

Call Sign	Frostfang		Real Name	Wu Ji Huan	
Contributor	Towercard		Spawn line	(What your character says when they first spawn into the game)	
Strategy	Mix and matching poke and rush timing using ice sheets to cover your team and slides for safer positioning and enemy manipulatuon		Story Beats	(important elements of what makes the character engaging and interesting)	
Role	Tank	Output/Prot	Off	Position	Anchor
Size	Junkerqueen	Difficulty	☆☆☆	Speed	5.5
		Health	425 (200/225/0)	Age	56
Ability Slot	Ability Name	Description		Output Values	Rof/cd
Passive	Ice claw combo	Frostfangs quick melee slows enemies by 20% for 2s, hitting a single enemy 3 times (twice while the debuff is active) will temporarily freeze them for .75s		(damage healing shielding armor health and or speed of single instance)	Unique enemies cannot be frozen more frequently than every 6s
Primary Fire (M1, R2, RT)	Ice claw gauntlet	Fires rapidfire bursts of razor sharp smart ice to eviscerate frostfangs foes Type: <i>arcing projectile</i> Speed: 36 m/s Grab: x1 Crit x2		13	Rof 9/s Mag 10 Reload 1.1s
Ability 1 (Shift,L1,LB)	Skate	Frost fang dashes in the direction he's moving, sliding nearby smart ice sheets with him as well as healing up to 100 armor health and granting excess as temporary health Type: <i>movement</i> Range: 10m Speed: 20m/s Duration: .5s		100	7s

Ability 2 (E, R1, RB)	<i>Smart Ice Sheet</i>	Place (ramatra smart snap style controls)a semi solid plane of translucent intelligent ice that blocks enemy fire and movement but allows you and your allies to fire freely (still blocks yours and allied movements interact to break option menu to set preference oldest first or newest) Type: <i>construct</i> Range:15m Duration: 5s Health: 300 Size: 4x.1x5	(<i>damage healing shielding armor health and or speed of single instance</i>)	10s 2 charges
Ultimate (Q, Δ, Y)	<i>Hoarfrost</i>	After a brief windup Frostfang release 3 horizontal blades formed between his fingers penetrating damaging and freezing enemies caught in their wake Type: <i>linear projectiles</i> Speed: 60m/s Cast time: .5s Freeze Duration: 2s Vertical deviation:4° Projectile size 3 x.2x.5 Crit: x1	<i>50 per projectile</i>	2645
Strengths	<i>Control and measured play style good at taking aggression and giving it, kiting</i>	Aesthetics	<i>genji's bahiu skin White and blue armor evocative of both traditional Chinese armor and Mr freeze's armor from "Batman and Robin" with animalistic, big cat,motifs through out</i>	

Weaknesses	<i>Lower overall health pool lacking verticality makes susceptible to vertically minded poke and dive comps</i>	Personality	<i>Reserved and exhausted seemingly on edge though not with out humor</i>
Base of Operations	Qingdao, China	Occupation	Cryotics engineer, vigilante
Nationality	Chinese	Affiliation	Lechung interstellar
Comp	<i>Rush brawl</i>	Overview Blurb	A pioneer in nanocryotics who has turned his tech on himself protecting those in danger and punishing those who would step against him
<p style="text-align: center;"><u>Backstory</u></p> <p><i>Dr Wu was a brilliant mind in nano technology and cryogenics having previously worked with Luichange instellar and Overwatch developing and revolutionizing long haul cryo pods. His latest project led him to discover what he called smart ice with aim at the benefits of long term preservation while maintaining cognitive control. During a test,Huan's work was sabotaged forcing him to go on the run and search for those who have sullied his name and destroyed his life.</i></p>		<p style="text-align: center;"><u>Notes</u></p>	