

New Coding Tips

❑ How to generate a random color:

- ❑ `rgb()` → R (The amount of red in a color, 0-255), G (The amount of green in a color, 0-255), B (The amount of blue in a color, 0-255).

```
function draw() {  
  fill( rgb( randomNumber(0, 250), randomNumber(1, 250), randomNumber(1, 250) ) );  
  ellipse(200, 200, 300, 300);  
  World.frameRate = 3;  
}
```

- ❑ [Click here to see an example](#)

❑ How to add music to your card:

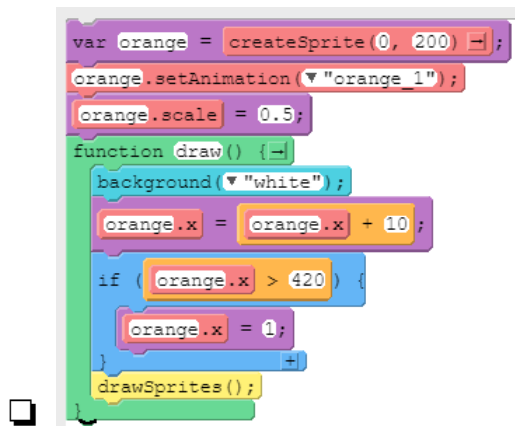
- ❑ `playSound(▼ "sound://default.mp3", ▼ true);`

- ❑ To find music click the drop down arrow!

```
playSound(▼ "sound://default.mp3", ▼ true);
```



- ❑ Click TRUE if you want your sound to keep playing again and again (looping)
- ❑ Make an object reappear on your screen



Click [here to see an example](#)