



ASM20

Grade 10 | Media Arts |

Department Head: Ms. Hutchinson | **Course type:** Open | **Credit Value:** One | **Prerequisite:** None

UNITS OF STUDY

HYBRID ANIMAL DRAWING

- *Drawing Techniques
- *Values & Shading
- *Merging 2 animals together

STOPMOTION

- *2D/3D animation techniques
- *Storyboarding
- *Using DragonFrame Software

DIGITAL ART

- *Capturing & Finding an image
- *Drawing digitally
- *Using DragonFrame Software

PHOTOGRAPHY & PHOTO EDITING

- *Digital Photo Editing
- *Using Adobe Photoshop

ANIMATION

- *Storyboarding & 2D animation
- * Using animation software

FILMING

- *Storyboarding, filming, editing, music & sound effects.

CULMINATING

- * Putting it all together

COURSE DESCRIPTION

Welcome to Grade 10 Media Arts!

This course enables students to create media art works by exploring new media, emerging technologies such as digital animation, and a variety of traditional art forms such as film, photography, video, and visual arts. Students will acquire communication skills that are transferable beyond the media arts classroom and develop an understanding of responsible practices related to the creative process. Students will develop the skills necessary to create and interpret media artworks.

The Ontario Curriculum Grades 9 and 10 - The Arts

ASSESSMENT & EVALUATION

The evaluation for this course is based on the student's achievement of curriculum expectations and the demonstrated skills required for effective learning. A credit is granted and recorded for this course if the student's grade is 50% or higher. The final grade for this course will be determined as follows:

70% of the grade will be based upon evaluations conducted throughout the course. This portion of the grade will reflect the student's most consistent level of achievement throughout the course, although special consideration will be given to more recent evidence of achievement. 30% of the grade will be based on the culminating project administered at the end of the course of study.

Please Note: While every attempt is made to cover all the items listed, progression of units in the classroom are affected by many factors, which can include the school schedule and each class' level of development and interest.

FIELD TRIP / WORKSHOPS

TBD

EXTRAS IN THE ARTS

ROSS ARTS PROGRAM

Are you planning to take any of the arts throughout your high school career? Ask us about the Ross Arts Program. It might be for you!



ROSCARS

Join us at our annual Roscars Arts Award Ceremony, hosted by Arts Council. Held at the end of May. We celebrate the arts at Ross with food, entertainment and awards. You could be recognized for your contributions! [Let's make Art!](#)

STUDENT RESPONSIBILITIES

- Accept responsibility for their personal actions
- Demonstrate respect for self, and others, and for those in authority Fulfill expected academic obligations
- Come to class punctually each day, prepared and willing to learn
- Participate actively in working documents, completing assessments etc.
- Use respectful language, free from profanity
- Work cooperatively with staff and other students
- Be honest in their academic work (refrain from plagiarism, cheating, etc.)
- Communicate to parents/guardians regarding academic progress in the course, due dates and timelines for work submission and evaluation

LEARNING SKILLS & WORK HABITS

Over and above achievement on the curriculum expectations, students are evaluated on learning skills and work habits: Responsibility, Organization, Independent Work, Collaboration, Initiative and Self-Regulation. These skills and habits are reported on the report card as Excellent, Good, Satisfactory or Needs Improvement. Although learning skills are not calculated into the achievement mark, they are critical to success in any course.

