

## APUSH Monopoly Project

Directions: Create a Monopoly board to reflect the era of the Gilded Age. This is a 50 point project and has the potential for 5 extra-credit points on your next test. The best 2 game boards from each class as voted by a panel of Juniors, will receive 5 extra-credit points on their next test.

### Requirements:

- Monopoly Board -
  - The Monopoly game board consists of **40 spaces** containing 28 properties: (22 streets (grouped into 8 color groups), four railway stations and two utilities), three Chance spaces, three Community Chest spaces, a Luxury Tax space, an Income Tax space, and the four corner squares: GO, (In) Jail/Just Visiting, Free Parking, & Go to Jail.
  - You'll need to make yours fit the Gilded Age. Standard Oil Co. shouldn't be Baltic Ave.
  
- Community Chest & Chance Cards –
  - 10 of each
  - Be creative! Don't forget to have some positive rewards and some pay-outs.
  
- Extras – (Not explicitly required, but could help you win the extra-credit)
  - Dice
  - Characters
  - Money

### Rubric:

- Excellent work that exhibits creativity and accurate use of Gilded Age terminology = 50/50
- Good work that has all required elements and makes an attempt to accurately represent the Gilded Age = 40/50
- Poor effort or execution of creating a board that neatly represents the Gilded Age = 30/50