

Mexico Guide

Goals:

1. Create massive amounts of strong infantry to fight in asia
2. Possibly pivot to D'DAY in the late game & help provide line infantry for the allied landing

To achieve these goals we'll be spamming fun 2, and leveraging the "**Mass Assault**" doctrine, **right side**



Opener

Assign pride of the fleet for free 5 war support. With an attache to Spain you'll have 25 war support i.e. enough to go partial mob (very important).



A word on “civil wars”:

Most people will tell you to rush the arrest or support caudillo focuses - these remove the “general caudillo uprising” spirit that you have, if this is neglected for too long you get a civil war.

In reality you can be a bit cute with it, as you have focuses which reset the timer , **look at your decisions - if it gets to caudillo tension very high the next rollover = civil war.**

Now obviously - this is a guide, **I've laid out all the focuses for you, follow this guide step by step and won't have any issues**, but it's nice to understand the mechanics.

One div training

Exercise this starting division, put support AA in it, over time you will get lots of army xp:



Agency:

Create an agency day 1, spy on japan to get intel advantage over him. **No further upgrades:**



Once you stop gaining intel, switch to quiet network:



Construction:

1 infra in Coahuila

Civs in Coahuila / Mexico City / other 60% slots until May 1938 - then mills

Starting Production:



Research: (Rough guide, basically rush industry, dispersed not concentrated, get gun 2 and spam it, passive techs).

Slot 1:

- Basic tools
- Electronic mechanical computing
- Dispersed 1
- Dispersed 2
- Dispersed 3

Assembly Line production (tools 4)

Slot 2

Leave open 30 days, to juggle basic tools into electromechanical computing

Finish basic machine tools

Construction 1

Construction 2

Improved tools

Gun 1

Improved infantry equipment 1

Gun 2

Support Weapons 1

Slot 3

Advanced tools

Construction 3

Truck

Slot 4

Dispersed 4

Political Power:

Improved worker conditions

Send attache

Partial mob

Financial expert

Shadow of calles

Free Trade

Industrial Concern

Anti fascist raids

Anti democratic raids

Ground support (air advisor for xp to do battlefield support = buff from friendly cas)

Infantry equipment designer

Anti Democratic Raids

Anti Communist Raids

Anti Fascist Raids

War industrialist

Prosecute Clergyman - > keep clicking until >95% stability

Military Theorist

Attache canada (the air controller) for air XP when world war 2 starts

Do democratic raids after you join allies via focus

Go to extensive

Save PP for total mob, war bonds (you can go no focus for a bit dockyards less important than PP for total mob)

Church mechanics:

If you are under 70% stab and you have either atheist state or catholic state - you will get a civil war, to avoid this just don't click options which take you to the extreme of either side of your church support, stick around weak - assertive church

With this build you'll be easily >70% stab late game, so you can go atheist state for the 20% factory output if you'd like.

Focus order: THE MOST IMPORTANT PART OF THIS GUIDE, FOLLOW THIS IF YOU FOLLOW ONE THING

Plan of agua

Ban political militias

Revolutionary Women

National bank

Liberalize the banking sector

Land reform

Jefe Maximo

Control the army

Repeal the Calles law

Abolish capital punishment

Strike breaking

Privatization

Urban Development

Cientifico Camarilla

Caudilla Private armies

Support general caudillo

Oil field expansion

Royal Dutch shell

Oil revenue investment

Military Budget Review

State Education

Xefo

Law on industrial Promotion

NAFINSA

Northern Steel Plants

Solidaeras

Spanish civil war refugees, use this 100% industry bonus on tools 5

Thereafter - be free, consume tequila

Officer corps:

As soon as you get 35xp take “professional officer corp” for extra command power, with your next 20xp take political loyalty. Before war switch “professional officer corp” -> “quick improvisation”, and take “operational reserves” in your last slot.





My Production in feb 1940 for reference:



Deployment:

Go to asia, Singapore mostly likely, but also garrison borneo. Speak to your majors for advice on where they want you.