Changes from Guidelines Version 2.2 to Guidelines Version 3.0

Engagement

Guidelines Version 2.2	Guidelines Version 3.0
Provide options for recruiting interest (7)	**Design options for welcoming interests and identities (7)**
Optimize individual choice and autonomy (7.1)	Optimize choice and autonomy (7.1)
Optimize relevance, value, and authenticity (7.2)	Optimize relevance, value, and authenticity (7.2)
New consideration in Version 3.0	Nurture joy and play (7.3)
Minimize threats and distractions (7.3)	Address biases, threats, and distractions (7.4)
Provide options for sustaining effort and persistence (8)	**Design options for sustaining effort & persistence (8)**
Heighten salience of goals and objectives (8.1)	Clarify the meaning and purpose of goals (8.1)
Vary demands and resources to optimize challenge (8.2)	Optimize challenge and support (8.2)
Foster collaboration and community (8.3)	Foster collaboration, interdependence, and collective learning (8.3)
Foster collaboration and community (8.3)	Foster belonging and community (8.4)
Increase mastery-oriented feedback (8.4)	Offer action-oriented feedback (8.5)
Provide options for self-regulation (9)	**Design options for emotional capacity (9)**
Promote expectations and beliefs that optimize motivation (9.1)	Recognize expectations, beliefs, and motivations (9.1)
Facilitate personal coping skills and strategies (9.2)	Develop awareness of self and others (9.2)
Develop self-assessment and reflection (9.3)	Promote individual and collective reflection (9.3)

Guidelines Version 2.2	Guidelines Version 3.0
New consideration in Version 3.0	Cultivate empathy and restorative practices (9.4)

Representation

Guidelines Version 2.2	Guidelines Version 3.0
Provide options for perception (1)	**Design options for perception (1)**
Offer ways of customizing the display of information (1.1)	Support opportunities to customize the display of information (1.1)
Offer alternatives for auditory information (1.2)	Support multiple ways to perceive information (1.2)
Offer alternatives for visual information (1.3)	Support multiple ways to perceive information (1.2)
New consideration in Version 3.0	Represent a diversity of perspectives and identities in authentic ways (1.3)
Provide options for language and symbols (2)	**Design options for language and symbols (2)**
Clarify vocabulary and symbols (2.1)	Clarify vocabulary, symbols, and language structures (2.1)
Clarify syntax and structure (2.2)	Clarify vocabulary, symbols, and language structures (2.1)
Support decoding of text, mathematical notation, and symbols (2.3)	Support decoding of text, mathematical notation, and symbols (2.2)
Promote understanding across languages (2.4)	Cultivate understanding and respect across languages and dialects (2.3)
New consideration in Version 3.0	Address biases in the use of language and symbols (2.4)

Guidelines Version 2.2	Guidelines Version 3.0
Illustrate through multiple media (2.5)	Illustrate through multiple media (2.5)
Provide options for comprehension (3)	**Design options for building knowledge (3)**
Activate or supply background knowledge (3.1)	Connect prior knowledge to new learning (3.1)
Highlight patterns, critical features, big ideas, and relationships (3.2)	Highlight and explore patterns, critical features, big ideas, and relationships (3.2)
Guide information processing and visualization (3.3)	Cultivate multiple ways of knowing and making meaning (3.3)
Maximize transfer and generalization (3.4)	Maximize transfer and generalization (3.4)

Action & Expression

Guidelines Version 2.2	Guidelines Version 3.0
Provide options for physical action (4)	**Design options for interaction (4)**
Vary the methods for response and navigation (4.1)	Vary and honor the methods for response, navigation, and movement (4.1)
Optimize access to tools and assistive technologies (4.2)	Optimize access to accessible materials and assistive and accessible technologies and tools (4.2)
Provide options for expression and communication (5)	**Provide options for expression and communication (5)**
Use multiple media for communication (5.1)	Use multiple media for communication (5.1)
Use multiple tools for construction and composition (5.2)	Use multiple tools for construction, composition, and creativity (5.2)

Guidelines Version 2.2	Guidelines Version 3.0
Build fluencies with graduated levels of support for practice and performance (5.3)	Build fluencies with graduated support for practice and performance (5.3)
New consideration in Version 3.0	Address biases related to modes of expression and communication (5.4)
Provide options for executive functions (6)	**Design options for strategy development (6)**
Guide appropriate goal-setting (6.1)	Set meaningful goals (6.1)
Support planning and strategy development (6.2)	Anticipate and plan for challenges (6.2)
Facilitate managing information and resources (6.3)	Organize information and resources (6.3)
Enhance capacity for monitoring progress (6.4)	Enhance capacity for monitoring progress (6.4)
New consideration in Version 3.0	Challenge exclusionary practices (6.5)