

PvK's Progression Series

Aim

The aim of this Progression Series is to include as many randomised pack sets as possible, from your regular big sets to stuff like OTS Packs, Star Packs, etc. Reprint sets will be included to prevent early ones from swaying the overall series too much, such as Dark Beginning. This should create a more balanced playing field that is more fun for both parties.

Sets with guaranteed cards (eg. Duel Devastator, Structure Decks) will not be included unless there are signs of a lack of balance, methinks.



The Advanced Format Banlist will be used not only to account for this, but also to keep cards like Painful Choice and Last Will from being a problem later on. This does mean we will lose cards as time goes on, but that's a fine price to pay.

Rules

- One booster box is opened a week, progressing through sets as usual.
- The Winner of a week will get 3 of the current Prize Set, while the loser will get 1.
- As Star and Movie Packs release, they will be included alongside the booster box of the week in a limited capacity. These will have their own amount provided.
- We will use the [Advanced Format Banlist](#) as it evolves alongside the packs, Traditional Format really sucks later on.
- Erratas (eg. Firewall Dragon) and rulings (eg. priority) will be to the time period.
- Additional bans can be done on Gentleman's Agreement **after it's appeared at least one episode**, eg. if we don't like Mystic Mine we just don't use it.
 - "Additional Bans" can be rescinded at any point.
- If there's a lack of balance and someone is clearly and decisively winning each week, a Special Edition, Structure Deck, Collection, or Duel Devastator-type set from the time can be pulled.

Prize Sets

While some packs were released before the next set, it's easier to go by month, so let's just do it that way. These are packs released for tournaments over the years and would reflect the local level. While some were reserved for those who won (eg. Champion Packs) it's better to homogenise them for simplicity and balance.

Prize cards and promos are **not** included.

- Tournament Pack 1 (Spell Ruler)
- Tournament Pack 2 (Pharaoh's Servant)
- Tournament Pack 3 (Labyrinth of Nightmare - Pharaonic Nightmare)
- Tournament Pack 4 (Magician's Force - Ancient Sanctuary)
- Tournament Pack 5 (Soul of the Duelist - Flaming Eternity)
 - This was released a month after SOD, but a month before RDS, so let's go with the older one.
- Tournament Pack 6 (The Lost Millenium)
- Tournament Pack 7 (Elemental Energy - Shadow of Infinity)
- Tournament Pack 8 (Enemy of Justice - Power of the Duelist)
 - Same case as TP05
- Champion Pack: Game One (Cyberdark Impact)
- Champion Pack: Game Two (Strike of Neos)
- Champion Pack: Game Three (Force of the Breaker)
- Champion Pack: Game Four (Tactical Evolution - Gladiator's Assault)
 - Released after Tactical Evolution but before its special edition, considering how the previous entries went I think it's best to place it like this.
- Champion Pack: Game Five (Phantom Darkness)
- Champion Pack: Game Six (Light of Destruction)
- Champion Pack: Game Seven (The Duelist Genesis - Dark Legends)
 - Dark Legends is a reprint set, which will be included under my rules!
- Champion Pack: Game Eight (Crimson Crisis - Retro Pack 2)
- Turbo Pack: Booster One (Ancient Prophecy - Stardust Overdrive)
 - Released same day as the sneak peek event
- Turbo Pack: Booster Two (Duel Terminal 1 + 2)
- Turbo Pack: Booster Three (Hidden Arsenal 2 - Starstrike Blast)
- Turbo Pack: Booster Four (Hidden Arsenal 3 - Storm of Ragnarok)
- Turbo Pack: Booster Five (Hidden Arsenal 4: Trishula's Triumph - Duel Terminal 5a)
- Turbo Pack: Booster Six (Generation Force - Hidden Arsenal 5: Steelswarm Invasion)
- Turbo Pack: Booster Seven (Order of Chaos - Duel Terminal 6b)
- Turbo Pack: Booster Eight (Hidden Arsenal 6: Omega Xyz - Duel Terminal 7a)
- Astral Pack One (Abyss Rising - Duel Terminal 7b)
- Astral Pack Two (Hidden Arsenal 7: Knight of Stars - Judgement of the Light)
- Astral Pack Three (Shadow Specters - Legacy of the Valiant)
 - This release was kinda weird, it was a bit before, but it makes the most sense to have it here.

- Astral Pack Four (Dragons of Legend - Primal Origin)
 - Same issue as Three, they started releasing these not to coincide with sets around this time, but just for...tournaments, I guess? Probably a YCS thing)
- Astral Pack Five (Duelist Alliance - The New Challengers)
- Astral Pack Six (Secrets of Eternity - Crossed Souls)
- Astral Pack Seven (Dragons of Legend 2 - High-Speed Riders)
- Astral Pack Eight (Dimension of Chaos - Wing Raiders)
- OTS 1 (Millenium Pack - Shining Victories)
 - Depending on how we include anime packs, we could axe Millenium altogether.
- OTS 2 (The Dark Illusion - Invasion: Vengeance)
- OTS 3 (Destiny Soldiers - Duelist Saga)
- OTS 4 (Maximum Crisis)
- OTS 5 (Code of the Duelist - Legendary Duelists)
 - This was released at a really weird time but this seems to fit best.
- OTS 6 (Circuit Break - Extreme Force)
 - Released in the middle, should be here.
- OTS 7 (Flames of Destruction - Shadows in Valhalla)
- OTS 8 (Legendary Duelists: White Dragon Abyss - Savage Strike)
- OTS 9 (Soul Fusion - Duel Power)
- OTS 10 (Dark Neostorm - Rising Rampage)
- OTS 11 (Fists of the Gadgets - Mystic Fighters)
- OTS 12 (Chaos Impact - Eternity Code)
- OTS 13 (Toon Chaos - Legendary Duelists: Rage of Ra)
- OTS 14 (Phantom Rage - Blazing Vortex)
- OTS 15 (Ghosts from the Past - Dawn of Majesty)
- OTS 16 (Burst of Destiny)
- OTS 17 (Battle of Chaos - Dimension Force?)

Arguable Prize Set Inclusions

These were not intended for the TCG but did exist and may or may not have useful cards.

- Speed Duel Tournament Pack 1 (Dark Neostorm - Rising Rampage)
 - Includes Blue-Eyes, Dark Magician, Elegant Egotist, Gravekeeper's Stele, could be neat.
- Speed Duel Tournament Pack 2 (Chaos Impact)
 - There was never another release so gauging how long we have access for could be difficult.

- Includes King of the Skull Servants which is basically the only good thing about it.

Reprint Sets

These are sets that *basically* exist for reprints. These can be given either their own filler episodes or included alongside a big set.

- Dark Beginning 1-2 (2004-2005)
 - 1 happens after Ancient Sanctuary
 - 2 happens after The Lost Millenium which is basically just a bonus GOAT Format Episode
- Dark Revelation 1-4 (2005-2007)
 - 1 happens after Flaming Eternity
 - 2 happens after Cybernetic Revolution
 - 3 happens after Cyberdark Impact
 - 4 happens the same day as Gladiator's Assault
- Retro Pack 1-2 (2008-2009)
 - 1 happens after Light of Destruction, giving a second post-DAD episode
 - 2 happens after Raging Battle
- Dark Legends (2008, after Crossroads of Chaos)
- Gold Series (100%, lots of crucial reprints)
- Speed Duel packs (there's like four and they **are** legal)
 - Fourth speed duel set has Floodgate Trap Hole which for 2019 TCG was actually not too shabby. Plus, Waking the Dragon, somehow...

Side / Concurrent Sets

Some minor sets are released alongside others, which aren't really anything special. They usually have few cards and have mostly reprints. These will be included alongside other sets in a limited capacity. People enjoy pack openings, let's work with that.

Star Packs

These usually have some really nice reprints and the odd staple card, as well as a few new ones. For example, ARC-V includes Raidraptor cards, while VRAINS includes Gouki support.

They're 3 cards per pack and thus impossible to form an episode around, there's just not enough there even in multiples. However, their year-long availability makes them **perfect** to open one or two per episode with.

- Star Pack 2013 (Cosmo Blazer - Legacy of the Valiant)
- Star Pack 2014 (Premium Gold - Crossed Souls)

- Star Pack ARC-V (Dragons of Legend 2 - Fusion Enforcers)
- Star Pack Battle Royal (Raging Tempest - Extreme Force)
 - Released between booster and special edition)
- Star Pack VRAINS (Flames of Destruction - Savage Strike)

Star Packs stopped being produced after VRAINS but had a clear schedule of being every March, so stopping it on Savage Strike seems reasonable.

Movie Packs

Movie Packs vary; the original and Bonds Beyond Time could be run concurrently with the set they came out alongside. Dark Side of Dimensions will be given its own episode.

- Movie Pack will be pulled once alongside Elemental Energy.
- Bonds Beyond Time will be pulled once alongside Extreme Victory.
- Dark Side of Dimension will be its own episode after The Dark Illusion.

Duelist Packs

These could be treated as side sets given their large scope, basically filler episodes.