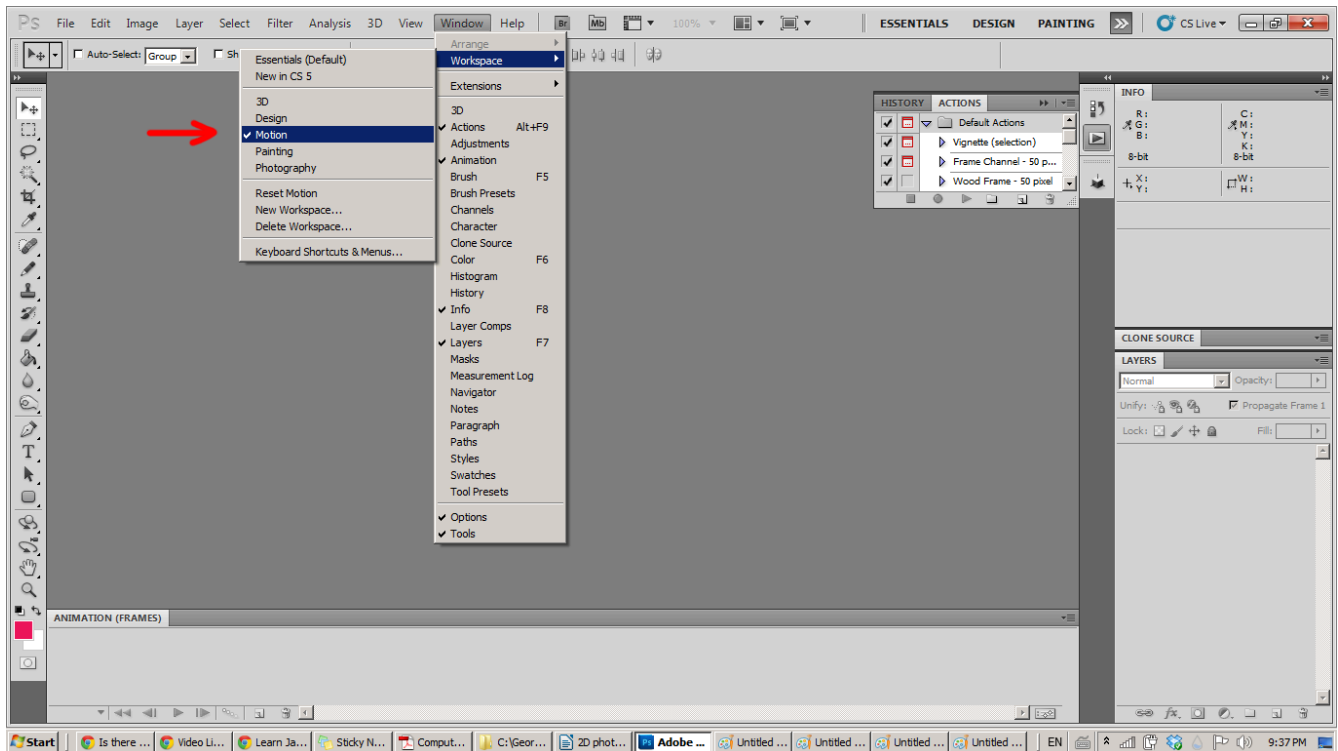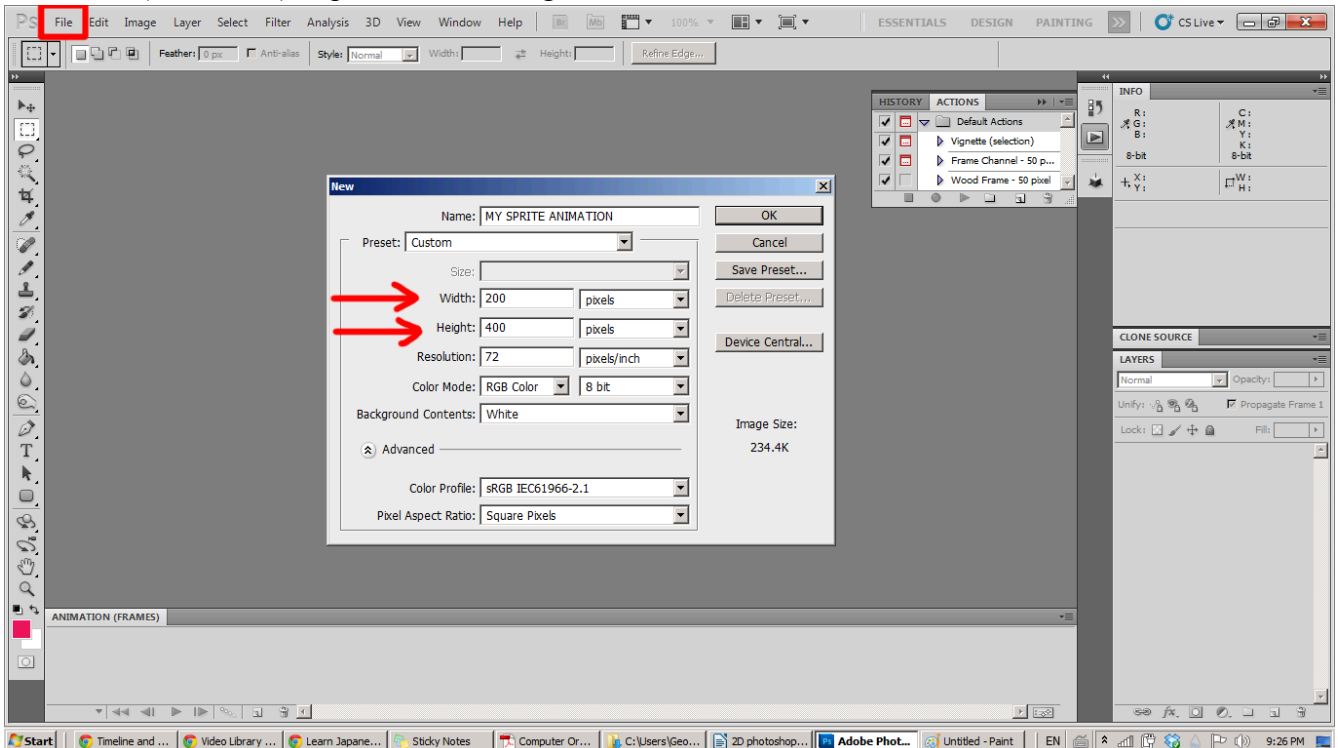# ANIMATING IN PHOTOSHOP

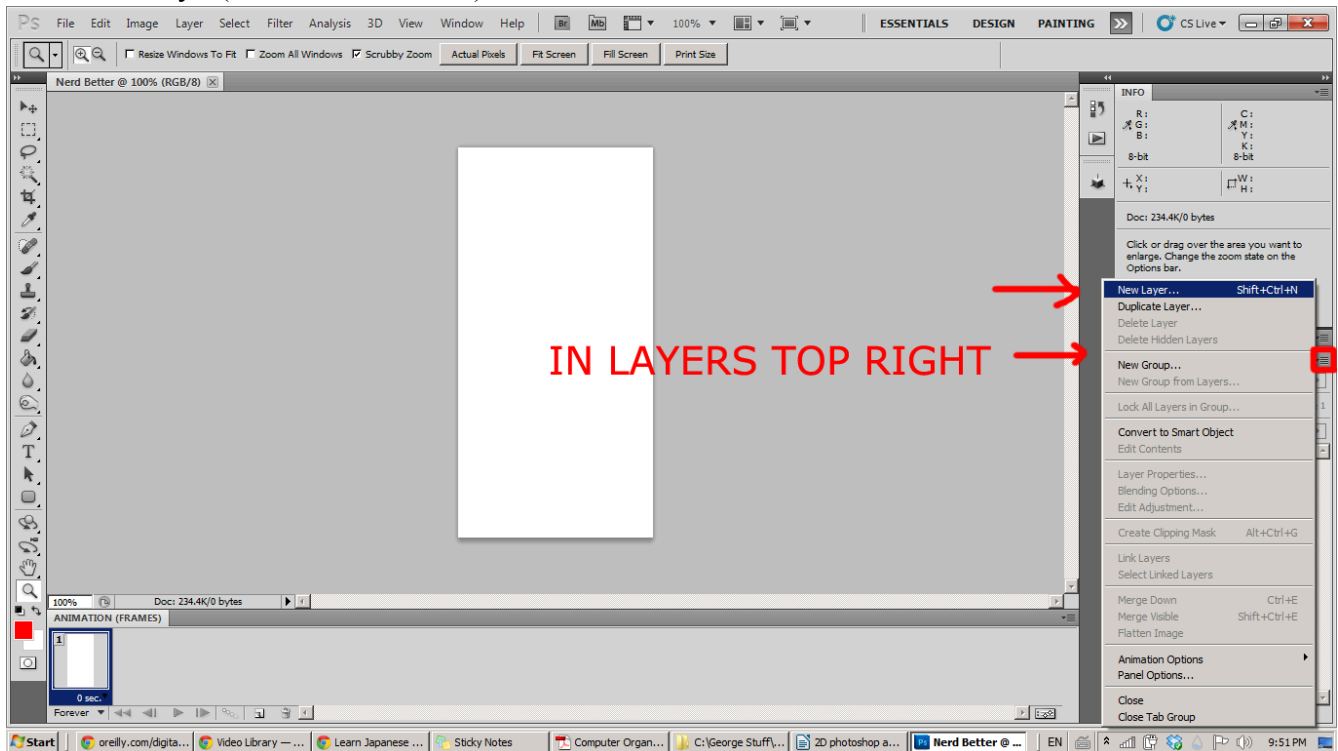## STEP 1.
Window->Workspace->Motion

STEP 2.
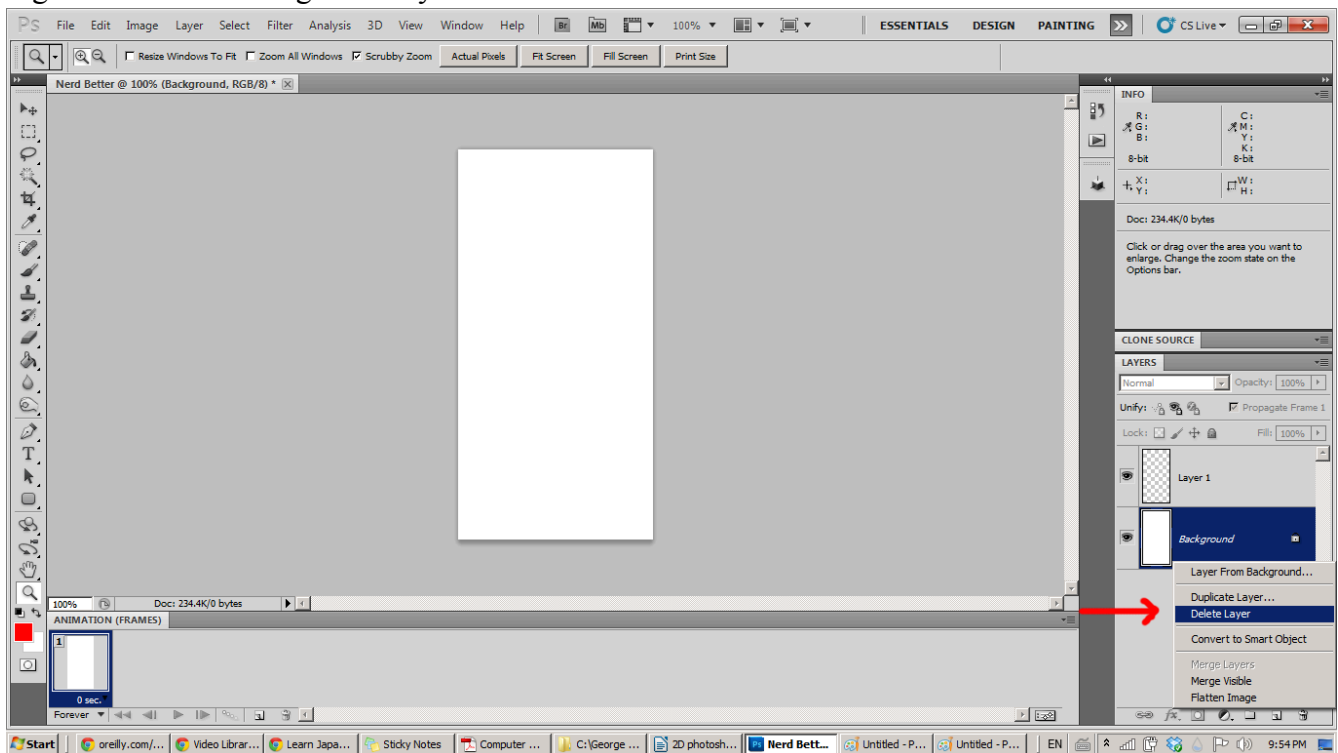File->New(**CTRL+N**) in pixels size of largest frame.

STEP 3.
Create new layer(**SHIFT+CTRL+N**).

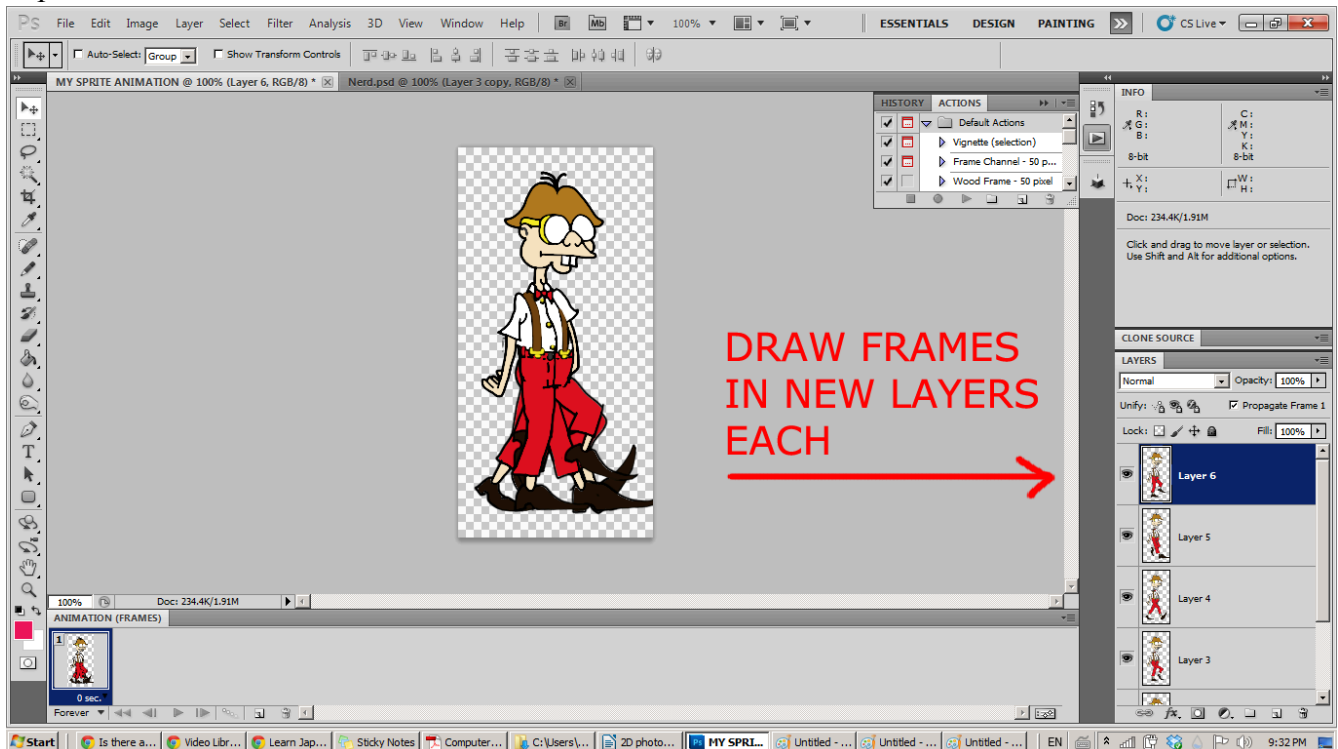STEP 4.
Right click delete background layer.
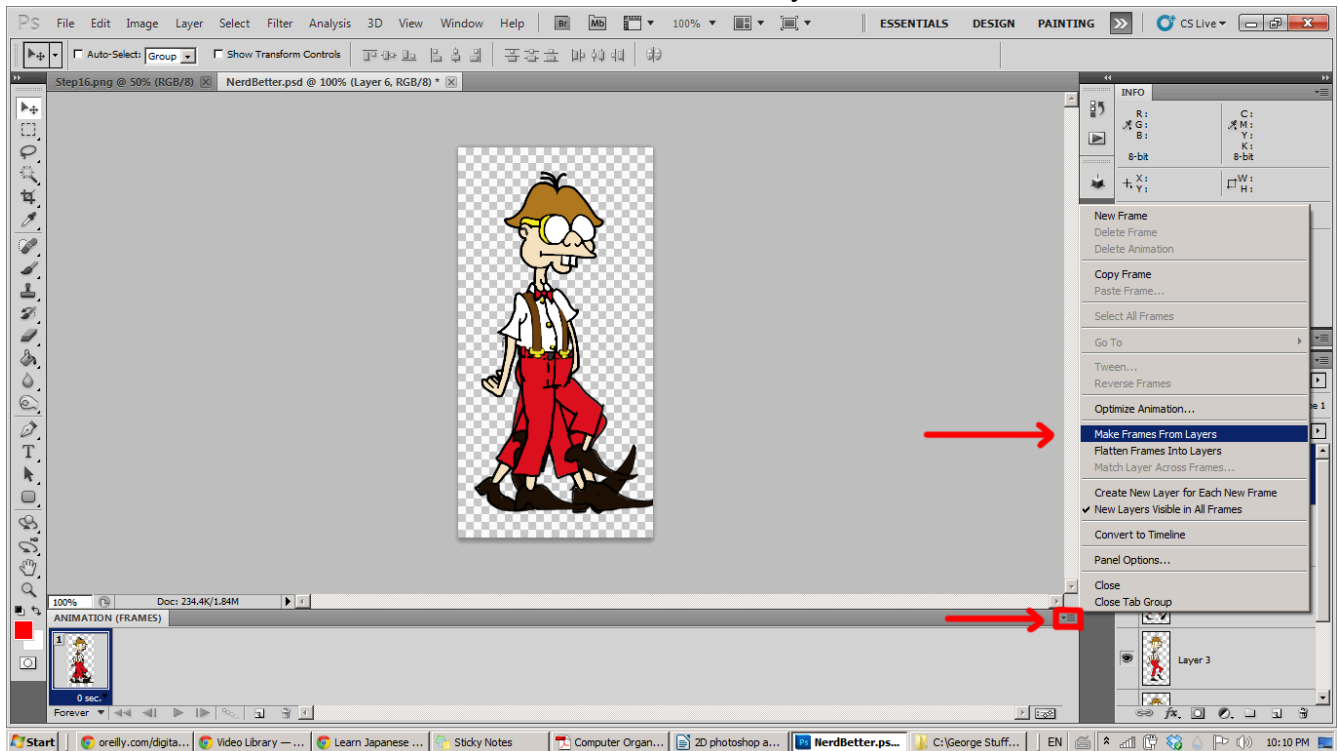
STEP 5.
Draw frame in new layer.

STEP 6.
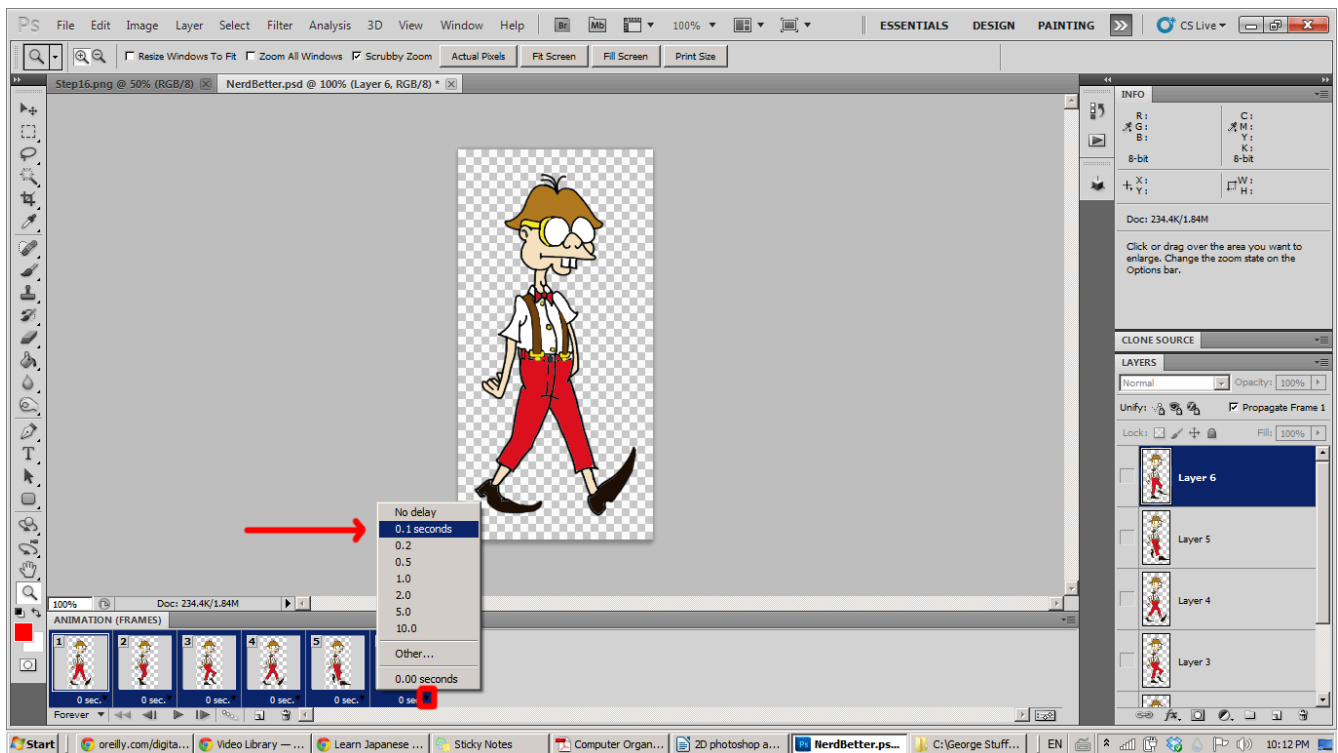Repeat for all frames.

STEP 7.
Window->Animation->TOP RIGHT->Make Frames From Layers
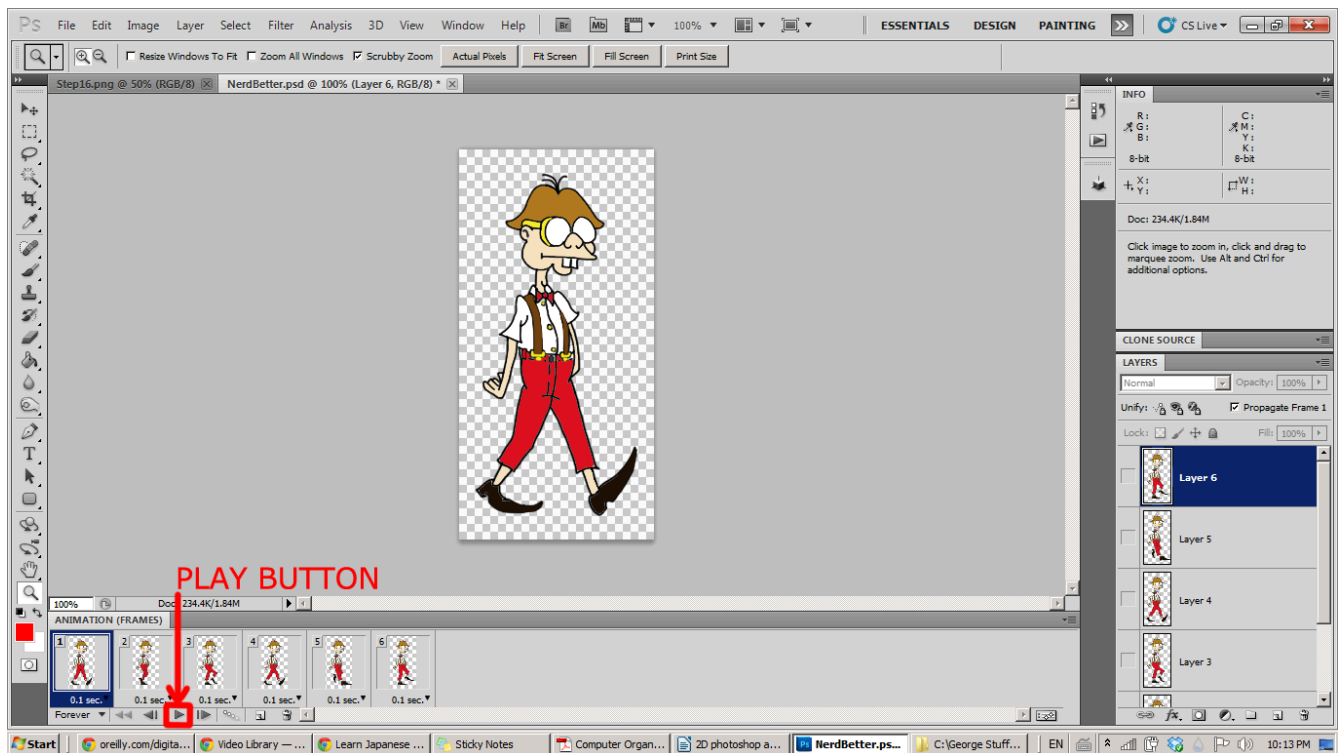

STEP 8.
Tweak speed.

STEP 9

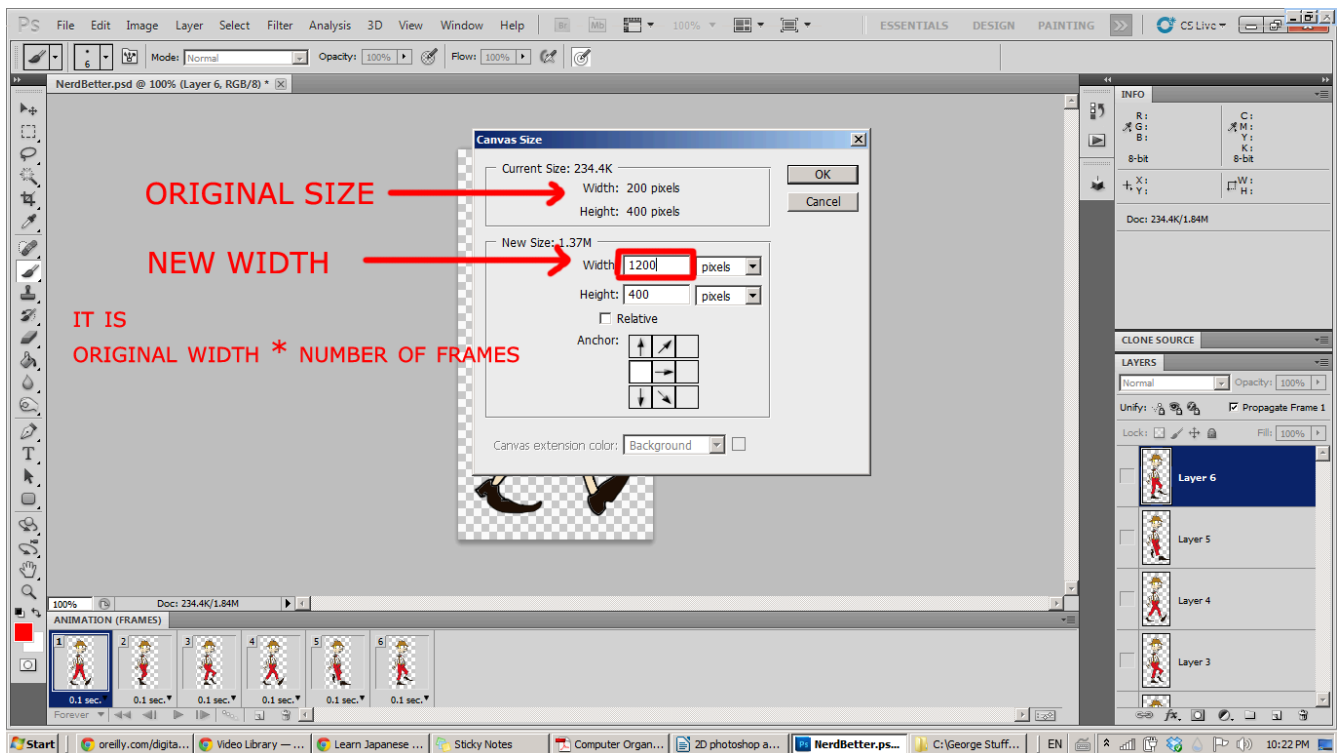Play button to view animation
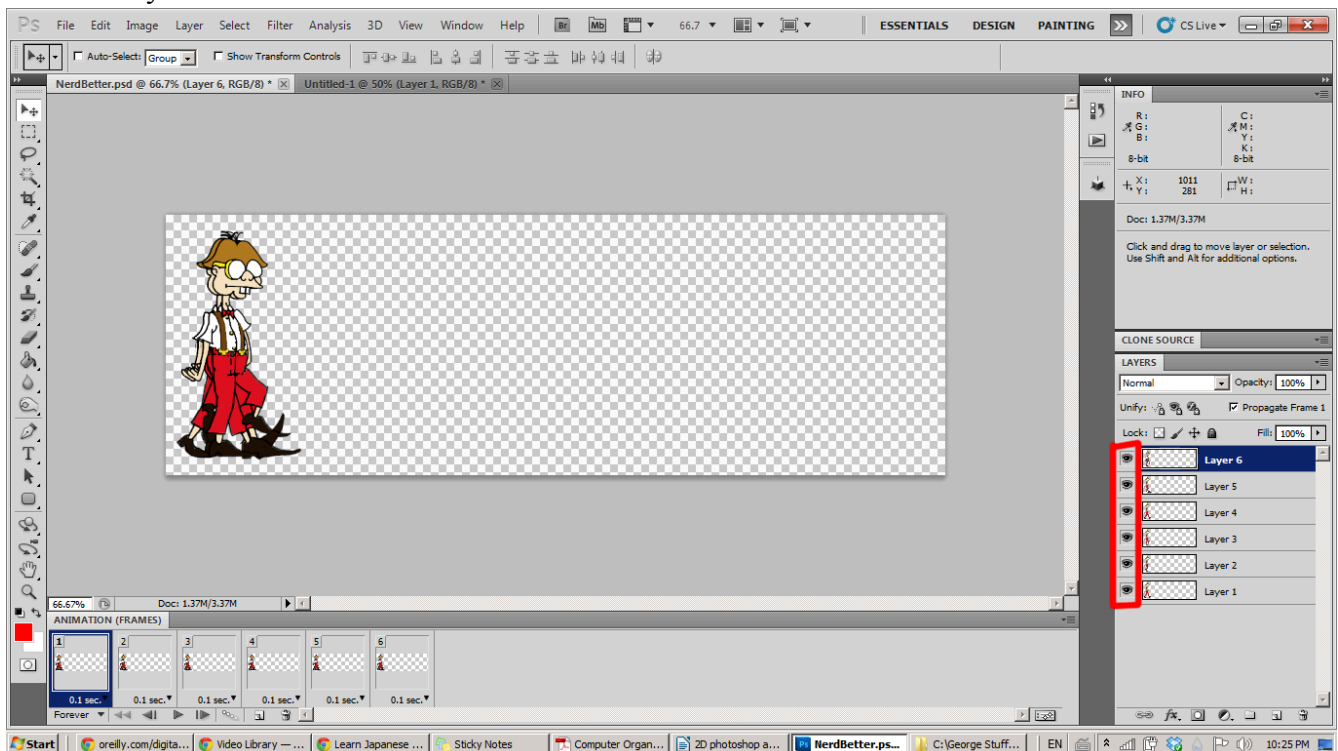DONE
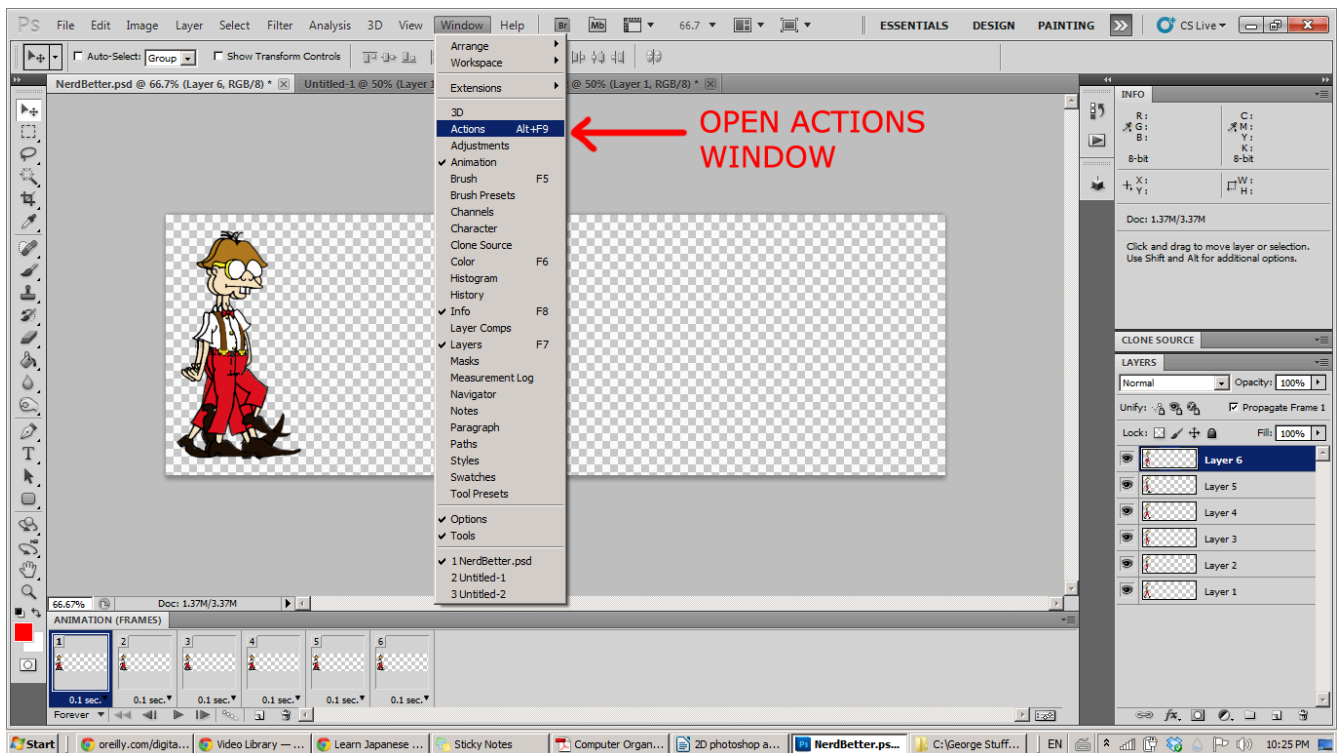PS FLASH IS BETTER FOR ANIMATION

CONVERTING TO SPRITESHEET

STEP 1.
Image->Canvas Size(**ALT+CTRL+C**) DO NOT USE IMAGE SIZE IT WILL STRETCH THE IMAGE
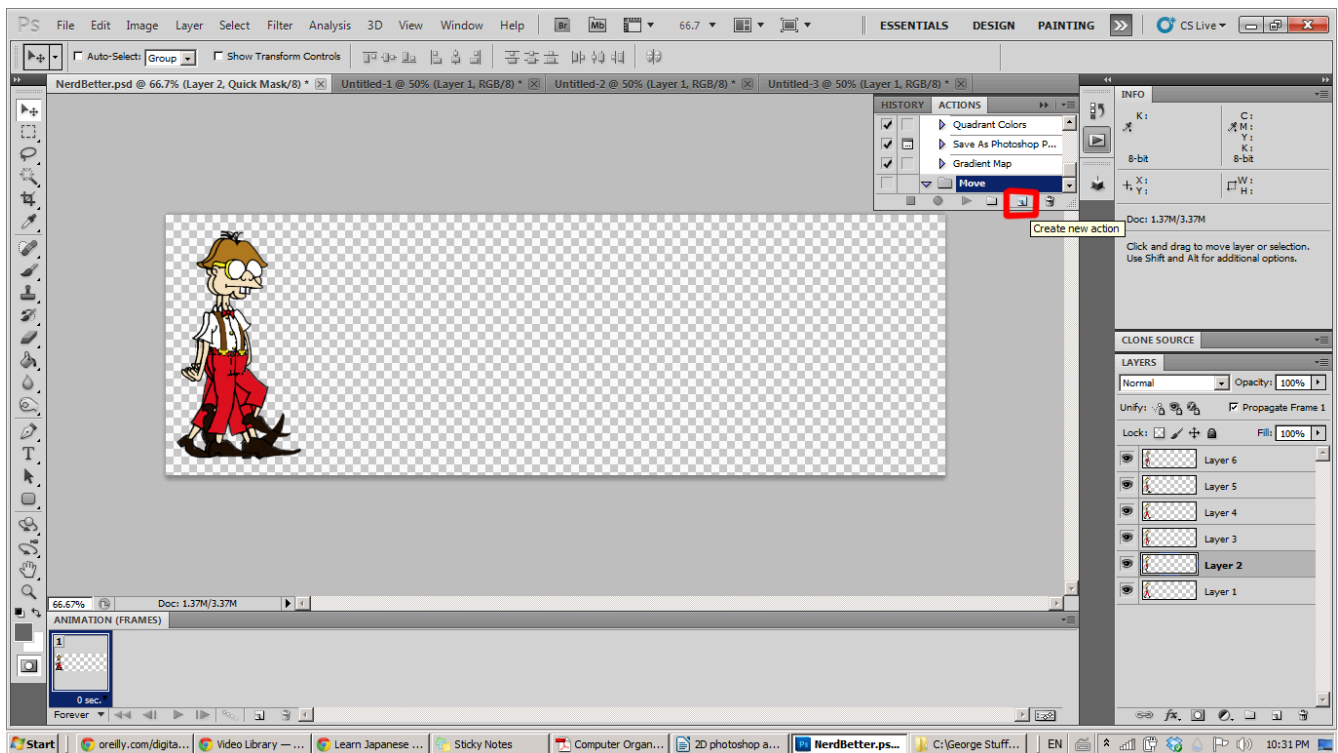
STEP 2.
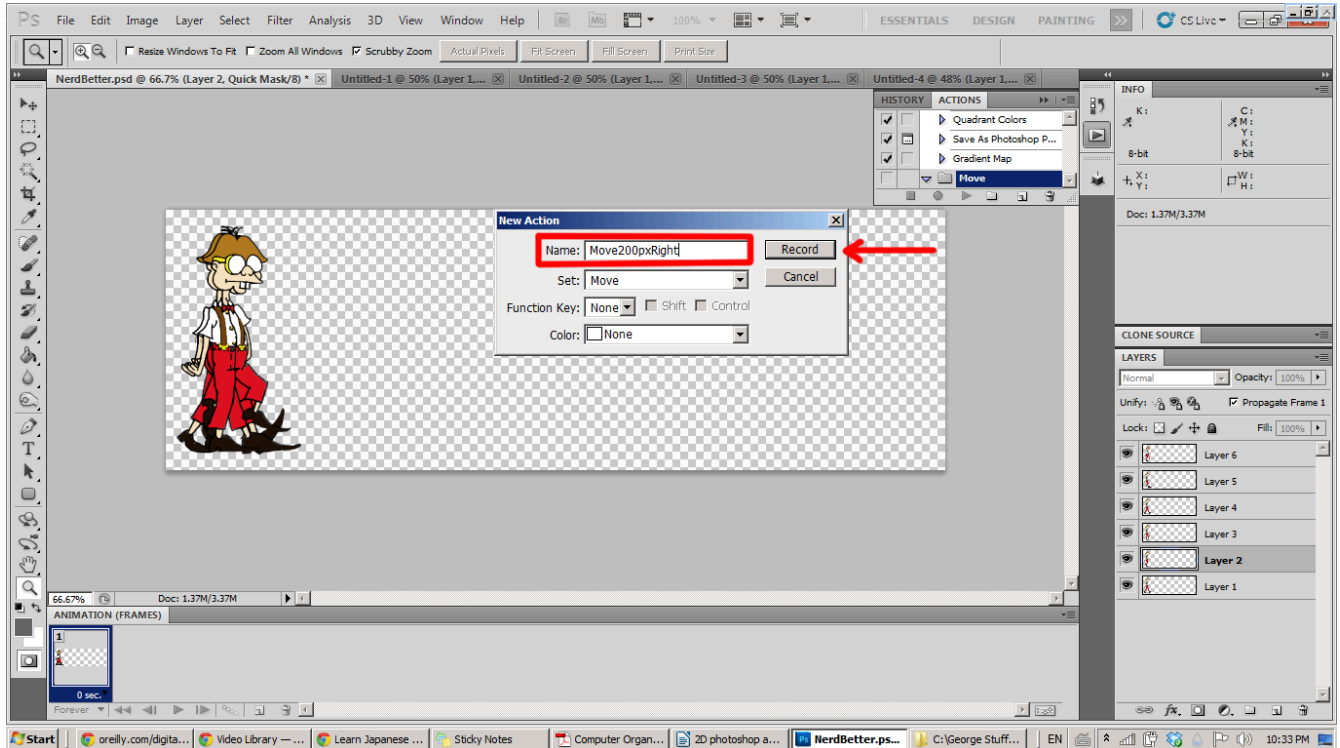Make all layers visible.

STEP 3.
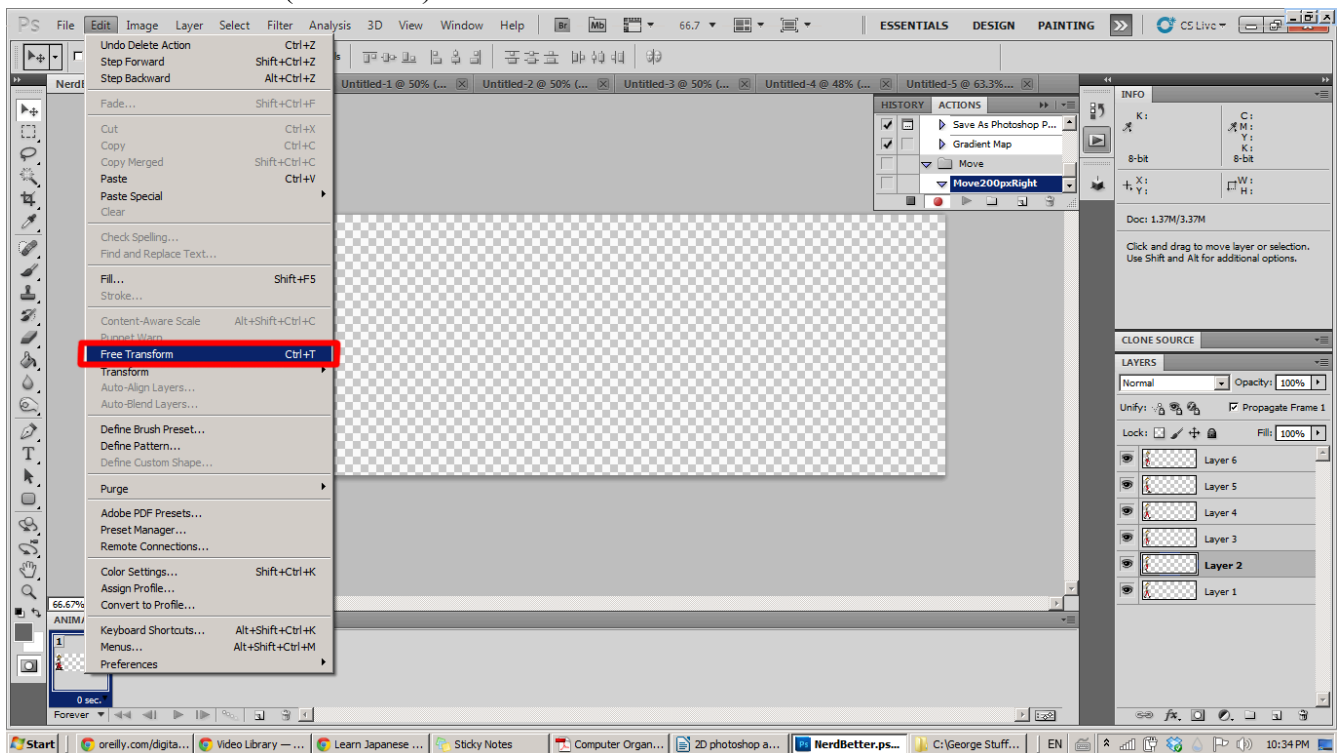Window->Actions(**Alt+F9**)

STEP 4.
Create new action.

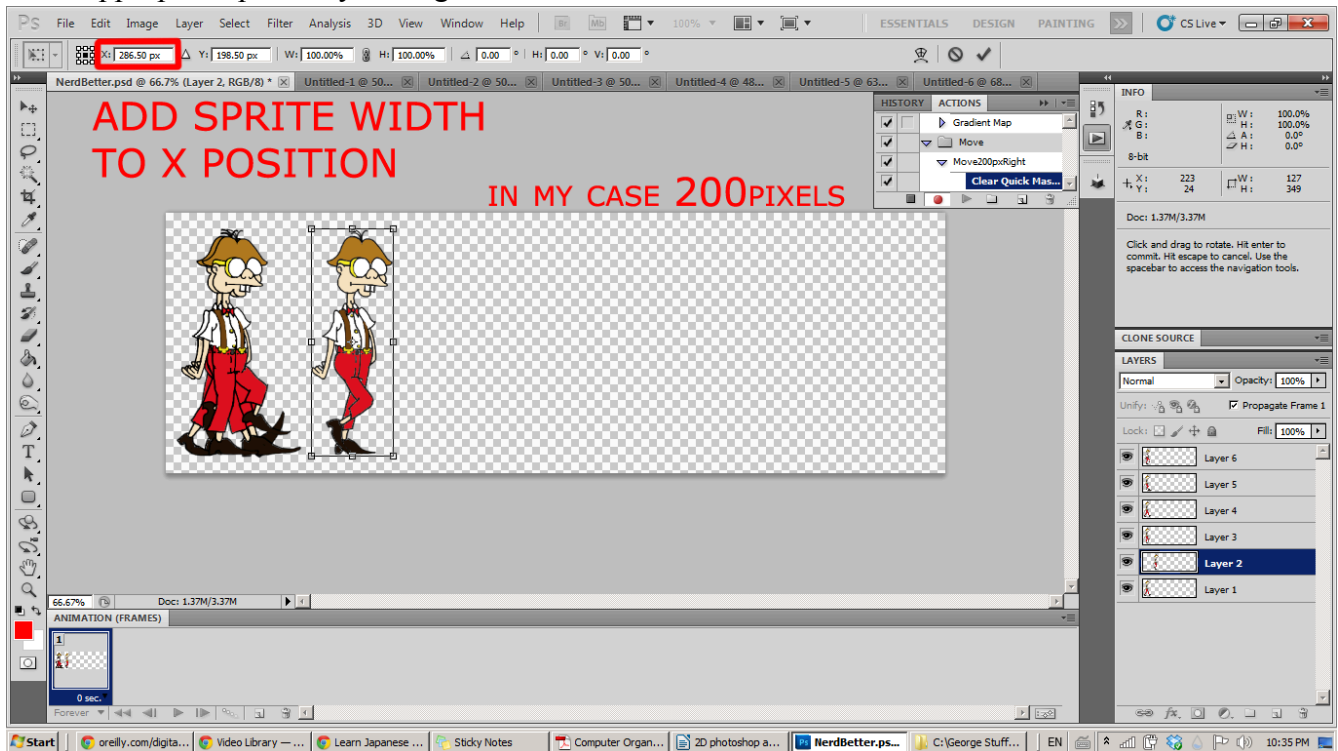STEP 5.

Name it. Record.

STEP 6.
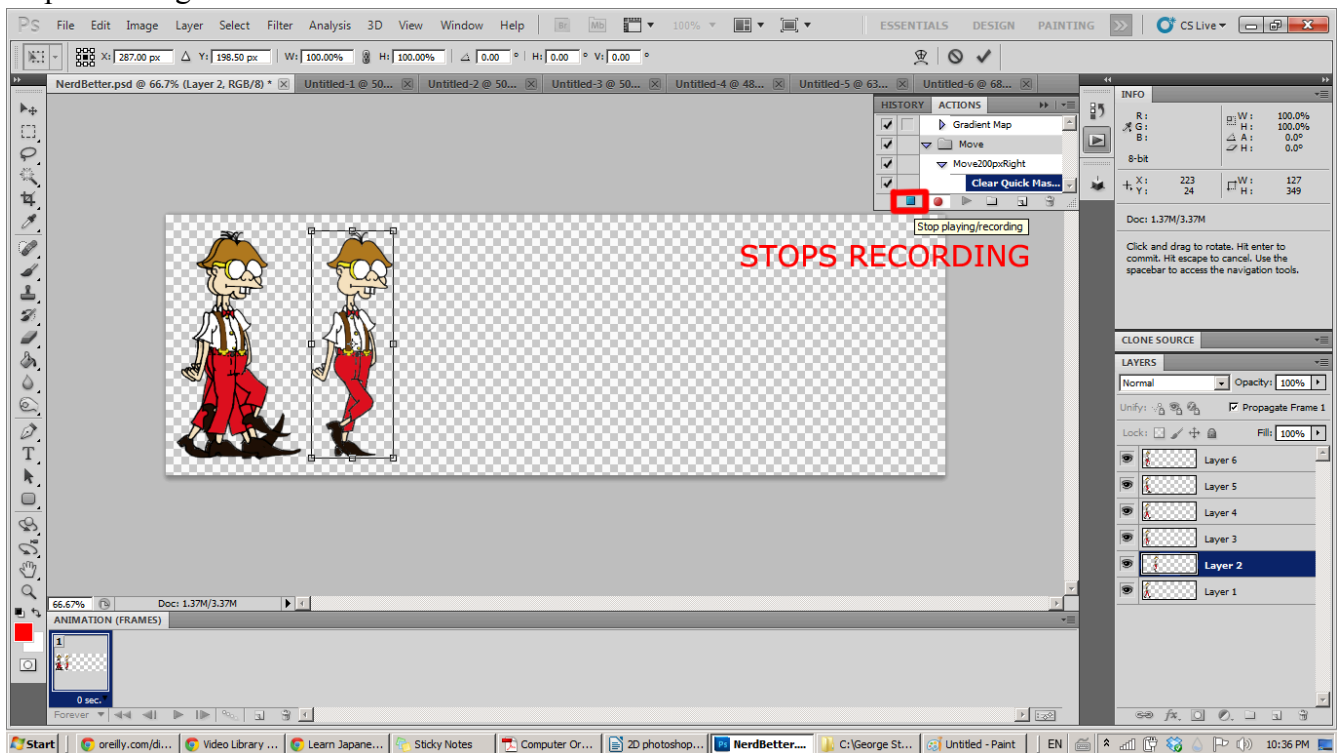Edit->Free Transform(**CTRL+T**)

STEP 7.

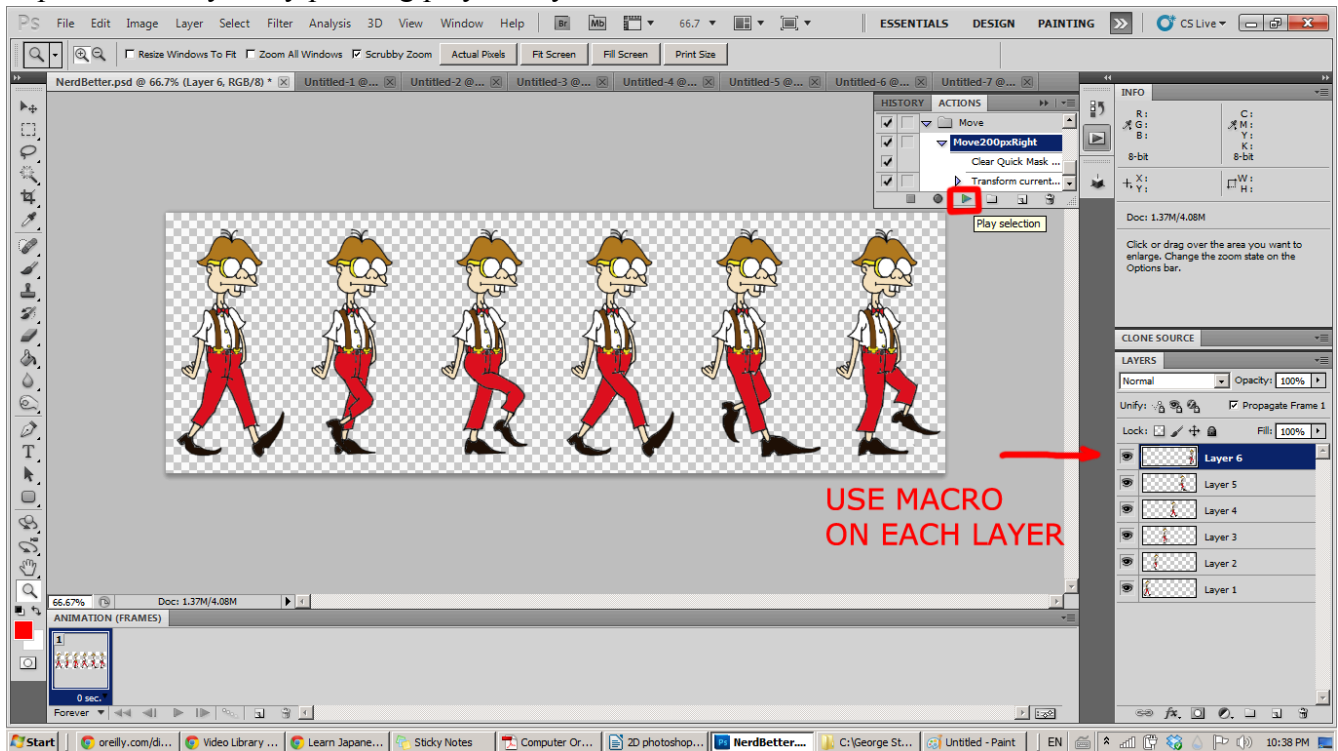Move appropriate pixels by adding. Hit **ENTER** to end.

STEP 8.

Stop recording.

STEP 9.
Repeat for all layers by pressing play with your macro.

DONE

TYPICAL PROGRAMMERS LOOK FOR:
Number of frames.
Time per frame.
Size of frames.

SOMETIMES:
Order to play frames.