

MOBIDIUS

A MINECRAFT MOD

For Mobidius Mod V1.0.0

CONTENTS:

Contents	1
Features	2
Walkthrough	3
Obtaining Mobidium Shards	3
Uses of Mobidium Shards	4
Spawning Mobidius	5
Obtaining Mobidius Plates	6
Uses of Mobidius Plates	7
The Mobidius Soul	9
Credits	10
About Chillaxe Mods	10

FEATURES:

Welcome to the brief guide on the various features of the Mobidius Mod, developed by Chillaxe Mods. This mod took over a week to make, with just under half of that time dedicated to play-testing and adapting the variety of features in order to create the best experience. The mod, being small-medium in size, is designed so that it can be played both on its own and alongside other mods, either as the main goal or a side experience. If you are looking to get this mod, please be aware that it requires Forge 1.12.2 - 14.23.5.2768 to run. Forge can be downloaded from the [Minecraft Forge site](#).

The mod adds in several new features to Minecraft for the player to enjoy, including:

- Blocks
 - *Mobidium Ore*
 - *Mobidium Crafting Table*
 - *Mobidium Block*
 - *Mobidium Brick*
 - *Relic Stone*
- Items
 - *Mobidium Shard*
 - *Mobidius Eye*
 - *Mobidius Plate*
 - *Deactive Mobidius Plate*
 - *Mobidius Soul*
- Mobs
 - *Mobidius (boss)*
- Toolsets
 - *Mobidium Toolset*
 - *Mobidius Toolset*
- Weapons
 - *Mobidium Sword*
 - *Mobidius Wrecker*
 - *Mobidius Staff*
- Armor
 - *Mobidius Armor*
- Structures
 - *Ancient Structure*

WALKTHROUGH:

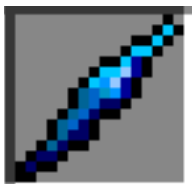
Here you can find an extensive guide to the features of the mod. As the Mobidium Crafting Table, one pivotal feature of this mod, isn't compatible with recipe-showing mods (such as *Not Enough Items*), all crafting recipes are also shown in the walkthrough.

(Please note that the walkthrough goes through the steps of the mod in order, so if you are looking for something specific, the contents page can help with this)

Obtaining Mobidium Shards



When you first start your Minecraft world with the Mobidium Mod installed, you will begin to come across a lot of Mobidium Ore (depicted above). It can be easily recognised by its slight glow and the purple particles that move around it. Despite being easy to find, mining Mobidium Ore requires an iron pickaxe or higher. Attempting to mine the ore without this will result in nothing being dropped.



If broken with the right equipment, each block of Mobidium Ore will drop one Mobidium Shard. These are an essential crafting item in the mod and can be used to craft a variety of items, tools and blocks.

Uses of Mobidium Shards



4 Mobidium Shards can be arranged as shown in a crafting table to create 4 Mobidium Blocks.

These 4 can then be arranged as shown to create 4 Mobidium Bricks. Mobidium Blocks and Bricks don't have a technical function within the world, but are a strong building material (strong enough to withstand TNT blasts) for houses.

Mobidium shards can also be placed in a crafting table alongside sticks in the usual formations to create the Mobidium Toolset (complete with sword, pickaxe, axe, shovel and hoe). These tools (and weapon) have the efficiency and hit damage of diamond tools, but only a third of the durability.



4 Mobidium Shards can be placed around a crafting table to create a Mobidium Crafting Table. This crafting table is essential to the mod, as it allows crafting of the more sophisticated items it features.

Spawning Mobidius

Mobidius is the only mob added into the world by the Mobidium Mod. It serves as a miniature boss, and a way of obtaining the resources needed to upgrade more advanced items with the Mobidium Crafting Table.



To spawn Mobidius, you must have created a Mobidius Eye. This can be crafted with 4 Mobidium Shards and an Ender Pearl in the Mobidium Crafting Table. When the 'Craft' button is pressed, a Mobidius Eye will appear in the yellow slot of the table.

With the Mobidius Eye in your hand, right click on the ground in front of you to spawn Mobidius. Doing so will cause a thunderstorm to commence, and lightning will strike around you as a small pyramid appears, with Mobidius Standing at the top.

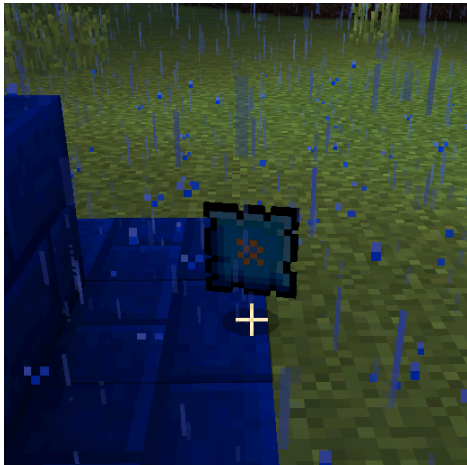


(Please note that for those trying out the mod in creative, a Mobidius Spawn egg is also included that doesn't start a storm or create the pyramid when used. This cannot be found in the Mobidium Mod creative tabs, but can be found with the other spawn eggs in the miscellaneous tab)

Mobidius has 100 health (50 hearts) and deals 15 attack damage (7.5 hearts without armor). The boss is also immune to fire, and lightning will replenish it back to full health.

Obtaining Mobidius Plates

Mobidius Plates are vital in crafting any of the advanced equipment in the mod. There are two main sources for these items.

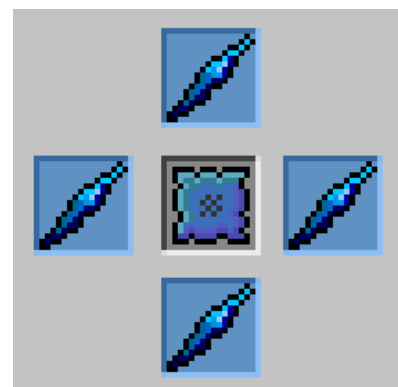


When killed, Mobidius will drop between 0 and 2 Mobidius Plates alongside 150 XP.

Ancient Structures can spawn in plains, forests, extreme hills and taiga biomes. On each structure are 4 Relic Stones. These relic stones can be mined using an Iron Pickaxe or higher. When broken they drop a Deactive Mobidius Plate

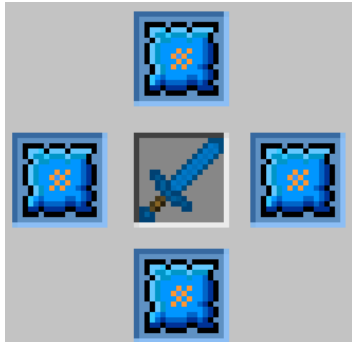


A Deactive Mobidius Plate can be reactivated using a Mobidium Crafting Table. Put the deactive plate in the centre surrounded by 4 Mobidium Shards and press the 'Craft' button to do this.



Uses of Mobidius Plates

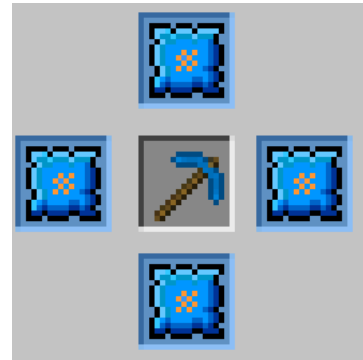
Mobidius Plates have a variety of uses within the mod regarding the creation of special tools, weapons and armor. Please note that the crafting recipe for a Mobidius Staff can be found in the 'The Mobidius Soul' section of the walkthrough.



4 Mobidius Plates can be placed around a Mobidium Sword in a Mobidium Crafting Table to craft a Mobidius Wrecker.



4 Mobidius Plates can be placed around a Mobidium Pickaxe to craft a Mobidius Excavator.

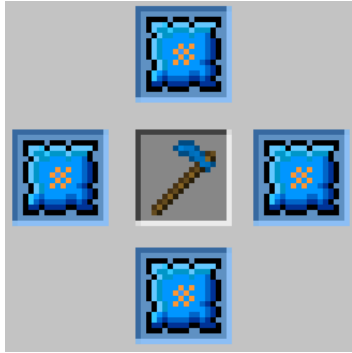


4 Mobidius Plates can be placed around a Mobidium Axe to craft a Mobidius Slicer.



4 Mobidius Plates placed around a Mobidium Shovel will craft a Mobidius Burier.





4 Mobidius Plates can be placed around a Mobidium Hoe to create the Mobidius Terraformer.



The Mobidius Toolset (Wrecker, Excavator, Slicer, Burier and Terraformer) are powerful variations of the standard Minecraft Tools. For example, the Mobidius Wrecker deals 34 damage per hit, enough to kill most vanilla Minecraft mobs in one. All tools have 1000 uses before they break, making them more durable than Mobidium tools, but not as durable as diamond (although they make up for this by being much more powerful).

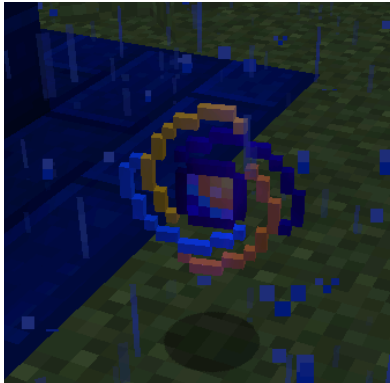


Mobidius Armor can be crafted in the same way as tools, but with diamond armor pieces in the centre. This armor is much stronger than diamond, and a full set grants the wearer 90 armor protection.



The Mobidius Soul

When Mobidius is killed, it will drop between 0 and 2 Mobidius Plates, 150 XP, and there is also a very rare chance of it dropping a Mobidius Soul.



If you hover your mouse over this item once it is acquired, the description reads; 'A Powerful Item. It swirls in Hatred for its Enemies'

Place the Mobidius Soul in the centre of the Mobidium Crafting Table and surround it with 4 Mobidius Plates; just as you would do to craft any other Mobidius Tool or Weapon.



Pressing the craft button will create a Mobidius Staff, and will cause the console message 'The power of Mobidius has been summoned...' to appear on-screen.

The Mobidius Staff is an immensely powerful projectile weapon. It fires a Mobidius Soul at high speed, causing severe damage to any mob it hits. When used, it will cause a thunderstorm to begin, and strikes lightning on any mob it comes into contact with. Due to this lightning-strike ability, the weapon will not damage Mobidius, but will instead replenish its health. This will cause the message, 'The lightning restores Mobidius' power...' to appear on-screen. However, the knockback power of the Mobidius Staff is still strong enough to throw the boss away from you. The weapon has 1000 uses before breaking.

CREDITS:

Mobidius Mod v1.0.0 developed by [Chillaxe](#) Mods
Created using [MCreator 1.8.3](#)

[Mobidius Ambient Sound](#) taken from soundbible.com, available under [attribution licence 3.0](#)

[Requires Minecraft Forge 1.12.2 - 14.23.5.2768]

ABOUT CHILLAXE MODS:

I am an Indie Game Developer who uses Unity to create games (as of Mobidius v1.0.0's release however, still none of these games have been publicly released). From time to time, I like to experiment with new things, and I thought I'd have a go at modding in Minecraft. Unfortunately my busy schedule (ugh, deadlines) means that any time I would have available to develop mods from scratch instead goes into developing my Unity projects with the C# language (as that is my primary focus). So, as a way around this I decided to learn how to use MCreator. This is my first mod with said program, and despite what many people say about it I found the program to actually be quite versatile if you know how to use it, as it allowed me to create a huge variety of features very quickly.

The Mobidius Mod is unlikely to be updated other than to improve already in-built features, and no new features will be added in the future in order to prevent it becoming too 'cluttered' and full of unnecessary items and blocks, as I designed it to work effectively with other mods installed.