

## Druella the Druid (Circle of the Moon/20)

STR 8 (29 with Belt of Storm  
Giant Strength)  
DEX 14  
CON 12  
INT 14  
WIS 20  
CHA 20

AC 21  
HP 123  
Initiative +2  
Prof. Bon. +6  
Pass Perc 21  
Speed 35ft

### Proficiencies

- Intelligence, Wisdom
- Perception, Animal Handling, Survival, Stealth, Persuasion
- Non-metal light and medium armour, shields
- Clubs, daggers, quarterstaves, scimitars, sickles, slings, daggers, longbows, shortbows, longswords, shortswords
- Common, Elvish, Dwarvish, Goblin

### Equipment

- Hide armour (+3)
- Wand of the War Mage (+3)
- Belt of Storm Giant Strength (+3)
- Yew staff (druidic focus but doubles as a quarterstaff)

- Jade Circlet (1500GP)
- Shield of Missile Attraction
- Shield (+3)
- Goggles of Night
- +3 Longbow
- 20 +3 arrows

### Features

- Spellcasting
- Timeless Body
- Fey Ancestry
- Trance
- Fleet of Foot
- Mask of the Wild
- Lucky
- Alert
- Elven Accuracy
- Wild Shape
  - Combat Wild shape
  - Circle Forms
  - Primal Strike
  - Elemental Wild Shape
  - Thousand Forms
  - Beast Spells
  - Archdruid

### Spells

Save DC = 19  
Attack modifier = +16

### Cantrips

Primal Savagery  
Poison Spray  
Shillelagh  
Produce Flame  
Thorn Whip

### 1<sup>st</sup> Level

Thunderwave

Entangle  
Goodberry

### 2<sup>nd</sup> Level

Barskin  
Flame Blade  
Healing Spirit

### 3<sup>rd</sup> Level

Call Lightning  
Conjure Animals  
Wall of Water

### 4<sup>th</sup> Level

Blight  
Confusion  
Conjure Minor Elementals

### 5<sup>th</sup> Level

Contagion  
Wall of Stone  
Tree Stride

### 6<sup>th</sup> Level

Sunbeam  
Heal  
Wall of Thorns

### 7<sup>th</sup> Level

Fire Storm  
Investiture of Stone

### 8<sup>th</sup> Level

### Sunburst

### 9<sup>th</sup> Level

Foresight  
Storm of Vengeance  
True Polymorph