o If the stat check fails, the Detective's attacks will fail and they'll get dazed. When they come around, Unit Bravo has taken care of the assailants.
- Try to talk them down. [STAT CHECK]
  - Team Unity +6%
  - If People is 25 or above, the Detective will try to talk to the attackers and it will seem as if they're getting through to them. As they're distracted, M will go around and knock all of them out.
  - If the stat check fails, the Detective will get dazed while trying to talk to the attackers.
     When they come around, Unit Bravo has taken care of the assailants.
- Hide and wait until it's over!
  - o Team Unity -6%

- "Someone better tell me what is going on. Right now!"
  - Heart +8%
- "You realise none of what you just said makes any sense."
  - Heart -8%
- "I'm going to assume there is a lot more going on with this case."
  - Heart -8%
- "Oh, I really hope this is all a dream..."

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- Heart +8%
- "What is going on? Who are they!"
  - Heart +8%

If A Romance is 4 or above, they will run to catch the Detective. If N Romance is 4 or above, they will run to catch the Detective. If M Romance is 4 or above, they will run to catch the Detective. If F Romance is 4 or above, they will run to catch the Detective.

If the Romance points are below 4 with all of the Love Interests, N will be the one to catch the Detective.

# Chapter 10

If **Mother is above 1**, the Detective will call Rebecca "Mum" as they wake up. Otherwise, the Detective will use her first name.

#### Choice 1

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### Choice 2

- Shift away from her.
  - o Rebecca -6%
- Stay where I am.
  - No effect
- Reach out and hold her hand. [RELATIONSHIP CHECK]
  - Rebecca +6%
  - If Mother is 1 or lower, Rebecca will look surprised before her smile widens. If Mother is 2 or above, Rebecca's smile will grow and she will put her other hand over the Detective's.

- "I'm sorry... they're what now?"
  - The Detective is confused about the reveal

- "Vampires? Like, actual vampires?"
  - The Detective is confused about the reveal
- "You know...there's a lot of stuff that makes so much more sense, knowing that."
  - The Detective is accepting about the reveal
- "You've got to be joking!" They're all crazy...!
  - o The Detective is in disbelief about the reveal
- "Fine! Keep your secrets. Don't tell me what's actually going on."
  - o The Detective is in disbelief about the reveal
- Va...vampires? I have to get out of this room!
  - o The Detective is scared about the reveal
- "I knew it had to be something like that!" [STAT CHECK]
  - The Detective is accepting about the reveal
  - If Science is 35 or above, the Detective will explain their suspicion with the strange blood as an example. Otherwise, they will just say there are too many weird things going on for it not to be supernatural in nature.
- "...Okay then." This is going to take some time to sink in.
  - The Detective is accepting about the reveal
- "Vampires?! Now I'm definitely freaking out!"
  - The Detective is scared about the reveal

If the Detective was accepting about the reveal, they will think the facility is somewhat bland given the supernatural presence. Otherwise, the Detective is very anxious while looking around.

#### Choice 4 & 5 (These choices branch together)

- Stumble back with a frightened gasp.
  - Shrug her hands off. "Okay? This is so far from okay!" [RELATIONSHIP CHECK]
    - Rebecca -10%
    - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
    - If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
  - Accept her comfort. "No! This is not okay!" [RELATIONSHIP CHECK]
    - Rebecca +8%
    - If Mother is 2 or above, Rebecca's expression will be pained before shifting into a smile. If Mother is under 2, she will be surprised that the Detective didn't pull away, and then smile saying she'll be here if they want her to be.
    - If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.

- Shrug her hands off. "I'm all right. I was just...surprised." [RELATIONSHIP CHECK]
  - o Rebecca -8%
  - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort. "I was just surprised. But I'm all right, don't worry." [RELATIONSHIP CHECK]
  - Rebecca +8%
  - If Mother is 2 or above, she will offer an understanding smile. If Mother is below
     2, surprise will line her face before she gives a bright smile.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Shrug her hands off. "I don't need your comfort. I can deal with this." [RELATIONSHIP CHECK]
  - o Rebecca -6%
  - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort. "Thanks—think I'm going to need some support to get through this."
   [RELATIONSHIP CHECK]
  - Rebecca +10%
  - If Mother is 2 or above, she will offer an understanding smile. If Mother is below
     2, surprise will line her face before she gives a bright smile.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- "Whoa..." Keep on staring inside.
  - Shrug her hands off. "A lot? I think it's a bit more than that!" [RELATIONSHIP CHECK]
    - o Rebecca -10%
    - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
    - If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to

falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.

- Accept her comfort. "Yeah, it really is a lot!" [RELATIONSHIP CHECK]
  - Rebecca +8%
  - If Mother is 2 or above, Rebecca's expression will be pained before shifting into a smile. If Mother is under 2, she will be surprised that the Detective didn't pull away, and then smile saying she'll be here if they want her to be.
  - If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
- Shrug her hands off. "I can handle it." [RELATIONSHIP CHECK]
  - Rebecca -8%
  - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
  - o If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort. "It's just...yeah, a lot. But I can handle it." [RELATIONSHIP CHECK]
  - Rebecca +8%
  - If Mother is 2 or above, she will offer an understanding smile after frowning. If
     Mother is below 2, surprise will line her face before she gives a smile.
  - o If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Shrug her hands off. "I don't need your comfort to deal with it." [RELATIONSHIP CHECK]
  - o Rebecca -6%
  - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort. "Thanks. Having some support will definitely help me cope."

## [RELATIONSHIP CHECK]

- Rebecca +10%
- If Mother is 2 or above, she will offer an understanding smile. If Mother is below
   2, surprise will line her face before she gives a bright smile.
- If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the

Detective was accepting about the reveal, they will think it's suddenly a lot to take in.

- Stare for a long moment in utter disbelief. "I can't believe this is real..."
  - Shrug her hands off. "Upside down? My world's been torn apart!" [RELATIONSHIP CHECK]
    - o Rebecca -10%
    - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
    - If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
  - Accept her comfort. "Upside down? That's an understatement!" [RELATIONSHIP CHECK]
    - Rebecca +8%
    - If Mother is 2 or above, Rebecca's expression will be pained before shifting into a smile. If Mother is under 2, she will be surprised that the Detective didn't pull away, and then smile saying she'll be here if they want her to be.
    - o If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
  - Shrug off her hand. "Yeah, just a bit! But I can deal with it...in time." [RELATIONSHIP CHECK]
    - o Rebecca -8%
    - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
    - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
  - Accept her comfort. "I don't even know this world anymore...but I can learn about it."
     [RELATIONSHIP CHECK]
    - Rebecca +8%
    - o If **Mother is 2 or above**, she will offer an understanding smile after initially looking pained. If **Mother is below 2**, surprise will line her face before she gives a smile.
    - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
  - Shrug her hands off. "I don't need your comfort to get through this." [RELATIONSHIP CHECK]
    - o Rebecca -6%

- If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
- If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort. "Things would be a lot worse if I didn't have your support."

# [RELATIONSHIP CHECK]

- Rebecca +10%
- If Mother is 2 or above, she will offer an understanding smile. If Mother is below
   2, surprise will line her face before she gives a bright smile.
- If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in
- "That's...seriously cool!" Edge forward in amazement.
  - Shrug off her hand. "Okay? Just because I think it's impressive doesn't mean I'm okay!"
     [RELATIONSHIP CHECK]
    - o Rebecca -10%
    - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
    - If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
  - Accept her comfort. "That guy's moves may be cool, but I'm seriously not okay!"
     [RELATIONSHIP CHECK]
    - Rebecca +8%
    - If Mother is 2 or above, Rebecca's expression will be pained before shifting into a smile. If Mother is under 2, she will be surprised that the Detective didn't pull away, and then smile saying she'll be here if they want her to be.
    - If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
  - Shrug her hands off. "I'm not sure I am okay with this...not yet, anyway" [RELATIONSHIP CHECK]
    - o Rebecca -8%
    - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
    - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the

Detective was accepting about the reveal, they will think it's suddenly a lot to take in.

Accept her comfort. "To be honest, I'm not sure I am okay. But I'll get there."

## [RELATIONSHIP CHECK]

- Rebecca +8%
- If Mother is 2 or above, she will offer an understanding smile. If Mother is below
   2, surprise will line her face before she gives a bright smile.
- If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Shrug her hands off. "I don't need your comfort to get through this." [RELATIONSHIP CHECK]
  - o Rebecca -6%
  - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort. "Things would be a lot worse if I didn't have your support."

#### [RELATIONSHIP CHECK]

- Rebecca +10%
- If Mother is 2 or above, she will offer an understanding smile. If Mother is below
   2, surprise will line her face before she gives a bright smile.
- If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Frown and quickly look away.
  - Shrug her hand off. "I don't know what I'm seeing! How can I process it?"

#### [RELATIONSHIP CHECK]

- o Rebecca -10%
- If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
- o If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
- Accept her comfort. "How am I supposed to process what's theoretically not real?"
   [RELATIONSHIP CHECK]
  - Rebecca +8%

- If Mother is 2 or above, Rebecca's expression will be pained before shifting into a smile. If Mother is under 2, she will be surprised that the Detective didn't pull away, and then say she can help them through this if they let her.
- If the Detective was scared about the reveal, they will become overwhelmed with fear. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will start to think it might all be a bit much.
- Shrug her hand off. "I don't need your comfort to deal with this." [RELATIONSHIP CHECK]
  - o Rebecca -8%
  - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort. "Thanks. Having some support will definitely help me cope"
   [RELATIONSHIP CHECK]
  - Rebecca +10%
  - If Mother is 2 or above, she will offer an understanding smile. If Mother is below
     2, surprise will line her face before she gives a bright smile.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in
- Say nothing, but shrug her hand off. [RELATIONSHIP CHECK]
  - o Rebecca -6%
  - If Mother is 2 or above, Rebecca will be surprised at the Detective pulling away from her. If Mother is under 2, she will sigh, unsurprised due to their strained relationship.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.
- Accept her comfort, but don't reply. [RELATIONSHIP CHECK]
  - Rebecca +8%
  - If Mother is 2 or above, she will offer an understanding smile. If Mother is below
     2, surprise will line her face before she gives a bright smile.
  - If the Detective was scared about the reveal, their fear will have calmed a little. If the Detective was in disbelief about the reveal, their doubt will begin to falter. If the Detective was accepting about the reveal, they will think it's suddenly a lot to take in.

#### Choice 6

- "A demon? Are you serious?" Look for the nearest exit.
  - Optimist -8%
- "Really? That's pretty awesome!"
  - Optimist +8%
- "Oh, a demon! Of course. What was I thinking, confusing him with a vampire?" Panicked breathing.
  - Optimist -8%
- "I suppose it makes sense that more than just vampires would be real too."
  - Optimist +6%
- "Wow..."
  - o Optimist +8%
- Just nod.
  - o No effect
- "Why am I not surprised that the government is behind something like this?"
  - Optimist -8%

If the Detective was confused or disbelieving about the reveal, M will say they doubt the rest will go down well. If the Detective was scared about the reveal, M will say they bet they've already tried to run. If the Detective was accepting about the reveal, M will say they've never seen a human accept it so easily before.

If **Science is 30 or above**, or **People is 45 or above**, the Detective will know that the sugar in the hot chocolate will help with the shock. Otherwise, Rebecca will tell them this.

#### Choice 7

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### **Choice 8**

- Move closer to Rebecca.
  - Rebecca +6%
- Walk on as before.
  - No effect
- Keep my distance from Rebecca
  - o Rebecca -6%

- "This is...awful."
  - Heart +8%
- "They have only themselves to blame if they break the laws."
  - Heart -8%
- "Why does the punishment have to be so...extreme?"
  - Heart +8
- "No crime is deserving of this fate!"
  - Heart +8
- "You're right—killing them would be a kindness."
  - Heart +8%
- "Maybe we should use this in human prisons. I bet crime rates would plummet."
  - Heart -8%
- "No wonder you keep all of this a secret."
  - Heart -8%
- "I guess you have to keep in line somehow."
  - Heart -8%
- [If the Detective was confused or scared about the reveal] Fear tightens in my throat; I can't even say anything as I stare at the terrifying creatures.
  - Heart -12%

## **Choice 10 [RELATIONSHIP CHECK]**

- Smile at her. "You have no reason to be sorry. This isn't your fault. I understand."
  - Rebecca +24%
  - The Detective will react well to Rebecca keeping secrets for so many years
  - If Mother is 3 or above, Rebecca will say she hopes this will only bring the two of you closer. If Mother is less than 3, she says she hopes they'll be able to finally grow closer.
- "You should have told me about all of this from the start!"
  - o Rebecca -20%
  - The Detective will react badly to Rebecca keeping secrets for so many years
  - If Mother is 3 or above, the Detective will be shocked and hurt that Rebecca wasn't willing to break the rules for them. If Mother is below 3, they won't be surprised that she was unwilling to.
- "I guess learning late is better than never learning at all."
  - Rebecca +12%
  - The Detective is neutral about Rebecca keeping secrets for so many years
  - If Mother is 3 or above, the Detective will say that she's always been there when they
    needed her. If Mother is below 3, the Detective will say that her job has always come
    before them.
- Pull her into a hug. "Thank you for trying to keep me out of all of this."
  - Rebecca +24%
  - o The Detective reacts well to Rebecca keeping secrets for so many years.

- If Mother is 3 or above, Rebecca will say she hopes this will only bring the two of you closer. If Mother is less than 3, she says she hopes they'll be able to finally grow closer.
- "How can I trust you after you kept this from me? My own mother!"
  - Rebecca -24%
  - The Detective reacts badly to Rebecca keeping secrets for so many years.
  - o If **Mother is 3 or above**, the Detective will be deeply hurt that she didn't trust them with this. If **Mother is under 3**, they'll say that she has always chosen work over them.
- "Don't apologise to me. Apologise to all the victims and their families!"
  - Rebecca -20%
  - The Detective reacts badly to Rebecca keeping secrets for so many years.
  - o If **Mother is 3 or above**, the Detective will point out that their job is to protect people and they care about them. If **Mother is below 3**, the Detective will ask why she cares about them more than others given she knows them just as well as strangers.
- "You work in a pretty amazing place. I'm glad I'm finally getting to see it."
  - Rebecca +18%
  - The Detective reacts well to Rebecca keeping secrets for so many years.
  - If Mother is 3 or above, the Detective will feel as if they understand her more than ever even despite how close they've been. If Mother is below 3, the Detective will think that understanding doesn't fix the years of tension, but it's a start.
- "I suppose I now know why you're away so much."
  - Rebecca +12%
  - The Detective is neutral about Rebecca keeping secrets for so many years
  - If Mother is 3 or above, Rebecca will say she hopes this will bring them closer. If Mother is below 3, the Detective will frown at the prospect of Rebecca's suggestion to move forward together.
- "I wish I didn't know any of this! I wish you never told me!"
  - Rebecca -14%
  - The Detective will react badly about Rebecca keeping secrets for so many years
  - If *Mother is 3 or above*, the Detective will ask how knowing will help keep them safe. If *Mother is less than 3*, the Detective will say that Rebecca has always done what's convenient when it comes to them.
- "I...I don't even know what to say."
  - The Detective is neutral about Rebecca keeping secrets for so many years
  - If Mother is 3 or above, Rebecca will say she hopes this will bring them even closer, and explain some of her behavior. If Mother is below 3, Rebecca will say she hopes it finally brings them closer.

If the Detective was disbelieving about the reveal, F will ask if they believe Unit Bravo yet. If the Detective was confused about the reveal, F will ask if they're still confused. If the Detective was accepting about the reveal, F will ask if they're still feeling so accepting. If the Detective was scared about the reveal, F will ask if they're still scared they're going to take a bite of them.

- "I can't believe you're actually vampires..."
  - Team Unity +6%
- "It better get easier. My head's about to explode with all of this stuff."
  - Team Unity +6%
- Flinch away in fear from [them]. "I'm not sure it will ever be easier."
  - Team Unity -10%
- "It would have been easier if you'd all told me everything from the start."
  - Team Unity -6%
- "So...this is really happening."
  - Team Unity +4%
- "It's pretty easy now—I'm more excited than anything else!"
  - Team Unity +6%
- Scoff at the words and fold my arms.
  - Team Unity -4%

#### Choice 12\*If the Detective reacted badly to Rebecca's secrets

- "I know. I just need time to mull over all of this."
  - N Friendship+1
- "Don't tell me how to handle my own family."
  - o If N Friendship is greater than 0, N Friendship-1
- "I can forgive her...eventually."
  - N Friendship+1
- "I love her too, but she can't just expect me to be fine with it all."
  - N Friendship+1
- Sigh. "You're right."
  - N Friendship+1
- "Don't worry—I blame all of you too."
  - o If N Friendship is greater than 0, N Friendship-1
- Ignore [them] and leave.
  - o If N Friendship is greater than 0, N Friendship-1

#### Choice 12\*If the Detective was neutral about Rebecca's secrets

- "I know. I just need time to get over all of this."
  - N Friendship+1
- "Don't tell me how to handle my own family."
  - If N Friendship is greater than 0, N Friendship-1
- "I don't blame her...it's just so much to take in."
  - N Friendship+1
- "I love her too, but it's still going to take some time.
  - N Friendship+1

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- Sigh. "You're right."
  - N Friendship+1
- Ignore [them] and leave.
  - o If N Friendship is greater than 0, N Friendship-1

#### Choice 12\*If the Detective reacted well to Rebecca's secrets

- "I love her too. I know she was just trying her best."
  - N Friendship+1
- "I don't blame my mother, but that doesn't mean I'm completely all right with it."
  - N Friendship+1
- "I don't have to discuss my family with you."
  - o If N Friendship is greater than 0, N Friendship-1
- "It'll be easier for me and her now that I know everything."
  - N Friendship+1
- Ignore [them] and leave.
  - o If N Friendship is greater than 0, N Friendship-1

#### Choice 13

- ...impossible. I was just too excited now that I know about all of this.
  - Optimist +12%
- ...impossible. There was so much to deal with.
  - Optimist -6%
- ...impossible. I was terrified to sleep with all those creatures out there.
  - o Optimist -10%
- ...easy. I was exhausted after learning so much.
  - Optimist +16%
- ...easy. I was exhausted after the terrifying day.
  - o Optimist -12%
- ...the same as usual.
  - Optimist +8%

## **Choice 14**

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If the Detective went on patrol with M, the Detective's gaze will be caught by M shifting in their chair, frowning, and turning slightly away.

#### Choice 15

## • (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### Choice 16

- "Well, that's just great..."
  - Sarcastic +6%
- "Are you serious?"
  - Impulsive +6%
- "That psycho's in for a surprise if he comes after me."
  - Charming -6%
- "Because I wasn't terrified enough before..."
  - Sarcastic -6%
- "Maybe that could work to our advantage."
  - Friendly -6%
- "At least I might be able to do my job now that I know everything."
  - Easygoing -6%
- "I hate all of this...I don't want to know about any of it."
  - Sarcastic -6%

## Choice 17 [This choice has lasting consequences that extend into at least Book 2]

- Do the Tests—I'm interested in the results myself.
  - Impulsive +16%
  - Optimist +8%
  - Science +20%
  - Agency +2
  - F Friendship +1
  - A Friendship +1
  - N Friendship +1
  - o M Friendship +1
  - The Detective has the Agency blood tests done.
- Do the tests—it's the only way to find out what's really going on.
  - Impulsive +16%
  - Optimist +8%
  - Deduction +20%
  - Agency +2
  - F Friendship +1
  - A Friendship +1
  - N Friendship +1
  - M Friendship +1

- o The Detective has the Agency blood tests done.
- Do the tests—I need to know how to defend myself with this mutation.
  - Impulsive +16%
  - Optimist +8%
  - Combat +20%
  - Agency +2
  - F Friendship +1
  - A Friendship +1
  - N Friendship +1
  - M Friendship +1
  - The Detective has the Agency blood tests done.
- Do the tests—I want to help them as much as I can.
  - Impulsive +16%
  - Optimist +8%
  - People +20%
  - Agency +2
  - F Friendship +1
  - A Friendship +1
  - N Friendship +1
  - M Friendship +1
  - The Detective has the Agency blood tests done.
- Don't do the tests—as interested as I am in the results, I can't risk it.
  - Optimist -8%
  - Impulsive -16%
  - Science +16%
  - The Detective does not have the Agency blood tests done.
- Don't do the tests—I can work this out without them.
  - Optimist -8%
  - o Impulsive -16%
  - Deduction +16%
  - The Detective does not have the Agency blood tests done.
- Don't do the tests—I can defend myself well enough without them.
  - Optimist -8%
  - Impulsive -16%
  - Combat +16%
  - The Detective does not have the Agency blood tests done.
- Don't do the tests—I want to help, but I just don't know the Agency.
  - Optimist -8%
  - o Impulsive -16%
  - People +16%
  - The Detective does not have the Agency blood tests done.

# Chapter 11

If the Detective had the Agency blood tests done, they will spend a few days being poked and prodded by lab technicians, and it begins to bother them even though they agreed to them. If the Detective did not have the tests done, they will spend a few days being examined by doctors, and only see Rebecca occasionally, who hints that the tests might have been useful, but is ultimately respectful of the Detective's choice.

#### Choice 1

- (Determines who the Detective will visit)
- ...faltering to a stop in front of [A]'s door.
- ...slowing to a stop in front of [N]'s door.
- ...halting in front of [F]'s door.
- ...coming to a stop in front of [M]'s door.
- ...striding forward to pass by.

## **VISITING A**

- It would be good to find out how the team is doing. And [them].
  - No effect
- I just can't explain it.... It's like I can't help but want to see [them]. [RELATIONSHIP CHECK]
  - A Romance +1
  - If A Romance is 4 or higher, the Detective will think about their shared moments so far.
     If A Romance is less than 4, the Detective will be surprised at the sudden onset of feelings.
- [They] may be egotistical and stubborn, but I can't help it if [they're] hot! [RELATIONSHIP CHECK]
  - A Romance +1

- If A Romance is 6 or higher, the Detective will feel certain that there have been hints of something between them. If A Romance is less than 6, the Detective will simply half-smile at the thought.
- Despite our differences, I respect [them]. It would be good to talk.
  - A Friendship +1
- What am I doing, stopping here?
  - No effect

If the Detective agreed to take the Agency tests, A will ask about the Detective being busy with them. If the Detective didn't agree to take the tests, A will say that they should, as then they might actually be of some use.

#### Choice 3

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

- "With a bunch of agents who don't seem to respect me, actually."
  - No effect
- My gaze softens, and my heart lurches in my chest as though trying to near [theirs]. "I don't think you're a monster." [RELATIONSHIP CHECK]
  - A Romance +1
  - Triggers a Romantic Moment
  - If A Romance is 4 or above, A will look regretful and say that it would be safer for them both if the Detective did think they were a monster. They will grab the Detective's arm and almost say something before they're interrupted. There will be a short scene from A's perspective after the Detective leaves.
  - If A Romance is less than 4, A will smile and say they should be appreciative of that, given the way they've acted towards the Detective, and then they'll be interrupted.
- "You need to relax. And I know a great way to do that..." [RELATIONSHIP CHECK]
  - A Romance +1
  - o Triggers a Romantic Moment
  - If A Romance is 4 or above, A will look regretful and say that it would be safer if the
    Detective wasn't so casual around them. They will grab the Detective's arm and almost
    say something before they're interrupted. There will be a short scene from A's perspective
    after the Detective leaves.
  - If A Romance is less than 4, A will smile and say they should be appreciative of them being so calm, given the way they've acted towards the Detective, and then they'll be interrupted.
- "...But you are monsters." [RELATIONSHIP CHECK]
  - Team Unity -6%
  - If A Friendship is greater than 0, A Friendship -1

- "You really think that's what I was going to say?"
  - No effect
- "Exactly!" [RELATIONSHIP CHECK]
  - Team Unity -6%
  - If A Friendship is greater than 0, A Friendship -1
- "You're not a monster...well, your attitude kind of is."
  - A Friendship +1

## VISITING N

#### Choice 2

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

#### Choice 3 & 4 [These dialogues branch from one another]

- "I just came to check how you and the team are doing."
  - Team Unity +4%
  - N Friendship +1
- Realising I just wanted to see [them], I say, "I just came to talk..." [RELATIONSHIP CHECK]
  - N Romance +1
  - o If **N Romance is 4 or higher**, they will confess that they've often wished to "talk" when they've been near one another, but they've been interrupted so often.
  - If N Romance is less than 4, they will say that this is one of the few times they've had a
    chance to talk, though they wish they'd had more opportunities.
  - o Options:
    - Put my hand on [theirs]. "I wouldn't want to leave" [RELATIONSHIP CHECK]
      - Triggers a Romantic Moment
      - If N Romance is 4 or higher, there will be a short scene from N's perspective about their budding feelings for the Detective.
    - Step closer to [them]. "You're glad I stayed?" [RELATIONSHIP CHECK]
      - o Triggers a Romantic Moment
      - If N Romance is 4 or higher, there will be a short scene from N's perspective about their budding feelings for the Detective.
    - Step back. "I should probably get going..."
      - No effect
- "I just thought maybe we could pass the time together..." Shift closer and give a suggestive smirk. [RELATIONSHIP CHECK]
  - N Romance +1
  - If N Romance is 4 or higher, they will confess that they've often wished to speak more
    often because the Detective intrigues them.
  - If N Romance is less than 4, they will say that they've barely had a chance to spend any time together.

- o Options:
  - Put my hand on [theirs]. "I wouldn't want to leave" [RELATIONSHIP CHECK]
    - Triggers a Romantic Moment
    - If N Romance is 4 or higher, there will be a short scene from N's perspective about their budding feelings for the Detective.
  - Step closer to [them]. "You're glad I stayed?" [RELATIONSHIP CHECK]
    - Triggers a Romantic Moment
    - If N Romance is 4 or higher, there will be a short scene from N's perspective about their budding feelings for the Detective.
  - Step back. "I should probably get going..."
    - No effect
- "No reason, I just happened top stop here on my way to the cafeteria."
  - No effect
- "I'm not really sure why I stopped here."
  - N Friendship +1

## **VISITING F**

#### Choice 2

- "Good morning."
  - Friendly +6%
- "How can you still be so cheerful in this boring place?"
  - Easygoing -6%
- "Hello there to you too."
  - Easygoing +6%
- "I didn't mean to disturb you..."
  - Sarcastic -6%

#### Choice 3

- It's been a bit dull without [their] strange but fun attitude around.
  - F Friendship +1
- I thought maybe [they] could tell me how the team are doing.
  - Team Unity +4%
- Well...it has to be more than the fact that I just wanted to see [them]...right? I swallow hard.

## [RELATIONSHIP CHECK]

- F Romance +1
- Triggers a Romantic Moment
- If F Romance is 3 or higher, F will say that they've had time to get to know each other, and there will be a short scene from F's perspective about their flirtation with the Detective.

- If F Romance is less than 3, F will say they haven't had much time to get to know one another.
- Seems as if [they'd] be up for a good time—I like that idea with [them]. Saunter closer.

## [RELATIONSHIP CHECK]

- F Romance +1
- Triggers a Romantic Moment
- If F Romance is 3 or higher, F will say that they've had time to get to know each other, and there will be a short scene from F's perspective about their flirtation with the Detective.
- o If **F Romance is less than 3**, F will say they haven't had much time to get to know one another.
- I don't really know why I stopped.
  - No effect

# **VISITING M**

If **M Romance is 4 or higher**, the Detective will blush thinking about how opposite of hostile they can be at times. Otherwise, they will think M is always hostile with them compared to M being at least civil with their team.

#### Choice 2

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

- "...Excuse me?"
  - No effect
- "Did you just tell me to shove off and proposition me at the same time?"
  - No effect
- "But...you don't even like me?"
  - No effect
- "It depends..." Saunter closer. "How much time do you have?" [RELATIONSHIP CHECK]
  - M Romance +1
  - o Triggers a Romantic Moment
  - If M Romance is 3 or higher, there will be a short scene from M's perspective about their feelings regarding the Detective.
- [If the Detective is female or non-binary] My eyes widen; I turn a deep crimson. The thought is enticing... "What—no, of course not!" [RELATIONSHIP CHECK]
  - M Romance +1
  - Triggers a Romantic Moment
  - If M Romance is 3 or higher, there will be a short scene from M's perspective about their feelings regarding the Detective.

- [If the Detective is male] My ears turn red—the thought is rather enticing..."What—no, of course not!" [RELATIONSHIP CHECK]
  - M Romance +1
  - Triggers a Romantic Moment
  - If M Romance is 3 or higher, there will be a short scene from M's perspective about their feelings regarding the Detective.
- Scoff at the thought. "As if!"
  - No effect
- "Does this kind of thing actually get people into bed with you?"
  - M Friendship +1

# **VISIT NO ONE**

The Detective walks past all of their rooms, barely looking at the doors as they walk by.

## PATHS MERGE HERE

If the Detective was confused about the reveal, they will think it's definitely understandable why. If the Detective was accepting about the reveal, they will think it's been very cool to find out about the supernatural. If the Detective was disbelieving about the reveal, they'll still find it all hard to believe. If the Detective was scared about the reveal, they will still think that it's not something that can be processed rationally.

#### Choice 2/4/5

- ...find I'm pretty calm about it all now.
  - Optimist +8%
- ...am excited about it all. It's amazing that supernaturals exist, and I want to learn more!
  - Optimist +8%
- ...find the reality of it all is freaking me out.
  - Optimist -8%
- ...am just bottling it all up. Better than actually dealing with all this weirdness!
  - Optimist -8%
- [If the Detective was scared about the reveal] ...am still scared about everything. It's just so much...
  - Optimist -8%
- [If the Detective was in disbelief about the reveal] ...am still half in disbelief about everything. It's just so much...
  - Optimist -8%
- ...just want to get back to working on the case, now that I know the real facts.
  - Optimist +8%
- ...am not sure how to feel.

o Optimist -6%

## Choice 3/5/6\*If the Detective had the agency tests done

## • (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If A Romance is 5 or higher, A will say the Detective smells "overwhelming." If N Romance is 5 or higher, N will say the Detective smells "intoxicating." If M Romance is 4 or higher, M will say the Detective smells "enticing." If F Romance is 4 or higher, F will say the Detective smells "tempting."

Otherwise, F will say they don't know exactly, just that the Detective smells tastier than other humans.

#### Choice 3/4/5/6/7

- "You can command them, but you don't command me."
  - Teamplayer -10%
  - Easygoing -14%
- "Sounds like a sensible plan."
  - Teamplayer +10%
  - Easygoing +14%
- "Work with vampires to catch a vampire. What could possibly go wrong?"
  - Teamplayer -10%
  - Easygoing +14
- "This should certainly be...interesting."
  - Teamplayer +10%
  - Easygoing +14%
- "I'm glad we'll be working together again."
  - Teamplayer +10%
  - Easygoing +14%
- "I don't need protection. I can do my own job by myself."
  - Teamplayer -10%
  - Easygoing -14%
- "Because we were doing so well at working together before..."
  - Teamplayer -10%
  - Easygoing -14%
- "We can have each other's backs, not just you guys having mine."
  - Teamplayer +10%
  - Easygoing +10%

#### Choice 4/5/6/7/8

If the Detective reacted badly to Rebecca's secrets...

- ...look away from her with a frown. I'm not sure I can ever forgive her.
  - o Rebecca -40%
- ...look away, frowning. I still need time to think on how I feel about her.
  - o Rebecca -20%
- ...give a nod of gratitude, but that's all. I can work with her as a professional.
  - o Rebecca -10%
- ...give a nod of gratitude. Forgiveness will come. Eventually.
  - Rebecca +20%
- ...smile at her. I'm coming to understand that it's not all her fault.
  - Rebecca +30%
- ...smile at her. I can't completely forgive her, but she is my mother and I love her.
  - Rebecca +10%

#### Choice 4/5/6/7/8

If the Detective reacted well to Rebecca's secrets...

- ...look away from her with a frown. I'm not sure I can forgive her.
  - o Rebecca -40%
- ...look away, frowning. I still need time to think on how I feel about her.
  - o Rebecca -20%
- ...give a nod of gratitude, but that's all. I can work with her as a professional.
  - o Rebecca -10%
- ...give a nod of gratitude. I'm working on forgiving her, and she should know that.
  - Rebecca +20%
- ...smile at her. I still understand that it's not all her fault.
  - Rebecca +30%
- ...smile at her. I can't completely forgive her, but she is my mother and I love her.
  - Rebecca +10%

#### Choice 4/5/6/7/8

If the Detective was neutral to Rebecca's secrets...

- ...look away from her with a frown. I'm not sure I can ever forgive her.
  - o Rebecca -40%
- ...look away, frowning. I still need time to think on how I feel about her.
  - o Rebecca -20%
- ...give a nod of gratitude, but that's all. I can work with her as a professional.
  - o Rebecca -10%
- ...give a nod of gratitude. Forgiveness will come eventually.
  - Rebecca +20%

- ...smile at her. I'm coming to understand it's not all her fault.
  - Rebecca +30%
- ...smile at her. I can't completely forgive her, but she is my mother and I love her.
  - Rebecca +10%

# Choice 5/6/7/8/9 [Pick all that won't immediately end chapter, if desired. Picking all of the options gives added opportunities for Friendship and Team Unity boosts]

- Fear grips me, and I struggle to say anything.
  - Team Unity -8%
  - o This choice ends the chapter
  - This choice will disappear if any other option is chosen
- "I guess the most important question: Is it true you drink blood?"
  - No effect
- "What about sunlight? I've seen you all out in the day."
  - "The books really seem to have got a lot wrong."
    - No effect
  - "Strength isn't everything, you know."
    - F Friendship +1
  - "Well, everything is getting more terrifying the more I find out."
    - No effect
  - That's enough questions
    - o This choice ends the chapter
  - I have more questions
    - o This choice allows the chapter to continue
- "How about garlic?"
  - "Guess you can still enjoy a nice Bolognese."
    - N Friendship +1
    - A Friendship +1
    - F Friendship +1
  - "I should be allowed to know how to defend myself."
    - M Friendship +1
  - "I wouldn't use anything against you without reason."
    - Team Unity +6%
  - "That's enough questions."
    - o This choice ends the chapter
  - "I have other questions."
    - o This choice allows the chapter to continue
- "Do you burn at the sight of crosses? Holy water?"
  - "Where did that legend come from then?"
    - N Friendship +1
  - "Are any of you religious?"
    - Team Unity +4%
  - "No cross-wielding at Murphy. Got it."

- A Friendship +1
- N Friendship +1
- o M Friendship +1
- F Friendship +1
- o That's enough questions.
  - o This choice ends the chapter
- I have more questions.
  - o This choice allows the chapter to continue
- "So are stakes the only way to kill vampires?"
  - No effect
- "The boosted senses thing is true though, right?"
  - o "I don't want you reading me."
    - No effect
  - "That sounds pretty useful."
    - A Friendship +1
  - "I suppose I'll have to watch myself from now on then."
    - M Friendship +1
  - o That's enough questions.
    - o This choice ends the chapter
    - I have more questions
      - o This choice allows the chapter to continue
- "What exactly is it that these 'pheromones' do?"
  - No effect
- "Do you have reflections? In mirrors and things?"
  - "So, no coffins then either, I'm guessing?"
    - o No effect
  - "Is there anything that the stories got right?"
    - No effect
  - "Guess I should have been expecting that."
    - No effect
  - That's enough questions.
    - o This choice ends the chapter
    - I have more questions.
      - o This choice allows the chapter to continue
- "I just don't get it...why don't any of you sparkle?" Hide a chuckle.
  - No effect
- "Okay, well, I better go get ready to leave."
  - o This choice ends the chapter

## Chapter 12

## IF THE DETECTIVE WENT OUT FOR DRINKS

#### Choice 1

- I let out a relieved sigh to see him all right after the encounter with the thralls.
  - Teamplayer +12%
- I smile at him, glad he seems no worse for the wear after the encounter with the thralls.
  - Teamplayer +8%
- After a quick inspection, I give a nod. He's obviously fine. No need to make a big deal out of it.
  - Teamplayer -8%
- I only glance at him, just like I would on any other day.
  - Teamplayer -12%

### Choice 2

- ...I agree with them. The public can't handle knowing what might really be lurking out there.
  - o Agency +1
- ...I agree with them. It's kind of nice to be one of the few people in on the secret.
  - Agency +1
- ...I don't agree with the Agency. The public should know what might be out there.
  - If Agency is above 0, Agency -1
- ...I don't agree with their methods. Secrets come out eventually.
  - o If Agency is above 0, Agency -1
- ...I don't really have an opinion on this. It's up to them how they handle it.
  - No effect
- ...I think I'll have to learn more before deciding if I agree with them on this.
  - No effect

If the Detective is female, Douglas will develop a crush on her. If the Detective is non-binary or male, Douglas will develop a hero-worship complex for them.

- "Douglas, this is really not necessary."
  - Sarcastic -6%
- "Okay, that's enough. Back to work, kid."
  - Easygoing +6%

- Chuckle. "See you later, Douglas."
  - Friendly +6%
- "I'm sure you'll be able to replace your father soon, with such a talent at flattery."
  - Sarcastic +6%
- "As much as I'm sure we all enjoy the praise...please stop."
  - Charming +6%
- "Sucking up won't get you anywhere. Hard work will."
  - Charming -6%

## IF THE DETECTIVE STAYED AT THE OFFICE

#### Choice 1

- "Good morning, Douglas."
  - Friendly +6%
- "Nice to see you, kid."
  - Easygoing +6%
- "Any news while I've been gone?"
  - Friendly -6%
- "Put the phone away!"
  - o Charming -6%
- "Good to know things haven't changed..."
  - Sarcastic +6%
- "Ah, Officer Friedman, hard at work I see."
  - Charming +6%

- ...I agree with them. The public can't handle knowing what might really be lurking out there.
  - o Agency +1
- ...I agree with them. It's kind of nice to be one of the few people in on the secret.
  - o Agency +1
- ...I don't agree with the Agency. The public should know what might be out there.
  - o If Agency is above 0, Agency -1
- ...I don't agree with their methods. Secrets come out eventually.
  - o If Agency is above 0, Agency -1
- ...I don't really have an opinion on this. It's up to them how they handle it.
  - No effect
- ...I think I'll have to learn more before deciding if I agree with them on this.
  - No effect

### PATHS MERGE HERE

If the Detective stayed at the office, they will be surprised to see it immaculate after it had been destroyed during the fight with the thralls, and F will say that the Agency is good at cover ups. Otherwise, they will think the office looks the same as always.

#### Choice 3/4

• (ALL CHOICES HAVE NO EFFECT)

### Choice 4/5

- Determines who will go to the hospital with the Detective
  - [A] and [F]
  - o [N] and [M]

#### Choice 5/6

If the Detective decided to go with A and F...

- "Thanks for worrying, but I'll be fine."
  - N Friendship +1
- "I can take care of myself."
  - No effect
- "That's why I'm taking backup, right?"
  - o No effect
- "I'm more concerned with catching him than about myself."
  - o No effect
- "If he's still lurking around the hospital, then he's dumber than we thought."
  - N Friendship +1

### Choice 5/6

If the Detective decided to go with N and M...

- "I'm not sure if that's concern or an insult..."
  - No effect
- "Thanks, but I can handle doing my job."
  - o A Friendship +1
- "But according to you, 'stupid' is what I do best, right?"
  - No effect

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- "I have a job to do, and I will do it no matter the risks."
  - No effect
- "You're actually worried about me, aren't you? I didn't know you had it in you."
  - No effect
- "Thanks, but I'll be okay. I've got backup."
  - o A Friendship +1

If **N** Romance is **5** or above, F will tease N about liking the Detective, before telling N that they think the Detective likes them back. In addition to this, if **A** Romance is **4** or above, N will catch A with an uncertain frown on their face upon hearing this exchange between N and F. Otherwise, A will have a disapproving stare.

If **A Romance is 5 or above**, F will tease A about being attracted to a human, before telling A that they think the Detective likes them too.

If **M Romance is 5 or above**, F will tease M about fancying the Detective, and M will say they "fancy taking [them] back to my room and—" before N cuts them off.

If F Romance is 5 or above, M will catch F watching the Detective leave and M will tease them about it.

## **HOSPITAL WITH A AND F**

### Choice 6/7

(ALL DIALOGUE OPTIONS HAVE NO EFFECT)

### Choice 8/9

- I can't help when my gaze falls on [F].
- I can't help when my gaze lingers on [A].

## **LOOKED AT F**

### Choice 9/10

- I smirk at [them], an inviting expression to hopefully lure [them] closer.
  - F Romance +1
- I swallow to steady the sudden fluttering in my stomach as I look over at [them].
  - F Romance +1
- I get back to the computer

o No effect

### **Choice 10/11**

If F Romance is 5 or higher...

- "Actually yeah, I'm going to try and see what I can get off of this. Wanna help?"
  - F Friendship +1
- Clear my throat and try and keep my composure under [their] gaze. "Uh, sure."
  - F Romance +1
- Turn and capture [their] attention. "What kind of help are you suggesting?"
  - F Romance +1
- "No, I can handle this on my own."
  - No effect

## **LOOKED AT A**

#### Choice 9/10

- I smirk over at [them]
  - A Romance +1
- I try to ignore the fluttering in my stomach as I look over at [them].
  - A Romance +1
- I get back to the computer.
  - No effect

### **Choice 10/11**

If A Romance is 6 or above...

- "I don't mind at all. It was just unexpected."
  - A Friendship +1
- "No, it's good. I'd prefer you call me that." Smile and swallow down my excitement.
  - A Romance +1
- "I can think of other ways for you to call my name..."
  - A Romance +1
- "I'd rather stick to 'Detective."
  - No effect

## PATHS MERGE HERE

If **Science is 35 or above**, the Detective will be able to tell what's on the computer, saying they look like DNA results.

If **A Romance is 5 or above**, their hand will brush against the Detective's when they come to look at the computer monitor.

### **Choice 11/12**

- "This may surprise you, but that doesn't help me relax at all."
  - F Friendship +1
- "I won't let him get a chance to try it."
  - No effect
- "Knowing even part of his motivation may help us with the case."
  - A Friendship +1
- "Are you trying to help, or are you just here to make wisecracks?"
  - No effect
- Ignore [their] comment.
  - No effect

#### **Choice 12/13**

• (ALL OPTIONS HAVE NO EFFECT)

If **F Romance is 5 or higher**, F will tell the Detective that they're especially pleased that they're settling into the team.

## **HOSPITAL WITH N AND M**

### Choice 6/7

- "Do you always smell stuff so strongly?"
  - No effect
- "We'll try and make it quick."
  - M Friendship +1
- "Wish I could get out of work so easily..."
  - o No effect
- "Are you going to be okay?"
  - o M Friendship +1
- Head inside without comment.
  - No effect

### Choice 7/8

- Join [M] outside.
- Stay with [N].

## **JOIN M**

### Choice 8/9

- "Waiting until [N]'s done."
  - No effect
- "I missed your delightful company, of course."
  - No effect
- "It's a mess in there. I'll let [N] do a first sweep, then go back in."
  - No effect
- "I came back to check that you were all right."
  - *M Friendship* +1

If M Romance is 4 or higher, M will use their nickname for the Detective when saying "in your dreams."

### Choice 9/10

- "Sorry, but my dreams don't involve anything to do with you."
  - o M Friendship +1
- Blush at the full-blown suggestions, fumbling over the flutter of excitement it stirs. "I—that's not...appropriate."
  - M Romance +1
- Smile and saunter closer. "You really think you can match what's in my dreams?"
  - M Romance +1
- "Really? You're gonna go there in the middle of a hospital? Just...no."
  - No effect
- Sigh and head back inside to [N].
  - No effect

## STAY WITH N

### Choice 8/9

- "This obviously isn't part of your normal, day-to-day duties."
  - Teamplayer +6%
  - N Friendship +1

- "An excited sensation makes my stomach light. "You're...not what I was expecting from a vampire."
  - N Romance +1
  - Triggers brief additional dialogue Choice 9/10 with no effect.
- I bite my lip, glancing over [them]. It's hard not to want [their] full attention.
  - N Romance +1
  - o Triggers brief additional dialogue Choice 9/10 with no effect
- "I guess even being a vampire doesn't help amongst this mess."
  - Teamplayer +6%
- Continue looking over the lab.
  - Teamplayer -6%

## PATHS MERGE HERE

If **Science is 35 or above**, the Detective will be able to tell what's on the computer, saying they look like DNA results.

#### **Choice 10/11**

- "Of course I do. I'm just not used to working with a team yet."
  - No effect
- "I'm used to only relying on myself..."
  - M Friendship +1
- "You're all vampires. That's pretty amazing! And surprisingly useful for investigations."
  - N Friendship +1
- "We'll have to wait and see."
  - No effect
- "Yes. It gives me confidence to be working with you all."
  - N Friendship +1
  - M Friendship +1
- "Well. I think I can rely on some of you..."
  - No effect
- "Before all of this, I would have said yes. But now...I'm not so sure."
  - No effect
- "You're vampires, just like Murphy. That doesn't help with my confidence."
  - No effect
- Avoid answering and suggest heading out.
  - No effect

If **N** Romance is 5 or higher, the Detective and N will share a prolonged gaze. If **M** Romance is 6 or higher, M will offer to stay with the Detective while N calls the Agency.

# Chapter 13

### Choice 1

### • (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If the Detective's apartment is minimalist, F will ask why they don't have any real stuff and A will call it a perfectly acceptable accommodation. If the Detective's apartment is cosy, F will think the apartment is very nice and want to stay there more often before comparing it to a grandma's cottage; N calls it a wonderful home. If the Detective's apartment is basic, F will call it bland and A will call it perfectly acceptable. If the Detective is bright, F will like it and say they should stay there regularly, while M asks if they can borrow A's sunglasses so as to not get blinded, and N will think it's wonderful. If the Detective's apartment is vintage, F will say it's like stepping into the past, and N will say it's wonderful. If the Detective's apartment is dark, F will say they'd think the Detective was a vampire, and M will say that perhaps they like the Detective more than they thought. If the Detective's apartment is high tech, F will say it's like stepping into a tech store, and N will call it very modern while looking uncomfortable. If the Detective's apartment is messy, F will tease them about it.

### Choice 2

- "Wow, that must be nice. Imagine how much you could get done!"
  - No effect
- "Well, if you're certain..."
  - No effect
- Let out a sigh. "That's a relief. Don't think I'd have room for you all." [RELATIONSHIP CHECK]
  - If M Romance is 5 or higher, they will say they could always bunk with the Detective suggestively.
- "Must be a bit boring having to stay up all night."
  - No effect
- Nod. "All right."
  - No effect

## IF THE DETECTIVE SHOT A

### **Choice 3**

(ALL DIALOGUE OPTIONS HAVE NO EFFECT)

- "I thought you were just a group of creeps looking for trouble."
  - Impulsive +6%
- "You know, I'm so glad I shot you."
  - Charming -6%
- "If you'd just told me who you were, then that whole situation could have been avoided."
  - Easygoing -6%
- "I hope it didn't hurt too much. Sorry."
  - Friendly +6%
- "At least I made an impression for our first meeting then."
  - Charming +10%
- "I'm sorry for shooting you. But I had to protect myself, and I gave you warning."
  - Sarcastic -6%
- "Well...this just made things super awkward..."
  - Sarcastic +6%
- Try not to laugh...but fail.
  - Easygoing +6%
- "Yet more things you've been keeping from me."
  - Easygoing -6%

## IF THE DETECTIVE PEPPER SPRAYED A

#### **Choice 3**

• (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

- "I thought you were just a group of creeps looking for trouble."
  - Impulsive +6%
- "You know, I'm so glad I peppered you."
  - o Charming -6%
- "If you'd just told me who you were, then that whole situation could have been avoided."
  - Easygoing -6%
- "I hope it didn't affect you too much. Sorry."
  - Friendly +6%
- "At least I made an impression for our first meeting then."
  - Charming +10%
- "I'm sorry for spraying you. But I had to protect myself, and I gave you a warning."
  - Sarcastic -6%
- "Well...this just made things super awkward..."
  - Sarcastic +6%
- Try not to laugh...but fail.

- Easygoing +6%
- "Yet more things you've been keeping from me."
  - Easygoing -6%

## IF THE DETECTIVE DIDN'T SHOOT OR PEPPER SPRAY A

### **Choice 3**

- "I thought you were just a group of creeps looking for trouble."
  - Impulsive +6%
- "You know, I totally should have shot you."
  - Charming -6%
- "If you'd just told me who you were then, this whole situation could have been avoided."
  - Easygoing -6%
- "Well...this just made things super awkward..."
  - Sarcastic +6%
- "Yet more things you've been keeping from me."
  - Easygoing -6%

### PATHS MERGE HERE

### Choice 4/5

- ...saying with a smile, "How could I not help but like you all?"
  - Team Unity +6%
  - F Friendship +1
- ...saying, "Yeah, I guess I've come to like you all in the end."
  - Team Unity +6%
  - F Friendship +1
- ...chuckling and saying, "I wouldn't go that far."
  - No effect
- ...saying, "I like you all find enough—I just don't know how much I can trust you."
  - No effect
- ...not answering. I quickly change the subject.
  - o Team Unity -6%

## Choice 5/6

- ...gazing towards [A]. [RELATIONSHIP CHECK]
  - A Romance +1

- If A Romance is 5 or higher, the Detective will have thoughts of their time with A that they'll push away. Otherwise, they will think that they haven't had much time together yet.
- ...gazing towards [N]. [RELATIONSHIP CHECK]
  - N Romance +1
  - If N Romance is 5 or higher, the Detective will recall the time they've spent together like it's their favorite movie, and N will catch the Detective's gaze as if to ask if everything's all right, unspoken. Otherwise, the Detective will think they haven't had much time together.
- ...gazing towards [F]. [RELATIONSHIP CHECK]
  - F Romance +1
  - If F Romance is 4 or higher, the Detective will think they've spent a good amount of time together. Otherwise, they will think they haven't had much time with F.
- ...gazing towards [M]. [RELATIONSHIP CHECK]
  - M Romance +1
  - o If **M Romance is 4 or higher**, the Detective will think they've spent enough time with them to be aware of their extreme shifts in moods. Otherwise, they will think they haven't spent enough time with them to understand their moods.
- ...looking between [A] and [N].
  - A Romance +1
  - N Romance +1
- ...heading straight to bed.
  - No effect

#### Choice 6/7

- "Come in. What's up?"
  - F Friendship +1
  - Unlocks extended scene with F
- "I'm actually kind of tired right now..."
  - No effect

#### Choice 7/8

If the Detective let F inside...

- "I'm better now that I'm home, and in a familiar place."
  - Optimist +6%
  - F Friendship +1
- "Still figuring it all out, but I'll get there."
  - Optimist +6%
  - F Friendship +1
- "Me? Pfft! I'm the master of ignoring problems until I forget about them."
  - Optimist +6%
  - F Friendship +1

- "To be honest, I don't think it's all really sink in yet."
  - o Optimist -6%
  - F Friendship +1
- "I'm terrified! How would you feel, learning about monsters and finding out you're a target?"
  - Optimist -6%
- "Undecided. Thrilled to know about vampires and the supernatural...but not keen on being a target."
  - o Optimist +6%
  - o F Friendship +1
- "You don't have to worry about me. I'll be fine."
  - Optimist +6%
  - F Friendship +1
- "Angry at the lies, annoyed I can't do more, worried for the town. Not a good mix."
  - o Optimist -6%
- "Excited! A whole new world just opened up to me, more exciting than the human one."
  - Optimist +6%
  - F Friendship +1
- "I'd rather not talk about it."
  - o Optimist -6%
  - o Friendly -6%
  - Charming -6%

## THE DETECTIVE STAYED AT THE OFFICE

If the Detective stayed at the office, Bobby will call, and they will play a recording taken from that night of the thrall attack. It's revealed that they bugged the Detective's office. If Bobby is the Detective's ex, the Detective will detect a hint of jealousy in their voice as they talk about Unit Bravo. The Detective will go to meet with Bobby in the parking lot.

If **Combat is 45 or higher**, the Detective will have an easy time climbing down the fire escape. Otherwise, they will get hurt trying to get down, which Bobby will point out when the Detective speaks with them.

#### **Choice 7/8/9**

### • (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If Bobby is an ex or ex-friend, they will mention going back to the police station to check on the Detective, and the Detective will have a difficult time wrapping their head around the thought that Bobby was worried about them. Otherwise, if Bobby is just and acquaintance, they will instead mention going back to the police station to find out what happened.

### Choice 8/9/10

- "A fight? That's what you thought it was? You know nothing exciting ever happens here."
  - Charming +6%
- [If Bobby is an ex or ex-friend] "Wait...you were worried about me?"
  - Bobby New Relationship +1
  - o If Bobby is an ex, they will say they care especially when it comes to the Detective.
- "You can imagine my shock to hear how completely bonkers you sound right now."
  - Sarcastic +6%
- "Really, you need to stop thinking everything is something big—you're going to be disappointed."
  - Easygoing +6%
- "Bobby, just let this go..."
  - Friendly +6%
- "Sorry, but your recording isn't going to get you anywhere."
  - o Impulsive -6%
- "If you interfere with a police investigation, I'll have you thrown in a jail cell."
  - Charming -6%
- "This is a murder investigation—a serious case. Not something you want to get involved in."
  - o Friendly -6%
- "Stop worrying about me—worry about yourself, when people find out that recording is nothing."
  - Easygoing -6%

## THE DETECTIVE WENT OUT FOR DRINKS

### **Choice 7/8/9**

- Clasp the duvet cover tighter and try to sleep through the fear.
  - No effect
- Call to the vampires through the door. "What other supernatural races exist?"
  - Team Unity +6%
- Try to put the interesting thought out of my mind and go to sleep.
  - No effect

## Chapter 14

#### Choice 1

- "I'm grateful for your help with all of this, and for keeping me safe."
  - N Friendship +1
- "It's not like I had much choice about any of this, is it?"
  - No effect
- "Don't worry—I like having you all around."
  - N Friendship +1
- "If you keep buying me food, then you can stay for as long as you want."
  - N Friendship +1
- "I've enjoyed having a team to work with."
  - N Friendship +1
- "It's your job, right? You're only seeing it through. I understand that."
  - No effect
- "The team's...growing on me."
  - No effect

#### Choice 2

- "I'd be grateful if he continues to sit around doing nothing..."
  - Optimist +8%
- "Agreed, he's been too quiet. We need to take the offensive, if he isn't going to."
  - Optimist -8%
- "At least it's meant the town has been safe in his absence."
  - Optimist +8%
- "Do you ever see the silver lining in anything?"
  - Optimist +8%
- "Maybe he's not so brave now that the Agency is involved."
  - Optimist +8%
- "We'll be ready for him when he strikes."
  - Optimist +8%

If **F Romance is 5 or higher**, Haley will get flustered talking to N. If **F Romance is under 5**, they will flirt with Haley and she will get flustered.

If **M Romance** is **5** or higher, or **M Friendship** is **5** or higher, M will hold back a branch so it doesn't hit the Detective. Otherwise, they will let it swing back and hit the Detective.

### **Choice 3**

- "Those poor people..."
  - Heart +8%
  - People +12%
- "It would be fascinating to study how that works..."
  - Heart -8%
  - Science +12%
- "So vampires use humans as toys as well as food? Jeez!."
  - Heart +8%
  - People +8%
- "I bet the Agency likes to keep a lot of things that way."
  - Heart -8%
  - Deduction +8%
- "The supernatural world is way more complicated than I expected..."
  - Heart +8%
- "Keep an eye on the enemy. Makes good tactical sense."
  - Heart -8%
  - Combat +12%
- "I guess that makes it easier to keep an eye on them."
  - Heart -8%
  - Deduction +12%

If the Detective found out about the chanting, they will ask M about it and they'll explain what it is. Otherwise, M will bring it up.

#### Choice 4

### • (ALL DIALOGUE OPTIONS HAVE NO EFFECT)

If the Detective went out for drinks, Tina will tell them that Douglas has been very keen on them lately. If the Detective stayed at the office, Tina will tell them that Bobby called wanting to check in on a chat they had.

## Chapter 15

If **Rebecca is 55 or higher**, the Detective will say they'd like to think it was a social call, and Rebecca will smile at the words. Otherwise, the Detective will say they doubt it's just a social call, and Rebecca will frown.

#### Choice 1

- "I just want my life back—I don't want to be the target of some killer."
  - No effect
- "I'm worried for the town. Murphy has no trouble hurting others to get what he wants." [STAT CHECK]
  - If Heart is 70 or higher, Rebecca will say that the Detective always thinks with their heart in these matters, but that they should think logically too if only for their own safety. If Heart is 30 or below, Rebecca will say it's a heartfelt sentiment for someone who's normally so logical. If Heart is under 70 and above 30, Rebecca will say that they're a good person for putting others first.
- "How would you be doing if you were being hunted by some psychopathic vampire."
  - No effect
- "I'm going to get payback on the asshole who thought he could kill people in my town."
  - No effect
- "How am I doing? Now that I know the supernatural is real—my life's taken an upturn!"
  - No effect
- "I'm just trying to get through it all, day by day."
  - No effect
- "Oh, I'm dandy. Vampires are real, the supernatural is real, and my town's crawling with them."
  - No effect
- "I'm doing pretty good, surprisingly."
  - No effect
- "I'm focused on catching the killer. That's all I want to think about right now." [STAT CHECK]
  - o If Heart is 60 or above, Rebecca will say it's unusual for them to think without much emotion. If Heart is 45 or below, Rebecca will say they've always preferred to logically about things and it shouldn't surprise her now. If Heart is between 60 and 45, Rebecca will say it's a sensible plan for now.

- "Thanks for checking on me, Mum."
  - Rebecca +12%

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- "Thanks for checking on me, Rebecca."
  - Rebecca +8%
- Let her leave.
  - No effect
- Go to her and hug her.
  - Rebecca +12%
- "I'm a grown [man/woman/person]. I don't need you checking up on me in the future."
  - o Rebecca -12%

If **A Romance** is **6** or higher, the Detective's mind will wander to them and they'll think about the way they've grown closer and how they're drawn to the agent. In addition, if **N Romance** is **5** or higher, the Detective will find their mind drifting to their connection with **N**.

If **N** Romance is 6 or higher, the Detective's mind will wander to them and they'll think about N's attractive sweetness and kindness. In addition, if **A** Romance is 5 or higher, the Detective will think about the way they're also drawn to A despite not being certain A feels the same.

If **F Romance is 6 or higher**, the Detective's mind will wander to F and they'll think about their charming smile, and wanting to learn more about them.

If **M Romance is 6 or higher**, the Detective will think about M being brash and rude, and how they still can't seem to shift them out of their head.

If none of the romance thresholds are high enough, the Detective will think about how much closer they've become to the whole team.

### Choice 3

- I can see it leading to romance one day.
- I'm interested in friendship only.
  - Choosing this will take you to a screen that asks you to confirm that you don't want romance, as it's a romance-focused story and doing so will lead to considerably less and/or altered content.

- Determines who the Detective's Love Interest will be (Permanent)
- [A]
- [N]
- [F]
- [M]
- [A] and [N]
- No romance.

 Choosing this will take you to a screen that asks you to confirm that you don't want romance, as it's a romance-focused story and doing so will lead to considerably less and/or altered content.

## **CHOSE A**

If **A Romance is 5 or above**, the Detective will think about how they've connected a few times, and there's something that pulls them towards the agent despite their brooding attitude.

### **Choice 5**

If A Romance is less than 5...

• (ALL OPTIONS HAVE NO EFFECT)

### Choice 5/6

- "I'm more worried that he'll hurt others."
  - No effect
- "I believe you."
  - o No effect
- "I'll feel better after he's actually caught."
  - No effect
- "With Unit Bravo on the case, how can I doubt it?" [STAT CHECK]
  - If Sarcastic is 70 or higher, the Detective will say they make light out of most things, and A will say it's one of the many things they've enjoyed learning about the Detective.
     Otherwise, the Detective will say they didn't want the moment to be completely dour, and A will say that they enjoy the Detective's quirks.

### Choice 6/7

• (ALL OPTIONS HAVE NO EFFECT)

## **CHOSE N**

If **N Romance is 5 or above**, the Detective will think about how they've had a few moments with N that can't be denied, but they will have doubts about their involvement with the Agency.

#### Choice 5

If N Romance is less than 5...

• (ALL OPTIONS HAVE NO EFFECT)

## **CHOSE F**

If **F Romance is 5 or above**, the Detective will think that the attraction between them can't be denied, and that it's more than simple fun on their end, if not on F's.

### **Choice 5**

If F Romance is less than 5...

• (ALL OPTIONS HAVE NO EFFECT)

#### Choice 5/6

• (ALL OPTIONS HAVE NO EFFECT)

## **CHOSE M**

If **M Romance is 5 or above**, the Detective can't help but be drawn towards M even though they can't figure out their feelings,

### **Choice 5**

If M Romance is less than 5...

• (ALL OPTIONS HAVE NO EFFECT)

## **CHOSE LOVE TRIANGLE**

If **A Romance is 5 or higher**, the Detective will feel that they have connected in some way with A, and feel a small bubble of hope that under their icy exterior there's something warm. And yet, despite being the complete opposite of A, the Detective also feels drawn to N, adding an intense confusion to the mix.

If **N Romance is 5 or higher**, the Detective will believe that there have been a few moments between them that can't be denied, and that there is definitely something beginning there. And yet, despite being completely opposite, the Detective can't help but feel drawn to A, and it makes them feel like they're being pulled at from two sides.

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If A Romance and N Romance are less than 5...

• (ALL OPTIONS HAVE NO EFFECT)

# Choice 5/6

• (ALL OPTIONS HAVE NO EFFECT)

# Chapter 16

## M ROMANCE PATH

#### Choice 1

- "What? I'm not leaving you!" [RELATIONSHIP CHECK]
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +10%
  - If Rebecca is 60 or higher, the Detective will call her "Mum". Otherwise, the Detective will use "Rebecca"
- "I'm good with that plan!"
  - Teamplayer -8%
  - Heart +8%
- "I can help. I'm staying!"
  - Teamplayer +8%
  - Heart +8%
- "I'm not leaving the team!"
  - Teamplayer +8%
  - Heart +8%
  - Rebecca +6%
- "If this is Murphy...then I can't let him get me."
  - Teamplayer +8%
  - Heart -8%
  - Rebecca +6%
- "You can't be serious!"
  - Teamplayer +8%
  - Heart +8%
- "All right, if that's what you think is best."
  - Teamplayer +8%
  - Heart -8%
  - Rebecca +6%
- Stare, completely confused, unable to say anything through the shock.
  - Teamplayer -8%
  - Heart +8%

- "I'm taking you in, Murphy. This is only going down one way!"
  - No effect
- "I don't think I'm as special as you're hoping. Maybe you should call all this off, hmm?" [STAT CHECK]

- If Charming is 65 or higher, Murphy will say that the Detective makes a tempting case.
   Otherwise, he will laugh.
- "What do you want? Why are you doing this!"
  - No effect
- "Oh yeah? And what about your third wheels?" Gesture at the thralls.
  - No effect
- Swallow down the fear and take a stumbling step backwards.
  - No effect
- "You don't have to do this, Murphy. I'm sure the Agency can help you."
  - No effect
- "If you let my friends go unharmed...I'll go with you."
  - No effect
- "You bastard! You'll pay for what you've done!"
  - No effect
- Stay silent and hold my ground.
  - No effect

If the Detective went on patrol with M, Murphy will laugh and say that it must have been M that he sensed all that time ago. Otherwise, he will be a little surprised that M is so strong.

- Fight the thralls. [STAT CHECK]
  - If Combat is 40 or higher, the Detective will successfully fight off some of the thralls because they're slow and clumsy.
  - If Combat is lower than 40, Combat +6% and the Detective will not be able to avoid a
    hard punch they'll get knocked into a lamp post. They will manage to shove one thrall
    over, to Murphy's disappointment.
- Survey the scene for an advantage. [STAT CHECK]
  - If Science is 40 or higher or Deduction is 40 or higher, the Detective will use the camera function of M's phone to exude many bright flashes that incapacitate some of the thralls temporarily.
  - o If Science and Deduction are both below 40, Science +4% and Deduction +6% and the Detective will break the lamp in the lightpost nearby and the shards of glass will reflect light into the thrall's eyes, but they'll realize that they can now hardly see in the dark without the lamppost working.
- Try to get Murphy away from the fight. [STAT CHECK]
  - If Deduction is 40 or higher or People is 40 or higher, the Detective will manage to lure Murphy far enough away that the thralls get confused and M can take them out more easily.
  - If Deduction and People are both below 40, M will get distracted, concerned rather than impressed at the Detective moving away, and Murphy will see through the Detective's plan easier.
- Hide!

No effect

### **Choice 4**

- "I already left the others. I'm not leaving you too!"
  - M Friendship +1
- "I can protect myself."
  - No effect
- "...All right."
  - o M Friendship +1
- "I'm getting pretty fed up with people ordering me around!"
  - No effect
- "Fine, but only to get help. I'm coming back."
  - o M Friendship +1
- "Don't make me leave you here."
  - o No effect
- "I'm already gone!"
  - No effect

### **Choice 5**

• (ALL OPTIONS HAVE NO EFFECT)

## F ROMANCE PATH

- "What? I'm not leaving you!" [RELATIONSHIP CHECK]
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +10%
  - If Rebecca is 60 or higher, the Detective will call her "Mum". Otherwise, the Detective will use "Rebecca"
- "I'm good with that plan!"
  - Teamplayer -8%
  - Heart +6%
- "I can help. I'm staying!"
  - Teamplayer +8%
  - Heart +6%
- "I'm not leaving the team!"
  - Teamplayer +8%

- Heart +6%
- Rebecca +6%
- "If this is Murphy...then I can't let him get me."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- "You can't be serious!"
  - Teamplayer +8%
  - Heart +6%
- "All right, if that's what you think is best."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- Stare, completely confused, unable to say anything through the shock.
  - Teamplayer -8%
  - Heart +6%

- "I'm taking you in, Murphy. This is only going down one way!"
  - No effect
- "I don't think I'm as special as you're hoping. Maybe you should call all this off, hmm?" [STAT CHECK]
  - If Charming is 65 or higher, Murphy will say that the Detective makes a tempting case.
     Otherwise, he will laugh.
- "What do you want? Why are you doing this!"
  - No effect
- "Bit past good impressions, don't you think?"
  - No effect
- Swallow down the fear and take a stumbling step backwards.
  - No effect
- "You don't have to do this, Murphy. I'm sure the Agency can help you."
  - No effect
- "If you let my friends go unharmed...I'll go with you."
  - No effect
- "You bastard! You'll pay for what you've done!"
  - No effect
- Stay silent and hold my ground.
  - No effect

#### Choice 3

• Fight the thralls. [STAT CHECK]

- If Combat is 40 or higher, the Detective will successfully fight off some of the thralls, working in tandem with F
- If Combat is lower than 40, Combat +6% and the Detective will not be able to avoid a hard punch. They will manage to shove one thrall over, to Murphy's disappointment.
- Survey the scene for an advantage. [STAT CHECK]
  - If Science is 40 or higher or Deduction is 40 or higher, the Detective will use the camera function of F's phone to exude many bright flashes that incapacitate some of the thralls temporarily.
  - o If Science and Deduction are both below 40, Science +6% and the Detective will break the lamp in the lightpost nearby and the shards of glass will reflect light into the thrall's eyes, but they'll realize that they can now hardly see in the dark without the lamppost working.
- Try to get Murphy away from the fight. [STAT CHECK]
  - If Deduction is 40 or higher or People is 40 or higher, the Detective will manage to lure Murphy far enough away that the thralls get confused and F can take them out more easily.
  - If Deduction and People are both below 40, F will get distracted, concerned rather than impressed at the Detective moving away, and Murphy will see through the Detective's plan easier.
- Hide!
  - No effect

- "You're worried about me when you're the one who's badly hurt?"
  - F Friendship +1
- "I'm fine. Let's just concentrate on getting out of here."
  - No effect
- "Got to be honest, I'm kind of freaking out."
  - No effect
- "I'll be better when we've taken Murphy out."
  - No effect
- "I'm better with you here."
  - F Friendship +1
- "I'm scared. For you, for the team, for me."
  - No effect

### A ROMANCE PATH

### Choice 1

"What? I'm not leaving you!" [RELATIONSHIP CHECK]

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- Teamplayer +8%
- Heart +6%
- Rebecca +10%
- If Rebecca is 60 or higher, the Detective will call her "Mum". Otherwise, the Detective will use "Rebecca"
- "I'm good with that plan!"
  - Teamplayer -10%
  - Heart +10%
- "I can help. I'm staying!"
  - Teamplayer +8%
  - Heart +6%
- "I'm not leaving the team!"
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +6%
- "If this is Murphy...then I can't let him get me."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- "You can't be serious!"
  - Teamplayer +8%
  - Heart +6%
- "All right, if that's what you think is best."
  - Teamplayer +8%
  - O Heart -6%
  - Rebecca +6%
- Stare, completely confused, unable to say anything through the shock.
  - Teamplayer -8%
  - Heart +6%

- "I can't just go and let you fight them off yourself!"
  - A Friendship +1
- "...I'll go then."
  - o No effect
- "I'm not leaving you, [A]."
  - A Friendship +1
- "I already left the others—I'm not leaving again."
  - No effect
- "I'm getting pretty fed up with people ordering me around!"
  - No effect
- "Why won't you let me stay and help?"
  - No effect

- "It's the best plan we have."
  - A Friendship +1
- "I'm already going!"
  - o No effect

- "I'm taking you in, Murphy. This is only going down one way!"
  - No effect
- "I don't think I'm as special as you're hoping. Maybe you should call all this off, hmm?" [STAT CHECK]
  - If Charming is 65 or higher, Murphy will say that the Detective makes a tempting case.
     Otherwise, he will laugh.
- "What do you want? Why are you doing this!"
  - No effect
- "Bit past good impressions, don't you think?"
  - No effect
- Swallow down the fear and take a stumbling step backwards.
  - No effect
- "You don't have to do this, Murphy. I'm sure the Agency can help you."
  - No effect
- "If you let my friends go unharmed...I'll go with you."
  - No effect
- "You bastard! You'll pay for what you've done!"
  - No effect
- Stay silent and hold my ground.
  - No effect

If the Detective went on patrol with A, Murphy will focus on them and realize that it was them he sensed all that time ago, rather than some random vampire as he assumed.

- Fight the thralls. [STAT CHECK]
  - If Combat is 40 or higher, the Detective will successfully fight off some of the thralls, and will notice A's approval.
  - o If **Combat is lower than 40**, **Combat +6%** and the Detective will not be able to avoid a hard punch. They will manage to shove one thrall over, to Murphy's disappointment.
- Survey the scene for an advantage. [STAT CHECK]
  - If Science is 40 or higher or Deduction is 40 or higher, the Detective will use the camera function of A's phone to exude many bright flashes that incapacitate some of the thralls temporarily.

- If Science and Deduction are both below 40, Science +6% and the Detective will break
  the lamp in the lightpost nearby and the shards of glass will reflect light into the thrall's
  eyes, but they'll realize that they can now hardly see in the dark without the lamppost
  working.
- Try to get Murphy away from the fight. [STAT CHECK]
  - If Deduction is 35 or higher or People is 40 or higher, the Detective will manage to lure Murphy far enough away that the thralls get confused and A can take them out more easily.
  - If Deduction is under 35 and People is below 40, A will get distracted, concerned rather than impressed at the Detective moving away, and Murphy will see through the Detective's plan easier.
- Hide!
  - No effect

• (ALL OPTIONS HAVE NO EFFECT)

### N ROMANCE PATH

- "What? I'm not leaving you!" [RELATIONSHIP CHECK]
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +10%
  - If Rebecca is 60 or higher, the Detective will call her "Mum". Otherwise, the Detective will use "Rebecca"
- "I'm good with that plan!"
  - Teamplayer -8%
  - Heart +6%
- "I can help. I'm staying!"
  - Teamplayer +8%
  - Heart +6%
- "I'm not leaving the team!"
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +10%
- "If this is Murphy...then I can't let him get me."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- "You can't be serious!"

- Teamplayer +8%
- Heart +6%
- "All right, if that's what you think is best."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- Stare, completely confused, unable to say anything through the shock.
  - Teamplayer -8%
  - Heart +6%

- "I'm taking you in, Murphy. This is only going down one way!"
  - No effect
- "I don't think I'm as special as you're hoping. Maybe you should call all this off, hmm?" [STAT CHECK]
  - If Charming is 65 or higher, Murphy will say that the Detective makes a tempting case.
     Otherwise, he will laugh.
- "What do you want? Why are you doing this!"
  - No effect
- "Bit past good impressions, don't you think?"
  - No effect
- Swallow down the fear and take a stumbling step backwards.
  - No effect
- "You don't have to do this, Murphy. I'm sure the Agency can help you."
  - No effect
- "If you let my friends go unharmed...I'll go with you."
  - No effect
- "You bastard! You'll pay for what you've done!"
  - No effect
- Stay silent and hold my ground.
  - No effect

- Fight the thralls. [STAT CHECK]
  - o If Combat is 40 or higher, the Detective will successfully fight off some of the thralls.
  - If Combat is lower than 40, Combat +6% and the Detective will not be able to avoid a hard punch. They will manage to shove one thrall over, to Murphy's disappointment.
- Survey the scene for an advantage. [STAT CHECK]
  - If Science is 40 or higher or Deduction is 40 or higher, the Detective will use the camera function of N's phone to exude many bright flashes that incapacitate some of the thralls temporarily.

- If Science and Deduction are both below 40, Science +6% and the Detective will break
  the lamp in the lightpost nearby and the shards of glass will reflect light into the thrall's
  eyes, but they'll realize that they can now hardly see in the dark without the lamppost
  working.
- Try to get Murphy away from the fight. [STAT CHECK]
  - If Deduction is 35 or higher or People is 40 or higher, the Detective will manage to lure Murphy far enough away that the thralls get confused and N can take them out more easily.
  - If Deduction is under 35 and People is below 40, N will get distracted, concerned at the Detective moving away, and Murphy will see through the Detective's plan easier.
- Hide!
  - No effect

- "Are you going to be okay?"
  - N Friendship +1
- "There's too many of them. We need a plan."
  - o No effect
- "We'll get through this, don't worry."
  - N Friendship +1
- "How are we going to get out of here!"
  - No effect
- "I don't care how we do it, but we have to get to Murphy."
  - No effect

### **Choice 5**

• (ALL OPTIONS HAVE NO EFFECT)

## **LOVE TRIANGLE PATH**

- "What? I'm not leaving you!" [RELATIONSHIP CHECK]
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +10%
  - If Rebecca is 60 or higher, the Detective will call her "Mum". Otherwise, the Detective will use "Rebecca"
- "I'm good with that plan!"

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- Teamplayer -10%
- Heart +10%
- "I can help. I'm staying!"
  - Teamplayer +8%
  - Heart +6%
- "I'm not leaving the team!"
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +6%
- "If this is Murphy...then I can't let him get me."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- "You can't be serious!"
  - Teamplayer +8%
  - Heart +6%
- "All right, if that's what you think is best."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- Stare, completely confused, unable to say anything through the shock.
  - Teamplayer -8%
  - Heart +6%

- "I'm taking you in, Murphy. This is only going down one way!"
  - No effect
- "I don't think I'm as special as you're hoping. Maybe you should call all this off, hmm?" [STAT CHECK]
  - If Charming is 65 or higher, Murphy will say that the Detective makes a tempting case.
     Otherwise, he will laugh.
- "What do you want? Why are you doing this!"
  - No effect
- "Bit past good impressions, don't you think?"
  - No effect
- Swallow down the fear and take a stumbling step backwards.
  - No effect
- "You don't have to do this, Murphy. I'm sure the Agency can help you."
  - No effect
- "If you let my friends go unharmed...I'll go with you."
  - No effect
- "You bastard! You'll pay for what you've done!"
  - No effect

- Stay silent and hold my ground.
  - No effect

- Fight the thralls. [STAT CHECK]
  - o If Combat is 40 or higher, the Detective will successfully fight off some of the thralls.
  - If Combat is lower than 40, Combat +6% and the Detective will not be able to avoid a hard punch. They will manage to shove one over, to Murphy's disappointment.
- Survey the scene for an advantage [STAT CHECK]
  - If Science is 40 or higher or Deduction is 40 or higher, the Detective will use the camera function of N's phone to exude many bright flashes that incapacitate some of the thralls temporarily.
  - o If Science and Deduction are both below 40, Science +6% and the Detective will break the lamp in the lightpost nearby and the shards of glass will reflect light into the thrall's eyes, but they'll realize that they can now hardly see in the dark without the lamppost working.
- Try to get Murphy away from the fight [STAT CHECK]
  - If Deduction is 40 or higher or People is 40 or higher, the Detective will manage to lure Murphy far enough away that the thralls get confused and N can take them out more easily.
  - If Deduction is under 40 and People is below 40, N will get distracted, concerned at the
    Detective moving away, and Murphy will see through the Detective's plan easier.
- Hide!
  - No effect

### **Choice 4**

- "Are you going to be okay?"
  - N Friendship +1
- "There's too many of them. We need a plan."
  - No effect
- "We'll get through this, don't worry."
  - N Friendship +1
- "How are we going to get out of here!"
  - No effect
- "I don't care how we do it, but we have to get to Murphy."
  - No effect

• (ALL OPTIONS HAVE NO EFFECT)

## FRIENDSHIP PATH

### **Choice 1**

- "What? I'm not leaving you!" [RELATIONSHIP CHECK]
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +10%
  - If Rebecca is 60 or higher, the Detective will call her "Mum". Otherwise, the Detective will use "Rebecca"
- "I'm good with that plan!"
  - Teamplayer -10%
  - Heart +10%
- "I can help. I'm staying!"
  - Teamplayer +8%
  - Heart +6%
- "I'm not leaving the team!"
  - Teamplayer +8%
  - Heart +6%
  - Rebecca +6%
- "If this is Murphy...then I can't let him get me."
  - Teamplayer +8%
  - Heart -6%
  - Rebecca +6%
- "You can't be serious!"
  - Teamplayer +8%
  - Heart +6%
- "All right, if that's what you think is best."
  - Teamplayer +8%
  - Heart -6%
- Stare, completely confused, unable to say anything through the shock.
  - Teamplayer -8%
  - Heart +6%

- "I'm taking you in, Murphy. This is only going down one way!"
  - No effect
- "I don't think I'm as special as you're hoping. Maybe you should call all this off, hmm?" [STAT CHECK]

- If Charming is 65 or higher, Murphy will say that the Detective makes a tempting case.
   Otherwise, he will laugh.
- "What do you want? Why are you doing this!"
  - No effect
- "Oh yeah? And what about your third wheels?" Gesture at the thralls.
  - No effect
- Swallow down the fear and take a stumbling step backwards.
  - No effect
- "You don't have to do this, Murphy. I'm sure the Agency can help you."
  - No effect
- "If you let my friends go unharmed...I'll go with you."
  - No effect
- "You bastard! You'll pay for what you've done!"
  - No effect
- Stay silent and hold my ground.
  - No effect

- Fight the thralls. [STAT CHECK]
  - If Combat is 40 or higher, the Detective will successfully fight off some of the thralls because they're slow and clumsy.
  - If Combat is lower than 40, Combat +6% and the Detective will not be able to avoid a
    hard punch they'll get knocked into a lamp post. They will manage to shove one over, to
    Murphy's disappointment.
- Survey the scene for an advantage. [STAT CHECK]
  - If **Science is 40 or higher** or **Deduction is 35 or higher**, the Detective will use the camera function of M's phone to exude many bright flashes that decapacitate some of the thralls temporarily.
  - If Science is below 40 and Deduction is below 35, Science +6% and the Detective will break the lamp in the lightpost nearby and the shards of glass will reflect light into the thrall's eyes, but they'll realize that they can now hardly see in the dark without the lamppost working.
- Try to get Murphy away from the fight. [STAT CHECK]
  - If Deduction is 40 or higher or People is 40 or higher, the Detective will manage to lure Murphy far enough away that the thralls get confused and M can take them out more easily.
  - If Deduction and People are both below 40, M will get distracted, concerned rather than impressed at the Detective moving away, and Murphy will see through the Detective's plan easier.
- Hide!
  - No effect

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- "I already left the others. I'm not leaving you too!"
  - M Friendship +1
- "I can protect myself."
  - o No effect
- "...All right."
  - M Friendship +1
- "I'm getting pretty fed up with people ordering me around!"
  - o No effect
- "Fine, but only to get help. I'm coming back."
  - M Friendship +1
- "Don't make me leave you here."
  - o No effect
- "I'm already gone!"
  - o No effect

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# Chapter 17

This chapter has no choices, and no narrative variations beyond what overall path was chosen. All players who chose A will get the same chapter, all players who chose the love triangle will get the same chapter, etc.

# Chapter 18

The Detective will wake up and remember what happened, with the final thought being of the love interest that was hurt when they got captured.

### **Choice 1**

• (ALL OPTIONS HAVE NO EFFECT)

### Choice 2

- "Then how about you take some and let me go?"
  - Murphy +1
- "Let me go now, you creep!"
  - No effect
- "You know, I've been told that a lot lately."
  - Murphy +1
- "You're sick!"
  - No effect
- "I don't actually understand..."
  - Murphy +1
- "Wait, you know what my blood does?"
  - Science +6%
- "Please, you don't have to do this..."
  - Murphy +1
- Stay silent.
  - o Murphy +1

- "You're going to inject me with that!"
  - No effect
- "You put that in me, and then what?"
  - Deduction +6%
  - o Murphy +1
- "No! You can't do this!"
  - No effect
- "I remember this not working out so well the other times you've tried it."
  - o No effect
- "This can't really be happening. This is crazy..."
  - o No effect
- Stay still and silent.

### Murphy +1

- "Should take'? Oh well, now I feel so much better!"
  - No effect
- "Don't you even care about the people you've killed?" [RELATIONSHIP CHECK]
  - People +6%
  - o If **Murphy is 2**, Murphy will say that the Detective has been a better subject than expected, and will try to keep the pain to a minimum. He'll apologize for the pain that can't be avoided. Otherwise, he'll wonder if the Detective will be more compliant after the pain.
- "Let's just get this over with..." [RELATIONSHIP CHECK]
  - Murphy +1
  - o If **Murphy is 2 or above**, Murphy will say that the Detective has been a better subject than expected, and will try to keep the pain to a minimum. He'll apologize for the pain that can't be avoided. Otherwise, he'll wonder if the Detective will be more compliant after the pain.
- "There's still time to stop this, Murphy." [RELATIONSHIP CHECK]
  - o If **Murphy is 2 or above**, Murphy will say that the Detective has been a better subject than expected, and will try to keep the pain to a minimum. He'll apologize for the pain that can't be avoided. Otherwise, he'll wonder if the Detective will be more compliant after the pain.
- "You know what happens to bad guys who reveal all of their plans, right?"
  - No effect
- "Touch me, and I swear to God..."
  - No effect
- "There are people looking for me." [RELATIONSHIP CHECK]
  - If **Murphy is 2 or above**, Murphy will say that the Detective has been a better subject than expected, and will try to keep the pain to a minimum. He'll apologize for the pain that can't be avoided. Otherwise, he'll wonder if the Detective will be more compliant after the pain.
- Stay silent. [RELATIONSHIP CHECK]
  - If **Murphy is 2 or above**, Murphy will say that the Detective has been a better subject than expected, and will try to keep the pain to a minimum. He'll apologize for the pain that can't be avoided. Otherwise, he'll wonder if the Detective will be so stoic after the pain.

# Chapter 19

#### Choice 1

- Try to wriggle wrists out of bonds [STAT CHECK]
  - Combat +6%
  - o If Combat is 50 or higher, or People is 50 or higher, Energy +1, and the Detective will manage to relax their arms and slip out of the bonds. Otherwise, the Detective will be unable to slip their arms out of the bonds.
  - o If the stat check passes, the Detective will move forward with their escape.
  - o If the stat check fails, the Detective will stay inside the room.
- Look for something to loosen the bonds [STAT CHECK]
  - Deduction +6%
  - If Science is 45 or higher, or Deduction is 45 or higher, Energy +1, and the Detective
    will find a pen that they're able to use to loosen the bonds and slip out of them. Otherwise,
    the Detective doesn't see anything and is unable to slip out of the bonds.
  - If the stat check passes, the Detective will move forward with their escape.
  - o If the stat check fails, the Detective will stay inside the room.
- Don't risk pushing through the pain.
  - o Energy +1
  - o The Detective will stay inside the room.

#### Choice 2

If the Detective's escape continued...

- I have to keep going. I can do this! I have to keep going... [STAT CHECK]
  - Optimist +8%
  - o If **Optimist is 54 or higher**, or **Easygoing is 40 or lower**, the Detective will manage to pull themselves up and keep moving down the hallway.
  - If the stat check fails, the Detective won't be able to pep talk themselves to keep going, and Energy -1
- I can't... I've tried, but I just can't do this...
  - Optimist -12%
  - Energy +1

If the Detective's escaped the room they were being held, the Detective will be found by their Love Interest and share a moment with them before the rest of Unit Bravo also arrives. M is particularly impressed that they managed to escape.

If the Detective stayed in the room...

- Try to warn them, giving them a heads-up. [STAT CHECK]
  - Heart +8%
  - If Heart is 65 or higher, the Detective will yell out and warn Unit Bravo directly. If Heart is 35 or lower, the Detective will disguise their warning as a normal pained reaction.
     Otherwise, Murphy will stop the Detective from yelling in warning.
  - If Energy is higher than 0, Energy -1
- Keep quiet. They know what they're doing.
  - Heart -8%
  - Energy +1

The Detective will share a moment with their Love Interest.

## PATHS MERGE HERE

#### Choice 3

- Tend to my wounds as much as possible. [STAT CHECK]
  - If People is 60 or above, or Science is 55 or higher, the Detective will stem the bleeding on their wounds and feel a little relief from the pain, and Energy +1
  - o Otherwise, the Detective will fail to treat themselves effectively.
- Observe the fight for advantages. [STAT CHECK]
  - If Combat or Deduction is 55 or above, the Detective will notice that Murphy is favoring his left side.
  - Otherwise, the Detective will be unable to see anything of use, and get a headache trying to concentrate.
- Try to stay out of the way.
  - o Energy +1

- Try to hit out at him. [STAT CHECK]
  - o If **Energy is 3 or above**, the Detective will punch Murphy in the nose and rejoin Unit Bravo.
  - If the Detective strategically watched the fight, they will hit Murphy's left side and rejoin Unit Bravo.
  - o Otherwise, Murphy will bite the Detective on their wrist.
- Try to dodge out of the way. [STAT CHECK]
  - If Energy is 3 above, the Detective twists out of Murphy's hold and runs to Unit Bravo, getting clawed at in the process.

- If the Detective strategically watched the fight, they will move towards Murphy's left side and run towards Unit Bravo.
- o Otherwise, Murphy will bite the Detective on their neck.
- I'm too shocked to move.
  - Murphy will bite the Detective on their neck.

- There must be something around here that can help. [STAT CHECK]
  - o If Deduction is 50 or higher
    - Team Unity +8%
    - The Detective will use a piece of scrap metal to spear through Murphy's leg, and A will use the DMB to take him down.
  - If Deduction is lower than 50
    - Team Unity +6%
    - o The Detective's attack on Murphy will fail
- I just have to think harder about what's happening to Murphy...
  - o If Science is 50 or higher
    - Team Unity +8%
    - The Detective figures out a way to make Murphy lose enough blood to weaken him, and then A uses the DMB to take him down.
  - If Science is lower than 50
    - Team Unity +6%
    - o The Detective's attack on Murphy will fail
- It may not be much, but I can join the fight!
  - o If Combat is 50 or higher
    - Team Unity +8%
    - o The Detective fights smarter than Murphy, and uses the DMB to take him down.
  - If Combat is lower than 50
    - Team Unity +6%
    - o The Detective's attack on Murphy fails
- I just need to get through to Murphy. Talk to him.
  - If People is 50 or higher
    - Team Unity +8%
    - The Detective will keep Murphy talking until A manages to take him down with DMB
  - If People is lower than 50
    - Team Unity +6%
    - o The Detective's attack on Murphy will fail

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If the Detective's attack failed, Murphy will escape capture, fleeing at the sound of backup arriving at the warehouse. Unit Bravo will talk briefly, before seeing the Detective unconscious in a pool of their own blood. The Detective's Love Interest will react to the sight.

If the Detective's attack was successful, they will see their Love Interest smile briefly before the Detective loses consciousness and passes out as a result of their injuries.

# Chapter 20

## **FROMANCE**

Choice 1

• (ALL OPTIONS HAVE NO EFFECT)

## **M ROMANCE**

**Choice 1** 

• (ALL OPTIONS HAVE NO EFFECT)

### **N ROMANCE**

Choice 1

• (ALL OPTIONS HAVE NO EFFECT)

## **A ROMANCE**

Choice 1

• (ALL OPTIONS HAVE NO EFFECT)

## **LOVE TRIANGLE**

This scene is slightly altered from both A's isolated romance and N's isolated romance. All of Unit Bravo will recoil away from the Detective's body because their blood is so strong; it affects N most acutely. N has the idea to use the rain to wash away the blood and its scent, and M throws something at the ceiling so as to worsen the break up there and get more rain coming inside. N rushes to the Detective, not seeing A also about to do the same.

- [Name]'s eyes gradually open, falling on [A].
  - A Romance +1
- [Name]'s eyes gradually open, falling on [N].

#### N Romance +1

### Choice 2

- The detective attempts a smile and says, "I guess we'll just wait here then..."
  - No effect
- The detective looks between them both and says, "Thank you for coming for me."
  - No effect
- The detective grits [their] teeth, unable to respond.
  - No effect
- The detective tries to chuckle, saying, "If I die here, tell people I did something heroic."
  - No effect
- The detective looks between them, gaze lingering on [A], and says, "I'm glad you're here."
  - A Romance +1
- The detective looks between them, gaze then lingering on [N], and says, "I'm glad you're here."
  - N Romance +1
- The detective tries to look about and asks, "Is everyone all right?"
  - No effect

## **FRIENDSHIP**

All of Unit Bravo will recoil away from the Detective's body because their blood is so strong; it affects N most acutely. N has the idea to use the rain to wash away the blood and its scent, and M throws something at the ceiling so as to worsen the break up there and get more rain coming inside.

### **Choice 1**

### • (ALL OPTIONS HAVE NO EFFECT)

If Murphy was captured, F will tell Rebecca that the Detective saved them. If the Detective used Deduction, N will say it was their quick thinking. If Science was used, N will say it was their ingenuity. If the Detective used People, N will say the Detective provided a distraction. If the Detective used Combat, N will say it was their intuitive combat skills.

Otherwise, F will say that the Detective tried to save them.

If Murphy escaped, M will inform Rebecca that he's gone.

# Chapter 21

#### Choice 1

- "Good morning. Wow—nice to say that to someone other than a doctor or nurse!"
  - Rebecca +6%
- "It's really good to see you. Please, come in."
  - Rebecca +6%
- [If Rebecca is 45 or lower] "I suppose..."
  - No effect
- "You haven't got any tablets to feed me or needles for prodding me, have you?"
  - No effect
- Just simply say, "Yes."
  - No effect
- Give a shrug
  - No effect

If Murphy was captured, Rebecca will say that the Agency has him in their holding cells and that they're doing what they can to extract information from him. Otherwise, she will say that they're dedicating everything they can to finding him.

#### Choice 2

• (ALL OPTIONS HAVE NO EFFECT)

### **Choice 3**

- "Oh, Mum..." Reach out to comfort her.
  - Rebecca +10%
- Stiffen her reaction. "You're the one who put me into this situation with your secrets."
  - o Rebecca -12%
- Reach out for her, but then draw back. "Don't worry so much about me."
  - Rebecca +6%
- "It's all right. I'm all right." Offer an encouraging smile.
  - Rebecca +6%
- Frown, but say nothing.
  - No effect
- Turn away. "I can handle myself. I've never asked for your care—or had it."
  - o Rebecca -10%

## • (ALL OPTIONS HAVE NO EFFECT)

### **Choice 5**

## • (ALL OPTIONS HAVE NO EFFECT)

If the Detective had the Agency tests done, Rebecca will tell Unit Bravo that the theories they gained from the tests are correct. If the Detective did not have the Agency tests done, she will say that their fears are likely true, but they can't be certain without the tests.

The Detective's Love Interest will volunteer to debrief them. If on the Love Triangle path, both N and A will go. If on the Friendship path, A will go.

## ALL REMAINING OPTIONS HAVE NO EFFECT