

CRAZYHOUSE

Crazyhouse is a lot like Bughouse. The major difference is that Crazyhouse is played on only one board and you do not have a partner. However, every piece that you capture from your opponent changes colors to match your pieces and you may use that piece to drop on the board. For example if you are the white pieces and you capture a black knight, that black knight turns into white knight in your "reserve." (on the side of the board) You can then use that knight to attack your opponent. All of the other rules are the same as Bughouse. But you cannot capture the king. You must Checkmate.

For more detailed instructions [CLICK HERE](#)

