Over the last few days, I have been working with the blessing of IndigoRolo to produce a concept for a model Office of National Statistics. This office would function similarly to the real life ONS, regularly releasing data on a multitude of subjects. While it is obvious that a MHoC variant would need to have a reduced scope, it could none the less be valuable in Minister's Questions, providing both sides with numbers to back up their conjecture.

Furthermore, it creates opportunities for action and reaction in MHoC. If the wait times in A&E increase, opposition parties may pressure the government to increase the NHS funds, and if the economy grows, a government may campaign for reelection pledging to continue the good work. While the statistics would not directly create modifiers, they would create opportunities for modifiers to be earnt.

While I do not feel that the mONS is yet ready for activation, I am going to begin testing the initial statistics I have come up with, to ensure that they are practical and won't cause problems down the line. However I do feel that it is appropriate to open the discussion on how best to implement the system. I will now list the broad details of the ONS as known so far;

- Heavily RNG based, although responsive action will modify the RNG heavily.
- A minority of statistics will derive from funding changes or legislation. More to follow on this.
- Statistics may include topics from the economy, education, NHS and justice system.
- Will have pretty graphs.

Hopefully, this project will go well, and will be ready for release soon. I welcome any suggestions as to additions to this project, and I hope that a team will be able to be put together come the beta release of the mONS.

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