

The 10 Commandments of Raiding: Brynhildr Edition¹

#1. Thou shalt prepare resources for thy venture.

(Raid food, pots, repaired gear, knowledge of the fight.)

#2. Thou shalt be well equipped for the fight.

(Make sure your item level and BiS is appropriate for the content you're taking on.)

#3. Thou shalt understand that mistakes happen, and ye shall learn from them.

(Self-explanatory.)

#4. Thou shalt be respectful of both others, as well as yourself.

(Constructive criticism goes a long way, but don't be an asshole.)

#5. Thou shalt learn ye class, and learn ye class well.

(Don't try end-game raiding if you have no idea how to play your class even remotely optimally.)

#6. Thou shalt be on time for thy endeavors, else all is for naught.

(7/8 people depend on you to be on time. Make sure you uphold your end and SHOW UP ON TIME.)

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³***#7. Thou shalt let thy party know if you can't make it.***

(Seriously, give your raid mates a heads up if you can't make a raid night, so they can find a sub.)

#8. Thou shalt keep an open mind and learn to improvise.

(Certain things)happen in raid from time to time which aren't scripted. Learn to adjust, and don't expect the entire fight to be scripted for you.

¹ The word "pugging" was removed as to not confuse the purpose and placement of these rules.

² This rule is more applicable when in a static or consistent raid group

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#9. Thou shalt be humble in thy endeavors.

(Bragging is always cool and is good fuel for motivation, but don't be condescending towards others.)

#10. Thou shalt strive for excellence for yourself, and your community.

(Always push yourself, and when possible, try to help those around you. The better we do as a server, the more our raid scene flourishes.)

Credits: Hanekawa Tsukimono and the wonderful members of the BrynHub Alliance

Edits and Revisions

11/11/16:

- The word “pugging” was removed from the title for clarity and better applicability to general raiding.
- Footnotes were added to rules 6 and 7 to reflect that they apply more when the player is participating in a static or consistent raid group.