

## Official Sima Trait Guide

--thank you Miss. Scei for letting us use and alter our own version

- see [this doc](#) for examples of each edit



### Common Tier

- Standard jewel
- Single colored jewel
- Small chin tuft
- Long and Short horns  
(on lines)
- Standard hair  
(no lower or higher than the length to the jaw.)
- Small claws



### Uncommon Tier

- Warrior jewels
- Eye heterochromia (Dual Eyes)
- Beard, sorta small chin tuft
- Edited eyes of any kind
- Tiny crystals sticking out of sima's body
- kinked tail  
(not shortened or lengthened, just bent.)
- Hair  
(to shoulder length only)
- **Ram Horns**  
(located on the lines)
- Small tufts of ankle fur
- Eye goop/Tears/Drippy stuff/Chronic drool
- Minor ear Edits  
(no bigger than fennec ears  
[size chart](#) )
- tongue edits
- tooth edits

- Whiskers
- small amounts of scales scattered around body
- edited noses, different types of noses
  - **Larger-scaled claws**  
(not as small as cat claws, for example, eagle talons)
  - **Dual-Colored Jewels**  
( up to 2 colors, may or may not entirely match eyes)
- shaped muzzles



## **Rare Tier**

- Shaped Jewels  
(Shapes include; Pearl, star, firefly, teardrop, heart, and saber)
- Additional Eyes  
(Max of four in total)
- sparkling fur
- **Rat tail**  
(hairless tail, jewel guard still in tact)
- broken jewels
- Glowing Eyes/Jewel/Markings
  - **Multicolored jewels**  
(max of three, doesn't have to match the eyes)

- Hair

(Down to paw length)

- Manes

(down to rump only, cannot go across whole body)

- Minor fluff/fur edits

(Fluffy/not fluffy here and there, not the entire body // ex; chest & tail fluff)

- Minor Tail guard edits

(Small edits ; cannot change jewel position, cover it, or go over it. lengthened/shortened/bent jewel guard, *small* additions only)

- Chibi Wings

- long beard, stops at the end of the shoulders or reaches a little below it

- Custom horns

(**Smaller than default ears**, max of two)

- Tail edits

(shortened/lengthened tail)

- One limb from a different species

(ex; bird legs, lizard leg, etc

**Exception; leg with wing or any sort of wing)**

- Spiked horns

(located on the lines)

- Large ear edits

- Jewel powers visible

- Missing patches of fur, up to 4 patches

- Small scaled fins, not functional



## Legendary Tier

- Custom Jewels

(can be passed down to up to 3 kits- 3 more kits if the other parent also has a different custom jewel. 4 kits can inherit one of the parent's single custom jewel if a special item is used)

- Custom Horns

(Large scaled and/or more than two)

- Wings

('realistic', not chibi. Large or small, can be custom drawn or use main line wings unless specified otherwise)

- Additional Body Parts

(Excluding eyes & jaw below the original one)

- Full body fur edits

(tail, head, neck, chest, two or all four legs must be affected)

- Multicolored jewels

(more than 3 colors, doesn't have to match the eyes)

- More than one tail

(special/royalty simas only, only staff can make them unless permitted otherwise)

- Hair made of different substance

(Fire, water, galaxy, etc)

- Additional Powers beyond Jewel power

(Ex; fire breathing)

- Major Tail guard Edits

(Large change from original - shifting jewel position slightly or covering it)

- More than one limb from different animal species

- Standard jewel with rainbow colors

- Color-changing designs

( [http://file.toyhou.se/images/1440782\\_io8uPNJsGEtKrrw.gif](http://file.toyhou.se/images/1440782_io8uPNJsGEtKrrw.gif) example 1, <http://toyhou.se/585102.corki> example 2, CANNOT be passed down)

- Floating objects by sima's power

( additional power)

- Fins

(large and/or functional)

- Fur that covers the jewel guard and/or different tail

(use in moderation. MEANING, do not use this edit for every single custom or MYO.)

- Floating Jewels

(to be used in moderation.)

- Two Jewels (only if they are the same jewel and not custom)



## God Tier

( these edits CANNOT be used on MYOS or staff customs unless specified otherwise. No exceptions.

Also not for 50's or 100's simas, only for 1000's or god-specific competitions

Normal Simas with god edits before this tier was added cannot pass down the edit)

- Six or more wings (chibi or not)
- Two+ jewels or (in discussion) No jewel  
(only applies if the two+ jewels are custom and not the same jewel if they aren't custom)
- Six+ legs
- Horns that change shape upon will/not upon will
- Shapeshifting major (ex; werewolf, anything that changes body structure)
- Mouth jewel guards/Guards that open and close like a mouth
- More than three tails



### Limited Tier

( event-exclusive & special sima-exclusive edits )

- 2 Sima Heads
- Split/Floating Body Parts
- Event Jewels  
(ex; FluffyTheUnicorn's triple jewel)



### No Rarity

These edits cannot be passed to children, but can still count towards edits you can make  
Ask staff before removing a limb/body part from your sima and for build/weight changes.

- Companions

- Items

(unless gravitated by the Sima, displaying power)

- Scars

- Missing limbs/body parts

(only if lost by a fight or something along those lines, if you want your sima to have this, ask a staff member and provide the reason. Being born with missing limbs is rarityless. Born with additional limbs is legendary)

- Expression changes

- weight/build/height

(edited main lines EX; muscular, chubby, tall, short. Ask first.)

- prosthetic/metal limbs to support missing limb

(rarityless if the missing limb was an accident, legendary if the sima is born that way)





## RETIRED EDITS

- Three Heads
- No jewel guard at all
- No tail at all
- Skulls with no skin or muscle  
(instead of normal head)
- Double Mouth/Jaw, functional & non functional

