## Scope and Sequence

Quarter / Learning Area / Grade Level							
Content Standards	The learners demonstrate understanding of stress, coping strategies, bullying effects, stress-reduction activities, and striking/fielding games in promoting personal wellness for active and healthy living.						
Performance Standards	The learners participate in stress-reduction activities and striking/fielding games in promoting personal wellness for active and healthy living.						
Content Learning Competenc							
• Examples of Unheal and Other Drugs, Com • Examples Of Recom Positive Self-Talk, Man a Responsible Adult, S	ses of the Body to Stress	Week 1: Lesson 1-2 1. apply various healthy coping strategies to managements; stress;					
<ul> <li>Negative Effects of E Violent Behaviors on Well-Being</li> <li>Life Skills and Asser</li> </ul>	Violent-Related Behaviors as Stressors Sullying, Harassment, Discrimination, and Other rtive Behavior to Prevent and Deal with Bullying, mation, and Other Violent Behaviors	Week 2: Lesson 3 1. demonstrate assertive behavior to prevent and deal with bullying, harassment, discrimination, and violence;					
<ul> <li>1. Stress-reduction Activities</li> <li>Stress-reducing Benefits of Physical Activity</li> <li>Various Physical Activities That Can Help in Reducing Stress (Exercise, Hobbies, and Indoor and Outdoor Activities)</li> </ul>		Week 3: Lesson 4 3. analyze stress-reducing benefits of physical activities; and					
1. Physical Activity P	articipation: Striking/Fielding Games	Week 4-8: Lesson 5					



• Focus Foundational Skills

1. Movement Concept

- Relationship with People and Object

2. Movement Skills

- Locomotor, Non-Locomotor Manipulative

3. Fitness Concepts

- Agility, Balance, Coordination, Speed

- Intensity: Moderate to Vigorous Physical Activities (MVPA)

4. Game Concepts

- Positioning (People and Location in Space)

- Relationship to Object: Sending Away (Throw and Strike)

Suggested Activities: Philippine Traditional Games (Kickball, Syato, Bati-Cobra,

Tupa, and/or other variations of unpublished games in the locality)

4. perform physical activities using striking/fielding game concepts with agility, balance, coordination, and speed for active living:

a. locomotor skills by avoiding an object or obstacles, and

b. manipulative skills by sending or propelling an object to an intended area.

## PE AND HEALTH 5

WRITERS: Teresita D. Ignacio (SLU)

VALIDATOR: Rolly R. Balbutin (PNU Mindanao)

WEEK NO.	Week 1	WEEK 2	WEEK 3	WE EK 4	WE EK 5	WE EK 6	WE EK 7	W EE K 8	WEE K 9
SESSIONS	2	2	2	10					
LESSON NO.	1-2	3	4			5			
COMPETENCY	1. apply various healthy coping strategies to manage stress;	1. demonstrate assertive behavior to prevent and deal with bullying, harassment, discrimination, and violence;	1. analyze stress-reducing benefits of physical activities; and	1. perform physical activities using striking/fielding game concepts with agility, balance, coordination, and speed for active living: a. locomotor skills by avoiding an object or			y,		



					obstacles, and b. manipulative skills by sending or propelling an object to an intended area.
TOPICS	Nature of Stress	Importan ce of Coping Strategie s	Bullying and Other Violent-Related Behaviors as Stressors	Stress-reduction Activities	Physical Activity Participation: Striking/Fielding Games
SUB-TOPICS	• Stress and Stressors • Physical Responses of the Body to Stress	Examples of Unhealthy Coping Strategies to Be Avoided (Use of Alcohol and Other Drugs, Comfort Eating, Avoidance , And Blame) Examples Of Recomme nded Healthful Coping Strategies (Visualizat	Negative Effects of Bullying, Harassment, Discrimination, and Other Violent Behaviors on Well-Being     Life Skills and Assertive Behavior to Prevent and Deal with Bullying, Harassment, Discrimination, and Other Violent Behaviors	Stress-reducing Benefits of Physical Activity     Various Physical Activities That Can Help in Reducing Stress (Exercise, Hobbies, and Indoor and Outdoor Activities)  Activities)	• Focus Foundational Skills  1. Movement Concept  - Relationship with People and Object  2. Movement Skills  - Locomotor, Non-Locomotor Manipulative  3. Fitness Concepts  - Agility, Balance, Coordination, Speed  - Intensity: Moderate to Vigorous Physical Activities (MVPA)  4. Game Concepts  - Positioning (People and Location in Space)  - Relationship to Object: Sending Away (Throw and Strike)  Suggested Activities: Philippine Traditional Games (Kickball, Syato, Bati-Cobra, Tupa, and/or other variations of unpublished games in the locality)

	ion, Positive Self-Talk, Managing Time and Energy, Gratitude Journal, Talking to a Responsib le Adult, Seeking Support And Profession al Help, Nurturing Resiliency through Grounding Exercises and Other Mindfulne ss Activities)							
Theme Integration	SDG 3: Good Health and Well-being; Inclusion; Equality							
Prerequisite Concepts/Skill s	Types of emotions	Concept of respect, empathy, and diversity	Types of physical activities	<ul><li>Game Safety Guidelines</li><li>Proper stance, swing, and grip mechanics</li></ul>				