Niko's Speces and Phosphor

NOTE THIS IS MOSTLY HEADCANON! This is not canon to OneShot in any way.

Alright so, uhh ofc in terms of species they are a cat-person, which is why they get agitated when they're called a cat, since that really isn't accurate AND yknow obviously, they aren't a FULL cat, they'd argue they don't have fur or walk on four legs and other things.

This doesn't mean that they don't do cat things though, they can 100% purr, and sometimes do things that cats tend to DO at times. Not to mention uhh they got tails in my headcanon! Just usually Niko hides theirs under their main top (When they can, some of their other clothes makes this harder), wrapped around their waist kinda like a saiyan from dragon ball.

There are OTHER animal-people species in their world here and there though! They're just scattered and or live in certain parts of the world in comparison to where they live.

BUT I wanna move onto the whole relation with phosphor with their specific species thing.

Generally phosphor in the other world that Niko adventured through, it's..well what the world runs on! Naturally they tried to find renewable sources of phosphor when the sun went out, as well all the different types were renewable, they just weren't making the cut.

What they needed was the sun which ran on yellow phosphor, which is the rarest phosphor in that world.

I'm not gonna explain what each phosphor is, I will just send the wikia page, you can read it there.

Phosphor Wikia Page

Now onto my headcanons!

First off, green phosphor has a whole ecosystem around it, I don't think it's one of the rarest, since, well, blue phosphor is everywhere in ITS natural environment, and it isn't rare at all, just that the forms it exists in makes it harder/near impossible to convert to more useful means. As well as due to Overharvest, it became illegal to harvest in total. Especially when the original sun went dark, it became SUPER illegal then as well, lot more regulations.

But anyway, this thing exists simply for the reason that Niko's eyes were mentioned that they glowed like the sun.

Which then my brain went on a slew of ideas, this one being the one it landed on for a

headcanon that well...Niko's race naturally produced the phosphor present in the other world in their bodies.

This does cause their eyes to turn the color of the respective phosphor they produce.

For example with Niko, their body produces yellow phosphor, so their eyes are yellow and glow in the dark. This applies to the other phosphors, red, blue and green.

Now! With their bodies producing phosphor, they give off a lot of energy to things that can detect it, as well as naturally they somewhat possess the MINOR ability to charge devices, though they usually can't control that ability, they sort of unconsciously do it.

Now their eyes also produce light in the dark, being different levels of brightness depending on the phosphor type.

Now while they can essentially produce electricity and light naturally from their bodies, three of the four phosphers aren't ELECTRICITY PROOF. They can still get shocked, but essentially they can't die from that, or get burns or any long lasting injuries from that happening.

Anyway, they actually CAN gain powers because of this, but to gain it they need to be in contact with other phosphors for a long while, and or be in contact with their own phosphor type for a little while.

This can also affect any accessories they wear, they can glow their respective phosphor color once infused with it.

As well as they themselves CAN be used as batteries, though..if not willing that process is very painful for the person supplying the phosphor.

When someone actively uses the sub ability of charging, phosphor actually comes from them in the form of a strange lava movement (like a lava lamp), it can move quickly unlike lava, just that it moves with that sort of thickness.

What powers they gain, well here's the big list!

Red Phosphor

Now, red phosphor, it's the weakest, yet longer lasting phosphor. It takes longer to charge a device but it lasts longer with a red phosphor charge, as well as it may not be able to power many devices fully or efficiently. This phosphor is actually ELECTRICITY PROOF! Essentially when they get shocked their charging abilities and abilities in general get buffed considerably, though after the supercharge is done they stop producing red phosphor for a while, their eyes turning a dull gray for a while until the phosphor naturally replaces itself after a few days.

Now the powers they gain, they gain a more crystalline ability, able to use crystals in many ways, offense, powering a device, or in general accessories.

Blue Phosphor

Blue phosphor is actually a fairly standard energy source, stronger than red phosphor but weaker than Green Phosphor. This of course makes their eyes glow brighter in the dark. This also makes powering things easier as well as charging things faster, they can also actually hold a charge for longer than red phosphor, as it can be a self charging resource, but during this time it becomes inactive and stops glowing, it needs to be agitated constantly for it to not reach this state on a full charge.

When gaining powers, they can actually breathe in toxins like its regular oxygen, as well as essentially be completely immune to poison. They can control metals as their main power, while they aren't very useful for many utility needs, it is a very solid offensive power, as well as defensive, though they also can control magnetism as a minor power as well. They also can put phosphor in accessories and things that they wish to glow blue when agitated.

Green Phosphor

Green phosphor is the strongest common occurring Phosphor, able to power more complicated machines than blue and red phosphor. While it doesn't last as long as the other two when powering something with a small amount, it would definitely power a more complicated machine for that short while. When actually converted to a generator or a special use for power (usually all of the phosphors are like this) even a LITTLE bit of the stuff could power a small town for months. (unlike the other two where Red Phosphor could only power small tools for a while and Blue phosphor a building or two)

When developing powers, they start developing powers where they manipulate plant life. They are also able to manipulate the special sap that has phosphor, usually able to power things if extracted properly, but the sap is very sticky, it can be used to restrain someone or keep them from moving.

Yellow Phosphor

Being the rarest phosphor type, there aren't many items that exist that aren't super important, it's also the strongest phosphor. Able to essentially power ANYTHING for an infinite amount of time. Due to its rarity though, not many people have yellow phosphor, most likely its unique to Niko's family tree.

Yellow Phosphor when given powers essentially the person gains electrokinesis, as well as a higher energy level overall, and they don't have to sleep as much. Despite having the ability to control electricity, they aren't immune to their own powers, so they need to be careful not to shock themselves. That's more of a minor power, the main power is energy manipulation, they can control, manipulate and generate energy from themselves essentially, and unlike the others they essentially have an infinite energy well to draw that power from.

This manipulation of energy can be used offensively, defensively or for pure utility reasons.

If you wanna go back to my Niko hc doc it's below!

■ Niko