

### ***Safety Team Report about June 2022 Knight Realms Event***

Based on precise and extensive tracking and tracing of June 2022 the Safety Team has identified specific areas of concern and has come up with additional guidelines and restrictions to specifically target them so as to help prevent the possibility of any future Covid-19 infections at Knight Realms Events.

In regards to the June 2022 event specifically, we have concluded that a major hotspot was the logistics area. We believe this is due to the nature of Logistics and the fact that people are constantly moving in and out over the course of the event whether they're on shift, hanging about, or just passing through. This is why we have added additional restrictions for the area in hopes of preventing another such occurrence.

In addition to our findings, it is pivotal that players keep an eye on themselves over the course of an event, anyone is capable of coming to the game feeling perfectly fine....However, we must stress any changes in a players condition should be acted upon. We understand the difficulty of this as there are a number of factors that may cause a player to not worry whether it's allergies, the weather, or a number of different conditions. That said, we will be keeping a closer eye on players and ask that anyone use their best judgment on whether they should be in attendance or not. We also want to stress that we found that no one came to the game knowingly ill or unwell. With that, we ask the players to closely monitor themselves before attending a Knight Realms Event and ensure that they don't meet any of the criteria laid out in the Covid Questionnaire that would warrant a PCR test. Thank you for your continued patience and understanding.

### **Steps being taken in the July 2022 Event.**

- *More care will be taken to monitor player health and determine if someone will need to be sent home. We will purchase a large number of rapid tests and have them on site. If someone displays symptoms that are similar to covid symptoms we will require that player to take a rapid test, leave the game, and then another twelve hours later.*
- *The safety check in will be held outside*
- *We are going to skip the Summer Feast to reduce situations where the entire game is going to be gathered to all eat together at the same time.*

- *Extensive changes and light restrictions will be put in place within Logistics including maximizing fresh air, reducing crowding, and reduction of non shift personnel. Be sure to check the main guidelines.*
  - *Sleeping quarters will be lowered to 75% capacity. Players are encouraged to camp outside.*
  - *KN95 masks will be made available to all players and staff.*
  - *The wording in the arrival questionnaire has been adjusted to reflect specific situations. Please be mindful of it and be sure to check it ahead of time*
-  7/6/22 Updated KR Covid-19 Waiver/Questionnaire
- *We are going to ask plot runners to be mindful of the situations they are writing to reduce forced clusters of people.*
  - *Encourage players to be mindful of themselves and their health and pay attention to how they're feeling health wise as an event progresses.*

## **KNIGHT REALMS COVID-19 GUIDELINES**

### **ABBREVIATED STATEMENT**

- It has been nearly a year now since we have returned to Travance. While much has changed, we ask that you read through the below guidelines and ensure that you understand them. There is A LOT to go over, so please read all of the details below thoroughly. We ask that our players take these guidelines seriously as they will not only help to ensure their personal safety, but the safety of others as well.

### **SHOULD I ATTEND?**

- For the time being **only** Vaccinated Players will be allowed to attend Knight Realms events. Boosters are not required. If it is your first time attending since reopening, your actual Vaccination card or an official app will need to be checked. A discrete record will be kept on players cards, so you will not need to bring them once checked and recorded.
- Any individual who is not fully comfortable with the standards or is not ready to attend this type of gathering should not attend and should feel no shame in staying home.

- Any individuals showing symptoms of illness are required to STAY HOME. Those who show signs of illness upon arrival screening will be told to leave. Be sure to have your filled out waiver!
- Those who fall into high risk categories are advised to stay home. Categories include but are not limited to senior citizens and those with pre existing conditions. Should you choose to come, be prepared to take extra caution for your well being. Attend at your own risk. Again, it is advised that you stay home. This also applies to players who live with or regularly interact with aforementioned high risk individuals. Players that are vaccinated and also fall into these categories should also consider the level of risk they are willing to take in attending. We respect a player's choice to do what's best for them.
- For Covid recovered persons who are 10 days beyond their initial Covid infection date within two weeks prior to an event must meet these two requirements to attend:
  - Be free of Covid symptoms for at least three days prior to event start.
  - Show proof of a negative Covid-19 rapid test from the day of event start (Please test before coming to camp as tests will not be provided). We ask that players take a picture of the negative test with proof of time and date (ex. Computer screen, tablet, phone, etc.) They are asked to send the picture to a member of the Safety Team or provide the picture at event check in to the present Safety Team member.
- As an additional consideration, you may choose to only attend for one day of a full weekend event.
- [New Jersey COVID-19 Information Hub](#) This is the website of covid-19 tracking for the state of NJ. We have been watching these statistics closely and will be using its data along with state restrictions to determine any changes in our plans.
- No one, including marshals and staff, is under any obligation to attend if they are not comfortable with doing so. There will be no penalties for missing attendance, regardless of position in or out of game.
- Any player that knowingly comes to the game ill and knowingly tries to hide said illness from players and staff may face severe consequences upon discovery.

### **PRE-ARRIVAL PRECAUTIONS**

- Check yourself to make sure you are not exhibiting symptoms of Covid-19. This may include but is not limited to checking your own temperature before arriving at the camp. [CDC Coronavirus Self-Checker](#)
- Players in attendance will be required to bring a filled out and signed Covid-19 questionnaire and waiver to attend in person functions for the foreseeable future. It is very important that players read through the questionnaire as it will determine whether you will need to obtain a PCR Covid Test before attending. Waiver can be found here: [7/6/22 Updated KR Covid-19 Waiver/Questionnaire](#)
- Bring several pens as we do not want people borrowing and lending out pens for when card usage comes back into play. Players are expected to not share their pens.
- Players are welcome to wear face coverings should they choose. Knight Realms will not be responsible for providing them should you run out. Players will not be held to IG

standards for said face coverings and are recommended to wear N95 or equivalent face coverings.

- Test yourself with a rapid test before attending an event, while not a requirement, the current prevalence of rapid tests makes this additional precaution a possible option.

### **ARRIVAL PRECAUTIONS**

- Safety checks will take place outside and players will be admitted into logistics a handful at a time to check in with game staff.
- Players are recommended to check in before unclacking or going to their sleeping space, while some may have already unpacked. We ask you to take a look at the waiver and questionnaire ahead of time, if a player is unable to pass the safety check, they will be respectfully told to go home.
- Temperature checks will take place upon arrival at check in. We have a non-invasive temperature reader which checks your temperature by pointing it at your forehead for 1 second. Anyone who comes to the game with a temperature higher than 99.5 degrees will be respectfully told to return home upon secondary verification from a higher accuracy thermometer.
- Players will be expected to provide their Covid-19 questionnaires and waivers to game safety staff upon arrival. Any players without the questionnaire or players that do not meet questionnaire requirements will be respectfully told to go home.

### **TEMPORARY CHANGES IN GAMEPLAY**

Events have largely returned to their normal operation, however, some restrictions remain in place. Which means the following:

- Sleeping space usage will be closely monitored and additionally managed by the KR Safety Team along with space managers. Additionally any space will be subject to hard caps determined by staff and space managers at the time. Tent usage is highly encouraged and should be considered the first option for players to consider. Commuting is also highly encouraged if possible. We are currently operating at **75%** cap for all sleeping spaces at this time.
- We remind players that they are welcome to use Modern Camping tents in specially designated areas.
- Do not share drinking receptacles of any kind with one another. Players are suggested to bring their own receptacles and beverages. Water will be available upon request.
- The Summer Feast will not be held for the July 2022 Event.
- Avoid borrowing or lending out pens.

- **Orange Headband-** For those who are uncomfortable engaging in combat, close roleplaying, and being in close proximity to others, we are suggesting you wear a bright orange headband. These headbands will act as a warning to other players and NPCs that you are not engaging in combat or close range roleplaying. Players must stay at least two arms length away from individuals wearing orange headbands. This marks as a sign that “I am not comfortable being too close to others, please stay away”

#### Rules for the wearer of Orange headbands

- ❖ You can not pick and choose when to wear this headband.
  - If you choose to wear this headband you must notify a Safety Marshal that you will be wearing this for the event.
  - In the event you decide you feel safe to remove your Orange headband please notify a safety marshal.
- ❖ You must stay two arms length away from other players
- ❖ You are not to engage in combat of any kind or close contact roleplay.

### **LOGISTICS AND NPC SHIFTS**

- Individuals should be outside as much as possible while in or around Logistics. Tents and seating will be set up to help facilitate this.
- Logistics will have as many open windows and doors open as much as possible to ensure maximum airflow.
- Players and staff are asked to not mill about the logistics area unless on necessary business or their logistics/npc shift.
- N95 masks will be made available for all players and staff for use.
- If you are not NPCing or then you should keep your business to 5 minutes or less.
- Special air filtration units will be put in use to help ensure additional cleanliness.

### **PERSONAL HYGIENE**

- Individuals should wash their hands regularly per recommended guidelines. If unable to do so, they should use hand sanitizer. It is especially important to follow these guidelines before and after eating. [When and How to Wash Your Hands | Handwashing](#)
- Cover any cough and sneeze fully. Use a tissue when possible or a non contact surface like an elbow. You should wash your hands immediately after. Do not use reusable fabric pieces for covering coughs or sneezes as they will become contaminated. We ask that players change and replace their face covering with a clean one to reduce the risk of contamination. Players are expected to bring multiple face coverings to an event for this very reason. As mentioned Knight Realms will not be responsible for providing them should you run out.
- Wear clean clothing and do your best to clean and sanitize garb components and props.

## **SLEEPING SPACES**

- Sleeping spaces should be thoroughly cleaned before and after an event. Measures should be taken to ensure their cleanliness throughout the weekend. This is the responsibility of space managers and people sleeping there in the limited capacity.
- A means to clean one's hands MUST be present in structures, such as hand sanitizers and wet wipes.
- Fresh air flow should be maximized weather permitting to reduce stagnation, which means windows of buildings should be left open whenever possible.

## **GAME SPACE CLEANING AND MITIGATION**

- All windows and doors within reason should be opened, weather permitting. This will allow for maximum fresh air flow, prevent stagnation, and reduce spread of airborne illness.
- There will be labeled hand washing stations spread out around the camp which will have running water, soap, paper towels, and hand sanitizer.
- High contact surfaces should be cleaned regularly with clorox wipes or cleaner. Examples include but are not limited to doorways, surfaces in high traffic areas like the inn, and heavy use items like props. Avoid handling other players' items whenever possible. Do not share items like pens. Those tasked with cleaning will be provided with proper PPE.
- Bathrooms will be cleaned by appointed persons regularly, however, players are encouraged to wipe down bathroom surfaces after use with provided cleaning wipes in said bathroom. Those tasked with cleaning will be provided with proper PPE.
- Bathrooms will be closely monitored to ensure proper supply of soap, cleaning wipes, paper towels, and hand sanitizer.

## **EMERGENCE OF SYMPTOMS MID GAME**

**It is our full intention through these guidelines to ensure a situation like this does not arise while returning to in person events, however, we have these protocols set in place should the need arise. We ask that players constantly monitor themselves for symptoms.**

- It is critical that players monitor themselves for possible symptoms of Covid-19. Symptoms include but are not limited to fever, new or worsening shortness of breath, new or worsening headache, new or worsening dry cough, new or worsening body aches, loss of taste/smell, new or worsening fatigue, sore throat, and new or worsening gastrointestinal distress? Allergy symptoms are considered Covid symptoms and we recognize the nuanced line they present, however, if you are experiencing new,

worsening, and excessive coughing, sneezing, or congestion. Ultimately, this standard will be at the discretion of game staff.

- Those who develop symptoms mid game will be rapid tested and regardless of the result will need to go home immediately. If you appear to be obviously ill, you will be respectfully told to leave for the event.
- **Anyone asked to go home will not receive any negative consequences caused by their absence and will receive a full refund for the event.**
- The individual or individuals in question must leave as soon as possible. Being overnight events are active, the individual's sleeping space will need to be cleaned thoroughly.
- Players who may have been in close proximity with any sick individual will be notified and assessed on their level of risk. Ex. Were you outside and masked? How long were you with the person? etc.
- If the individual or individuals are not able to immediately leave, they will need to be isolated separately until they are able to do so. A space will be set aside for such individuals to quarantine.
- Safety staff will be assigned with special PPE to monitor and ensure the well being of the player or players and ensure that said individual or individuals are able to return home safely. Their items will be gathered up for them if they are unable to collect them.
- Any player asked to leave will be given another rapid test and we will ask for them to take it 12 hours later when home and report the results to staff.