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Team Overview

The Chicago Firefighters exist to maintain the balance between the entity known as Chicago and the entity known as the Fire. As long as there has been Chicago, there has been the Fire, and as long as there has been the Fire, there have been Firefighters. Nobody knows who the first Firefighter was; all Firefighters hope they will be the last.

How Firefighters are selected is not clear. Anecdotally, Firefighters have mentioned hearing far-off sirens and knowing that they had a choice: heed the call, and bear the burden of being locked in an endless struggle for balance, or ignore it, and know they have forsaken their duty.

After being summoned, a Firefighter is inextricably, cosmically bound to both the Fire and to Chicago. Some believe that a new Firefighter receives a fragment of Chicago's consciousness; some believe them to receive a piece of the Fire itself, to allow them insight into its workings.

Even if they were from beyond the bounds of Chicago or venture away from the city, a Firefighter has always had, and will always have, a place in Chicago and a home to return to. When Firefighters die, they briefly become one with the Fire, rejoin the flame, and light the way for the generations of Firefighters to come.

History and Practices

The Chicago Firefighters team as it is known today was summoned to beat back the Great Chicago Blaseball Fire. After putting out the blaze, the Firefighters held a charity blaseball game at the Fire House against a local paramedic crew to raise funds for the city's recovery. The game lasted for fourteen innings, and when the paramedics were shamed, they demanded the Firefighters become a professional blaseball team.

Despite playing blaseball professionally, the Chicago Firefighters still carry out their firefighting duties. Each Firefighter takes point on a twelve-hour shift; the standard 14-player lineup allows the Firefighters to use a one-week rotation system. Pitchers in the rotation who are not currently pitching a game are expected to cover any absences.

Following routine upgrades to the sprinkler system at the Fire House in the wake of Tyreek Olive's incineration, many fans believed the Firefighters to be immune to incineration. However, the Firefighters themselves acknowledge that they are not, and to underestimate the power of fire is folly. There will, someday, be a fire that even the greatest Firefighter cannot extinguish.

The Katamari and Ocean City

Due to a player swap during the Season 5 Election, Joshua Watson was recruited to join the Firefighters. Simultaneously, receiving the Katamari blessing meant a katamari was created.

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This katamari, colloquially called Mother Blase, added Ocean City—over which Joshua Watson presides as mayor—to Outer Chicago.

When Joshua Watson was traded to the Mexico City Wild Wings after the Season 8 Election, the ruling of the Mexico City Wild Wings allowing Joshua Watson to conduct his mayoral duties in Ocean City in absentia caused it to separate from Mother Blase and cede from Outer Chicago. All citizens of Ocean City may still claim they are from Chicago, if they so choose.

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Chicago and the Fire

It is believed that the entity known as Chicago was created to contain and protect the entity known as the Fire. The exact identity of the Fire is unknown; however, its struggles to escape its confines frequently light fires across the city, hence its name.

Chicago is also occasionally referred to as the Lady of Red Stars, She Who Shelters, and the City of the Hearth. The Fire has also been known as the Great Fire, the Blaze, and the Ignition.

The Fire cannot, and should not, be extinguished; however, it cannot be allowed to run rampant and exercise wanton destruction upon Chicago, her inhabitants, and beyond. This is the purpose for which the Firefighters exist: to maintain both Chicago and her Fire in an eternal war and delicate balancing act.

Fire is allowed to exist, for as much as it destroys, hurts, blinds, and suffocates, it also renews, heals, illuminates, and warns, and a world without fire is a dead one.

It is understood that there are four main components of fire, which are balanced and equal. Chicagoans call them 'Aspects', and there are certain attributes associated with each Aspect. Some Firefighters fans commonly correlate certain players with different Aspects. Like fire, these understandings are fluid and ever-evolving.

Aspect of Light

The Aspect of Light is associated with the color yellow, the 'Ignition' stage of a fire, and oxygen, the first of four components to every fire. While Light can illuminate, clarify, and show the path which must be taken, there must be moderation, for Light can be blinding and overwhelming.

Aspect of Warmth

The Aspect of Warmth is associated with the color orange, the 'Growth' stage of a fire, and heat, the second of four components to every fire. Fire can provide warmth, safety, and security: a hearth to cook at, a place to rest. Left unchecked, though, Warmth can turn into heat, pain, and suffering.

Aspect of Destruction

The Aspect of Destruction is associated with the color blue, the 'Fully Developed' stage of a fire, and fuel, the third of four components to every fire. While Destruction is correlated with death and the razing of all things, it is also Destruction which allows for renewal, a clean slate, and new life.

Aspect of Smoke

The Aspect of Smoke is associated with the color red, the 'Burnout' stage of a fire, and chemical reactions, the fourth of four components to every fire. Smoke is the Aspect of choking,

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confusion, and isolation; however, Smoke is the ultimate warning, a call for help, and the acknowledgement of danger.

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